

Odometry

⇒ It is use of data from motion sensors to estimate change in position over time.

{ Position relative to a
starting location }



Navigation

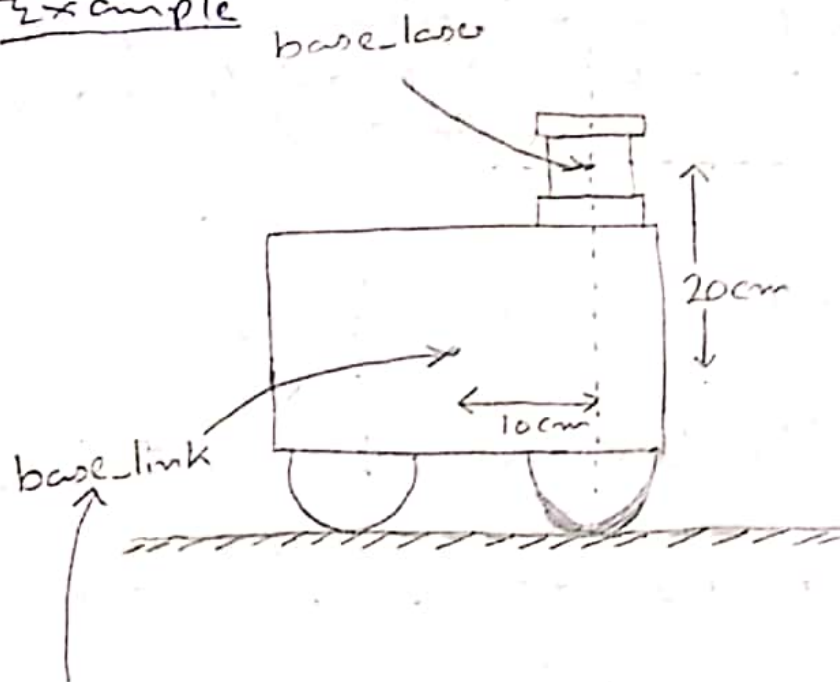
1. Setting up your robot using tf

* Transform Configuration

⇒ Many ROS packages require the transform tree of a robot to be published using the tf software library.

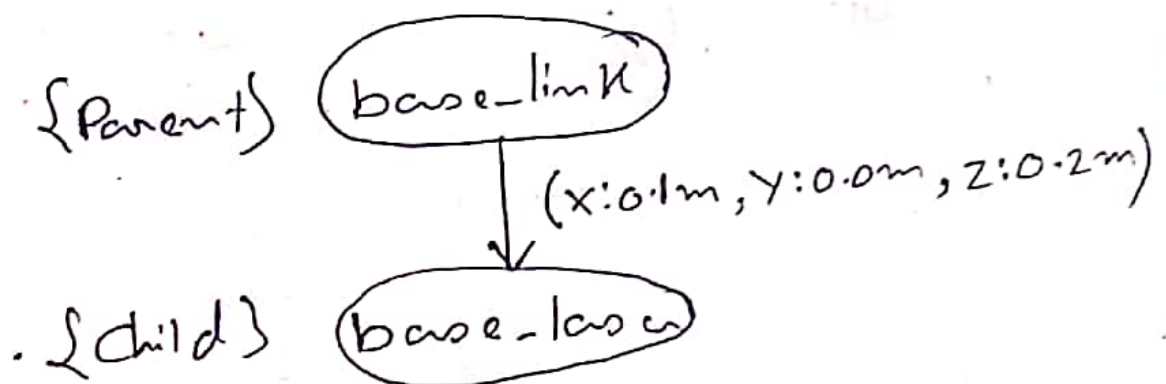
→ { defines offsets in terms of
both translation and rotation
between different coordinate
frames }

Example



For navigation it's important
that this be placed at the
rotational center of the robot

⇒ Each node in the transform tree
corresponds to a coordinate frame
and each edge corresponds to the
transform ~~that~~ that needs to
be applied to move from the current
node to its child.



⇒ Parent and child distinction is important because it assumes that all transform moves from parent to child.

* Writing Code

* Broadcasting a Transform

```
#include <tf/transform-broadcaster.h>
```

```
tf::TransformBroadcaster broadcaster;
```

```
while (n.OK()) {
```

```
  broadcaster.sendTransform(
```

```
    tf::StampedTransform(
```

```
      tf::Transform(tf::Quaternion
```

```
        (0,0,0,1), tf::Vector3(0.1,0.0,0.2),
```

```
        ros::Time::now(), "base_link",  
        "base_laser"));
```

```
  n.sleep();
```

```
}
```

{ Child node }

{ Parent node }

* Using a Transform

#include <tf/transform_listener.h>

⇒ It includes files that we need to create a tf::TransformListener.

→ TransformListener object automatically subscribe to the transform message topic over ROS and manages all transform data coming in over the wire.

void transformPoint (const tf::TransformListener & listener)

0.2 // ⇒ We'll create a function that takes a point in the "base-laser" frame and transforms it to the "base-link" frame.

listener.transformPoint ("base-link", laser-point, base-point);

⇒ Give the data in laser-point to base-point with respect to "base-link" frame

★ Building the Code

CMakeLists.txt

```
add_executable(tf_broadcaster  
               src /tf-broadcaster.cpp)
```

```
add_executable(tf_listener src /tf-listener.cpp) ★
```

```
target_link_libraries(tf_broadcaster  
                     ${Catkin_LIBRARIES}) ★
```

```
target_link_libraries(tf_listener  
                     ${Catkin_LIBRARIES})
```

2. ★ Basic Navigation Tuning Guide

★ Range Sensors

→ Ensure Laser Scan data is correct and is coming at expected rate.

★ Odometry

{AMCL}

★ Localization

⇒ First run either gmapping or Karto and joystick the robot around to generate a map.

⇒ Then use this map with AMCL and make sure that the robot stays localized.

* The Costmap

* Local & Global Planner

3.

Setup and Configuration of the Navigation stack on a robot

⇒ The navigation stack requires that the robot be publishing information about the relationships between coordinate frames using tf.

⇒ The navigation stack assumes that these sensors are publishing either sensor_msgs/LaserScan or sensor_msgs/PointCloud messages over ROS.

⇒ The navigation stack requires that odometry information be published using tf and the nav_msgs/Odometry message.

⇒ The navigation stack assumes that it can send velocity commands using a geometry_msgs/Twist message assumed to be in the base coordinate frame of the robot on the "cmd_vel" topic.

2. Tw

⇒ 1

⇒ map-server is optional for navigation stack.

4.

Publishing Odometry Information over ROS

⇒ The navigation stack uses Tf to determine the robot's location in the world and relate sensor data to a static map.

↳ Tf does not provide any information about the velocity of the robot.

⇒ Because of this, the navigation stack requires that any odometry source publish both a transform and a nav_msgs/Odometry message over ROS that contains velocity information.

2. The nav_msgs/Odometry Message

⇒ The nav_msgs/Odometry message stores an estimate of the position and velocity of ~~any~~ a robot in free space.

Header header

string child_frame_id

geometry_msgs/PoseWithCovariance pose

geometry_msgs/TwistWithCovariance twist