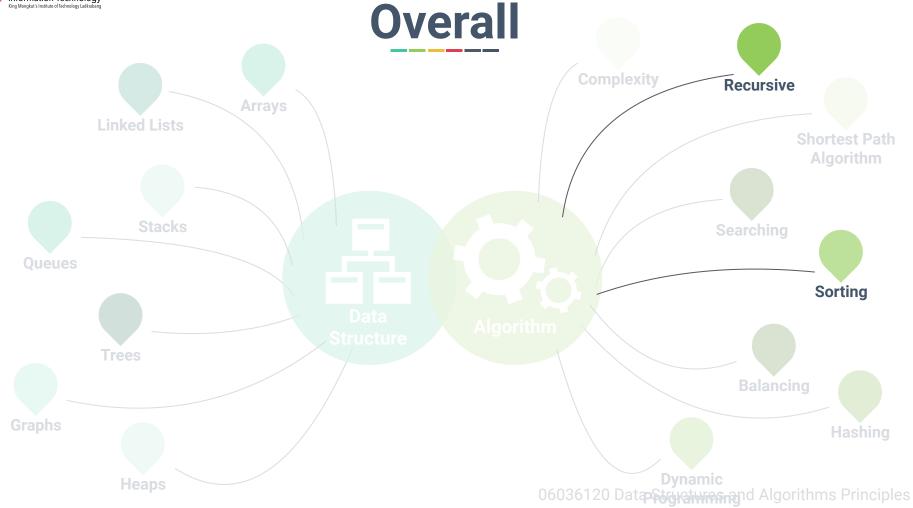


Chapter 10: Recursion & Sorting

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Outline

Recursion

- Components of Recursion
- Summation
- Exponentiation
- Factorial

Sorting (Cont.)

- Merge Sort
- Quick Sort



What is Recursion?

- It breaks down a large problem into smaller subproblems that are simpler to solve^[1].
- A function that is calling itself one or more times^[2].



What is Recursion?





Recursion







Real-life example:

- Fractal patterns in art and nature
- Matryoshka doll
 - Also known as Russian doll or nested doll
 - Set of wooden dolls where smaller dolls are placed inside another.
 - A symbol of motherhood and fertility.

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When to use recursion?



- For problems that contain smaller instances of the same problem.
- To repeat a computer program,
 while-loop and for-loop can be used.
- Alternatively, recursion repeats by calling a function itself one or more times.



Components of Recursion

Base Case: The smallest subproblem that can be solved easily.

 Recursive Case: A subproblem that reduces the size of the input and move toward the base case



Summation

Summing list elements recursively.



Summation

Summing list elements recursively.



