# **Configuration Guide**

Complete guide to configuring the Al Abstraction Layer for different environments and use cases.

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# **Configuration Overview**

The AI Abstraction Layer uses a hierarchical configuration system that supports:

- Multiple configuration sources (environment variables, files, programmatic)
- Environment-specific overrides (development, staging, production)
- Provider-specific configurations for each Al service
- Runtime validation and type safety
- Secret management integration
- Multi-tenant support with tenant-level overrides

### Configuration Hierarchy

- Environment Variables (highest priority)
- Configuration Files (ai-config.json)
- 3. Package.json (aiConfig section)
- 4. Programmatic Configuration
- 5. Default Values (lowest priority)

# **Environment-Based Configuration**

### **Environment Detection**

The system automatically detects the environment from multiple sources:

```
# Primary environment variable
export AI_ENVIRONMENT=production

# Standard Node.js environment
export NODE_ENV=production

# Generic environment variable
export ENVIRONMENT=production
```

# **Environment Settings**

Each environment has different default settings:

Setting	Development	Staging	Production	Test
Timeout	60s	30s	15s	10s
Retry Attempts	5	3	2	1
Metrics	V	V	V	×
Caching	×	V	V	×
Logging	Debug	Info	Warn	Error
Circuit Breaker	×	V	V	×

### **Environment Variables**

```
# API Keys
OPENAI_API_KEY=sk-...
ANTHROPIC_API_KEY=sk-ant-api03-...
VOYAGEAI_API_KEY=pa-...
COHERE_API_KEY=...
ABACUSAI_API_KEY=...
# API Endpoints (optional)
OPENAI_API_ENDPOINT=https://api.openai.com/v1
ANTHROPIC_API_ENDPOINT=https://api.anthropic.com/v1
# Global Settings
AI_TIMEOUT=30000
AI_RETRY_ATTEMPTS=3
AI_ENABLE_METRICS=true
AI_ENABLE_CACHING=false
AI_LOG_LEVEL=info
AI_RATE_LIMIT_STRATEGY=exponential_backoff
# Environment
AI_ENVIRONMENT=production
```

# **Provider-Specific Configuration**

# **OpenAl Configuration**

```
import { ConfigFactory } from './lib/ai/config';
const openaiConfig = ConfigFactory.openai.llm('your-api-key', {
  // Basic settings
 defaultModel: 'gpt-4',
  defaultTemperature: 0.7,
  defaultMaxTokens: 2000,
  // OpenAI-specific
  organization: 'org-123456789',
  project: 'proj-abc123',
  // Advanced settings
  streamingSupported: true,
  functionCallingSupported: true,
 visionSupported: false,
  // Context windows per model
  contextWindow: {
    'gpt-4': 128000,
    'qpt-4-turbo': 128000,
    'qpt-3.5-turbo': 16384
  },
  // Cost tracking (optional)
  costPerToken: {
    'gpt-4': { input: 0.00003, output: 0.00006 },
    'gpt-3.5-turbo': { input: 0.0000015, output: 0.000002 }
  }
});
```

# **Anthropic Configuration**

```
const anthropicConfig = ConfigFactory.anthropic.llm('your-api-key', {
  defaultModel: 'claude-3-sonnet-20240229',
  defaultTemperature: 0.7,
  defaultMaxTokens: 4000,
  // Anthropic-specific
  version: '2023-06-01',
  // Model support
  supportedModels: [
    'claude-3-opus-20240229',
    'claude-3-sonnet-20240229',
    'claude-3-haiku-20240307'
 ],
  contextWindow: {
    'claude-3-opus-20240229': 200000,
    'claude-3-sonnet-20240229': 200000,
    'claude-3-haiku-20240307': 200000
 }
});
```

