

Kida T. Bohman

UX & UI DESIGNER



CONTACT

☎ (+46) 76-1693633

📍 Stockholm

✉ [Email](#)

🌐 [Portfolio](#)

ABOUT ME

I'm a curious being who always wants to learn more. Prototyping is my favourite part of design – from creating lo-fi wireframes to interactive prototypes. These last years I've worked in Figma with both UX and UI, and learnt that I enjoy both. I'm thrilled to develop my skills as an all around UX & UI Designer in my future role.

AWARDS

Cambridge Advanced
English / Diploma
JUNE 2018

IT Award / Diploma
JUNE 2017
I was chosen as the best
IT student

WORK EXPERIENCE

UX & UI Designer / Remode

MAR 2023 – NOW, remote

I'm reworking Remode's entire website and branding with focus on making the website easy to follow

- I conducted **research** to ensure a **user-centric approach**.
- I reworked the **interface** for a **modern** and **intuitive** user experience.
- I improved **UX copy** better communicate Remode's **value** proposition

Visuals and UX Designer / Bantaba

SEP 2021 – AUG 2022, STOCKHOLM (Hybrid)

As the sole designer for Bantaba, Africa's largest startup-diaspora community, I played a crucial role in the overall design process.

- I independently conducted **user research** using different methods to improve the **UX** of the **platform**.
- I designed the **landing page** from scratch in collaboration with the CEO and Content Strategist.
- Created and followed a **brand style guide** to keep the designs consistent.
- I designed physical **flyers** for distribution at events.

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Reference:

CEO at Bantaba

Contact details will be given upon request.

UI Designer / Game Jams

2022, REMOTE

I collaborated with developers and artists to create two games which are now published. I was responsible for rapid prototyping and designing the UI.

I created the **intro screens**, **menus**, and **HUD**.

STUDIES

UX design and Requirements analytics / Chas Academy

SEP 2021 – NOW, STOCKHOLM

Chas Academy is a higher vocational university. The school has, amongst other things, taught me about:

- Design processes
- Interview techniques
- Agile working methods
- HTML & CSS

This education really improved my critical thinking and problem solving skills, as I worked on several cases and tried out many different working methods.