Power

Power function takes 2 numbers as input and return the value of *base* to the power of *exp*.

```
if exp = 0
    power(base, exp) =
                              base * power (base, exp-1)
                                                            otherwise
def getPower(base,exp):
  """ Return the multiplication of base with exp times.
  if exp==0:
    return 1
  else:
    return base*getPower(base, exp-1)
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```



Factorial

Factorial function takes a number as an input and returns the factorial of that number

- n! = Product of positive integers from 1 to n
- If n = 0, then n! = 1 by convention

factorial(1)

factorial(2)

factorial(3)

factorial(4)

factorial(5)



Factorial

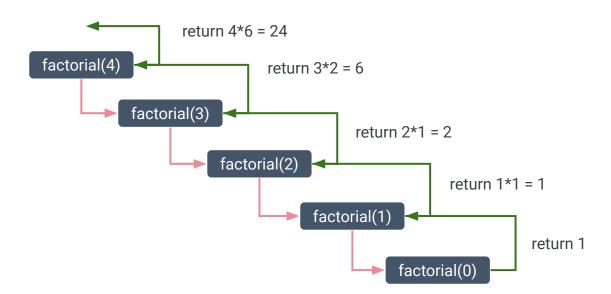
Factorial function takes a number as an input and returns the factorial of that number

- n! = Product of positive integers from 1 to n
- If n = 0, then n! = 1 by convention



Recursion

For recursive, repetition is conducted by repeatedly invoke the function call.







Recap

- Components:
 - Base case and Recursive case
- Examples
 - Summation
 - Power
 - Factorial
 - Binary search
- One rule for recursion: there must be a stop condition.



Divide and Conquer Strategy



3 Steps^[2]:

- 1. Divide: Divide the input data into two or more disjoint subsets.
- 2. **Recur**: Recursively solve the subproblems associated with the subsets.
- 3. **Conquer**: Take the solutions to the subproblems and "merge" them into a solution to the original problem.



Merge Sort

Merge sort is a <u>recursive</u> sorting technique based on divide and conquer technique by continually splits a list into equal halves^[1].

Base case: If the list is empty or has only one item, it is sorted.

Recursive case: If the list has > 1 item, split the list and recursively merge sort on both halves.

After the two halves are sorted, then a merge is invoked, combining them together into a single sorted new list.



Merge Sort Real-life Demo

Merge-sort with Transylvanian-saxon (German) folk dance



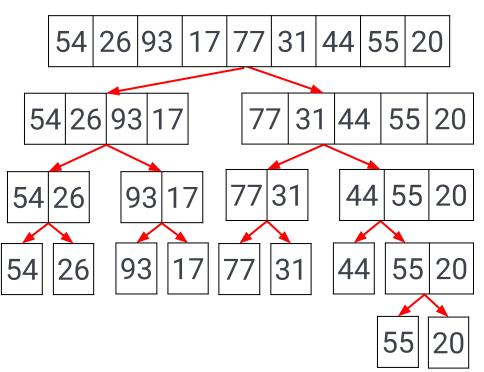
2 45 6 9 15 12 7 8



2 45 6 9 15 12 7 8



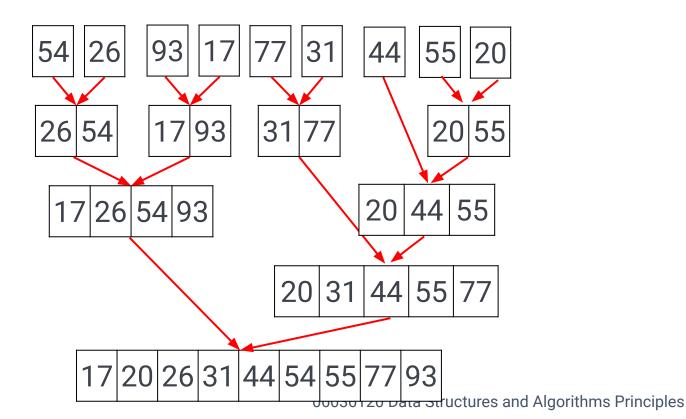
Even elements



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Even elements





Merge Sort Performance

2 Processes^[1]:

- 1. Splitting the list into halves
- 2. Merge operation and sorting

Merge sort requires extra memory space to hold two halves as they are continually splitting.

This can be a critical factor if the list is large.

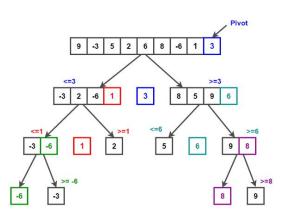


