

Crawlware - Seravia's Deep Web Crawling System

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Agenda

- What is Crawlware?
- Crawlware Architecture
- Job Model
- Payload Generation and Scheduling
- Rate Control
- Auto Deduplication
- Crawler testing with Sinatra
- Some problems we encountered & TODOs

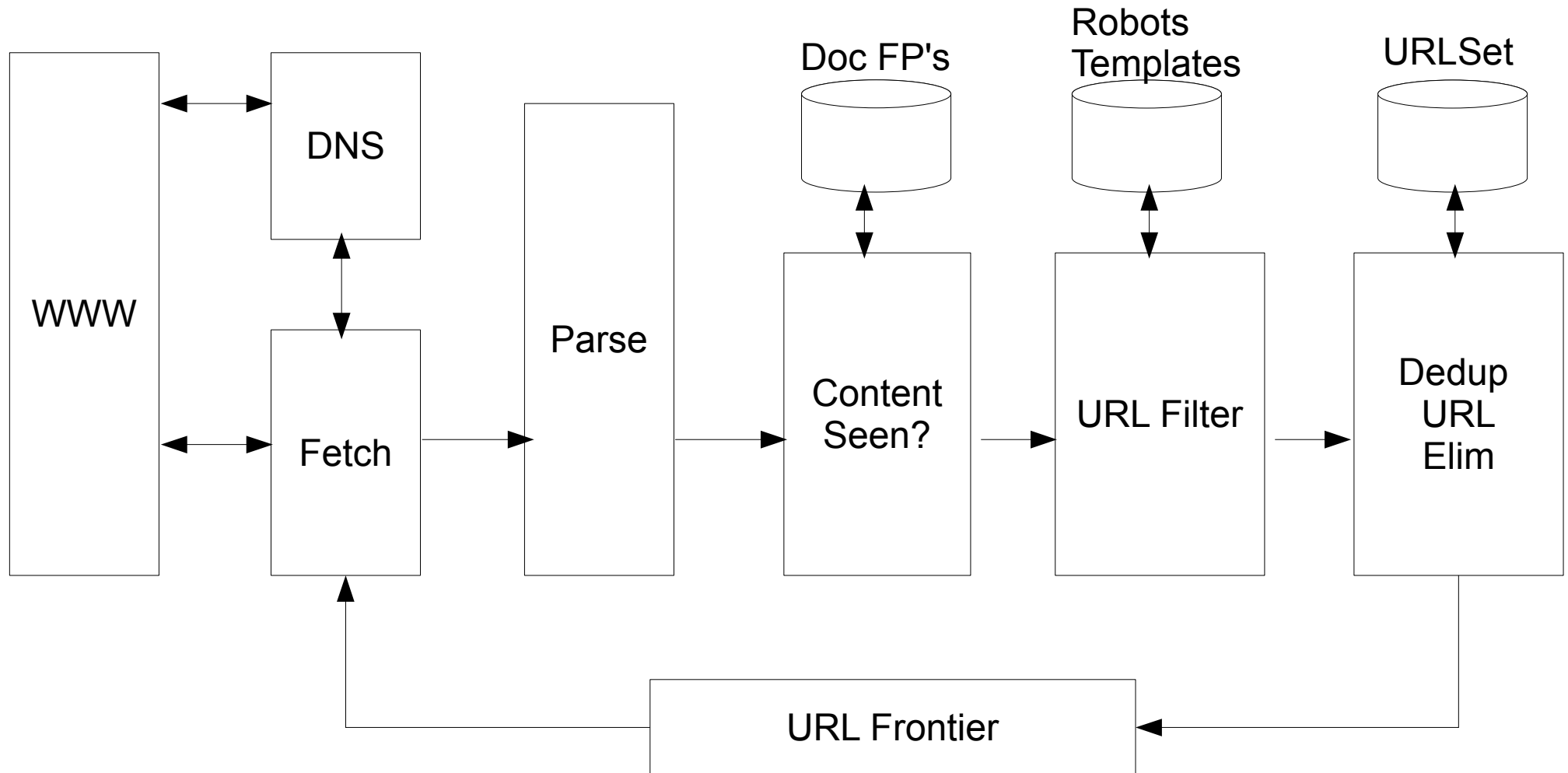
What is Crawlware?

Crawlware is a distributed **deep web crawling** system, which enables **scalable** and **friendly** crawls of the data that must be retrieved with **complex queries**.

- **Distributed:** Execute cross multiple machines
- **Scalable:** Scale up by adding extra machines and bandwidth.
- **Efficiency:** Efficient use of various system resources
- **Extensible:** Be extensible for new data formats, protocols, etc
- **Freshness:** Be able to capture data changes
- **Continuous:** Continuous crawling without administrators' operation.
- **Generic:** Each crawling worker can crawl any given sites
- **Parallelization:** Crawl all websites in parallel
- **Anti-blocking:** Precise rate control

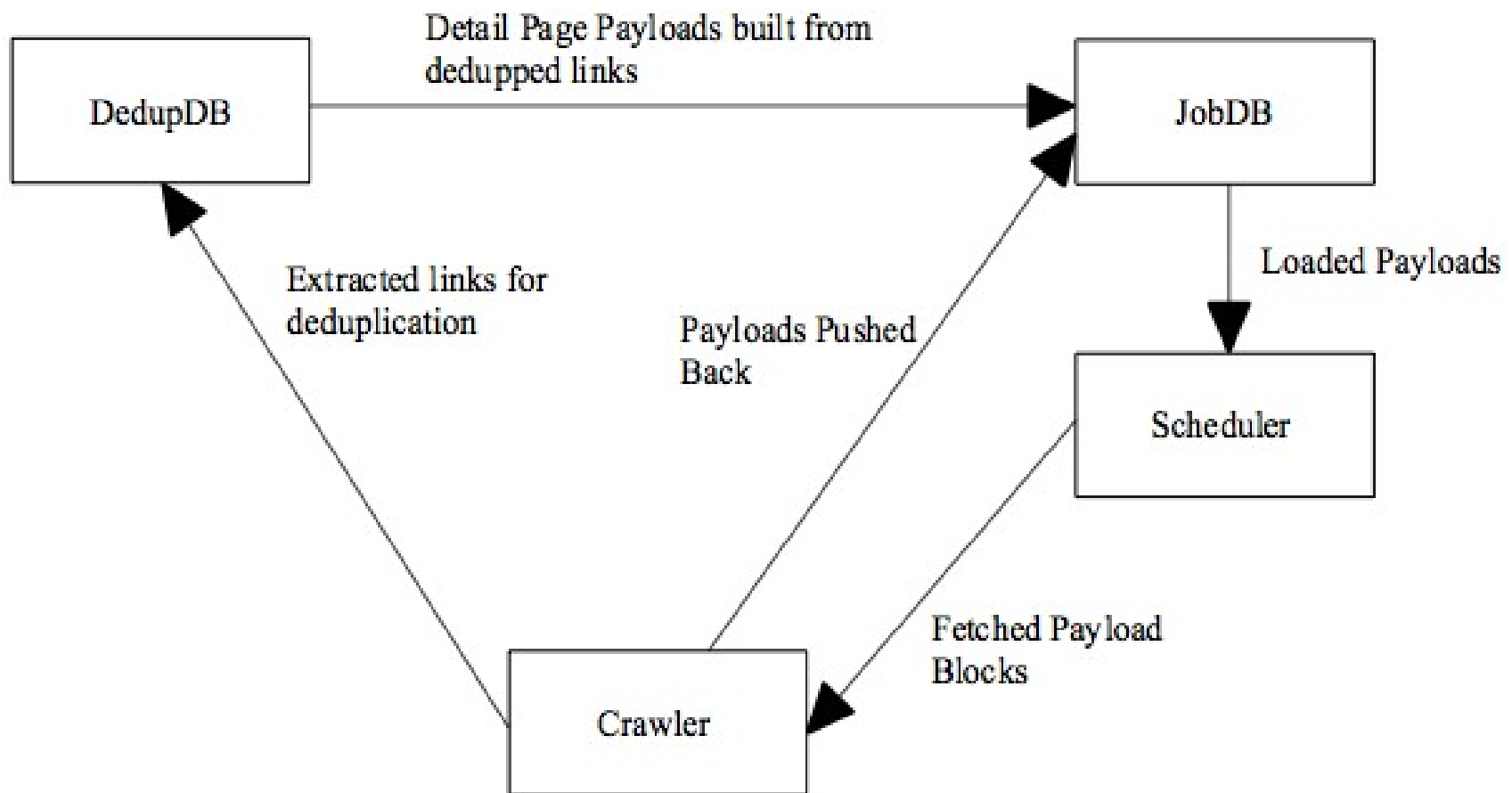
A General Crawler Architecture

From <<Introduction to Information Retrieval>>

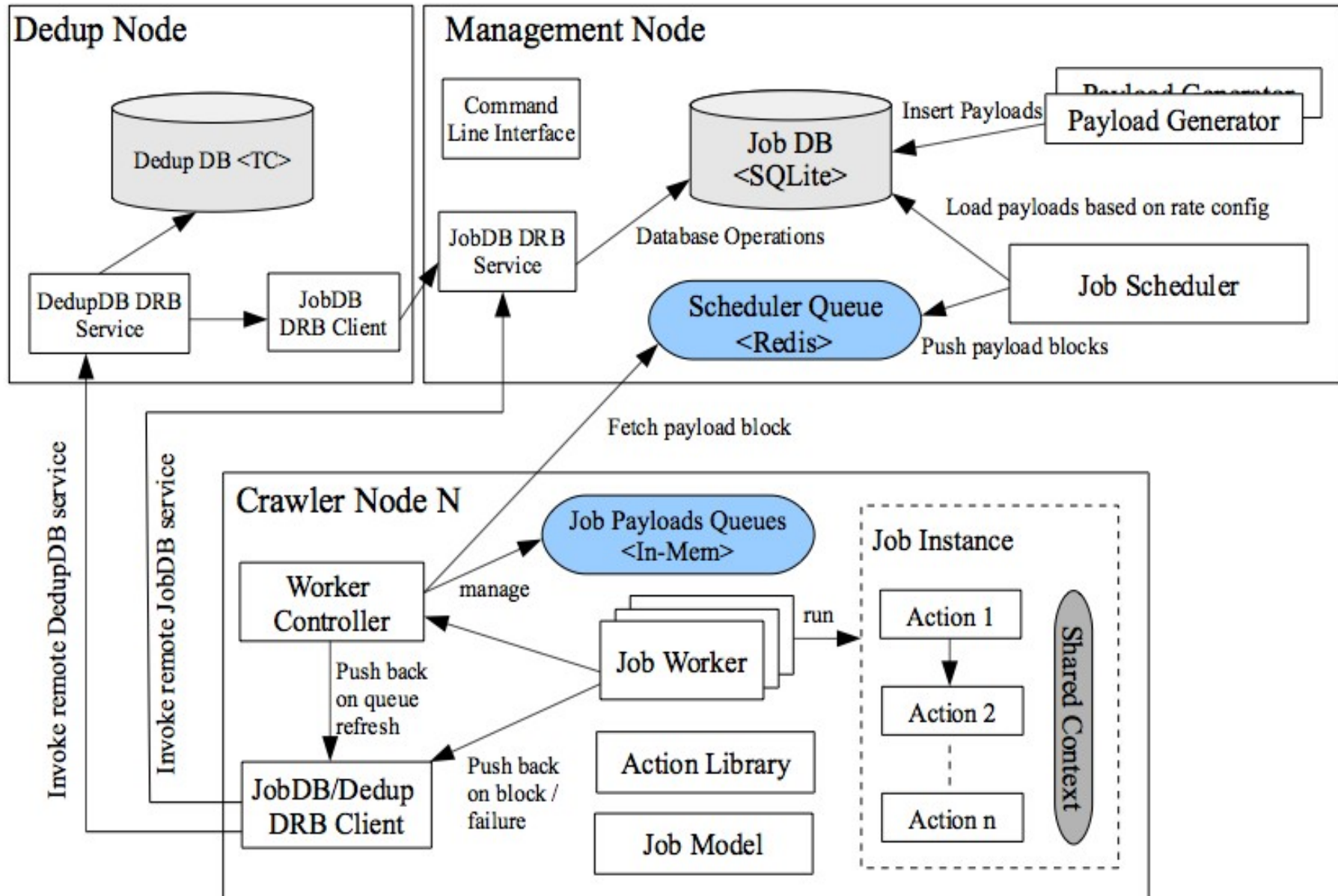


Crawlware Architecture

High Level Working Flows



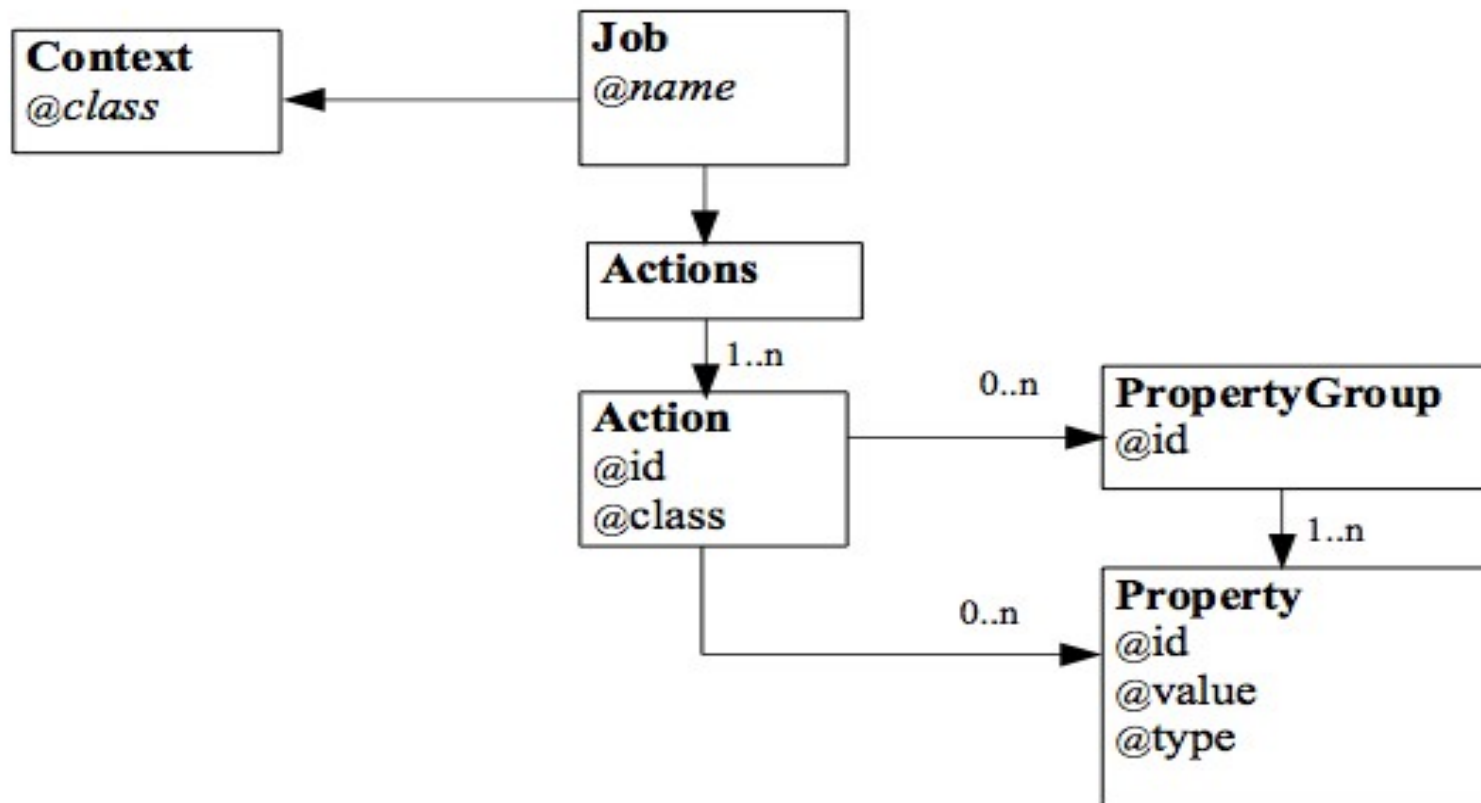
