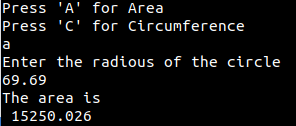
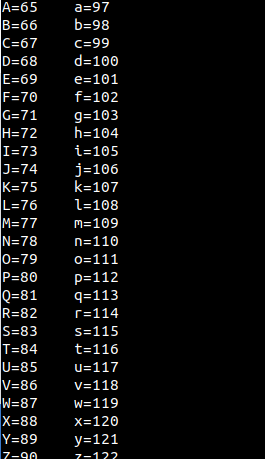
//area and circumference



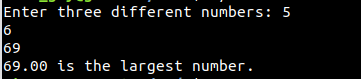
//ascii wala



//enum wala



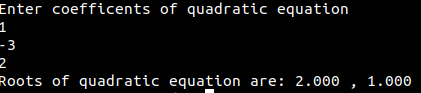
//greatest number



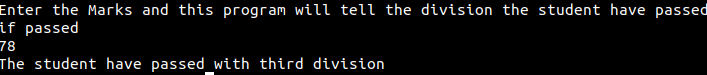
//4 digit number addition



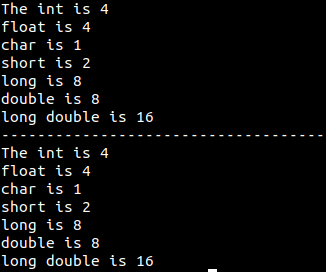
//quadratic equation



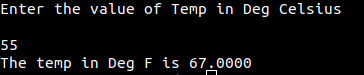
//student passing wala



//sizeof wala



//temp wala



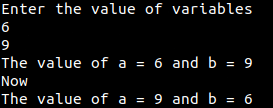
//hello



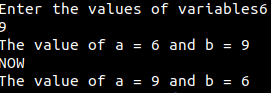
//sum



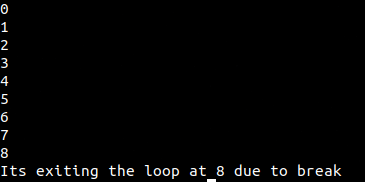
//swap.c



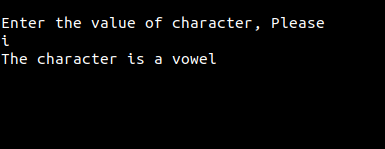
//swap without third variable



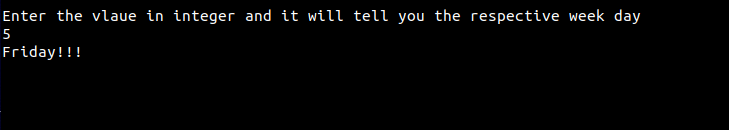
//break();



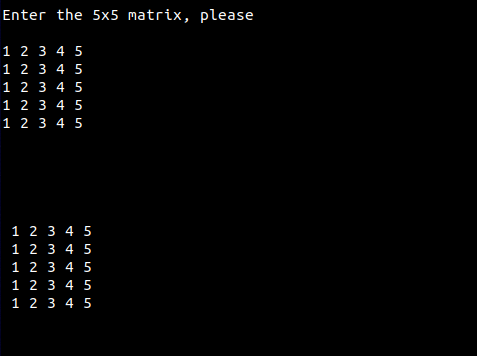
Vovwel.c



Week.c



Dimensional.c



Sum\_natual.c

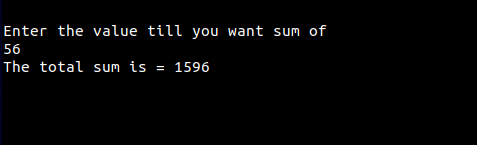
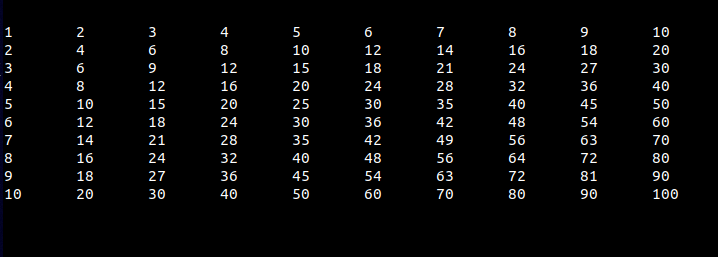
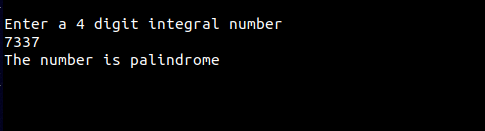
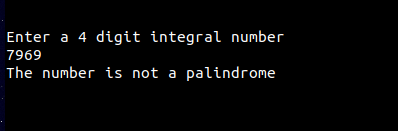


Table.c

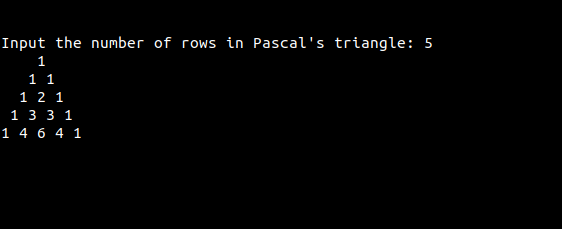


Palindrome.c





Pascal.c



Folyd.c