### **Abacus.Al Configuration**

```
const abacusaiConfig = ConfigFactory.abacusai.llm('your-api-key', {
  defaultModel: 'gpt-4.1-mini',
  defaultTemperature: 0.7,
  defaultMaxTokens: 3000,
  // Abacus.AI-specific
 instanceId: 'your-instance-id', // optional
  // Supported models
  supportedModels: [
    'gpt-4.1-mini',
    'claude-3-opus',
    'claude-3-sonnet',
    'claude-3-haiku'
 ],
  // Streaming support
  streamingSupported: true
});
```

## **Voyage AI Configuration**

```
const voyageaiConfig = ConfigFactory.voyageai.embeddings('your-api-key', {
    defaultModel: 'voyage-2',
    batchSize: 100,
    maxBatchSize: 128,

supportedModels: [
    'voyage-large-2',
    'voyage-2',
    'voyage-lite-02-instruct'
],

dimensions: {
    'voyage-large-2': 1536,
    'voyage-2': 1024,
    'voyage-lite-02-instruct': 1024
}
});
```

# **Cohere Configuration**

```
const cohereConfig = ConfigFactory.cohere.llm('your-api-key', {
    defaultModel: 'command-r',
    defaultTemperature: 0.7,
    defaultMaxTokens: 2000,

// Cohere-specific
    version: 'latest',

supportedModels: [
    'command-r-plus',
    'command-r',
    'command'
]
});
```

# **Configuration Sources**

### 1. Configuration Files

ai-config.json

```
"openai": {
    "11m": {
      "apiKey": "sk-...",
      "defaultModel": "gpt-4",
      "defaultTemperature": 0.7,
      "streamingSupported": true,
      "organization": "org-123456789"
    "embeddings": {
      "apiKey": "sk-...",
      "defaultModel": "text-embedding-3-small",
      "batchSize": 100
    }
  },
  "anthropic": {
    "11m": {
      "apiKey": "sk-ant-api03-...",
      "defaultModel": "claude-3-sonnet-20240229",
      "version": "2023-06-01"
    }
  },
  "global": {
    "timeout": 30000,
    "retryAttempts": 3,
    "enableMetrics": true,
    "enableCaching": false,
    "logLevel": "info"
  },
  "environment": "production"
}
```

#### package.json

# 2. Programmatic Configuration

```
import { ConfigLoader, ConfigUtils } from './lib/ai/config';
// Load configuration
const config = await ConfigUtils.loadConfig('openai', 'llm', {
  environment: 'production',
  validateConfig: true,
  loadDefaults: true,
  overrides: {
    defaultModel: 'gpt-4-turbo',
    timeout: 45000
 }
});
// Custom configuration loader
const loader = new ConfigLoader();
loader.addSource({
  name: 'database',
  priority: 75,
  async load() {
   return await loadConfigFromDatabase();
  }
});
```

#### 3. Builder Pattern

```
import { ConfigFactory } from './lib/ai/config';

const config = await ConfigFactory.builder('openai', 'llm')
    .apiKey(process.env.OPENAI_API_KEY!)
    .model('gpt-4')
    .temperature(0.7)
    .maxTokens(2000)
    .streaming(true)
    .timeout(30000)
    .retries(3)
    .metrics(true)
    .caching(false)
    .set('organization', 'org-123456789')
    .build(true); // validate = true
```

### 4. Multi-Provider Configuration

```
// Create multi-provider setup
const multiConfig = ConfigFactory.multiProvider('llm', 'openai', ['anthropic',
'cohere']);
// Custom multi-provider with specific weights
const weightedConfig = ConfigFactory.createMultiProviderConfig('llm', 'openai', ['an-
thropic'], {
 loadBalancing: {
    strategy: 'weighted',
    weights: {
      openai: 0.7,
      anthropic: 0.3
  },
 healthCheck: {
    enabled: true,
    interval: 30000,
    timeout: 5000
 }
});
```

