

Problem 1

./Grid.py

https://github.com/nosv1/seagraves_unmanned_systems/blob/main/HW2/Grid.py

```
1 class Grid:
2
3     ...
4
5     def node_in_obstacle(self, position: Node) -> bool:
6         """
7         Checks if a position is in an obstacle
8         :param position: position to check
9         :return: True if in obstacle, False otherwise
10        """
11        for obstacle in self.obstacles:
12            if position.distance(obstacle) <= self.bot_radius:
13                return True
14        return False
15
16    def node_in_bounds(self, position: Node) -> bool:
17        """
18        Checks if a position is in the bounds of the grid
19        :param position: position to check
20        :return: True if in bounds, False otherwise
21        """
22        return (
23            0 + self.bot_radius <= position.x <= self.max_x - self.bot_radius and
24            0 + self.bot_radius <= position.y <= self.max_y - self.bot_radius
25        )
26
27    def node_is_valid(self, position: Node) -> bool:
28        """
29        Checks if a position is valid
30        :param position: position to check
31        :return: True if valid, False otherwise
32        """
33        return (
34            self.node_in_bounds(position) and
35            not self.node_in_obstacle(position)
36        )
```

