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# Introduction to Discrete-Time Control System

classmate  
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## 1.1) Introduction

"The current trend toward digital rather than analog control of dynamic system is mainly due to the availability of low-cost digital computers and the advantages found in working with digital signals rather than continuous-time signals."

⇒ The process of representing a variable by a set of distinct values is called quantization, and the resulting values are called quantized values.

# Analog Signal ⇒ An analog signal is a signal defined over a continuous range of time whose amplitude can assume a continuous range of values.

⇒ # Discrete time signal ⇒ A discrete time signal is a signal defined only at discrete instants of time.

⇒ # Continuous time signal ⇒ A signal defined over a continuous range of time.

{ Note: The amplitude may assume a continuous range of values or may assume a finite number of distinct values. }

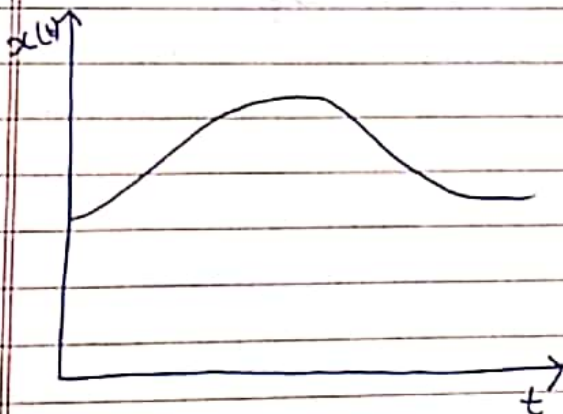
↓  
[Continuous time quantized signal]

# Sampled data Signal  $\Rightarrow$  In discrete time signal, if the amplitude can assume a continuous range of values, then the signal is called a Sampled-data signal.

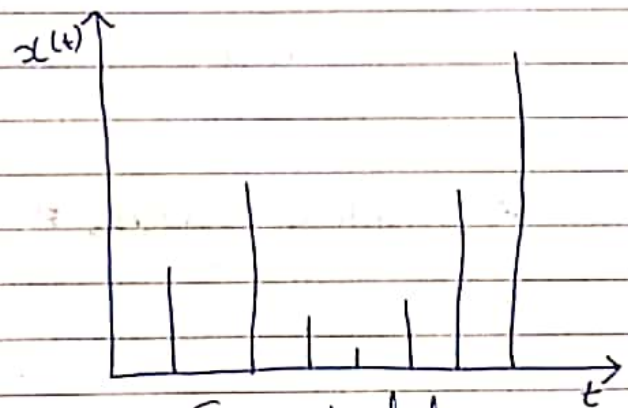
$\rightarrow$  Signals in numerically coded form

# Digital Signal  $\Rightarrow$  discrete time signal with quantized amplitude.

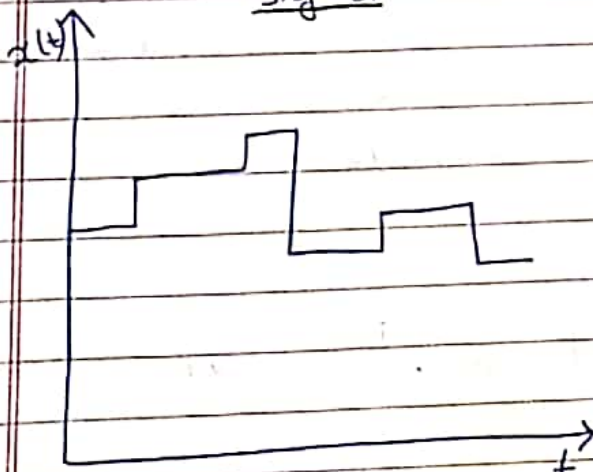
Note: The use of the digital controller requires quantization of signals both in amplitude and in time.



