

Image Pipeline

- ⇒ image_pipeline fills the gap between getting raw images from a camera driver and higher-level vision processing.
- ⇒ The image_pipeline stack is designed to process raw camera images into useful inputs to vision algorithms:
- ⇒ Components include:

1. Calibration:

- ↳ Cameras must be calibrated in order to relate the images they produce to the three-dimensional world.

2. Monocular processing:

- ↳ The raw image stream can be piped through the `image_proc` node to remove camera distortion.
- ↳ The node also performs color interpolation for Bayer pattern color cameras.

3. Stereo processing:

- ↳ The `stereo_image_proc` node performs the duties of `image_proc` for a pair of cameras co-calibrated for stereo vision.

4. Depth processing:

- ↳ `depth_image_proc` provides nodelets for processing depth images.

5. Visualization:

- ↳ The `image_view` package provides a lightweight alternative to rviz for viewing an image topic.

★ Hardware Requirement

- ⇒ The image pipeline will work with any conforming ROS camera driver node.
- ⇒ The minimal requirements for such a node are:

