BNs: Imperance

* Informer

=> Calculating some world quantity from a joint Porobability distribution.

* Variable Elimination

=> Idea: Interleave joining & mongindizing!

Factor Zoo

-> Zoo1

-> Joint distribution P(X,Y)

-> School Joint P(x,Y)

-> Zoo1

-> Single Condition P(Y | ox)

-> Family of Condition P(Y | X)

-> Zoo3

-> Sporified family P(Y | X)

* General Vaniable Elimination

- Query P(Q | E, = e,, -- Ex = ex)
- Start with mitid fectors
 Ly Local CPTs (but instantiated by evidence)
- While there are Still hidden vanishes

 Pick a hidden vanishe H

 Toint all factors mentioning M

 Eliminate (sum out) H
- Join all namating factors komatine.

* Polytones

- A polytree is a directed graph with no undirected cycles.
- For poly-tree you can charage find a ordering that is efficient.
- Cent-set Conditioning for baye's not inference > Choose set of variables such that if nomeved only a polytime oromains.