

★ Rank of a matrix

⇒ we define the rank of $A \in \mathbb{R}^{m \times n}$ as

$$\text{rank}(A) = \dim(R(A))$$



{ dimension of range
of A^T }
or

{ dimension of space spanned
by columns of A }

(non trivial facts)

$$\Rightarrow \text{rank}(A) = \text{rank}(A^T)$$

⇒ $\text{rank}(A)$ is maximum number of independent columns (or rows) of A .

$$\text{So } \text{rank}(A) \leq \min(n, m)$$

$$\Rightarrow \text{rank}(A) + \dim N(A) = n$$

★ Conservation of dimension

→ or degree of freedom

$$\boxed{\text{rank}(A) + \dim N(A) = n}$$

- $\text{rank}(A)$ is dimension of set 'hit' by the mapping $y = Ax$.
- $\dim N(A)$ is dimension of set of x crushed to zero by $y = Ax$.

Conservation of dimension

→ { Each dimension of input is either crushed
to zero or ends up in output }

⇒ Roughly Speaking

→ n is number of degrees of freedom in input x .

→ $\dim N(A)$ is number of degree of freedom lost in the mapping from x to $y = Ax$.

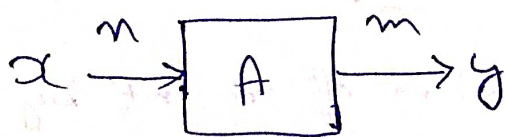
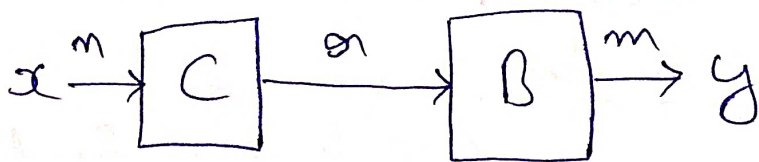
→ $\text{rank}(A)$ is number of degree of freedom in output y .

★ Coding interpretation of rank

rank of product: $\text{rank}(BC) \leq \min(\text{rank}(B), \text{rank}(C))$

⇒ If $A = BC$ with $B \in \mathbb{R}^{m \times n}$, $C \in \mathbb{R}^{n \times n}$, then $\text{rank}(A) \leq n$

⇒ Conversely, if $\text{rank}(A) = n$ then $A \in \mathbb{R}^{m \times n}$ can be factored as $A = BC$ with $B \in \mathbb{R}^{m \times n}$, $C \in \mathbb{R}^{n \times n}$.



★ Application: fast matrix-vector multiplication

⇒ need to compute

$$y = Ax, \quad A \in \mathbb{R}^{m \times n} \quad \text{--- ①}$$

⇒ A has known factorization

$$A = BC, \quad B \in \mathbb{R}^{m \times \sigma}, \quad C \in \mathbb{R}^{\sigma \times n}$$

$$y = B(Cx) \quad \text{--- ②}$$

⇒ Computing y using following ^{takes} the ~~the~~ following no of operations:

① mn

② $\sigma n + \sigma m = \sigma(m+n)$

⇒ Savings can be considerable if $\sigma \ll \min\{m, n\}$

★ Full rank matrices

⇒ We say A is full rank if $\text{rank}(A) = \min(m, n)$

- For square matrices, full rank means non-singular.
- For skinny matrices ($m \geq n$), full rank means columns are independent.
- For fat matrices ($m \leq n$), full rank means rows are independent.

[Square]

[Skinny]

[Fat]

★ Change of Coordinates

⇒ Standard basis vectors in \mathbb{R}^n : (e_1, e_2, \dots, e_n)

Where,

$$e_i = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \leftarrow i^{\text{th}} \text{ row}$$

So obviously we have

$$x = x_1 e_1 + x_2 e_2 + \dots + x_n e_n$$

Where x_i are called the coordinates of x
(in the standard basis)

⇒ If (t_1, t_2, \dots, t_n) is another basis for \mathbb{R}^n

We have

$$x = \tilde{x}_1 t_1 + \tilde{x}_2 t_2 + \dots + \tilde{x}_n t_n$$

Where \tilde{x}_i are coordinates of x in the basis (t_1, t_2, \dots, t_n)

⇒ define $T = [t_1, t_2, \dots, t_n]$ so, $x = T \tilde{x}$

$$\tilde{x} = T^{-1} x$$

→ T is invertible since t_i are a basis.

