

Relative Orientation: Fundamental and Essential Matrix

★ Camera Pair

- A stereo camera
- One camera that moves

{ Two configurations from which images have been taken }

★ Orientation parameters for the camera pair & Relative Orientation

⇒ The orientation of the camera pair can be described using independent orientations for each camera.

- Calibrated camera: $6 + 6 = 12$ parameters
- Uncalibrated camera: $11 + 11 = 22$ parameters.

★ Can we estimate the camera motion without knowing the scene?

- Which parameters can we obtain and which not?

→ We cannot obtain the (global) translation and rotation as well as the scale.

* What we can compute

→ The rotation R of the second camera w.r.t the first one (3 parameters)

→ The direction B of the line connecting the two center of projection (2 parameters)

→ We do not know their distance

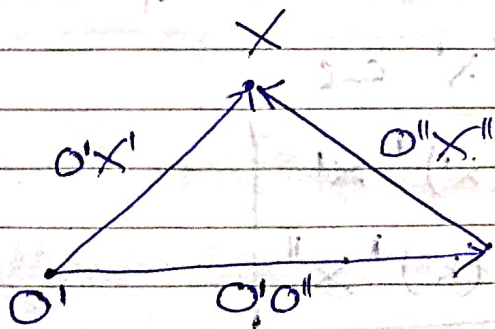
* For Uncalibrated Cameras

⇒ Projective transform (15 parameters)

⇒ Thus, for uncalibrated cameras, we can only obtain $22 - 15 = 7$ parameters given two images.

⇒ We need at least 5 points in 3D for the absolute orientation.

* Coplanarity Constraint for Straight-Line Pose solving (Uncalibrated) Cameras to Obtain the Fundamental matrix



⇒ Consider perfect orientation and the intersection of two corresponding rays:

⇒ The rays lie within one plane in 3D:

⇒ Coplanarity can be expressed by:

$$[O'X' \ O'O'' \ O''X''] = 0$$

↓
 { Scalar triple product } $\left\{ \begin{array}{l} X' \text{ \& } X'' \text{ refer to the} \\ \text{same point } X \text{ in space} \end{array} \right\}$

⇒ The direction of the vectors $O'X'$ and $O''X''$ can be derived from the image coordinates x' , x'' .

$$x' = P'X$$

$$x'' = P''X$$

$$P' = K' R' [I_3 | -X_0']$$

$$P'' = K'' R'' [I_3 | -X_0'']$$

⇒ The normalized directions of the vectors $O''X''$ and $O'X'$ are:

$$\begin{aligned} m_{X'} &= (R')^{-1} (K')^{-1} x' \\ m_{X''} &= (R'')^{-1} (K'')^{-1} x'' \end{aligned}$$

⇒ The base vector $O'O''$ directly results from the coordinates of the projection centers:

$$b = B = X_{O''} - X_{O'}$$

⇒ From Coplanarity Constraint we get :-

$$\Rightarrow [O'X' \ O'O'' \ O''X''] = 0$$

$$\Rightarrow [{}^nX' \ b \ {}^nX''] = 0$$

$$\Rightarrow {}^nX' \cdot (b \times {}^nX'') = 0$$

$$\Rightarrow \boxed{{}^nX'^T S_b {}^nX'' = 0}$$

→ Skew-Symmetric matrix

$$\Rightarrow \underbrace{X'^T (K')^{-T} (R')^{-T} S_b (R'')^{-1} (K'')^{-1} X''}_{F} = 0$$

$$\Rightarrow F = (K')^{-T} (R')^{-T} S_b (R'')^{-1} (K'')^{-1}$$

$$\Rightarrow \boxed{F = (K')^{-T} R' S_b R''^T (K'')^{-1}}$$

→ This is called full demand matrix

⇒ It allows for expressing the Coplanarity Constraint by

$$\boxed{X'^T F X'' = 0}$$

★ Fundamental Matrix

⇒ The fundamental matrix is the matrix that fulfills the equation

$$\boxed{x'^T F x'' = 0}$$

for corresponding points.

