# Chapter 12: Dynamic Programming Part 2

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## **Dynamic Programming**

- Dynamic Programming solves a given complex problem by breaking it into subproblems and stores the results of subproblems so that we do not have to re-compute the same results again.
- 2 Main properties of a problem that can be solved using DP:
  - a. Overlapping Subproblems
  - b. Optimal Substructure



## **Overlapping Subproblems**

- Similar to divide and conquer, DP combines solutions to sub-problems.
- DP is mainly used when solutions of same subproblems are needed.
  - o Computed solutions to subproblems are stored in a table.
  - DP is not useful when there are no common subproblems (overlapping).
    - For example, binary search.



#### Fibonacci Number

```
 \begin{aligned} & \text{def fibonacci}(n): \\ & \text{if } n <= 1: \\ & \text{return n} \\ & \text{else:} \\ & \text{return fibonacci}(n-1) + \text{fibonacci}(n-2) \\ & & \text{fib}(5) \\ & & \text{fib}(4) \\ & & \text{fib}(3) \\ & & \text{fib}(2) \\ & & \text{fib}(2) \\ & & \text{fib}(2) \\ & & \text{fib}(1) \\ & & \text{fib}(1) \\ & & \text{fib}(1) \\ & & \text{fib}(0) \end{aligned}
```

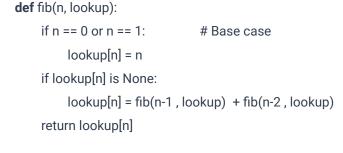
## **Overlapping Subproblems**





#### **Memoization**

- There are 2 ways to store the values for reuse:
  - Memoization (Top Down)
    - A small modification on recursive solution by adding a lookup table.
    - The algorithm looks into the lookup table before computing solutions.
  - Tabulation (Bottom Up)
    - Builds a table starting from the first entry, then adding entries one by one as it solves more subproblems.



lookup = [None]\*(6) fib(5, lookup)



## **Tabulation**

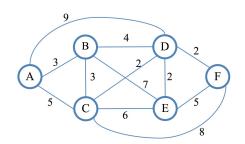


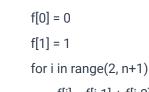


# **Optimal Substructure**



- A given problem has optimal substructure if an optimal solution can be obtained by using optimal solutions of its subproblems.
  - For example, the shortest path has an optimal substructure property.





def fibonacci\_DP(n):

f[i] = f[i-1] + f[i-2]

return f[i]

# n (Linear)

## **Optimal Substructure**





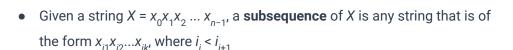
- On the other hand, the Longest Path problem doesn't have the optimal substructure property.
  - Longest Path means the longest simple path (without cycle) between two nodes.

There are 2 longest paths from q to t:  $q \rightarrow r \rightarrow t$  and  $q \rightarrow s \rightarrow t$ .

For example, the longest path  $q \rightarrow r \rightarrow t$  is not a combination of longest path from q to r and longest path from r to t, because the longest path from q to r is  $q \rightarrow s \rightarrow t \rightarrow r$  and the longest path from r to t is  $r \rightarrow q \rightarrow s \rightarrow t$ .

- A common text-processing problem is to test the similarity between 2 text strings.
  - 2 strings could correspond to 2 strands of DNA, for which we want to compute similarities.
  - They could also come from 2 versions of source code for the same program, for which we want to determine changes made from one version to the next.

# Longest Common Subsequence (LCS)



• it is a sequence of characters that are not necessarily contiguous but are nevertheless taken in order from *X*.

For example, the string AAAG is a subsequence of the string CGATAATTGAGA.

Another example is 'abc', 'abg', 'bdf' are subsequences of 'abcdefg'.

# Longest Common Subsequence (LCS)



- In the **Longest Common Subsequence (LCS)** problem, given 2 character strings  $X = x_0 x_1 x_2 \dots x_{n-1}$  and  $Y = y_0 y_1 y_2 \dots y_{m-1}$  over some alphabet, determine the longest string S that is a subsequence of both X and Y.
  - One way to solve this is to enumerate all subsequences of *X* and take the largest one that is also a subsequence of *Y*.
  - First, find the number of subsequences with lengths ranging from 1 to *n*-1.
    - Based on combination theory, a string of length n has 2<sup>n</sup> -1 different possible subsequences.
      - o Excluding the subsequence with length 0.

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  - One way to solve this is to enumerate all subsequences of X and take the largest one that is also a subsequence of Y.
    - Since each character of X is either in or not in a subsequence, there are potentially  $2^n$  different subsequences of X, each of which requires O(m) time to determine whether it is a subsequence of Y.
    - Thus, this brute-force approach yields an exponential-time algorithm that runs in  $O(2^n m)$  time.

Examples:

LCS for 'ABCDGH' and 'AEDFHR' is?

LCS for 'AGGTAB' and 'GXTXAYB' is?



# **Optimal Substructure for LCS**





# Optimal Substructure for LCS

Following is the recursive definition of L(X[0..n-1], Y[0..m-1]).

If last characters of both sequences match (or X[n-1] == Y[m-1])

o Then L(X[0..n-1], Y[0..m-1]) = 1 + L(X[0..n-2], Y[0..m-2])

 If last characters of both sequences do not match (or X[n-1]!= Y[m-1])

 $\circ$  Then L(X[0..n-1], Y[0..m-1]) =

MAX(L(X[0..n-2], Y[0..m-1]), L(X[0..n-1], Y[0..m-2]))

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Consider the input strings 'AGGTAB' and 'GXTXAYB'.

L('AGGTAB', 'GXTXAYB') = 1 + L('AGGTA', 'GXTXAY')

|   | Α         | G             | G             | T    | A  | В  |
|---|-----------|---------------|---------------|------|----|----|
| G | -         | -             | 4             | 14   | 25 | -  |
| X | -         | g <b>=</b> 0  | -             | (i=) |    | -  |
| Т | <b> -</b> | 0=0           |               | 3    | -  | )- |
| X | 18        | -             | -             | (-   | -  | 1  |
| A | -         | 5 <b>2</b> 10 | -             | -    | 2  | -  |
| Υ | 1-        | (-0)          | -             | 0-   | -  | -  |
| В | -         | 2=00          | 0 <b>-</b> 00 |      | -  | 1  |

# **Optimal Substructure for LCS**

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Consider the input strings 'ABCDGH' and 'AEDFHR'.

```
L('ABCDGH', 'AEDFHR') =
          MAX(L('ABCDG', 'AEDFHR'), L('ABCDGH', 'AEDFH'))
```



# **LCS Implementation**

```
def lcs(X, Y, n, m):
    if n == 0 or m == 0:
        return 0;
    elif X[n-1] == Y[m-1]:
        return 1 + lcs(X, Y, n-1, m-1);
    else:
        return max(lcs(X, Y, n, m-1), lcs(X, Y, n-1, m));
```



# **LCS DP Implementation**

```
def lcs(X, Y):
     n, m = len(X), len(Y)
     L = [[0]* (m+1) \text{ for i in range}(n+1)]
                                                    # (n+1) x (m+1) table
     """Note: L[i][j] contains length of LCS of X[0..i-1] and Y[0..j-1]"""
    for i in range(n):
          for j in range(m):
               if X[i] == Y[j]:
                     L[i+1][j+1] = L[i][j]+1
                else:
                     L[i+1][j+1] = max(L[i][j+1], L[i+1][j])
     return L[n][m]
                                                    #length of a LCS of X and Y
```