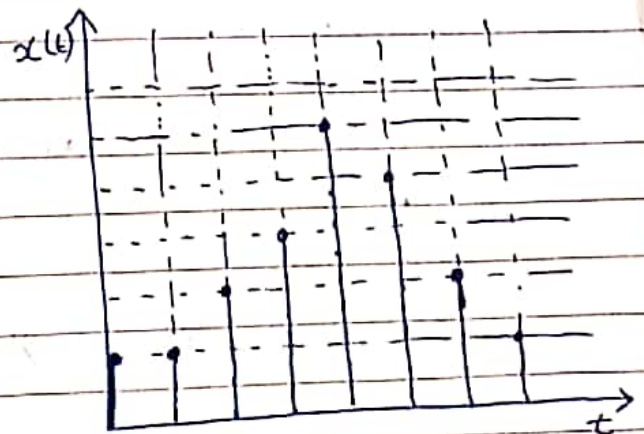
Continuous time Analog Signal



Sampled-data Signal



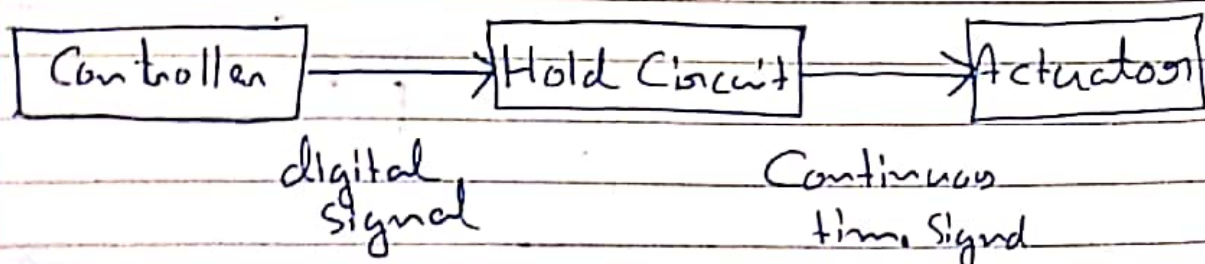
Continuous time quantized Signal



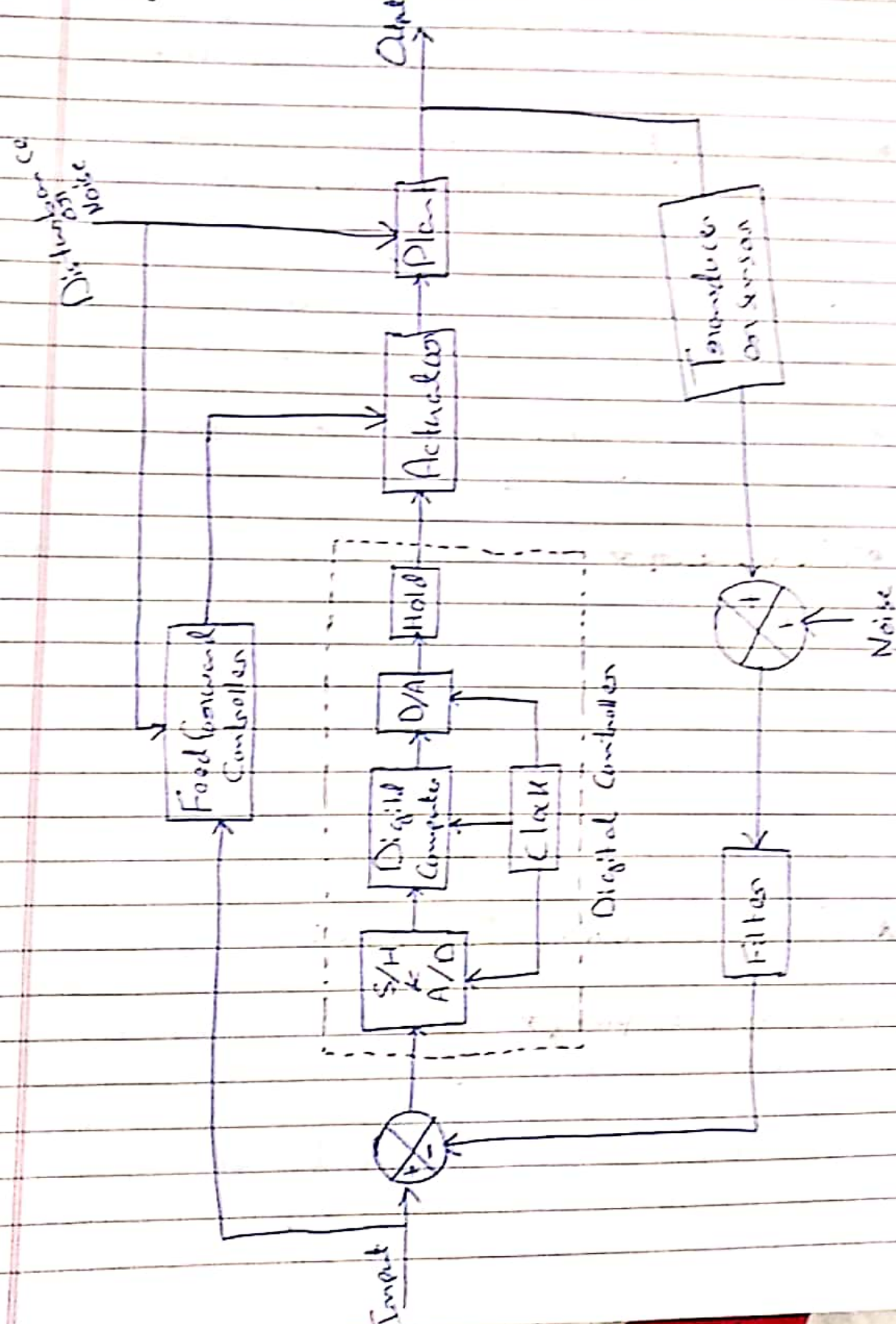
Digital Signal



- ⇒ A time-invariant system is one in which the coefficients in the differential equation or difference equation do not vary with time.
- # Discrete Time Control System ⇒ Control system in which one or more variables can change at discrete instants of time.
- ↳ These instants, which we shall denote by  $kT$  or  $t_k$  ( $k=0,1,2,\dots$ )
- ↳ The time interval between two discrete instants is taken to be sufficiently short that the data for the time between them can be approximated by simple interpolation.
- # Sampling process ⇒ The sampling of a continuous-time signal replaces the original continuous-time signal by a sequence of values at discrete time points.
- ⇒ The sampling process is usually followed by a quantization process. In the quantization process the sampled analog amplitude is replaced by a digital amplitude.



## 1.2) Digital Control System





# Sampling or discretization  $\Rightarrow$  Operation that transforms continuous-time signal to discrete time data is called discretization or sampling.

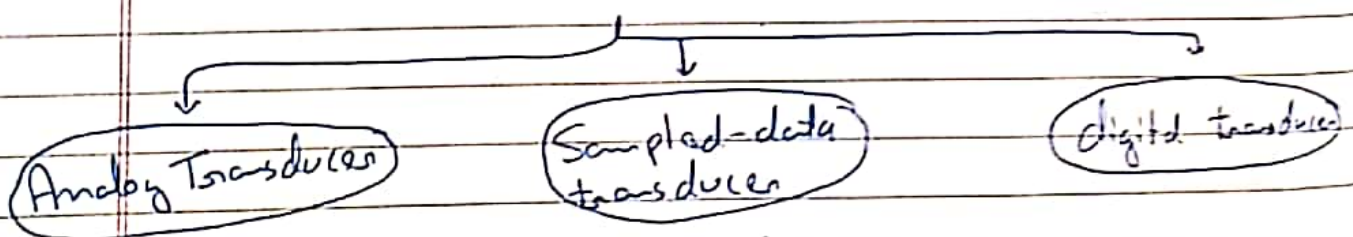
