

## Lab 1 :

I have a server.py implemented from the given skeleton code. I also have a HelloWorld.html containing the text *'Hello World'*.

>server.py

```
#import socket module
from socket import *
import sys # In order to terminate the program

#Prepare a sever socket
serverSocket = socket(AF_INET, SOCK_STREAM)
serverPort = 6789
serverSocket.bind(('', serverPort))
serverSocket.listen(1)

while True:
    print('Ready to serve...')
    connectionSocket, addr = serverSocket.accept() #Establish the connection
    try:
        message = connectionSocket.recv(1024)
        filename = message.split()[1]
        f = open(filename[1:], "rb")
        outputdata = f.read()

        #Send one HTTP header line into socket
        header = '\nHTTP/1.1 200 OK\n\n'
        connectionSocket.send(header.encode())

        for i in range(2, len(outputdata)):
            connectionSocket.send(outputdata[i:i+1])
            connectionSocket.send("\r\n".encode())

        connectionSocket.close()

    except IOError:
        connectionSocket.send('HTTP/1.1 404 Not Found\r\n\r\n'.encode())
```

```

errorMessage = '<html><head></head><body><h1>404 Not Found</h1></body></html>\r\n'
connectionSocket.send(errorMessage.encode())
connectionSocket.send(b"\r\n")

connectionSocket.close()

serverSocket.close()
sys.exit()#Terminate the program after sending the corresponding data

```

>HelloWorld.html

```

<html>
<head>
  <title>Hello World</title>
</head>

<body >
Hello World
<iframe name="hiddenIFrame" style="display:none;"></iframe>
</body>
</html>

```

(Ignore the iframe)

## Scenario 1: Requesting HelloWorld.html.

- Run server.py

```

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  COMMENTS
○ → Long Term Project /usr/bin/python3 "/Users/bhuvangabbita/Library/CloudStorage/OneDrive–UniversityofMassachusettsDartmouth/Documents/Spring 2024/Computer Networks/Long Term Project/server.py"
Ready to serve...

```

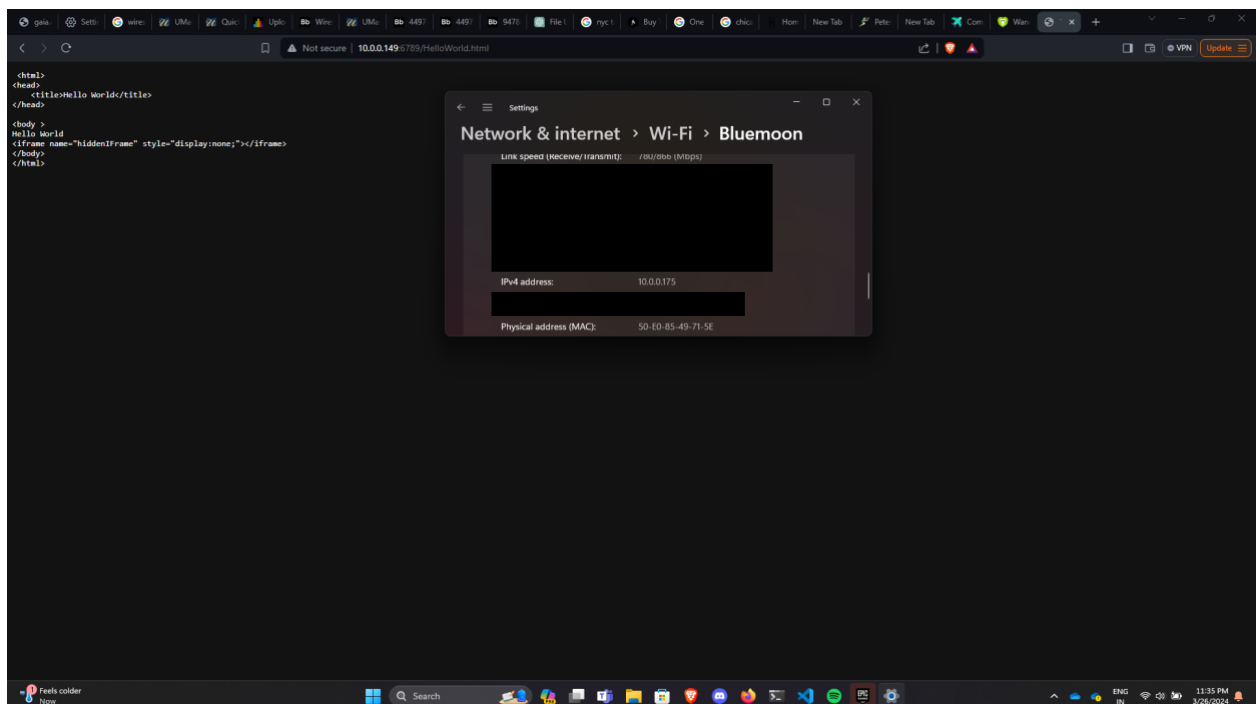
- Request for HelloWorld.html in the URL bar.



```
<html>
<head>
  <title>Hello World</title>
</head>

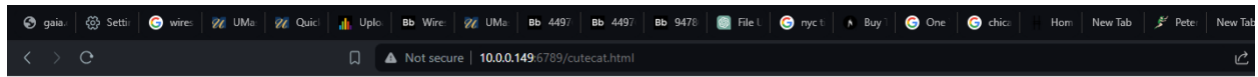
<body>
  Hello World
  <iframe name="hiddenIframe" style="display:none;"></iframe>
</body>
</html>
```