$\Rightarrow T^{-1}$ transforms (standard basis) coordinates of x into t -coordinates.

\Rightarrow Inner product of i th row of T^{-1} with x extracts t_i -coordinate of x .

\Rightarrow Consider linear transformation $y = Ax$ $A \in \mathbb{R}^{m \times n}$

Express y and x in terms of t_1, t_2, \dots, t_n :

$$x = T\tilde{x}, \quad y = T\tilde{y}$$

$$T\tilde{y} = AT\tilde{x}$$

$$\tilde{y} = (T^{-1}AT)\tilde{x}$$

$\Rightarrow A \rightarrow T^{-1}AT$ is called Similarity transformation.

\Rightarrow Similarity transformation by T expresses linear transformation $y = Ax$ in coordinates t_1, t_2, \dots, t_n .

★ (Euclidean) norm

$$\Rightarrow \|x\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{x^T x}$$

$\Rightarrow \|x\|$ measures length of vector (from origin)

\Rightarrow Important properties

$$\textcircled{1} \quad \|\alpha x\| = |\alpha| \|x\|$$

$$\textcircled{2} \quad \|x+y\| \leq \|x\| + \|y\|$$

$$\textcircled{3} \quad \|x\| \geq 0$$

$$\textcircled{4} \quad \|x\| = 0 \Leftrightarrow x = 0$$

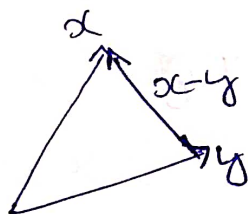
★ RMS value and (Euclidean) distance

⇒ root-mean-square (RMS) value of vector $x \in \mathbb{R}^n$

$$\text{rms}(x) = \left(\frac{1}{n} \sum_{i=1}^n x_i^2 \right)^{1/2} = \frac{\|x\|}{\sqrt{n}}$$

⇒ norm defines distance between vectors:

$$\text{dist}(x, y) = \|x - y\|$$



★ Inner Product

$$\langle x, y \rangle := x_1 y_1 + x_2 y_2 + \dots + x_n y_n = x^T y$$

⇒ Important properties:

- $\langle \alpha x, y \rangle = \alpha \langle x, y \rangle$
- $\langle x + y, z \rangle = \langle x, z \rangle + \langle y, z \rangle$
- $\langle x, y \rangle = \langle y, x \rangle$
- $\langle x, x \rangle \geq 0$
- $\langle x, x \rangle = 0 \Leftrightarrow x = 0$

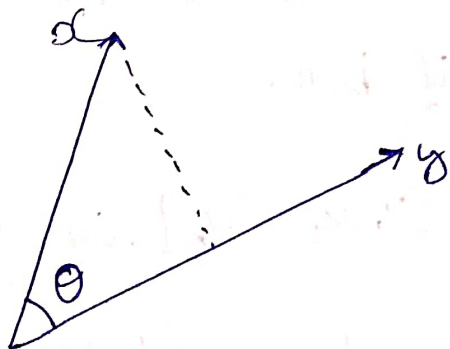
⇒ $f(y) = \langle x, y \rangle$ is linear function: $\mathbb{R}^n \rightarrow \mathbb{R}$, with linear map defined by row vector x^T .

★ Cauchy - Schwartz inequality and angle between vectors

\Rightarrow for any $x, y \in \mathbb{R}^n$, $|x^T y| \leq \|x\| \|y\|$

\Rightarrow (unsigned) angle between vectors in \mathbb{R}^n defined as

$$\theta = \angle(x, y) = \cos^{-1} \frac{x^T y}{\|x\| \|y\|}$$



thus, $\boxed{x^T y = \|x\| \|y\| \cos \theta}$

- $x^T y > 0$ means $\angle(x, y)$ is acute
- $x^T y < 0$ means $\angle(x, y)$ is obtuse.

$\Rightarrow \{x \mid x^T y \leq 0\}$ defines a half space with outward normal vector y , and boundary passing through 0 .

