Chapter Pre: Table Of Content. Mikael Pratama Kristyawicaksono (S1241079). 20170223-1030-GMT+2.

- 1. Introduction.
- 2. State of the Art.
- 3. User and Design Goals.
 - 1. Makers.
 - 2. Social Observer.
 - 3. Design Goals.
- 4. Project Requirements.
 - 1. Limitations.
 - 2. Tools of Choice.
 - 1. Controller.
 - 1. Requirements.
 - 2. Arduino.
 - 1. Pros.
 - 2. Cons.
 - 3. Raspberry PI.
 - 1. Pros.
 - 2. Cons.
 - 2. Programming Language and Its Frameworks.
 - 1. Requirements.
 - 2. Arduino C.
 - 1. Specifications and Popularity.
 - 3. JavaScript.
 - 1. Specifications and Popularity.
 - 4. Python.
 - 1. Specifications and Popularity.
- 1 Chapter Pre: Table Of Content. Mikael Pratama Kristyawicaksono (S1241079). 20170223-1030-GMT+2.

- 5. Shell.
- 3. Database.
 - 1. Requirements.
 - 2. SQL and Its Variants.
 - 3. MongoDB.
 - 4. Real Time Database.
 - 1. RethinkDB.
- 3. Project Requirements.
 - 1. Physical Computing.
 - 1. Sensors.
 - 1. Minimal Implementation.
 - 2. Realistic Implementation.
 - 3. Ideal Implementation.
 - 2. Outputs.
 - 1. Minimal Implementation.
 - 2. Realistic Implementation.
 - 3. Ideal Implementation.
 - 2. Software.
 - 1. Client.
 - 1. Minimal Implementation.
 - 2. Realistic Implementation.
 - 3. Ideal Implementation.
 - 2. Database Server.
 - 1. Minimal Implementation.
 - 2. Realistic Implementation.
 - 3. Ideal Implementation.
 - 3. Web Server.
 - 1. Minimal Implementation.

2 - Chapter Pre: Table Of Content. Mikael Pratama Kristyawicaksono (S1241079). 20170223-1030-GMT+2.

- 2. Realistic Implementation.
- 3. Ideal Implementation.
- 3. Product Design.
- 4. Conclusion.
- 5. Result and Test.
 - 1. Result.
 - 2. Problems and Workarounds.
 - 3. Test.
 - 1. Test Goals.
 - 2. Test Procedure.
 - 3. Test Result.
 - 4. Conclusion.
- 6. Advice for Future Works.
- 7. Appendixes.