- Since we are running the server on our system(Mac), we request using localhost from client browser.
- Now I tried requesting from a Windows laptop which has a completely different IP address and was able to access the file contents.



## Scenario 2:

### Requesting cutecat.html (File doesn't exist at the server side)



404 Not Found

### Optional Exercise:

1. I have written a server script that runs and creates a thread for every client connection .

>[multiserverthread.py](#)

```
from socket import *
import sys, threading # In order to terminate the program

class ConsumerThread(threading.Thread):

    def __init__(self, addr,connectionSocket):
        threading.Thread.__init__(self)
        self.address = addr
        self.csocket = connectionSocket

    def run(self):
        try:
            message = connectionSocket.recv(1024)
            filename = message.split()[1]
            f = open(filename[1:], "rb")
            outputdata = f.read()
```

```

        #Send one HTTP header line into socket
        header = '\nHTTP/1.1 200 OK\n\n'
        connectionSocket.send(header.encode())

        #Send the content of the requested file to the client
        for i in range(2, len(outputdata)):
            connectionSocket.send(outputdata[i:i+1])
        connectionSocket.send(b'\r\n\r\n')

        connectionSocket.close()
    except IOError:
        #Send response message for file not found
        connectionSocket.send('HTTP/1.1 404 Not Found\r\n\r\n'.encode())
        errorMessage = '<html><head></head><body><h1>404 Not Found</h1></body></html>\r\n'
        connectionSocket.send(errorMessage.encode())
        connectionSocket.send(b'\r\n\r\n')
        #Close client socket
        connectionSocket.close()

serverSocket = socket(AF_INET, SOCK_STREAM)
serverPort = 6789

#Prepare a sever socket
serverSocket.bind(('', serverPort))
serverSocket.listen(5)

while True:
    #Establish the connection
    print('Ready to serve...')
    connectionSocket, addr = serverSocket.accept()

    #pass clientsock to the ConsumerThread thread object being created
    newthread = ConsumerThread(addr, connectionSocket)
    newthread.start()

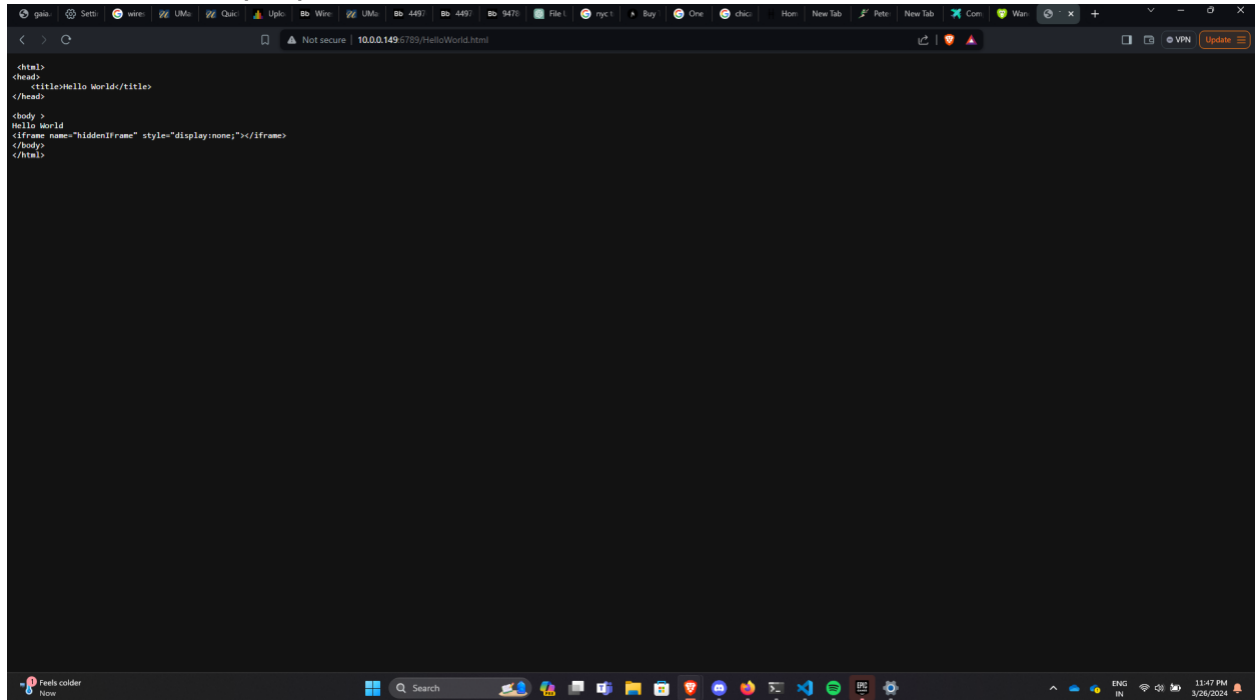
serverSocket.close()
sys.exit()#Terminate the program after sending the corresponding data

