

# TTK4225 System theory, Autumn 2023

## Assignments

The expected output is a .pdf written in  $\text{\LaTeX}$  or a Python notebook exported to .pdf, even if photos of your handwritten notes or drawings will work. Every person shall hand in her/his assignment, independently of whether it has been done together with others. When dealing with mathematical derivations, unless otherwise stated, explain how you got your answer (tips: use programming aids like Python, Matlab, Maple, or compendia like Rottmann's to check if you have obtained the right answer).

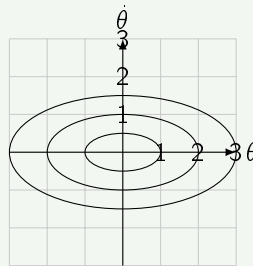
### 0.1 Assignment 4

Q1

Design a system, and write it as an ODE (even in discrete time, if you prefer), for which the origin is a convergent equilibrium but **not** a marginally stable equilibrium.

Q2

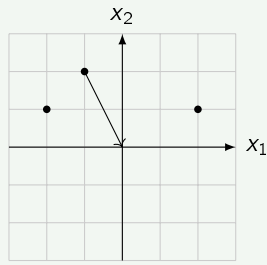
Consider the following phase portrait, corresponding to the trajectories of a pendulum without friction,



and the fact that the origin is a marginally stable equilibrium of the system. Considering the definition of marginal stability based on " $\epsilon$ ,  $\delta$ ", what is the largest  $\delta$  that can be considered by taking  $\epsilon = 2$ ?

Q3

Consider an autonomous system of the second order for which, through three distinct experiments, it was discovered that: a) the point  $(-2, 1)$  is an equilibrium; b) also the point  $(2, 1)$  is an equilibrium; c) the point  $(-1, 2)$  is not an equilibrium. Indeed starting from that initial condition the evolved following a straight path that converges to the origin. Can the system be LTI? Why?



Q4

Consider a state space LTI system  $\dot{\mathbf{x}} = A\mathbf{x} + B\mathbf{u}$ . Under what condition on  $A$  does such a system admit isolated equilibria? And how many isolated equilibria are admissible?

Q5

Consider the continuous-time autonomous system described as in the figure alongside, and consider the initial condition  $y_0 = 1.9$ . Where will the trajectory converge? And how long will it take to converge to a 0.1-neighborhood of such convergence point?

