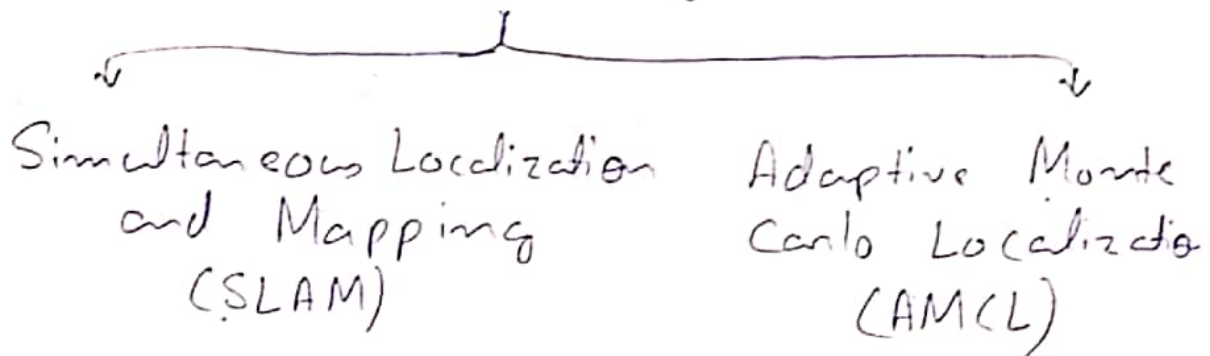


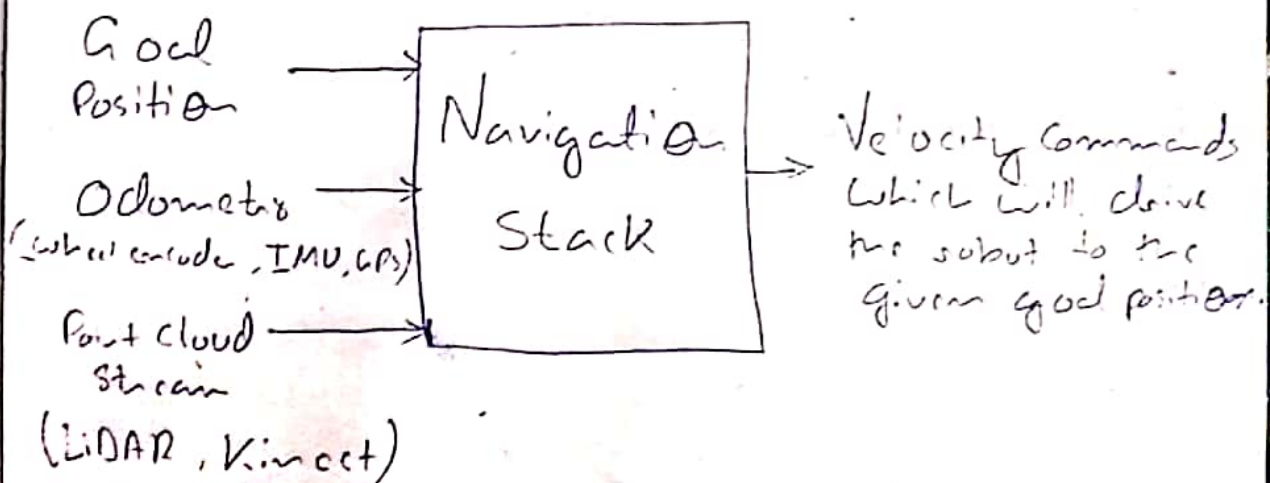
Navigation Stack

⇒ Mobile robot navigation.



* Understanding ROS Navigation stack

⇒ The main aim of the ROS navigation package is to move a robot from the start position to the goal position, without making any collision with the environment.



Inputs to Navigation Stack

① Odometry Source

⇒ Odometry data of a robot gives the robot position with respect to its starting position.

⇒ Main Odometry Sources:-

→ Wheel encoders

→ IMU

→ 2D/3D Cameras. (Visual Odometry)

⇒ The Odom value should publish to the Navigation Stack, which has a message type of `nav_msgs/Odometry`.