```

Opening multiple clients for the same server.

```
➔ Long Term Project /usr/bin/python3 "/Users/bhuvangabbita/Library/CloudStorage/OneDrive-UniversityofMassachusettsDartmouth/Documents/Spring 2024/Computer Networks/Long Term Project/multiserverthread.py"
Ready to serve...
□
```

On windows laptop:



On Phone:

11:46



10.0.0.149:6789/HelloWorld.html



```
<html>
<head>
  <title>Hello World</title>
</head>
<body >
Hello World
<iframe name="hiddenIframe" style="display:none;"></iframe>
</body>
</html>
```

Server after multiple client requests.

```
○ → Long Term Project /usr/bin/python3 "/Users/bhuvangabbita/Library/CloudStorage/OneDrive-UniversityofMassachusettsDartmouth/Documents/Spring 2024/Computer Networks/Long Term Project/multiserverthread.py"
Ready to serve...
Ready to serve...
Ready to serve...
Ready to serve...
Ready to serve...
Ready to serve...
```

2. Wrote a client.py script that performs a GET request for the file and retrieves the contents.

>client.py

```
from socket import *
import sys

serverName = sys.argv[1]
serverPort = int(sys.argv[2])
file_name = sys.argv[3]

clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))

message = 'GET /' + file_name
clientSocket.send(message.encode())

# header = repr(clientSocket.recv(1024)).decode('utf-8')
# messageReceived = repr(clientSocket.recv(1024)).decode('utf-8')
# finalMessage = ""
# while messageReceived:
#     finalMessage += messageReceived
#     messageReceived = repr(clientSocket.recv(1024)).decode('utf-8')

response = b""
while True:
    part = clientSocket.recv(1024)
    if not part:
        break
    response += part
```



```
print(response)
clientSocket.close()
```

Upon running the client.py with server, port and filename as commandline arguments.

```
● → Long Term Project python3 client.py localhost 6789 cutecat.html
b' HTTP/1.1 404 Not Found\r\n\r\n<html><head></head><body><h1>404 Not Found</h1></body></html>\r\n\r\n'
```

```
● → Long Term Project python3 client.py localhost 6789 HelloWorld.html
b' \nHTTP/1.1 200 OK\n\n<html>\n<head>\n  <title>Hello World</title>\n</head>\n<n<body >\nHello World\n<iframe name="hiddenIFrame" s
tyle="display:none;"></iframe>\n</body>\n</html>\r\n'
○ → Long Term Project
```