Crawlware Architecture



Job Model

- XML syntax
- An assembly of reusable actions
- A context shared at runtime
- Job & Actions customized through properties

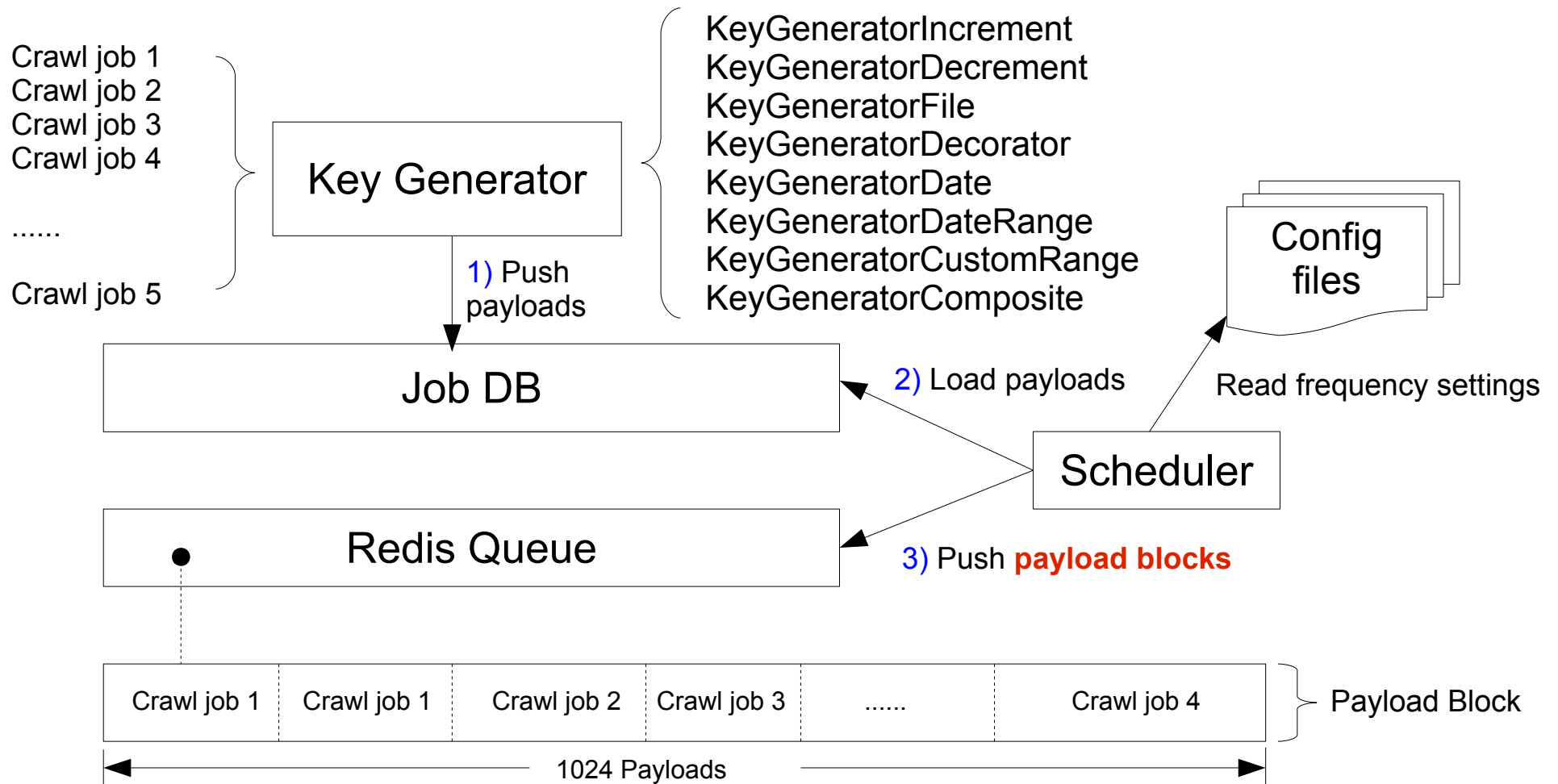
- HTTP Get, Post, Next Page
- Page Extractor, Link Extractor
- File Storage
- Assignment
- Code Snippet