# data hold  $\Rightarrow$  Operation that transforms discrete-time data in a continuous time signal is called data hold.

$\Rightarrow$  Analog to digital (A/D) conversion process is called coding or encoding.

$\Rightarrow$  Digital to analog (D/A) conversion process is called decoding.

# Transducer  $\Rightarrow$  It is a device that converts an input signal into an output signal of another form.

Eg  $\Rightarrow$  Pressure signal into voltage output



★ Type of Sampling Operation :-

✓ 1) Periodic Sampling  $\Rightarrow$  The sampling instants are equally spaced as  $t_k = KT$  ( $K = 0, 1, 2, \dots$ )

$\rightarrow$  It is most conventional type.

- 2) Multiple-order Sampling  $\Rightarrow$  The pattern of the  $t_k$ 's is repeated periodically; that is  $t_{k+n} - t_k$  is constant  $\forall k$ .
- 3) Multiple-rate Sampling  $\Rightarrow$  In a control system having multiple loops, the largest time constant involved in one loop may be quite different from that in other loops.
- $\Rightarrow$  It may be advisable to sample slowly in a loop involving a large time constant, while in a loop involving only small time constants, the sampling rate must be fast.
- $\Rightarrow$  Thus, a digital control system may have different sampling periods in different feedback paths or may have multiple sampling rate.
- 4) Random Sampling  $\Rightarrow$  The sampling instants are random or  $t_k$  is a random variable.

