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	Programming Project 2 Report
Summary (10pts):	
6.2: (5nts) Average runtime for	each program (use the "real" time)
(Spis) Average function for	each program (use the real time)
6.3: 1. (3 pts) Which techn	ique was faster – coarse or fine-grained locking?

2.	(3 pts) Why was this technique faster?
3.	(3 pts) Are there any instances where the other technique would be faster?
4.	(3 pts) What would happen to the performance if a lock was used for every 10 accounts? Why?
5.	(3 pts) What is the optimal locking granularity (fine, coarse or medium)?