

Problem Statement 1: Demonstrate Various Types of Command for Help in R.

Objective: To demonstrate various types of command for Help in R.

Theory: R includes extensive facilities for accessing documentation and searching for help. There are also specialised search engines for accessing information about R on the internet, and general internet search engines can also prove useful.

Command + Output (code starts with ">"):

```
> help("mean")
```

mean (base)

R Documentation

Arithmetic Mean

Description

Generic function for the (trimmed) arithmetic mean.

Usage

```
mean(x, ...)
```

```
## Default S3 method:
```

```
mean(x, trim = 0, na.rm = FALSE, ...)
```

Arguments

x An R object. Currently there are methods for numeric/logical vectors and [date](#), [date-time](#) and [time interval](#) objects. Complex vectors are allowed for `trim = 0`, only.

trim the fraction (0 to 0.5) of observations to be trimmed from each end of `x` before the mean is computed. Values of `trim` outside that range are taken as the nearest endpoint.

na.rm a logical evaluating to TRUE or FALSE indicating whether NA values should be stripped before the computation proceeds.

... further arguments passed to or from other methods.

```
> help.search("mean")
```

Search Results



Help pages:

| | |
|---------------------------------------|--|
| base::colSums | Form Row and Column Sums and Means |
| base::Date | Date Class |
| base::DateTimeClasses | Date-Time Classes |
| base::difftime | Time Intervals / Differences |
| base::mean | Arithmetic Mean |
| boot::sunspot | Annual Mean Sunspot Numbers |
| cluster::meanabsdev | Internal cluster functions |
| lattice::tmd | Tukey Mean-Difference Plot |
| Matrix::Matrix-class | Virtual Class "Matrix" Class of Matrices |

```
> apropos("mea")
```

```
[1] ".colMeans"      ".rowMeans"
[3] "colMeans"       "influence.measures"
[5] "kmeans"         "mean"
[7] "mean.Date"      "mean.default"
[9] "mean.difftime"  "mean.POSIXct"
[11] "mean.POSIXlt"   "rowMeans"
[13] "weighted.mean"
```

```
> RSiteSearch("mean")
```

mean

Search

Sort by:

relevance

Results per Page:

20

Search in: **R** ☒ [Manuals](#) ☒ [Base Packages](#) ☒ [Help Pages](#) | **CRAN** ☒ [Task Views](#)

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☐ Matching any words
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1-20 of about 76,000 matches

Term frequencies: **mean**: 76,559
Search took 0.006771 seconds

Modified: 2022-11-26
Size: 1.8K

[R: QTS Geometric Mean](#)
mean.qts_sample {squat} R Documentation QTS Geometric **Mean** Description This function computes the pointwise geometric **mean** of a QTS sample. Usage ## S3 method for class 'qts_sample' **mean**(x,...
[/CRAN/refmans/squat/html/mean.qts_sample.html](#)
[cran-help](#) matching: *mean*, *mean* and *mean*

Modified: 2022-11-26
Size: 1.6K

[R: Mean](#)
mean.outlier_model {molic} R Documentation **Mean** Description Estimated **mean** of deviance statistic T(Y) Usage ## S3 method for class 'outlier_model' **mean**(x, ...) Arguments x A
outlier_model object ...
[/CRAN/refmans/molic/html/mean.outlier_model.html](#)
[cran-help](#) matching: *mean*, *mean* and *mean*

> help.start()

Statistical Data Analysis

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[Windows FAQ](#)

Problem Statement 2: Demonstrate Various Command for Packages in R.

Objective: To demonstrate various commands for packages in R.

Theory: Packages in R programming language are a set of R functions, compiled code, and sample data. These are stored under a directory called “library” within the R environment. By default, R installs a group of packages during installation. Once we start the R console, only the default packages are available by default. Other packages that are already installed need to be loaded explicitly to be utilised by the R program that’s getting to use them.

