ANKUR ANANT

CONTACT

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SKILLS

- JavaScript
- ReactJS
- NodeJS
- Redux
- HTML/CSS
- MongoDB
- MySQL
- PostgreSQL
- Python 3
- C++
- C#
- Java

TOOLS

- Unity3D
- Git
- DigitalOcean
- AWS EC2
- Blender
- UnrealEngine 4

ACHIEVEMENTS

HACKBOUT 2020
2nd position
NMIT Bangalore | Mar 2020

CODEUTSAVA
Top 10 projects
NIT Raipur | Jan 2020

PROFILE

My name is Ankur Anant. I am a student, pursuing BTech in CSE from SRM AP. I have 8months of professional experience in Full Stack Development and have published a few games on Google Play Store and Itch.io

EDUCATION

BACHELOR OF TECHNOLOGY, CSE
SRM University | 2018 - 2022

WORK EXPERIENCE

SOFTWARE ENGINEER INTERN
X0PA AI | Nov 2020 - Present
   I worked on the backend system of the Application Tracking System.
   Technology: React, Redux, Node(Hapi.js), PostgreSQL, Carbon Design System

COMMUNITY MANAGER
ZeroToMastery | Dec 2018 - Present
   Moderate the community.
   Help organize December long coding contest.

PROJECTS

VR MEETING APP (MARCH 2020)
  Unity3D, PUN2, Photon Voice, GoogleVR, C#, Blender
- We made it during a week long hackathon.
- People can create/join rooms and talk to others in VR.
- Demo: https://youtu.be/D8ceKNSR2BA

ADVENT OF CODE SUBMISSIONS (NOV. 2019)
  React, MaterialUI, nodejs, expressjs, mongoDB
- A website for ZeroToMastery community where people can upload theirAdventOfCode solutions.
- Live: https://aoc.zerotomastery.io

ARDUINO POWERED CAR (APRIL 2019)
  Arduino, Ultrasonic Sensor, C++
- Made this for a college project.
- It uses ultrasonic sensors mounted on top of the toy car to detect obstacles and change its direction.
- https://github.com/notAnkur/ArduinoUltrasonic

ESCAPE ROOM (JUNE 2020)
  Unity, C#
- A Dev Escape Room prototype.
- IT's a 3D, first person puzzle game where player has to perform some tasks to escape the room.
- Itch page: https://notankur.itch.io/project-unknown