Student - s4530974 COMP3506 - Homework 1

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Contents

List of Figures

Question 1

1a - The Running Time of T_{odd}

If n is odd then the if statement skips to this section of the function which then becomes T_{odd} .

```
1: function T_{odd}(\text{int n})

2: sum \leftarrow 0 \ [1]

3: while n > 0 do [?? + 1]

4: sum \leftarrow sum + (n\&1) \ [3]

5: n \leftarrow (n >> 1) \ [2]

6: end while

7: return sum \ [1]

8: end function
```

Solving the ?? Part

CHECK - I have no idea what this is uhhhh

The running of the while loop part of the function is determined by the value of n and its most significant bit, you can assume that this bit would determine the times that the while loop would execute within T_{odd} . Since the most significant bit is being used as an indicator of how many times the while loop executes, you can use a formula to find which power of 2 the most significant bit would lie on. This is done with the equation

$$\frac{\log n}{\log(2)}$$

Multiplying this equation by the amount of operations within the while loop and then adding 1 to the amount of iterations to account for the while loop check will give:

$$\left(\frac{\log n}{\log(2)} * 5\right) + 1$$

You also have to account for the assigning of sum and returning of sum at the beginning as well as the if statement. This adds on 2 extra to the constant at the end resulting in the ending formula of:

$$\left(\frac{\log n}{\log(2)} * 5\right) + 3$$

An assumption made was that the n&1 and sum + (n&1) counted as 1 and 2 primitive operations each respectively which is why I counted the line with the assignment as 3. I am also assuming that $\frac{\log n}{\log(2)}$ gives an int rounded down.

1b - Finding a suitable function for O(n)

A suitable function g(n) that would fit T_{odd} such that $g(n)\epsilon O(n)$. Since we know that the runtime function can be described as $(\frac{\log n}{\log(2)}*5)+3$ we can start from there.

First, remove all constants and lower order terms which leaves us with $\frac{\log n}{\log(2)}$. We then have to find the bound for O(n) which can be defined by $f(n) \le c * g(n)$.

Suppose
$$g(n) = n^2, n_0 = 2, c = 3$$

Then

1c - Finding Ω

The Lower Bound for $T_{odd}\epsilon\Omega(n)$ when c=?? and $n_0=??$

Prove above thing

In terms of $\Theta(n)$, I believe it does not exist as there is no guaranteed run time or within T_{odd} that will be executed. It also does not exist as the upper and lower bounds are too small for $\Theta(n)$ to be defined.

```
1d - Bounds for T_{even}
```

```
function T_{even}(\text{int n})

for i=0 to n do [n-1]

for j=i to n^2 do [n^2-i]

sum \leftarrow sum + i + j [3]

end for

end for

end for

return sum

end function

The Upper Bound for T_{even} \epsilon O(n^3) when c=?? and n_0=??

The Lower Bound for T_{even} \epsilon \Omega(n) when c=?? and n_0=??
```

1e

The best case for this algorithm would be if n = 1. The run time of this would be The worst case for this algorithm would be contained within T_{even} and would be $O(n^3)$

1f

1g

1h

Question 2

2a

```
function FINDPOSITIONRECURSE(A[n], int low, int high)
   if high \ge low then
      mid \leftarrow low + (high - low)/2
      if mid == A[mid] then
         return true
      end if
      if mid < A[mid] then
         return FINDPOSITIONRECURSE(A, low, (mid - 1))
      else
         return FINDPOSITIONRECURSE(A, (mid + 1), high)
      end if
   else
      return false
   end if
end function
function FINDPOSITION(A[n])
   return FINDPOSITIONRECURSE(A, 0, n - 1)
end function
```

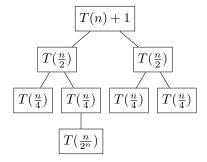
2b

The steps taken within my function would take in the array and then call the recursive function FIND-POSITIONRECURSE low and high values set as 0 and n - 1 respectively. The function would then begin searching to see if A[i] == i. The recursion would be as follows:

- -1 \rightarrow the function would calculate and set mid as 4, it would then check if A[4] == 4, which it is not. It would then check if 4 i A[4], which it is. It would the enter recursion and pass in low as the same value but change high to be that of (mid 1).
- 0 \rightarrow the function would calculate and set mid as 1, it would then check if A[1] == 1, which it is not. It would then check to see if 1 ; A[1], which it is not. It would then enter recursion again and pass in high as the same value and change low to be that of (mid + 1).
- 2 \rightarrow the function would calculate and set mid as 2, it would then check to see if A[2] == 2, which it is. The function would then exit recursion and return true.

2c

The worst case for my algorithm is where none of the values in A meet the conditions and the if high and low variables do not meet the requirements for the if statement $high \ge low$ and false is returned. The recurrence for this worse case would look like the following recurrence tree:



When put into a formula, the recurrence equation would look like the following:

$$T(n) = T(\frac{n}{2})... + 1$$

$$T(n) = T(\frac{n}{2}) + T(\frac{n}{4}) + T(\frac{n}{8})...T(\frac{n}{2^k}) + 1$$
(1)

The constant is 1 because that is what is used for the return statement out of recursion.

Since the tree eventually ends as $T(\frac{n}{2^k})$, you could break this function down to

Since we know that T(1) = 1 as given by the base case. We can do the following:

$$\frac{n}{2^k} = 1$$

$$n = 2^k$$

$$k = \log_2 n$$

Therefore O(g(n)) of this algorithm is $O(\log(n))$.

2d

2di

Since we know that $O(\log(n))$ and that

$$T(n) = \begin{cases} T(\frac{n}{2^k}) + 1, & \text{if } n > 1. \\ 1, & n = 1. \end{cases}$$
 (2)

With $a = 1, b = 2^k, c = 1, g(n) = 1$.

Since $g(n)\epsilon\Theta(n^d), d=0$

Using the Master Theorem, since $a=2^{k^0}=1$ then $T(n)=\Theta(\log(n))$. The algorithm is therefore $\Theta(\log(n))$.

2dii

$$T(n)=5*T(\frac{n}{3})+n^2+2n$$
 Where $a=5,b=3,g(n)=n^2+2n$ Since $g(n)\epsilon\Theta(n^d)$ Then $g(n)\epsilon\Theta(n^2)$ and $d=2$

Since $5 < 3^2$, the Θ bounds for T(n) is $\Theta(n^2)$ where 2 is d for when T(1) = 100.

2diii

Since n = k, the Θ is $\Theta(1)$ for when T(1) = 1.

2e

function FINDPOSITION(A[n]) $low \leftarrow 0$ $high \leftarrow (n-1)$ while $high \ge low$ do

```
mid \leftarrow low + (high - low)/2
if mid == A[mid] then
return true
end if
if mid < A[mid] then
high \leftarrow (mid + 1)
else
low \leftarrow (mid - 1)
end if
end while
return false
end function
```

The runtime complexity of my second solution is within $O(\log(n))$ time. This is because while there is no recursion within my program, it is still a binary search implementation which works by splitting search size by 2 which eventually

2f

I believe that the better function to run within Java will be my iterative one. This is because if there are more elements within A, there runs the risk of getting a Stack Overflow during the program.

Question 3