

```

IF CLOSE_BALANCE < 0 THEN SERV_CHARGE = 7.00;
ELSE BEGIN;
  IF CLOSE_BALANCE < 100.00 THEN SERV_CHARGE = 2.00;
  ELSE BEGIN;
    IF LOW_BALANCE < 100.00 THEN SERV_CHARGE = 1.50;
    ELSE BEGIN;
      AVE_BALANCE = OPEN_BALANCE + HIGH_BALANCE +
        LOW_BALANCE + CLOSE_BALANCE;
      IF AVE_BALANCE < 800 THEN SERV_CHARGE = 1.00;
      ELSE BEGIN;
        IF AVE_BALANCE < 1600 THEN SERV_CHARGE = 0.50;
        ELSE SERV_CHARGE = 0; END;
      END;
    END;
  END;
END;

```

The indentation, though clearly systematic, is not a help. Nor do all the extraneous BEGIN-END pairs contribute much. If we eliminate the unnecessary grouping, and indent to show that the program is basically two CASE statements, things clarify remarkably.

```

IF CLOSE_BALANCE < 0 THEN
  SERV_CHARGE = 7.00;
ELSE IF CLOSE_BALANCE < 100.00 THEN
  SERV_CHARGE = 2.00;
ELSE IF LOW_BALANCE < 100.00 THEN
  SERV_CHARGE = 1.50;
ELSE DO;
  AVE_BALANCE = OPEN_BALANCE + HIGH_BALANCE +
    LOW_BALANCE + CLOSE_BALANCE;
  IF AVE_BALANCE < 800 THEN
    SERV_CHARGE = 1.00;
  ELSE IF AVE_BALANCE < 1600 THEN
    SERV_CHARGE = 0.50;
  ELSE
    SERV_CHARGE = 0;
END;

```

A CASE should *not* have each level of ELSE indented, as is often recommended. Placing all the ELSE-IF's of a CASE at one level makes the multi-way nature more clear, and also helps to keep long ones from disappearing off the right side of the page.

Indent to show the logical structure of a program.

Another example of how an ill-chosen layout can hinder comprehension is