

## POINTS TO PONDER

2.1 In case you think the examples in this chapter are rare, here are a few more fragments for you to practice on. Decide what each does, then improve it.

```

IF A>B THEN DO;
  LARGE=A;
  GO TO CHECK;
END;
LARGE=B;
CHECK: IF LARGE>C THEN GO TO OUTPUT;
LARGE=C;
OUTPUT: ...

```

```

IF (ITEM1 .LE. ITEM2) GO TO 3
IHIGH1=ITEM1
GO TO 4
3  IHIGH1=ITEM2
4  IF (IHIGH1 .GE. ITEM3) GO TO 5
   IHIGH2=ITEM3
   GO TO 6
5  IHIGH2=IHIGH1
6  ...

```

```

DCL A(8);
GET LIST(A);
DO I=1 TO 8;
  IF ABS(A(I))<ABS(A(I+1)) THEN;
    ELSE BEGIN;
      STORE=A(I);
      A(I)=A(I+1);
      A(I+1)=STORE;
    END;
  END;
PUT LIST(A);

```

(Find the bug too.)

```

IF A = 0 THEN GO TO TESTB;
GO TO CHECK;
TESTB: IF B = 0 THEN GO TO TESTC;
GO TO CHECK;
TESTC: IF C = 0 THEN GO TO NOMORE;
/*HERE WE TEST FOR COMPLEX ROOTS.      */
CHECK: ...

```