Command + Output:

```
> search()
[1] ".GlobalEnv"      "tools:rstudio"  "package:stats"
[4] "package:graphics" "package:grDevices" "package:utils"
[7] "package:datasets" "package:methods" "Autoloads"
[10] "package:base"

> installed.packages()
      Package
base       "base"
boot       "boot"
class      "class"
cluster    "cluster"
codetools  "codetools"
compiler   "compiler"
datasets   "datasets"
foreign     "foreign"
graphics   "graphics"
grDevices  "grDevices"
.....

> library()

Packages in library 'S:/Softwares/Scoop/apps/r/4.2.1/library':

base       The R Base Package
boot       Bootstrap Functions (Originally by
           Angelo Canty for S)
class      Functions for Classification
cluster    "Finding Groups in Data": Cluster
           Analysis Extended Rousseeuw et al.
codetools  Code Analysis Tools for R
compiler   The R Compiler Package
datasets   The R Datasets Package
foreign     Read Data Stored by 'Minitab', 'S',
           'SAS', 'SPSS', 'Stata', 'Systat',
           'Weka', 'dBase', ...
graphics   The R Graphics Package
grDevices  The R Graphics Devices and Support
           for Colours and Fonts
```

> vignette()

Vignettes in package 'grid':

| | |
|-------------|---|
| moveline | Demonstrating move-to and line-to (source, pdf) |
| displaylist | Display Lists in grid (source, pdf) |
| interactive | Editing grid Graphics (source, pdf) |
| frame | Frames and packing grobs (source, pdf) |
| grid | Introduction to grid (source, pdf) |
| locndimn | Locations versus Dimensions (source, pdf) |
| sharing | Modifying multiple grobs simultaneously (source, pdf) |
| nonfinite | Non-finite values (source, pdf) |
| saveload | Persistent representations (source, pdf) |
| rotated | Rotated Viewports (source, pdf) |
| grobs | Working with grid grobs (source, pdf) |
| viewports | Working with viewports (source, pdf) |
| plotexample | Writing grid Code (source, pdf) |

> demo()

Demos in package 'base':

| | |
|----------------|---|
| error.catching | More examples on catching and handling errors |
| is.things | Explore some properties of R objects and is.FOO() functions. Not for newbies! |
| recursion | Using recursion for adaptive integration |
| scoping | An illustration of lexical scoping. |

Demos in package 'graphics':

| | |
|----------|---|
| Hershey | Tables of the characters in the Hershey vector fonts |
| Japanese | Tables of the Japanese characters in the Hershey vector fonts |
| graphics | A show of some of R's graphics capabilities |
| image | The image-like graphics builtins of R |

Problem Statement 3: How to Use R as a calculator and store the results in R.

Objective: To Use R as a calculator and store the results in R.

Theory: R can be used as a powerful calculator by entering equations directly at the prompt in the command console. Simply type your arithmetic expression and press ENTER. R will evaluate the expressions and respond with the result.

Command + Output:

```
> 5+4
```

```
[1] 9
```

```
> 9*4
```

```
[1] 36
```

```
> 91/2
```

```
[1] 45.5
```

```
> 52%%3
```

```
[1] 1
```

```
> 71%/4
```

```
[1] 17
```

```
> sqrt(7)
```

```
[1] 2.645751
```

```
> abs(-199)
```

```
[1] 199
```

```
> cos(12)
```

```
[1] 0.843854
```

```
> exp(5)
```

```
[1] 148.4132
```

Storing result in a variable -

```
> a <- 9*2+4/2
```

```
> a
```

```
[1] 20
```

```
> b <- cos(11)
```

```
> b
```

```
[1] 0.004425698
```

```
> c <- a+b
```

```
> c
```

```
[1] 20.00443
```

Problem Statement 4: Demonstrate the usage of variables, constants and built-in constants in R.

Objective: To demonstrate the usage of variables, constants and built-in constants in R.

Theory:

In computer programming, a variable is a named memory location where data is stored.

Constants are those entities whose values aren't meant to be changed anywhere throughout the code.

In R, we can declare constants using the <- symbol.

R programming provides some predefined constants that can be directly used in our program, also known as built-in constants.

