

OpenCV datatype (Large Size Objects) ①

① cv::Mat class

⇒ It is an n-dimensional dense array class.

⇒ The data layout of array M is defined by the array $M.step[]$, so that the address of element $(i_0, \dots, i_{M.dims-1})$ where $0 \leq i_k < M.size[k]$, is computed as

$$\text{addr}(M_{i_0, \dots, i_{M.dims-1}}) = M.data + M.step[0] * i_0 + \dots + M.step[M.dims-1] * i_{M.dims-1}$$

⇒ For 2-dim array,

$$\text{addr}(M_{ij}) = M.data + M.step[0] * i + M.step[1] * j$$

⇒ The data contained in `cv::Mat` is not required to be simple primitives.

- Each element of the data in a `cv::Mat` can itself be either a single number or multiple number.
- In the case of multiple numbers, this is what the library refers to as a multichannel array.

⇒ Each matrix contains:-

`flags` ⇒ Signaling the contents of the array.

`dims` ⇒ Number of dimensions

`rows` ⇒ Number of rows

`cols` ⇒ Number of columns.

{ not valid if $dims > 2$ }

a data pointer to where data is stored

a reference reference counter

{ cv::Mat behaves very much like
a smart pointer for the data
contained in data }

⇒ Creating an Array

Method 1

cv::Mat m;

m.create (row, col, type)

CV_8U, CV_16S, CV_16U, CV_32S, CV_32F, CV_64F } C { 1, 2, 3 }

Method 2

cv::Mat m (row, col, type)

③

⇒ OpenCV allows for arrays with more than three channels, but to construct one of these, you will have to call one of the function $CV_8U, CV_16S, CV_16U, CV_32S, CV_32F, CV_64F \} C()$.

↳ There is no macro for CV_8UC7 , to get this you would have to call $CV_8UC(7)$.

Method 3

⇒ Creating a multi-dimensional array

int sz[3] = {100, 100, 100}

cv::Mat bigCube(3, sz, CV_8UC1, Scalar::all(0));

⇒ Accessing Array Element, Individually

⇒ The basic means of direct access is the (template) member function, at<>()

Example

```
cv::Mat m = cv::Mat::eye(10, 10, CV_32FC2);
```

```
m.at<cv::Vec2f>(3, 3) [0];
```

```
m.at<cv::Vec2f>(3, 3) [1];
```

② cv::SparseMat

(TODO)