API Specification

Silhouette

Group 12: Mats Engelien Lars Erik Faber Håkon Marthinsen

Contents

1	Intro	3
2	Group Description 2.1 Delegation of Work	3
3	Background	3
4	Design Specification4.1 Design Patterns	3 3 3
5	Project Structure (File Structure) 5.1 Type Reference Documentation	3
6	Client Code 6.1 Scenarios and Solutions	3
7	User Testing 7.1 Description of setup 7.2 The Code 7.3 Feedback	4 4 4
8	Revised API	4
9	Project Discussion and Conclusion	4

1 Intro

2 Group Description

2.1 Delegation of Work

Description of Work

Each students writes about scenarios they have contributed with... Workload...

3 Background

Establish existing solutions ...

4 Design Specification

High Level Design Principles...

- 4.1 Design Patterns
- 4.2 Design Decisions
- 4.3 Personal Decisions
- 5 Project Structure (File Structure)

5.1 Type Reference Documentation

Link to type doc...

6 Client Code

6.1 Scenarios and Solutions

Scenario 1

Make two CSS rulesets and a grid. Give one of the rulesets a class to target and change the background-color of one ruleset. Add the grid to the same ruleset and set it's columns and rows. On the second ruleset, set the text-color, add it to the first ruleset, create a Container of type "header" and give it the same class as the ruleset.

Scenario 1 - Proposed Solution

```
RuleSet colorBlue = new RuleSet(".BlueClass");
colorBlue.addRule("background-color", "blue");

Grid blueGrid = new Grid();
colorBlue.setColumns("10px", "12px");
colorBlue.setRows("10px", "12px");

RuleSet colorGreen = new RuleSet();
colorGreen.addRule("font-color", Color.RGB(23, 52, 12));

colorBlue.addRule(colorGreen);
```

```
Container myHeader = new Container("header");
myHeader.applyClass("BlueClass");
-->
<header class="BlueClass" ></header>
```

Scenario 2

Make a table whose size changes dynamically, add values to the header row and add values to the rest of the rows as they are generated. Apply a class to the table and set a header color for the table.

HTML

CSS

- 7 User Testing
- 7.1 Description of setup
- 7.2 The Code
- 7.3 Feedback
- 8 Revised API
- 9 Project Discussion and Conclusion