### 1.3) Quantizing & Quantization error

- $\Rightarrow$  The main functions involved in analog to digital conversion are Sampling, amplitude quantizing and coding.
- $\Rightarrow$  The sampling period and quantizing levels affect the performance of digital control system. So they must be determined carefully.



# Quantization level ( $Q$ )  $\Rightarrow$  It is defined as the range between two adjacent decision points and is given by:

$$Q = \frac{FSD}{2^n}$$

$\left\{ \begin{array}{l} FSD = \text{Full scale deflection} \\ n = \text{number of bits} \end{array} \right.$

# Quantization Error  $\Rightarrow$  Digital output can assume only a finite number of levels, so any A/D conversion involve Quantization error.

$\rightarrow$  Quantization error varies between  $0$  &  $\pm \frac{1}{2}Q$ .

$\rightarrow$  The uncertainty present in the quantization process is called quantization noise.

$\rightarrow$  The quantization error  $e(t)$  is the difference between the input signal and the quantized output:

$$e(t) = x(t) - y(t)$$

$\Rightarrow$  For a small quantization level  $Q$ , the nature of the quantization is similar to that of random noise. An, in effect, the quantization process acts as a source of random noise.

⇒ Suppose that the quantization level  $Q$  is small and we assume that the quantization error  $e(t)$  is distributed uniformly between  $-\frac{1}{2}Q$  and  $\frac{1}{2}Q$  and that this error acts as a white noise.

⇒ Then the variance  $\sigma^2$  of the quantization noise is

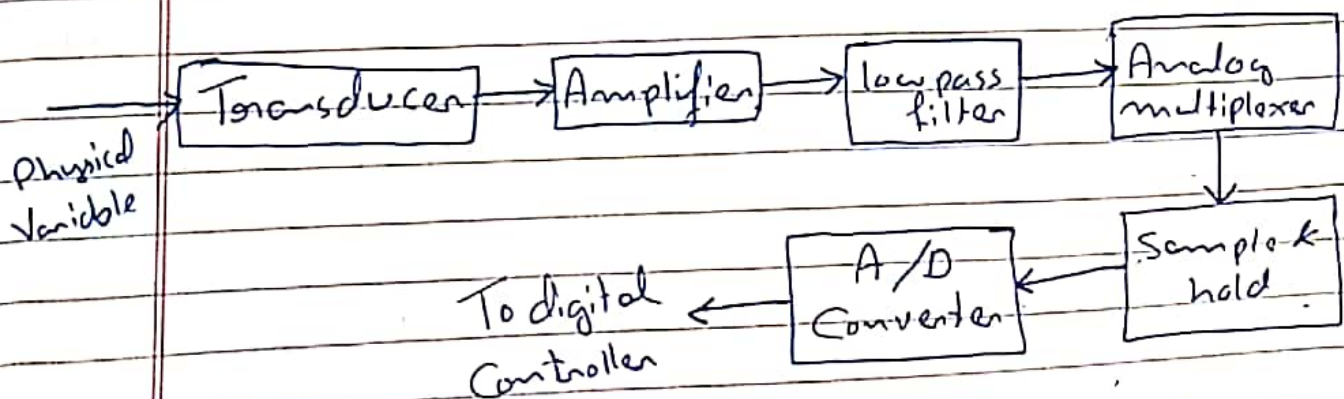
$$\sigma^2 = E[e(t) - \overline{e(t)}]^2 = \frac{1}{Q} \int_{-Q/2}^{Q/2} \epsilon^2 d\epsilon = \frac{Q^2}{12}$$

{ Assuming Uniform Probability distribution }

#### 1.4) Data Acquisition, Conversion, and Distribution System

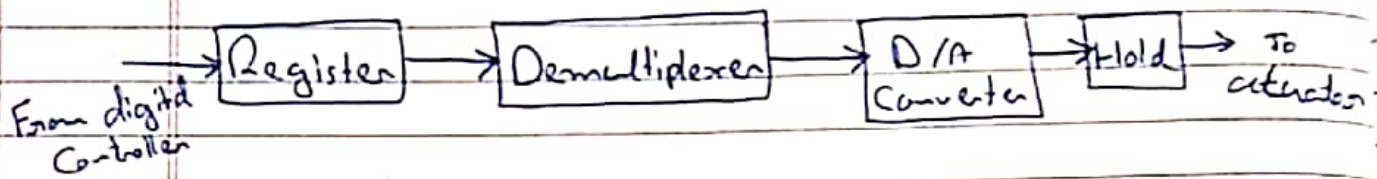
⇒ The signal conversion that takes place in the digital control system involves the following operations:-