⇒ The fundamental matrix contains all the available information about the relative orientation of two images from uncalibrated cameras.

★ Fundamental Matrix from the camera projection Matrices

⇒ If the projection matrices are given we can derive the fundamental matrix?

$$P', P'' \rightarrow F$$

⇒ Let the projection matrices be partitioned into a left 3×3 matrix and a 3 vector as

$$P' = [A' | a']$$

$$P'' = [A'' | a'']$$

$$A' = K' R' \quad a' = -K' R' X_0$$

$$A'^{-1} a' = (K' R')^{-1} a' = -R'^T K'^{-1} K' R' X_0 = -X_0$$

$$X_0 = -A'^{-1} a'$$

$$\text{So } b_{12} = A''^{-1} a'' - A'^{-1} a'$$

$$\Rightarrow \text{So, } \boxed{F = A'^{-T} S_{b_{12}} A'^{-1}}$$

★ Essential Matrix (For Calibrated Camera)

$$kx' = k'^{-1} x' \quad kx'' = k''^{-1} x''$$

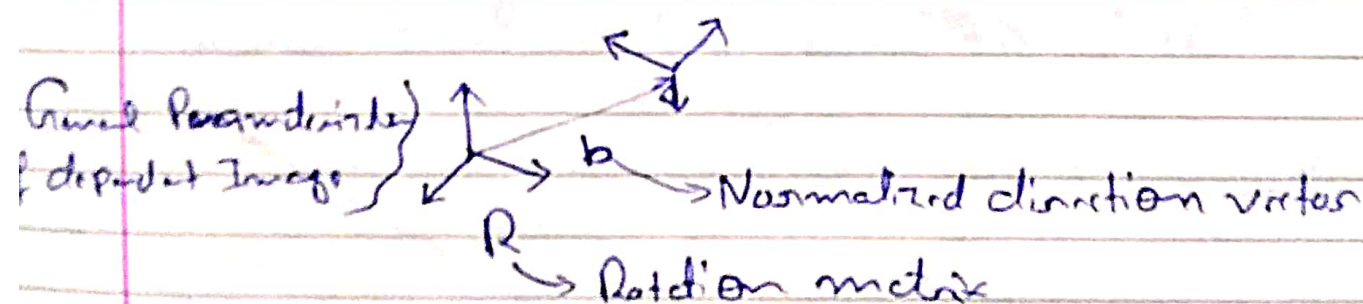
$$\Rightarrow x'^T F x' = 0$$

$$\Rightarrow \underbrace{x'^T (k')^{-T}}_{kx'^T} \underbrace{(R')^{-T} S_D (R'')^{-1}}_E \underbrace{(k'')^{-1} x''}_{kx''} = 0$$

$$\Rightarrow \boxed{kx'^T E kx'' = 0}$$

Essential matrix

★ Popular parameterizations for the relative orientation



$$\Rightarrow \text{For first cam } R' = I_3$$

$$\Rightarrow \text{For second cam } R'' = R$$

$$\Rightarrow K_X^T S_b R^T K_X^T = 0 \quad \text{with } |b|=1$$

\Rightarrow The resulting 5 degrees of freedom are

$$(\underbrace{B_x \ B_y \ B_z}_b, \underbrace{\omega \ \phi \ K}_R) \quad \text{with } B_x^2 + B_y^2 + B_z^2 = 1$$

$$\begin{array}{c} \text{---} \quad \text{---} \quad \text{---} \\ \quad \quad \quad \times \quad \quad \quad \times \quad \quad \quad \times \end{array}$$

$$0 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} B_x \\ B_y \\ B_z \end{pmatrix} = \begin{pmatrix} B_x \\ B_y \\ B_z \end{pmatrix}$$

$$0 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \omega \\ \phi \\ K \end{pmatrix} = \begin{pmatrix} \omega \\ \phi \\ K \end{pmatrix}$$

$$\Rightarrow \text{For first com } B' = I$$

$$\Rightarrow \text{For second com } B' = R$$