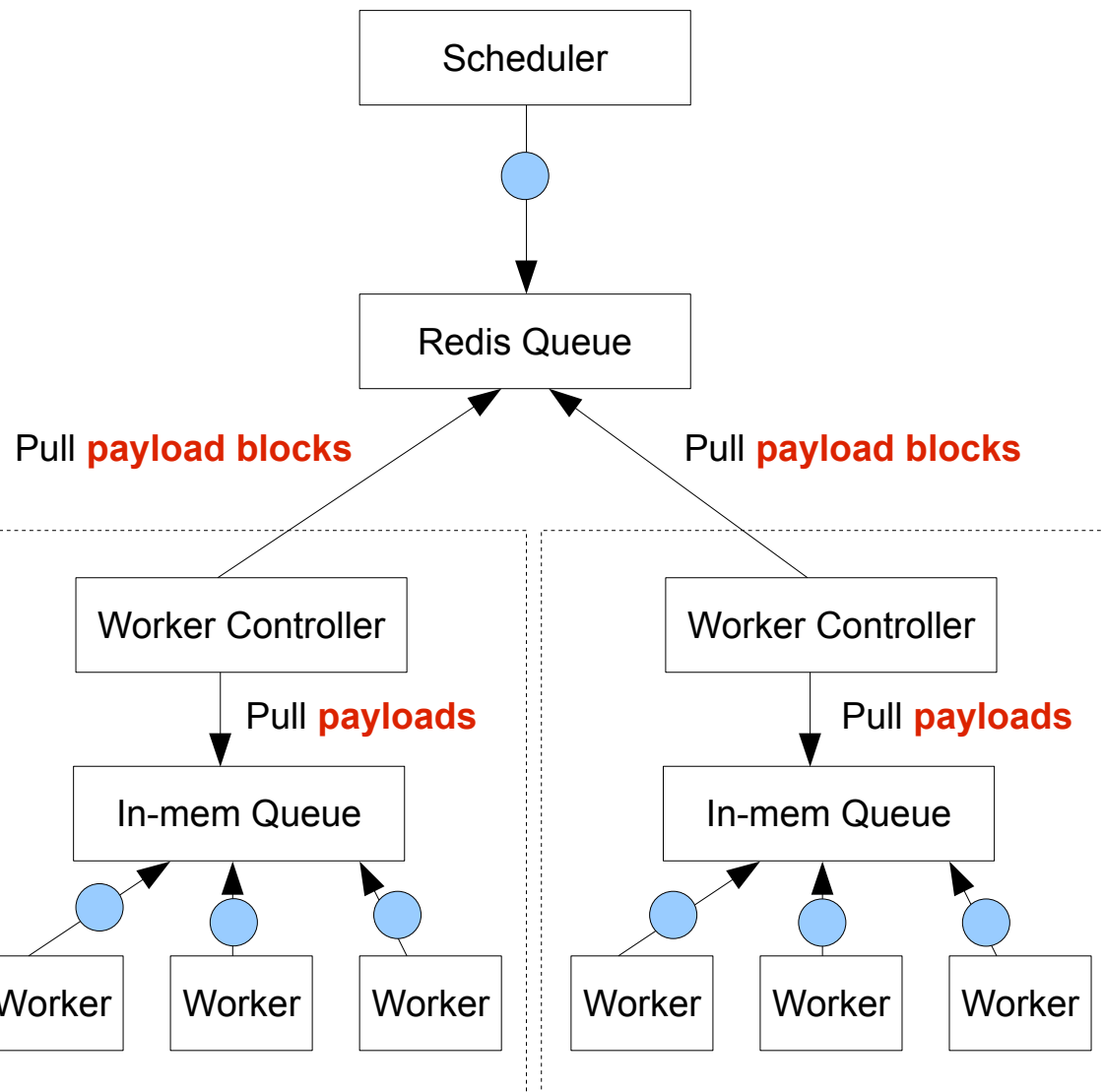
Job Model Sample

```
sos.ny.xml
1 <?xml version="1.0" encoding="UTF-8"?>
2
3 <Job xmlns:xsi='http://www.w3.org/2001/XMLSchema-instance'
4     xmlns:ns0='http://crawlware.seravia.com/schema/job'
5     xsi:schemaLocation='http://crawlware.seravia.com/schema/job job.xsd'
6     name = "sos.ny">
7     <Context class = "Action::HTTP::Context"/>
8     <Actions>
9         <Action id="get_first_page" class="Action::HTTP::Get">
10             <Property id="url" value="http://appext9.dos.state.ny.us/corp_public/CORPSEARCH.ENTITY_INFORMATION?p_nameid=1&p_corpid=#{payload}&p_entity_name=google&p_name_type=A&p_search_type=BEGINS&p_srch_results_page=0" />
11             <Property id="page" type="out"/>
12         </Action>
13
14         <Action id="write-first-page" class="Action::IO::FileStorage">
15             <Property id="data_dir" value = "/mnt/data/crawl/" />
16             <Property id="page" value = "#{get_first_page/page}" />
17         </Action>
18     </Actions>
19 </Job>
```


Payload Generation & Scheduling

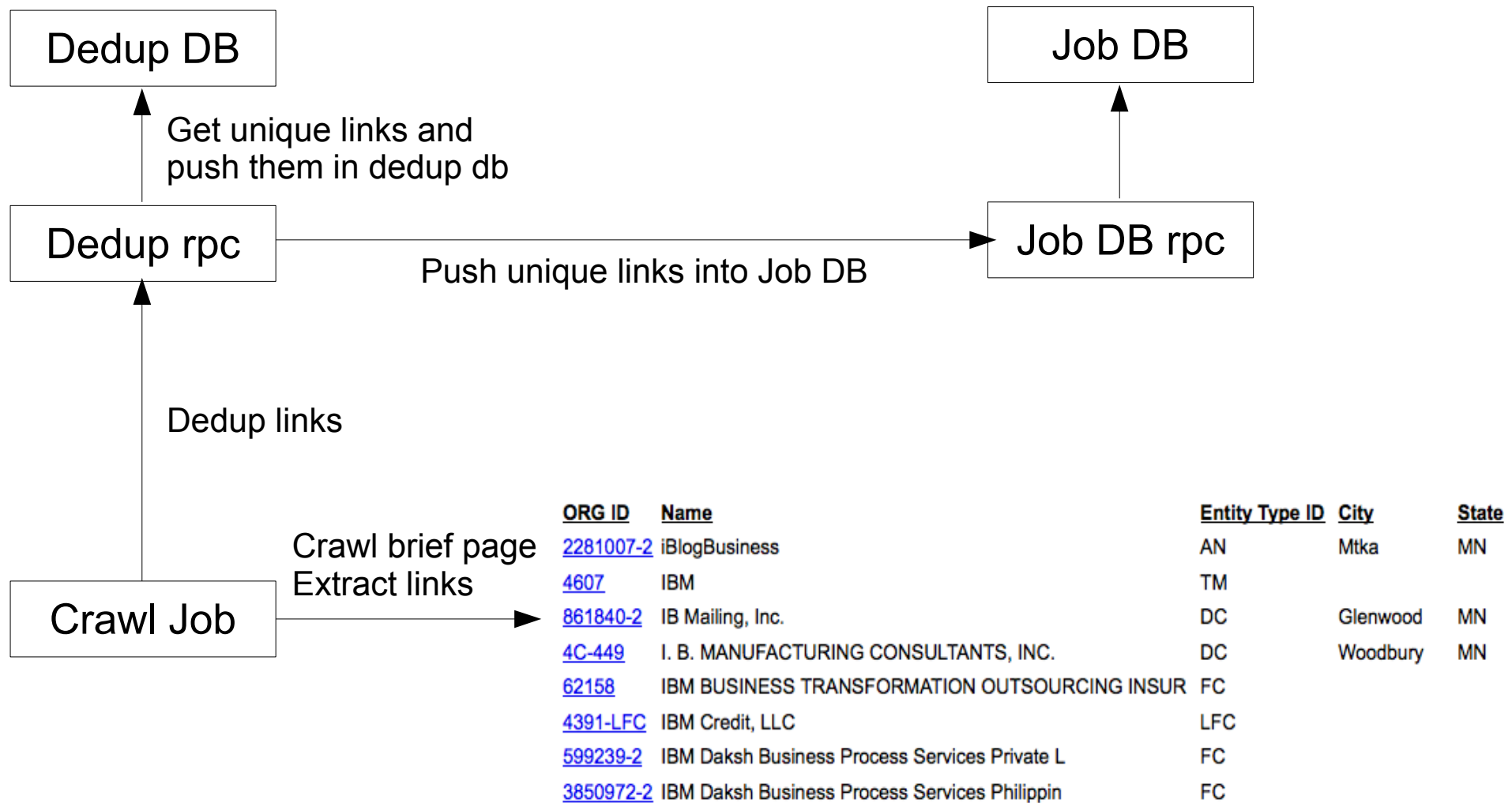


Rate Control



- Site frequency configuration
- A given site's payloads amount in payload block is determined by the crawling frequency.
- Scheduler controls the crawling rate of the entire system (N crawler nodes/IPs)
- Worker Controller controls the crawling rate of a single node/IP

Auto Deduplication



Crawler Testing with Sinatra

- What is Sinatra

Sinatra is a DSL for quickly creating web applications in Ruby with minimal effort:

```
# myapp.rb
require 'sinatra'

get '/' do
  'Hello world!'
end
```

- Crawler Testing

- Simulate various crawling actions via http, such as Get, Post, NextPage.
- Simulate job profiles

Encountered Problems & TODOs

- Changing site load/performance
 - Monitoring
 - Dynamic rate switch based on time zone
- Page Correctness
 - Page tracker – continuous errors or identical pages
- Data Freshness
 - Scheduled updates
 - Crawl delta for ID or date range payloads
 - Recrawl for keyword payloads
- Javascript

Thank You

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