

# ETL

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# Principle

- Simple
- Trust nothing
- One-pass
- Less Disk Access(Input/Output)
- Log

# Simple Data Structure

- List
- Hash

# Validate(I)

- Validate input(formation)

# Validate(2)

- Group Value(find new/illegal/unknown options)

# One-Pass Parser

- One-Pass Compiler?

# Index

- Key --> Offset
- Key --> line no

# Split/Map

- Large DataSet
- Muti-files
- When



# Validate(3)

- ASCII

# ID generating

- Generate ID from specified number
- Generate ID for foreign key