# **Validation and Security**

## **Configuration Validation**

```
import { ConfigValidator, ValidationUtils } from './lib/ai/config';
// Validate configuration
const validator = new ConfigValidator();
const result = await validator.validateConfig(config);
if (!result.valid) {
 console.error('Validation errors:');
 result.errors.forEach(error => {
    console.error(`- ${error.field}: ${error.message} (${error.severity})`);
 });
  console.warn('Warnings:');
  result.warnings.forEach(warning => console.warn(`- ${warning}`));
}
// Quick validation
const isValid = await ValidationUtils.quickValidate(config);
// API key validation
const isValidKey = await ValidationUtils.validateApiKey('openai', 'sk-...');
```

### **Secret Management**

```
import { ConfigUtils } from './lib/ai/config';
// Create secrets provider
const secretsProvider = ConfigUtils.createMemorySecretsProvider({
  'openai_key': 'sk-actual-key-value',
  'anthropic_key': 'sk-ant-actual-key'
});
// Load config with secrets resolution
const config = await ConfigUtils.loadConfig('openai', 'llm', {
  secretsProvider,
 overrides: {
    apiKey: 'secret:openai_key' // Will be resolved from secrets provider
 }
});
// Custom secrets provider (e.g., AWS Secrets Manager)
const awsSecretsProvider = {
  async getSecret(key: string): Promise<string | null> {
    const secretsManager = new AWS.SecretsManager();
      const result = await secretsManager.getSecretValue({ SecretId: key }).promise();
     return result.SecretString || null;
    } catch {
     return null;
   }
  },
  async setSecret(key: string, value: string): Promise<void> {
    // Implementation for setting secrets
  },
  async deleteSecret(key: string): Promise<void> {
    // Implementation for deleting secrets
};
```

### **Environment Validation**

```
import { EnvironmentUtils } from './lib/ai/config';

// Validate current environment setup
const validation = await EnvironmentUtils.validateSetup();

if (!validation.valid) {
   console.error('Environment validation issues:');
   validation.issues.forEach(issue => console.error(`- ${issue}`));
   process.exit(1);
}

// Get environment information
const envInfo = EnvironmentUtils.getInfo();
console.log('Environment info:', envInfo);
```

# Multi-Tenant Configuration

**Tenant-Specific Overrides** 

```
interface TenantConfig {
 tenantId: string;
  overrides: Partial < Base AIC on fig >;
 limits: {
    maxTokensPerRequest?: number;
    maxRequestsPerHour?: number;
    allowedModels?: string[];
 };
  features: {
    streamingEnabled?: boolean;
    functionCallingEnabled?: boolean;
    ragEnabled?: boolean;
 };
}
class TenantConfigManager {
  private tenantConfigs = new Map<string, TenantConfig>();
  async getConfigForTenant(
    tenantId: string,
    provider: AIProvider,
    serviceType: AIServiceType
  ): Promise<BaseAIConfig> {
    const baseConfig = await ConfigUtils.loadConfig(provider, serviceType);
    const tenantConfig = this.tenantConfigs.get(tenantId);
    if (!tenantConfig) {
     return baseConfig;
    // Apply tenant overrides
    return {
      ...baseConfig,
      ...tenantConfig.overrides,
      // Add tenant context
      headers: {
        ...baseConfig.headers,
        'X-Tenant-ID': tenantId
      }
   };
  setTenantConfig(tenantId: string, config: TenantConfig): void {
    this.tenantConfigs.set(tenantId, config);
  }
}
// Usage
const tenantManager = new TenantConfigManager();
tenantManager.setTenantConfig('tenant1', {
  tenantId: 'tenant1',
  overrides: {
    defaultModel: 'gpt-3.5-turbo', // Cost-conscious tenant
    defaultMaxTokens: 1000,
    timeout: 20000
 },
 limits: {
    maxTokensPerRequest: 2000,
    maxRequestsPerHour: 1000,
    allowedModels: ['gpt-3.5-turbo', 'text-embedding-3-small']
  },
```

```
features: {
   streamingEnabled: true,
   functionCallingEnabled: false,
   ragEnabled: false
}
});
```