1. Multiplexing and demultiplexing
2. Sample and hold
3. Analog to digital conversion (quantizing & encoding)
4. Digital to analog conversion (decoding)



Block diagram of a data-acquisition system

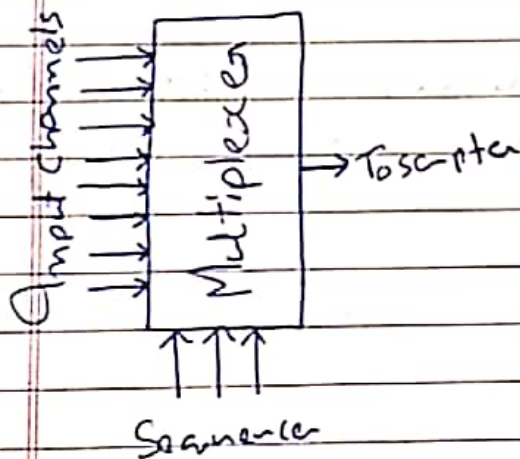




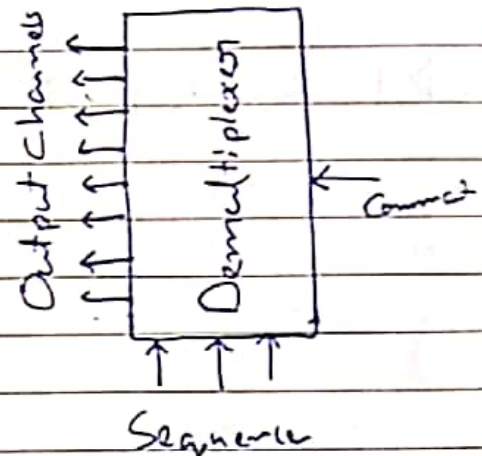
### Block diagram of data distribution

# The low pass filter that follows the amplifier attenuates the high-frequency signal components, such as noise signals.

#### ★ Analog Multiplexer



#### ★ Demultiplexer

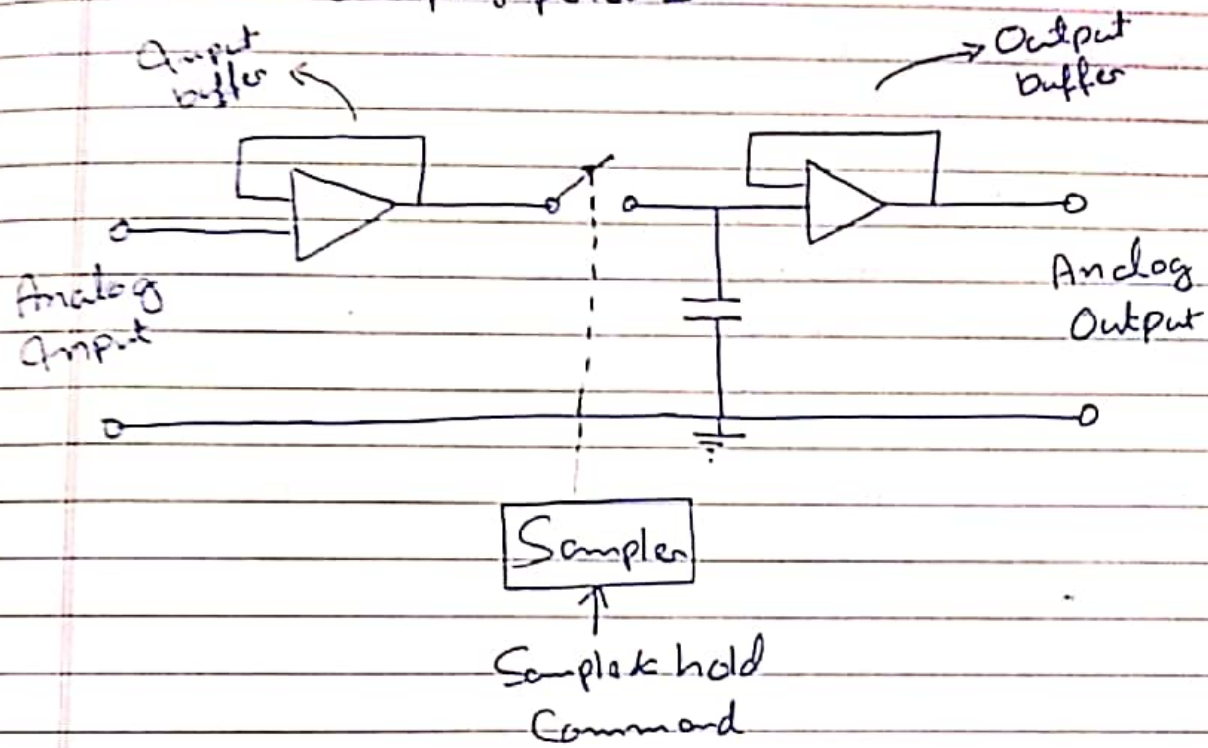


#### ★ Sample and Hold Circuit

A sampler in a digital system converts an analog signal into a train of amplitude-modulated pulses. The hold circuit holds the value of the sampled pulse signal over a specified period of time.