↓
{ Can hold position &
Velocity of robot }

② Sensor Source

⇒ We have to provide laser scan data or point cloud data to the Navigation Stack for mapping the robot environment.

⇒ This data, along with odometry, combines to build global and local cost map.

⇒ The data should be of type `Sensor_msgs/LaserScan` or `sensor_msgs/PointCloud`

① Sensor transforms / tf

⇒ The robot should publish the relationship between the robot coordinate frame using ROS tf.

② Base - Controller

⇒ The main function of the base Controller is to convert the output of the Navigation Stack, which is twist (geometry_msgs/Twist) message, and convert it into corresponding motor velocities of the robot.

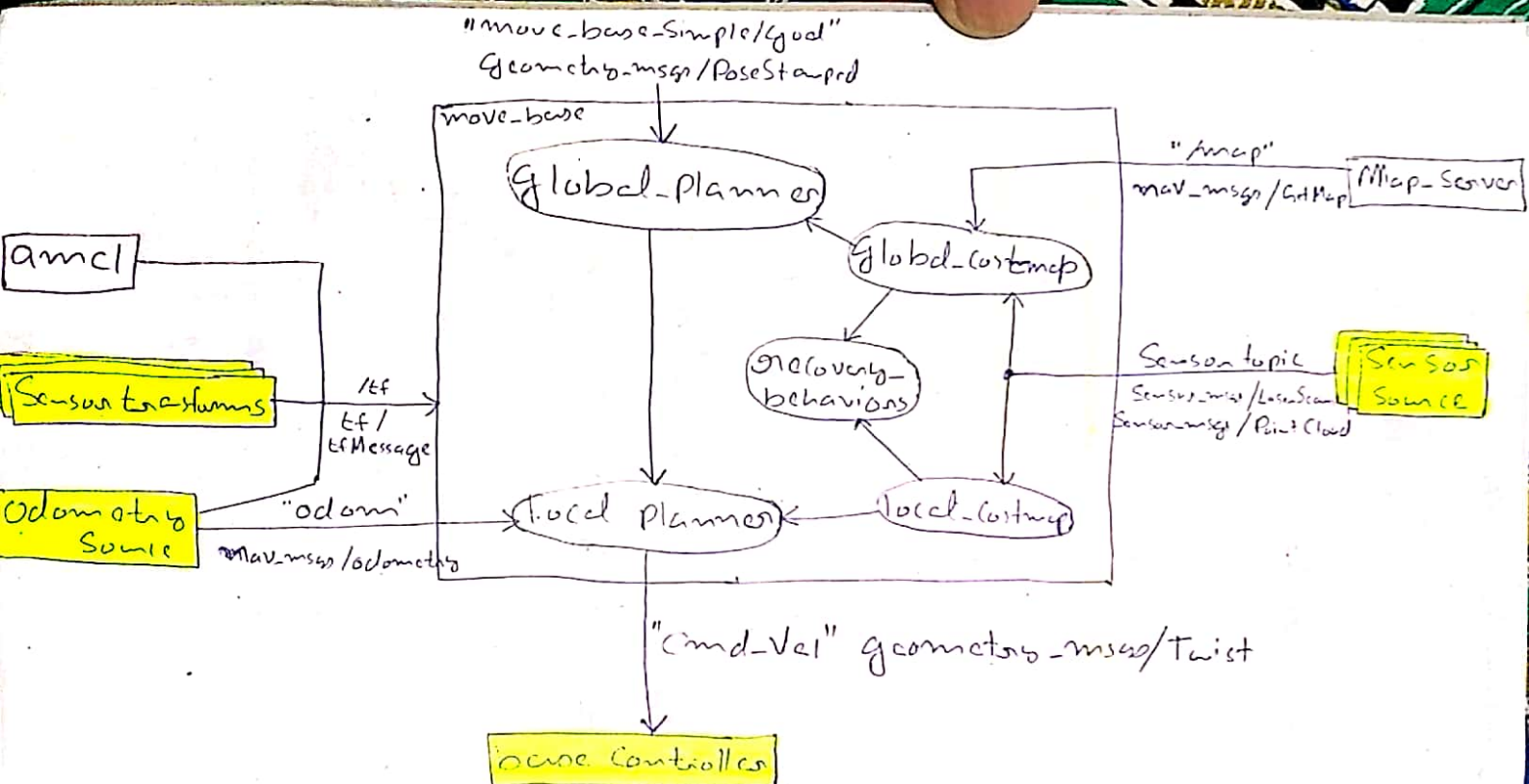
③ The optional nodes of the Navigation Stack are amcl and map server, which allow localization of the robot and help to save/load the robot map.

