Mark Peng

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EDUCATION

University of Toronto

Toronto, Ontario, Canada

Honours Bachelors of Science in Computer Science

• Activities and Societies: UTMIST AI Open Source Developer

Sep. 2024 - May 2028

TECHNICAL SKILLS

Languages: C/C++, HTML/CSS, Java, JavaScript, Lua, Python, Ruby, Sass Frameworks: Arduino, Django, Expo, Flask, Next.js, Node.js, React Native Developer Tools: Android Studio, Docker, Git, PyCharm, VS Code

Libraries: Matplotlib, MongoDB, NumPy, pandas, React, Selenium, ¡Query

EXPERIENCE

Incoming Full-stack Developer Intern

Pulsenics

Software Developer Intern

Abundant Science

May 2025 – Aug. 2025 Toronto, Ontario, Canada Feb. 2025 – Apr. 2025

Toronto, Ontario, Canada

- Used **React Native** and **Expo Router** to create a cross-platform **mobile app** to use **phone cameras** to detect and read lateral flow rapid test results to securely send to healthcare providers while following PHIPA regulations
- \bullet Optimized to create a <3MB and <100ms average inference time for a mobile phone **on-device machine** learning model by optimizing **TensorflowLite** image pipeline
- Created proof-of-concept vision model with ~85% accuracy using Tensorflow, OpenCV and Python for on-device automated lateral flow test detection
- Streamlined mobile app deployment by integrating **GitHub** with **Expo Application Services**, automating **CI/CD** pipelines for seamless building, testing, and over-the-air updates across development and production environments.

Front-end Developer

Jun. 2022 – Jul. 2024

 $Toronto\ Model\ United\ Nations$

Toronto, Ontario, Canada

- Improved user engagement as measured by **2,000**+ weekly visits, by designing a user-friendly website for Toronto's largest Model United Nations conference with over **350** sign-ups
- Delivered **consistent** and scalable content as measured by **30+** live pages, by building the site using **HTML**, **CSS**, and **Jekyll** for static-site generation
- \bullet Increased mobile registrations as measured by a 50% mobile registration rate, by implementing responsive design for greater accessibility across devices

PROJECTS

DIY Pump It Up | Arduino, C/C++

June 2024 – August 2024

- Recreated a dance arcade game, Pump It Up, creating a custom arcade game controller to interface with the game
- Utilized an Arduino UNO microcontroller to interface custom built pressure plates with the arcade game
- Uploaded and used **custom firmware** to properly interface over USB Serial on the Arduino UNO
- Wrote C++ code to communicate across the Arduino Serial and simulate keyboard-input

ProportionAl | Next.JS, React, MongoDB, Terraform, Gemini API

January 2025

- An AI-powered study app created within 72 hours for UofTHacks12, using AI to analyze and provide insights to study habits and user activity
- Web-app built using **Next.JS**, **React**, and **MongoDB** as a backend database for storing user information and insights
- Deployed using Terraform for IaaS through an AWS EC2 deployment to host the study platform

Awards

University of Toronto Scholar | Scholarship valued at \$10000, awarded to 900 top students
Fermat Math Contest Honour Roll | University of Waterloo, placed 100th/16189
Excellence in Engineering Award | FIRST Robotics Competition

September 2024 February 2023

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March 2024