⇒ Commercially, sample & hold circuits are available in a single unit, known as a sample and hold (S/H).

⇒ In practice, sampling duration is very short compared with the sampling period  $T$ .



→ Input voltage is acquired and then stored on a high quality capacitor with low leakage and low dielectric absorption characteristics.

→ The time interval during which the switching takes place is called aperture time.

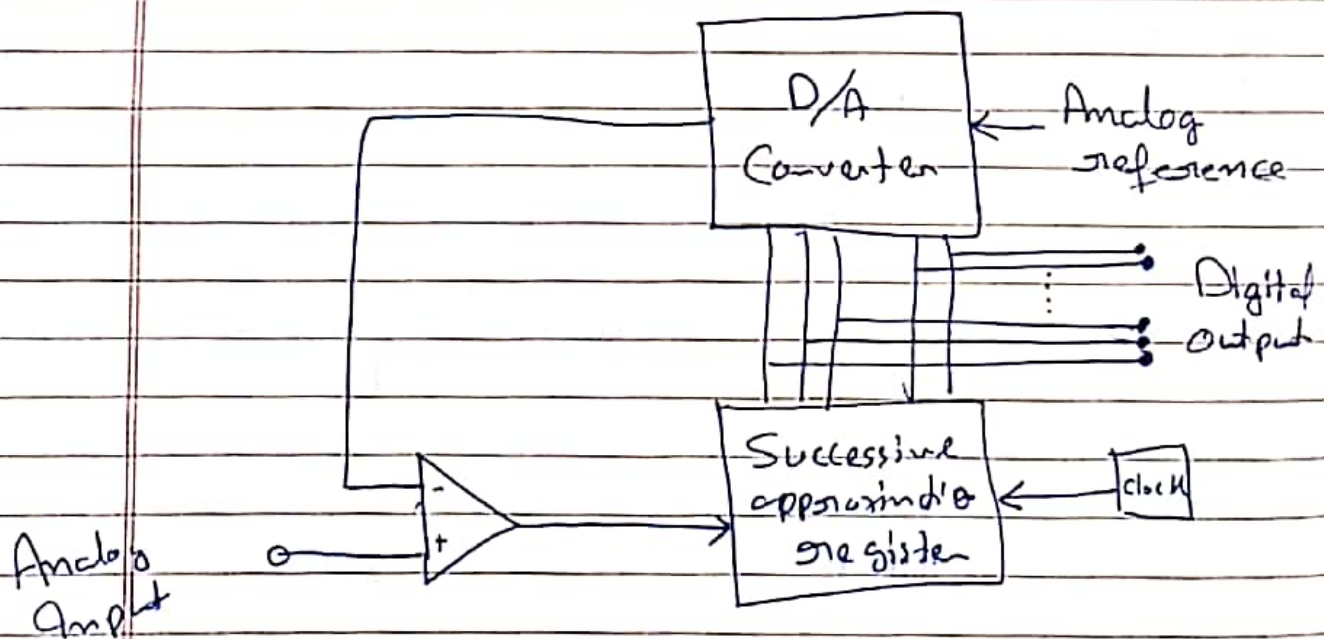
→ Input & Output buffer must have high impedance.



## \* Types of Analog to Digital (A/D) Converter

- Successive-approximation type
  - Integrating type
  - Counter type
  - Parallel type
- [Fast & most precise]  
[Simplest]

⇒ In any particular application, the Conversion Speed, accuracy, size and cost are the main factors to be considered in choosing the type of A/D Converter.

