CHAPTER 6 COMMON BLUNDERS 111

```
REAL X(200), Y(200)
   READ 21, N
21 FORMAT (15)
   IF (1.LE.N .AND. N.LE.200) GOTO 30
      PRINT 23, N
23
         FORMAT (1X, 'BAD INPUT COUNT:', I10)
      STOP
30 READ 31, (X(I), Y(I), I=1,N)
      FORMAT (2F10.5)
   READ 31, A
   IF (A.GE.X(1) .AND. A.LE.X(N)) GOTO 40
      PRINT 33, A, X(1), X(N)
33
         FORMAT(1X, F10.5, ' IS OUT OF TABLE RANGE', 2F10.5)
      STOP
40 \text{ LOW} = 1
   IHIGH = N
50 IF (IHIGH-LOW .LE. 1) GOTO 60
      MID = (IHIGH+LOW)/2
      IF (A.LE.X(MID)) IHIGH = MID
IF (A.GE.X(MID)) LOW = MID
      GOTO 50
60 IF (A.EQ.X(LOW)) IHIGH = LOW
   IF (A.EQ.X(IHIGH)) LOW = IHIGH
   PRINT 61, X(LOW), Y(LOW), A, X(IHIGH), Y(IHIGH)
     FORMAT(1X, 5F10.5)
   STOP
```

Our search loop is a DO-WHILE (while IHIGH-LOW>1) that can, under some circumstances, be performed zero times. Degenerate cases frequently arise where a piece of code has nothing to do — in this instance, when N is one or two, no search is necessary. In such cases it is important to "do nothing" gracefully; the DO-WHILE has this useful property.

Make sure your code "does nothing" gracefully.

Fortran programmers should remember that with most Fortran compilers the DO loop is always done once, regardless of its limits; an explicit test is necessary to "do" it zero times. For example, the subroutine INSERT inserts VALUE in the array V at position J. The current size of V is N; INSERT increments this after inserting VALUE.

```
SUBROUTINE INSERT (V, N, J, VALUE)
DIMENSION V(80)
DO 10 I = J, N

K = N + J - I

V(K + 1) = V(K)

CONTINUE

V(J) = VALUE

N = N + 1

RETURN
END
```