### **Dynamic Configuration Updates**

```
class DynamicConfigManager {
  private configCache = new Map<string, any>();
  private configListeners = new Map<string, Function[]>();
  async updateConfig(
    provider: AIProvider,
    serviceType: AIServiceType,
    updates: Partial < BaseAIConfig >
  ): Promise<void> {
    const configKey = `${provider}:${serviceType}`;
    const currentConfig = this.configCache.get(configKey) || {};
    const newConfig = { ...currentConfig, ...updates };
    // Validate new configuration
    const validation = await new ConfigValidator().validateConfig(newConfig);
    if (!validation.valid) {
     throw new Error(`Invalid configuration: ${validation.errors.map(e => e.message).j
oin(', ')}`);
    // Update cache
    this.configCache.set(configKey, newConfig);
    // Notify listeners
    const listeners = this.configListeners.get(configKey) || [];
    listeners.forEach(listener => listener(newConfig));
  }
  onConfigChange(
    provider: AIProvider,
    serviceType: AIServiceType,
    callback: (config: BaseAIConfig) => void
  ): void {
    const configKey = `${provider}:${serviceType}`;
    const listeners = this.configListeners.get(configKey) || [];
    listeners.push(callback);
    this.configListeners.set(configKey, listeners);
  }
}
```

# **Configuration Templates and Presets**

## **Development Preset**

```
import { EnvironmentPresets } from './lib/ai/config';

// Development configuration with verbose logging and longer timeouts
const devConfig = EnvironmentPresets.development.openai.llm('your-api-key');

// Results in:
// - timeout: 60000
// - retryAttempts: 5
// - enableMetrics: true
// - enableCaching: false
// - logLevel: 'debug'
```

### **Production Preset**

```
const prodConfig = EnvironmentPresets.production.openai.llm('your-api-key');
// Results in:
// - timeout: 15000
// - retryAttempts: 2
// - enableMetrics: true
// - enableCaching: true
// - logLevel: 'warn'
// - rateLimitStrategy: 'exponential_backoff'
```

# **Custom Templates**

```
import { ConfigTemplate } from './lib/ai/config';
const customTemplate: ConfigTemplate = {
 name: 'High Performance LLM',
 description: 'Optimized for high-throughput applications',
 provider: 'openai',
 serviceType: 'llm',
  template: {
   provider: 'openai',
    service: 'llm',
    apiKey: '',
    defaultModel: 'gpt-3.5-turbo',
    defaultTemperature: 0.5,
   defaultMaxTokens: 1000,
    timeout: 10000,
   retryAttempts: 1,
   enableMetrics: true,
   enableCaching: true,
   rateLimitStrategy: 'none'
 requiredFields: ['apiKey'],
 optionalFields: ['defaultModel', 'timeout']
};
// Register template
const factory = new ConfigFactory();
factory.registerTemplate(customTemplate);
// Use template
const config = factory.createServiceConfig('openai', 'llm', {
 apiKey: 'your-key'
});
```

### **Best Practices**

### 1. Environment Separation

```
// Use different configurations for different environments
const getConfig = (env: string) => {
 const baseConfig = {
    provider: 'openai' as const,
    service: 'llm' as const,
    apiKey: process.env.OPENAI_API_KEY!
  };
  switch (env) {
    case 'development':
     return {
        ...baseConfig,
        defaultModel: 'gpt-3.5-turbo',
       timeout: 60000,
        retryAttempts: 5,
        enableMetrics: true
      };
    case 'production':
      return {
        ...baseConfig,
        defaultModel: 'gpt-4',
       timeout: 15000,
        retryAttempts: 2,
        enableMetrics: true,
        enableCaching: true
     };
    default:
      return baseConfig;
  }
};
```