Command + output:

```
# Variables and constants
```

```
> a <- 99 %/% 12
```

```
> a
```

```
[1] 8
```

```
> b <- "a"
```

```
> b
```

```
[1] "a"
```

```
> c <- "THis is just a test!!!"
```

```
> c
```

```
[1] "THis is just a test!!!"
```

```
> d <- 0/0
```

```
> d
```

```
[1] NaN
```

```
# Built-in constants
```

```
> LETTERS
```

```
[1] "A" "B" "C" "D" "E" "F" "G" "H" "I" "J" "K" "L" "M" "N" "O" "P" "Q" "R" "S"
```

```
[20] "T" "U" "V" "W" "X" "Y" "Z"
```

```
> month.abb
```

```
[1] "Jan" "Feb" "Mar" "Apr" "May" "Jun" "Jul" "Aug" "Sep" "Oct" "Nov" "Dec"
```

```
> pi
```

```
[1] 3.141593
```

Problem Statement 5: Demonstrate the usage of all the operators in R

Objective: To demonstrate the usage of all the operators in R.

Theory:

R supports majorly four kinds of binary operators between a set of operands.

They are -

Arithmetic Operators

Logical Operators

Relational Operators

Assignment Operators

Command + Output:

Arithmetic Operations

```
> 5+7
```

```
[1] 12
```

```
> 6^3
```

```
[1] 216
```

```
> 6%%4
```

```
[1] 2
```

```
> 6%/%4
```

```
[1] 1
```

Logical Operations

```
> list1 <- c(TRUE, 0.1)
```

```
> list2 <- c(0,4+3i)
```

```
> print(list1 & list2)
```

```
[1] FALSE TRUE
```

```
> list1 <- c(0,FALSE)
```

```
print(!list1)
```

```
[1] True True
```

```
> TRUE && FALSE
```

```
[1] FALSE
```

```
> TRUE || FALSE
```

```
[1] TRUE
```

Relational Operations

```
> 5 < 10
```

```
[1] FALSE
```

```
> 10 != 7
```

```
[1] TRUE
```

```
# Assignment Operation
```

```
> vec1 <- c(2:5)
```

```
> vec1
```

```
[1] 2 3 4 5
```

```
> c(2:5) ->> vec2
```

```
> vec2
```

```
[1] 2 3 4 5
```

```
> vec3 <<- c(2:5)
```

```
> vec3
```

```
[1] 2 3 4 5
```

```
> vec4 = c(2:5)
```

```
> vec4
```

```
[1] 2 3 4 5
```


Problem Statement 6: How to enter numerical and text items as data in R.

Objective: To enter numerical and text items as data in R.

Theory: We can use combine command for creating data (both numerical and character type).

Command + Output:

```
> a <- c(2, 3, 4, 5, 6, 7)
> a
[1] 2 3 4 5 6 7
> b <- c(a, 1, 99, 1930)
> b
[1] 2 3 4 5 6 7 1 99 1930

> days <- c('Mon', 'Tue', 'Wed', 'Thurs')
> days
[1] "Mon" "Tue" "Wed" "Thurs"
> days <- c(days, 'Fri', 'Sat', 'Sun')
> days
[1] "Mon" "Tue" "Wed" "Thurs" "Fri" "Sat" "Sun"

> mixed <- c(b, days)
> mixed
[1] "2" "3" "4" "5" "6" "7" "1" "99" "1930"
[10] "Mon" "Tue" "Wed" "Thurs" "Fri" "Sat" "Sun"
```

Problem Statement 7: Demonstrate the usage of scan command.

Objective: To demonstrate the usage of scan command.

Theory: Scan command reads data into a vector or list from the console or file.

Command + Output:

Default expects a real number as input

```
> a <- scan()
1: 1
2: 53
3: 131
4:
Read 3 items
> a
[1] 1 53 131
```

Scanning strings

```
> a <- scan(what="character")
1: kdfok
2: test
3: ok
4:
Read 3 items
> a
[1] "kdfok" "test" "ok"
```

```
> a <- scan(sep=",", what="character")
1: just,a,test
4:
Read 3 items
> a
[1] "just" "a" "test"
```

Scanning from file

```
> a <- scan(what="character", file="CCA CRA ParametricEQ.txt")
Read 63 items
> a
[1] "Preamp:" "-4.2" "dB" "Filter" "1:" "ON" "PK"
[8] "Fc" "19" "Hz" "Gain" "-4.7" "dB" "Q"
[15] "0.09" "Filter" "2:" "ON" "PK" "Fc" "568"
[22] "Hz" "Gain" "1.2" "dB" "Q" "1.78" "Filter"
[29] "3:" "ON" "PK" "Fc" "862" "Hz" "Gain"
[36] "1.6" "dB" "Q" "2.87" "Filter" "4:" "ON"
[43] "PK" "Fc" "3213" "Hz" "Gain" "4.0" "dB"
[50] "Q" "1.88" "Filter" "5:" "ON" "PK" "Fc"
[57] "13" "Hz" "Gain" "-0.6" "dB" "Q" "1.10"
```

Problem Statement 8: How to show and set the default working directory in R.