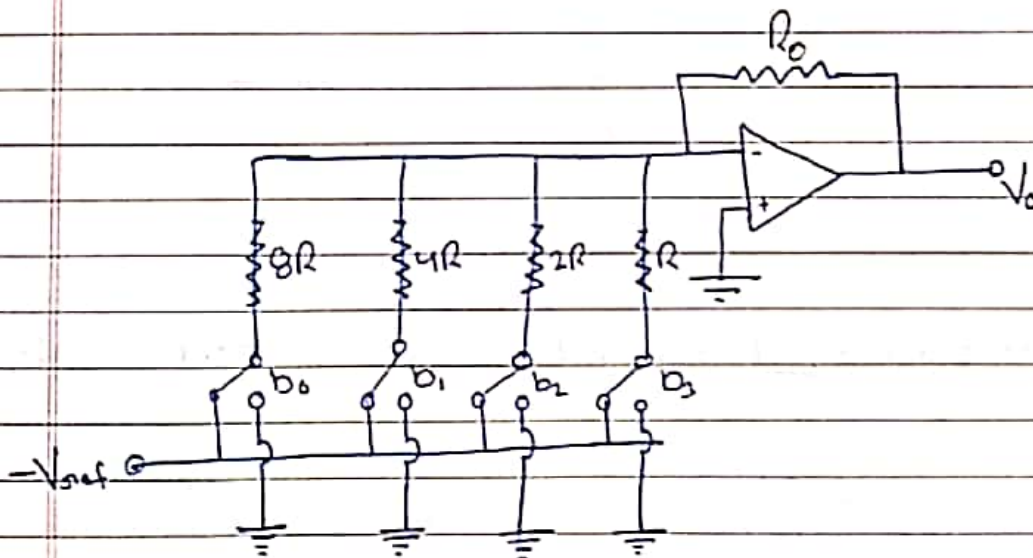


Successive-approximation type  
A/D Converter

## \* Digital to analog Converter

⇒ Two methods are commonly used for digital to analog conversion:-

- Weighted resistor. → [Simple but accuracy is not good]
- R2R Ladder network. → [Little more complicated but is more accurate]



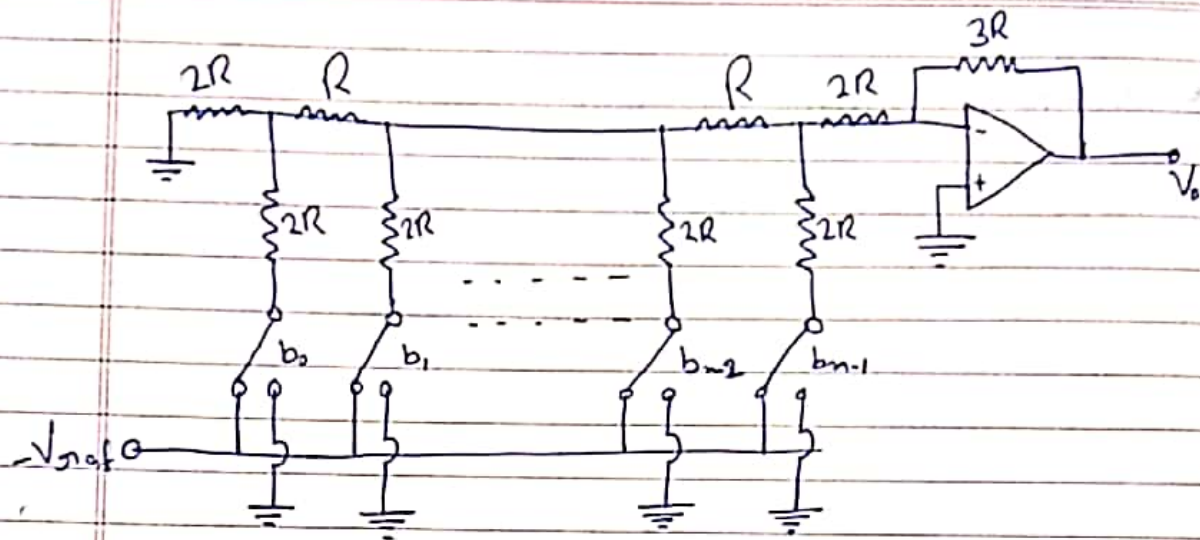
### D/A Converter using Weighted resistors

⇒  $b_0, b_1, b_2, \dots, b_n$  can either be zero or one.

$$V_0 = \frac{R_0}{R} \left( b_3 + \frac{b_2}{2} + \frac{b_1}{4} + \frac{b_0}{8} \right) V_{ref}$$

⇒ as the number of bits is increased the range of resistor values becomes large and consequently the accuracy becomes poor.





