CHAPTER 4 PROGRAM STRUCTURE 75

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MOUSE: PROCEDURE OPTIONS (MAIN);
  /* MOUSE IN A MAZE */
   /* SEARCHES PERIPHERY OF M X N MATRIX FOR AN ENTRY POINT */
   /* FIRST PATH WITH EXIT DIFFERENT FROM ENTRANCE IS ACCEPTED */
   DECLARE (YES INITIAL ('1'B), NO INITIAL ('0'B)) BIT(1);
  DECLARE MAZE(50,50) BIT(1);
   DECLARE WALL BIT(1) INITIAL('0'B);
   DECLARE STATE (50,50) CHARACTER (1);
   DECLARE USED CHARACTER(1) INITIAL('U');
   DECLARE FREE CHARACTER(1) INITIAL('F');
  DECLARE (PATHPTR, IPATH(2000), JPATH(2000)) FIXED BINARY;
   DECLARE (M, N) FIXED BINARY;
  DO WHILE (READMAZE() = YES);
      IF FINDPATH() = YES THEN
        CALL PRINTPATH;
      ELSE
        PUT SKIP(2) LIST ('NO PATH');
   END:
READMAZE: PROCEDURE RETURNS (BIT(1));
   ON ENDFILE (SYSIN)
     GOTO EOF;
   GET LIST (M, N);
   IF M < 2 + M > 50 + N < 2 + N > 50 THEN DO;
     PUT SKIP LIST (M, N, 'BAD DIMENSIONS');
     RETURN (NO);
  END;
   GET EDIT (((MAZE(I,J) DO J = 1 TO N) DO I = 1 TO M))
  (COLUMN(1), (N)B(1));
PUT PAGE EDIT (((MAZE(I,J) DO J = 1 TO N) DO I = 1 TO M))
     (COLUMN(1), (N)B(1));
   RETURN (YES);
EOF:
  RETURN (NO);
END READMAZE;
FINDPATH: PROCEDURE RETURNS (BIT(1));
   STATE(*, *) = FREE;
   PATHPTR = 0;
   DO I = 2 TO M-1;
      IF TRY(I, 1, I, 2) THEN /* LEFT SIDE */
        RETURN (YES);
      IF TRY(I, N, I, N-1) THEN /* RIGHT SIDE */
        RETURN (YES);
   END;
   DO J = 2 TO N-1;
     IF TRY(1, J, 2, J) THEN /* TOP */
        RETURN (YES);
      IF TRY(M, J, M-1, J) THEN /* BOTTOM */
        RETURN (YES);
   RETURN (NO);
END FINDPATH;
```