Objective: To show and set the default working directory in R.

Theory:

The working directory is just a file path on your computer that sets the default location of any files you read into R, or save out of R.

You can only have one working directory active at any given time. The active working directory is called your *current* working directory.

You can also change the working directory.

Command + Output:

To show current working directory

```
> getwd()
[1] "C:/Users/lucky"
```

To change working directory

```
> setwd("S:/Downloads")
> getwd()
[1] "S:/Downloads"
```

Problem Statement 9: Write a R script to take input from user for addition of two numbers.

Objective: To take input from the user for the addition of two numbers.

Theory:

readline() function used to read input from the user.

as.double() function used to transform read data into a double.

print() function to print data to console.

paste() to concatenate vectors after converting to character.

R Script:

```
a <- as.double(readline(prompt = "Enter first number to add: "))
b <- as.double(readline(prompt = "Enter second number to add: "))
print(paste("The sum of entered numbers", a, "and", b, "is", a+b))
```

Output:

```
> source("~/active-rstudio-document")
Enter first number to add: 9
Enter second number to add: 2.5
[1] "The sum of entered numbers 9 and 2.5 is 11.5"
> source("~/active-rstudio-document")
Enter first number to add: -12
Enter second number to add: -9
[1] "The sum of entered numbers -12 and -9 is -21"
> |
```

Problem Statement 10: Write a R script to input a number check if the number is positive or negative or zero.

Objective: To input a number and check if the number is positive or negative or zero.

Theory:

readline() function used to read input from the user.

as.double() function used to transform read data into a double.

print() function to print data to console.

if() function checks whether a condition is TRUE or FALSE.

R Script:

```
num = as.double(readline(prompt="Enter a number: "))
```

```
if(num > 0) {  
  print("Entered number is a positive number.")  
} else if (num < 0) {  
  print("Entered number is a negative number.")  
} else {  
  print("Entered number is 0.")  
}
```

Output:

```
> source("~/active-rstudio-document")  
Enter a number: -12  
[1] "Entered number is a negative number."  
> source("~/active-rstudio-document")  
Enter a number: -0.5  
[1] "Entered number is 0."  
> source("~/active-rstudio-document")  
Enter a number: 0.5  
[1] "Entered number is a positive number."  
> source("~/active-rstudio-document")  
Enter a number: 0  
[1] "Entered number is 0."  
> source("~/active-rstudio-document")  
Enter a number: -1.1  
[1] "Entered number is a negative number."  
> source("~/active-rstudio-document")  
Enter a number: -0.5  
[1] "Entered number is a negative number."  
> |
```

Problem Statement 11: Write a R script to check if the input number is odd or even.

Objective: To check if the input number is odd or even.

Theory:

readline() function used to read input from the user.

as.integer() function used to transform read data into an integer.

print() function to print data to console.

if() function checks whether a condition is TRUE or FALSE.

R Script:

```
num = as.integer(readline(prompt="Enter a number to check if its even or odd: "))
```

```
if(num %% 2 == 0) {  
  print("Entered number is an even number.")  
} else {  
  print("Entered number is an odd number.")  
}
```

Output:

```
> source("~/active-rstudio-document")  
Enter a number to check if its even or odd: 12  
[1] "Entered number is an even number."  
> source("~/active-rstudio-document")  
Enter a number to check if its even or odd: 97  
[1] "Entered number is an odd number."  
> source("~/active-rstudio-document")  
Enter a number to check if its even or odd: 25  
[1] "Entered number is an odd number."  
> |
```

Problem Statement 12: Write a R script to find the multiplication table of inputted number.

Objective: To find the multiplication table of inputted number.

Theory:

readline() function used to read input from the user.

as.integer() function used to transform read data into an integer.

print() function to print data to console.

for() function repeats statement as long as condition is TRUE.