* Working with Navigation package

* Understanding the move_base Node

↓
From package move-base

⇒ The main function of this package is to move a robot from its current position to its goal position with the help of other Navigation nodes.



⇒ The move_base node basically is an implementation of **SimpleActionServer** which takes a goal pose with the message type (geometry_msgs/PoseStamped)

↳ move_base node subscribes the goal from a topic called move_base_simple/goal.

When move_base node receives a goal pose.

↓
It links to Components such as
global-planner
local-planner
recovery-behavior
global-costmap
local-costmap

↓
Generates the output which is the Command Velocity (geometry_msgs/Twist)

↓
and Send to the base Controller for moving the robot to achieve the goal Pose.

⇒ Following is the list of all the packages which are linked by the move-base node:

global-planner

⇒ This package provides libraries and nodes for planning the optimum path from the current position of the robot to the goal position with respect to the robot map.

⇒ This package has implementation of path finding algorithms such as A^* , Dijkstra, and so on for finding the shortest path from the current robot position to the goal position.

local-planner

⇒ It takes the Odometry and Sensor reading, and send an appropriate velocity command to the robot controller for completing a segment of the global path plan.

⇒ This package is the implementation of the trajectory rollout and dynamic window algorithms.

rotate_recovery

⇒ This package helps the robot to recover from a local obstacle by performing a 360° rotation.

Clean - Costmap - recovery

⇒ Also for recovering from a local obstacle by cleaning the Costmap by preventing the current Costmap used by the Navigation Stack to the Static map.

Costmap-2D

⇒ The main use of this package is to map the robot environment.

↳ Robot can only plan a path with respect to a map.

⇒ In ROS, we create 2D or 3D occupancy grid maps, which is a representation of the environment in grid of cells.



Each Cell has a probability value which indicate whether the cell is occupied or not.

⇒ There are global Cost maps for global navigation and local Cost map for local navigation.

⇒ Other packages which are interfaced to the move-base node:

◎ map-server:

⇒ Map server package allows us to save and load the map generated by the Costmap 2D package.

◎ AMCL

→ Method to localize the robot in map

⇒ This approach uses particle filter to track the pose of the robot with respect to the map.

→ With the help of probability theory.

⇒ In the ROS system, AMCL can only work with maps which were built using laser scans.

◎ gmapping

⇒ Implementation of an algorithm called Fast SLAM which takes the laser scan data and odometry to build a 2D occupancy grid map.

★ Overall Working of Navigation Stack

1) Localizing on the map

→ The first step the robot is going to perform is localizing itself on the map.

(AMCL package)

2) Sending a goal and path planning

→ After getting the current position of the robot, we can send a goal position to the move-base node.

→ Move-base node will send this goal position to a global planner.

→ Global planner will plan the path from the current robot position to the goal position.

→ Global planner sends this path to the local planner, which executes each segment of the global plan.

→ Local planner gets the odometry and the sensor value from the move-base node and finds a collision-free local plan for the robot.

(local cost map)

3) Collision recovery behavior

- If the robot is stuck somewhere, the Navigation package will trigger the recovery behaviors modes.

4) Sending Command Velocity

- The local planner generates Command Velocity in the form of a twist message to the robot base Controller.
- The robot base Controller converts the twist message to the equivalent motor speed.



★ Building a map using SLAM

⇒ slam_gmapping, is the implementation of SLAM which helps to create a 2D occupancy grid map from the laser scan data and the mobile robot pose.

Creating a launch file for gmapping

⇒ The main task while creating a launch file for the gmapping process is to set the parameters for the slam_gmapping node and the move_base node.