### 2. Secret Management

```
// Never hardcode API keys
const BAD_EXAMPLE = {
   apiKey: 'sk-1234567890abcdef...' // DON'T DO THIS
};

// Use environment variables
const GOOD_EXAMPLE = {
   apiKey: process.env.OPENAI_API_KEY!
};

// Use secrets manager for production
const PRODUCTION_EXAMPLE = {
   apiKey: 'secret:production/openai/api-key'
};
```

### 3. Configuration Validation

```
// Always validate configuration before use
async function createService(config: LLMConfig): Promise<LLMService> {
    // Validate first
    const validation = await new ConfigValidator().validateConfig(config);
    if (!validation.valid) {
        throw new Error(`Invalid configuration: ${validation.errors.map(e => e.message).join(', ')}`);
    }

    // Create service
    return new OpenAILLMService(config);
}
```

### 4. Configuration Hot Reloading

```
class HotReloadConfigManager {
 private watchers = new Map<string, any>();
  watchConfigFile(filePath: string, callback: (config: any) => void): void {
    const fs = require('fs');
    const watcher = fs.watch(filePath, (eventType: string) => {
      if (eventType === 'change') {
       try {
          const newConfig = JSON.parse(fs.readFileSync(filePath, 'utf8'));
          callback(newConfig);
       } catch (error) {
          console.error('Failed to reload config:', error);
        }
      }
   });
   this.watchers.set(filePath, watcher);
  }
  stopWatching(filePath: string): void {
    const watcher = this.watchers.get(filePath);
    if (watcher) {
      watcher.close();
      this.watchers.delete(filePath);
   }
 }
}
```

### 5. Cost-Aware Configuration

```
interface CostConfig {
 provider: AIProvider;
 model: string;
 costPerToken: { input: number; output: number };
  dailyBudget?: number;
  warningThreshold?: number;
class CostAwareConfigManager {
  private costs = new Map<string, number>();
  async createConfigWithBudget(
   provider: AIProvider,
    serviceType: AIServiceType,
    budget: number
  ): Promise<BaseAIConfig> {
    const config = await ConfigUtils.loadConfig(provider, serviceType);
    // Choose model based on budget
    if (budget < 10) {
     // Low budget - use cheaper models
      if (provider === 'openai') {
        (config as LLMConfig).defaultModel = 'gpt-3.5-turbo';
      }
    } else if (budget > 100) {
     // High budget - use premium models
      if (provider === 'openai') {
        (config as LLMConfig).defaultModel = 'gpt-4';
   return config;
 trackUsage(provider: AIProvider, tokens: number, costPerToken: number): void {
    const key = `${provider}:${new Date().toDateString()}`;
    const currentCost = this.costs.get(key) || 0;
    this.costs.set(key, currentCost + (tokens * costPerToken));
  }
}
```

### 6. Configuration Monitoring

```
class ConfigMonitor {
  private configHistory = new Map<string, any[]>();
  logConfigChange(
   provider: AIProvider,
    serviceType: AIServiceType,
   oldConfig: any,
   newConfig: any
  ): void {
    const key = `${provider}:${serviceType}`;
    const history = this.configHistory.get(key) || [];
    history.push({
      timestamp: new Date().toISOString(),
      oldConfig,
      newConfig,
      changes: this.getConfigDiff(oldConfig, newConfig)
    });
    this.configHistory.set(key, history.slice(-10)); // Keep last 10 changes
  }
  private getConfigDiff(oldConfig: any, newConfig: any): Record<string, any> {
    const diff: Record<string, any> = {};
    for (const key in newConfig) {
      if (oldConfig[key] !== newConfig[key]) {
        diff[key] = { old: oldConfig[key], new: newConfig[key] };
   return diff;
  getConfigHistory(provider: AIProvider, serviceType: AIServiceType): any[] {
   return this.configHistory.get(`${provider}:${serviceType}`) || [];
  }
}
```

This configuration system provides flexibility, security, and maintainability for AI service configurations across different environments and use cases.