R Script:

```
num = as.integer(readline(prompt="Enter a number to show multiplication table of: "))
```

```
for (i in 1:10) {  
  print(paste(num, "*", i, "=", num*i))  
}
```

Output:

```
> source("~/active-rstudio-document")  
Enter a number to show multiplication table of: 8  
[1] "8 * 1 = 8"  
[1] "8 * 2 = 16"  
[1] "8 * 3 = 24"  
[1] "8 * 4 = 32"  
[1] "8 * 5 = 40"  
[1] "8 * 6 = 48"  
[1] "8 * 7 = 56"  
[1] "8 * 8 = 64"  
[1] "8 * 9 = 72"  
[1] "8 * 10 = 80"  
> source("~/active-rstudio-document")  
Enter a number to show multiplication table of: 63  
[1] "63 * 1 = 63"  
[1] "63 * 2 = 126"  
[1] "63 * 3 = 189"  
[1] "63 * 4 = 252"  
[1] "63 * 5 = 315"  
[1] "63 * 6 = 378"  
[1] "63 * 7 = 441"  
[1] "63 * 8 = 504"  
[1] "63 * 9 = 567"  
[1] "63 * 10 = 630"  
> |
```

Problem Statement 13: Write a R script to find the factorial of a number without using factorial function.

Objective: To find the factorial of a number without using factorial function.

Theory:

readline() function used to read input from the user.

as.integer() function used to transform read data into an integer..

print() function to print data to console.

for() function repeats statement as long as condition is TRUE.

R Script:

```
num = as.integer(readline(prompt="Enter a number to find factorial of: "))  
fac = 1
```

```
for (i in 2:num) {  
  fac = fac * i  
}
```

```
print(paste("Factorial of", num, "is", fac))
```

Output:

```
> source("~/active-rstudio-document")  
Enter a number to find factorial of: 5  
[1] "Factorial of 5 is 120"  
> source("~/active-rstudio-document")  
Enter a number to find factorial of: 35  
[1] "Factorial of 35 is 1.03331479663861e+40"  
> |
```


Problem Statement 14: Write a R script to check if the input number is prime or not.

Objective: To check if the input number is prime or not.

Theory:

readline() function used to read input from the user.

as.integer() function used to transform read data into an integer..

print() function to print data to console.

for() function repeats statement as long as condition is TRUE.

sqrt() function returns the square root of the argument.

R Script:

```
num = as.integer(readline(prompt="Enter a number to check whether its prime or not: "))
prime = 1
```

```
if (num == 0 || num == 1) {
  prime = 0
} else {
  for (i in 2:sqrt(num)) {
    if (num %% i == 0) {
      prime = 0
    }
  }
}
```

```
if (prime == 1) {
  print(paste("Entered number", num, "is a prime number."))
} else {
  print(paste("Entered number", num, "is NOT a prime number."))
}
```

Output:

```
> source("~/active-rstudio-document")
Enter a number to check whether its prime or not: 995
[1] "Entered number 995 is NOT a prime number."
> source("~/active-rstudio-document")
Enter a number to check whether its prime or not: 97
[1] "Entered number 97 is a prime number."
> source("~/active-rstudio-document")
Enter a number to check whether its prime or not: 1
[1] "Entered number 1 is NOT a prime number."
> source("~/active-rstudio-document")
Enter a number to check whether its prime or not: 0
[1] "Entered number 0 is NOT a prime number."
>
```

Problem Statement 15: Write a R script to check whether the number is palindrome or not.

Objective: To check whether the number is palindrome or not.

Theory:

readline() function used to read input from the user.

as.integer() function used to transform read data into an integer..

print() function to print data to console.

while() function repeats statement as long as the condition is TRUE.

R Script:

```
num = as.integer(readline(prompt="Enter a number to check whether its a palindrome number or not:
"))
copy_num = num
rev = 0
while (copy_num != 0) {
  rem <- copy_num %% 10
  rev <- (rev * 10) + rem
  copy_num <- copy_num %/% 10
}

if (rev == num) {
  print(paste(num, "is a palindrome number. "))
} else {
  print(paste(num, "is not a palindrome number. "))
}
```

Output:

```
> source("~/active-rstudio-document")
Enter a number to check whether its a palindrome number or not: 1251
1251 is not a palindrome number.
> source("~/active-rstudio-document")
Enter a number to check whether its a palindrome number or not: 1234321
1234321 is a palindrome number.
> |
```