### n-Bit D/A Converter using an R-2R ladder

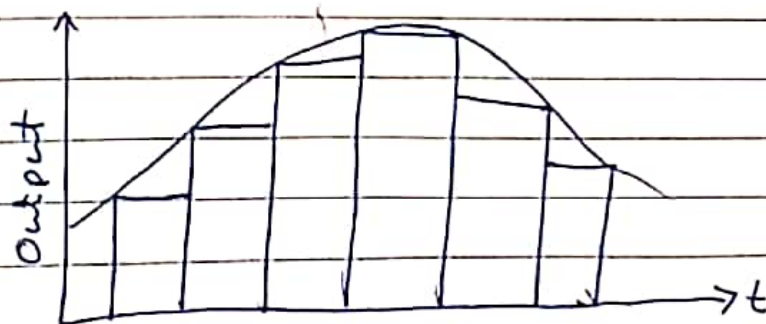
⇒ All resistors involved are either  $R$  or  $2R$ . This means that a high level of accuracy can be achieved.

$$V_0 = \frac{1}{2} \left( b_{n-1} + \frac{1}{2} b_{n-2} + \dots + \frac{1}{2^{n-1}} b_0 \right) V_{ref}$$

### \* Reconstructing the input Signal by Hold Circuits

⇒ The Sampling operation produces an amplitude-modulated <sup>analog</sup> signal. The function of hold ~~signal~~ circuit is to reconstruct the analog signal by filling the space between.

# Zero-order hold ⇒ The hold circuit that produces such a staircase waveform is called a zero order hold.

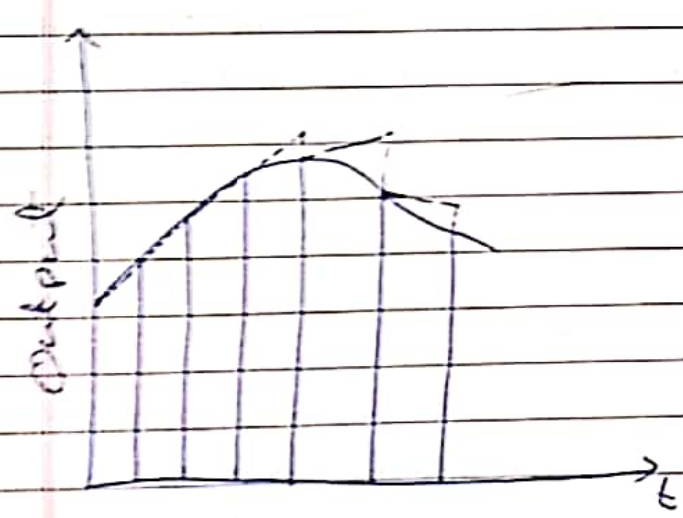


## = Higher Order hold Circuit

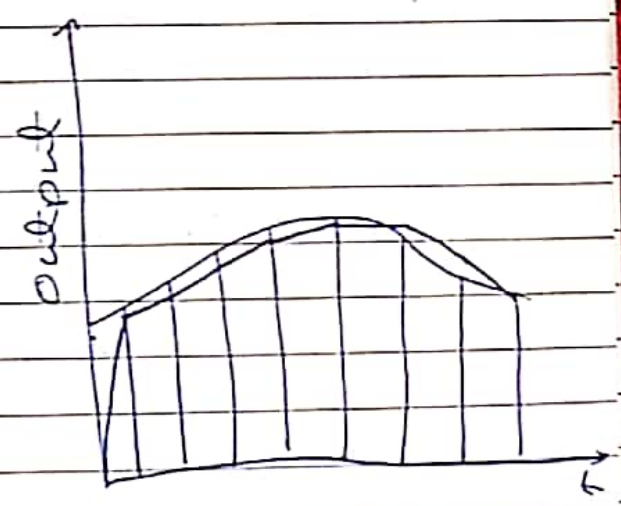
- First order hold Circuit
- Second order hold Circuit

## = Interpolative first order hold

→ It constructs the original signal much more accurately but there is delay of 1 sampling period.



First Order hold



Interpolative First order hold