```
Algorithm mergeSort(list):
     if length(list) \leq 1:
           return list
     else:
           middle = length(list) / 2
           divide list into two unsorted sublists, left and right, using middle
           left = mergeSort(left)
           right = mergeSort(right)
           result = merge(left, right)
           return result
     end if
```

End mergeSort



Quick Sort



Quick Sort is one of the most efficient sorting algorithms and is based on the splitting of a list into smaller ones without using additional storage^[1].

However, it is possible that the list may not be divided in half.



Quick Sort

Example: Sort the papers containing the names of the students, by name from A-Z.

- 1. Select any splitting character such as 'L'.
 - The splitting value is also known as pivot value.
- 2. Divide the stack of papers into two. A-L and M-Z.
 - It is not necessary that the piles should be equal.
- 3. Repeat the above two steps with the A-L pile, splitting it into its significant two halves. And M-Z pile, split into its halves. The process is repeated until the piles are small enough to be sorted easily.
- Ultimately, the smaller piles can be placed one on top of the other to produce a fully sorted and ordered set of papers.



Quick Sort

Technically, quick sort follows the below steps:

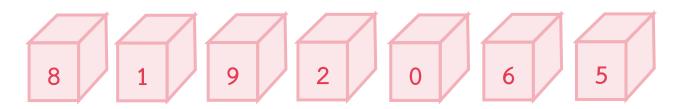
- Make any element as pivot.
- Partition the list on the basis of pivot.
- 3. Apply quick sort on left partition recursively.
- 4. Apply quick sort on right partition recursively.



Choosing a Pivot

To determine the <u>pivot element</u>, there are 3 general approaches^[3]:

- 1) Choosing the first or last element of the unsorted list.
- 2) Random method.
- Median-of-three method. It considers three elements including the first, last, and middle element in the list.





Quick Sort Real-life Demo

Quick-sort with Hungarian (Küküllőmenti legényes) folk dance



Step 1: Make any element as pivot.

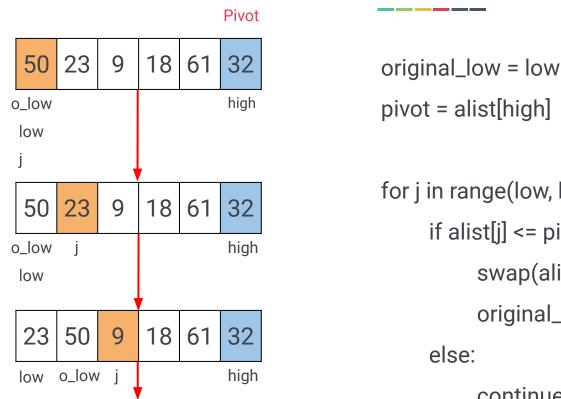
- For convenience, the <u>rightmost index</u> is selected as pivot.
- 'Low' and 'High' pointers corresponds to the first index and last index respectively.
- In this example, the low is at index 0 and high is at index 5.
- The value at pivot is 32.



Step 2: Partition the list on the basis of pivot.

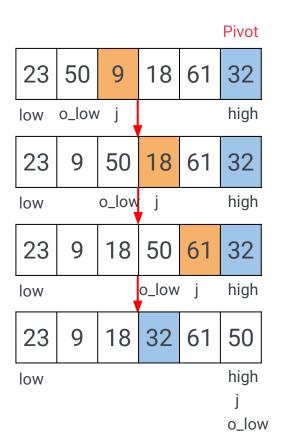
- Rearranges the list in such a way that pivot(32) is at its proper position.
 - To the left of the pivot, the value of all elements is less than or equal to it.
 - To the right of the pivot, the value of all elements is higher than it.





```
pivot = alist[high]
for j in range(low, high):
     if alist[i] <= pivot:
          swap(alist[original_low], alist[j])
          original_low += 1
          continue
```





```
original_low = low
pivot = alist[high]
for j in range(low, high):
    if alist[i] <= pivot:</pre>
        swap(alist[original_low], alist[j])
        original_low += 1
    else:
        continue
```

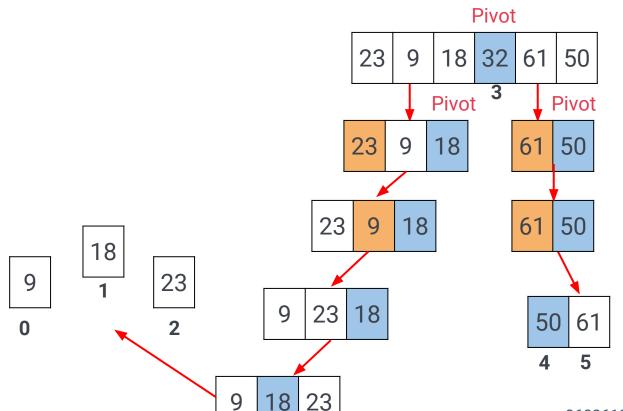




Step 3: Divide the list into two parts - left and right sublists.

Step 4: Repeat the steps for the left and right sublists recursively.





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Quick Sort Performance

No need for additional memory as in the merge sort process.

If partition occurs in the middle of the list: log n times to $split^{[1]}$

Each item checked against the pivot value: *n* times^[1]

However, the split points may not be in the middle and can be very skewed to the left or the right, leaving a very uneven division.

For example, sorting a list of n items divides into sorting a list of 0 items and a list of n-1 items.



Comparing Sorting Algorithms

Sorting Algorithms Animations