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# **Software Requirements Specification**

**for**

## **Improved Garbanzo**

**Version 1.0 approved**

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## Revision History

Name	Date	Reason For Changes	Version
Norbert Szulc	2018-11-29	Created	1.0
Norbert Szulc	2019-01-14	Update schedule	1.0

# 1. Introduction

## 1.1 Purpose

Document defines basic requirements for final project. It describes all project features and outlines implementation schedule for final evaluation.

## 1.2 Document Conventions

Feature priority is based tag:

REQ: required to progress.

OPT: optional, shouldn't have negative influence on project success if not completed.

## 1.3 Product Scope

Improved Garbanzo is toy project testing viability of Julia Programming Language for solving N-body problems using numerical integration.

## 1.4 References

- N-body simulations (gravitational) Michele Trenti and Piet Hut (2008), Scholarpedia, 3(5):3930.
- Moving Stars Around by Piet Hut and Jun Makino – <http://www.artcompsci.org/>
- pynbody – Python package [2013ascl.soft05002P](https://arxiv.org/abs/2013ascl.soft05002P) <https://github.com/pynbody/pynbody>
- Julia Programming Language – <https://julialang.org/>

# 2. Overall Description

## 2.1 Product Perspective

Improved Garbanzo is final project for programming course at GUT. It's creation is motivated by learning Julia Programming Language and numerical methods for simulating gravitational influences in star clusters and smaller systems.

## 2.2 Product Functions

Main function of Improved Garbanzo is integration over time of forces acting in n-body systems. All minor functionalities like data IO and visualization will be provided by a well defined API.

## 2.3 User Classes and Characteristics

Course instructors – will use this documentation and final product for grading.

Me – playing around.

## 2.4 Operating Environment

Software will be support Linux Mint 19 and Julia 1.0.2 with personal grade hardware. No further support is planned.

## 2.5 Design and Implementation Constraints

Improved Garbanzo development will be limited in time by programming course, giving around 3 months to create final product. Another limiting factor is small ecosystem around Julia Programming Language. Lack of experience in both Julia and numerical integration will add necessary research time for project owner.

## 2.6 User Documentation

- Documentation in code.
- Example Jupyter Notebooks as tutorials
- Generated reference. (not required, options will be tested)

## 2.7 Assumptions and Dependencies

Dependent on Julia Programming Language and community created modules:

- Plots.jl – Visualisation
- IJulia.jl – Jupyter Notebook kernel
- TBD

# 3. External Interface Requirements

## 3.1 User Interfaces

Improved Garbanzo won't provide any GUI. There is possibility for CLI (TBD).

User should be able to visualize basic simulation with provided API.

User can improve experience by using Jupyter Notebooks.

## 3.2 Hardware Interfaces

Doesn't apply.

## 3.3 Software Interfaces

Improved Garbanzo should leverage existing Julia type system. It's simplest way to provide API working with other Julia modules without significant data transformations.

Simulation engine will consume vectors of position and speed of particles. During simulation it should emit current particle states as vectors.

Programming API TBD.

### **3.4 Communications Interfaces**

Doesn't apply.

## **4. System Features**

### **4.1 Basic Simulation**

#### 4.1.1 Description and Priority

High priority. Program should run short simulation for specified number of particles with random states. After execution it should output numerical data.

#### 4.1.2 Functional Requirements

REQ-1: Simulate system by one step with specified time

REQ-2: Simulate in a loop

REQ-3: Simulate with specified integration method

### **4.2 Euler method**

#### 4.2.1 Description and Priority

High priority. The most basic integration. Simple but error accumulation needs to be accounted for.  $O(N^2)$

#### 4.2.2 Functional Requirements

REQ-4: Integrate system by specified time using Euler method

### **4.3 Runge-Kutta method**

#### 4.3.1 Description and Priority

Medium priority. Exact method TBD.  $O(N^2)$

#### 4.3.2 Functional Requirements

REQ-5: Integrate system by specified time using Runge-Kutta method

## 4.4 Tree code method

### 4.4.1 Description and Priority

Low priority (optional). Fast method for collisionless systems.  $O(N\log(N))$

### 4.4.2 Functional Requirements

OPT-1: Integrate system by specified time using Tree code method

## 4.5 Visualization

### 4.5.1 Description and Priority

Medium priority. Basic visualisation and animation utilities.

### 4.5.2 Functional Requirements

REQ-7: Plot distribution of particles in a system.

REQ-8: Plot trajectories of particles in a system during simulation.

OPT-2: Animate trajectories over time. TBD

## 4.6 Command Line Interface

### 4.6.1 Description and Priority

Low priority. Set of CLI utilites to make work with program easier

### 4.6.2 Functional Requitrements

REQ-9 Run simulation with data supplied as command arguments

OPT-3 Animate trajectories with data supplied as command arguments

# 5. Other Nonfunctional Requirements

## 5.1 Performance Requirements

Performance of basic simulation can be 2x-5x slower than a state-of-the-art program. Bigger performance are expected as Julia Interpreter needs some optimizations and will be resolved on a case basis.

## 5.2 Safety Requirements

Doesn't apply.

## 5.3 Security Requirements

Doesn't apply.

## 5.4 Software Quality Attributes

Test suite should be provided for at least integration logic. Modularity of integration methods should allow for interchangeability of given methods without modification of simulation logic.

## 5.5 Business Rules

Doesn't apply

# 6. Other Requirements

## Appendix A: Glossary

Program – software package specified by this documentation

User – person using software

Particle – point mass, smallest object of simulation

System – ensemble of particles

Integration – process of integration of differential formulas over time

Simulation – continuous process of integration on a system

TBD – To Be Defined

CLI – Command Line Interface

MVP – Minimal Viable Product

## Appendix B: Schedule

2018-12-2 – setting up environment

2018-12-9 – research, testing

2018-12-16 – MVP

2018-12-22 – implement REQ-1, REQ-2, REQ-4

2018-12-29 – implement REQ-3, REQ-7

2019-01-4 – implement REQ-8, stabilize features

2019-01-14 – implement REQ-5,

2019-01-20 – implement REQ-9

## Appendix C: To Be Determined List

1. CLI interface – precise user facing commands
2. Animation – precise behavior and package
3. Runge-Kutta – precise methods