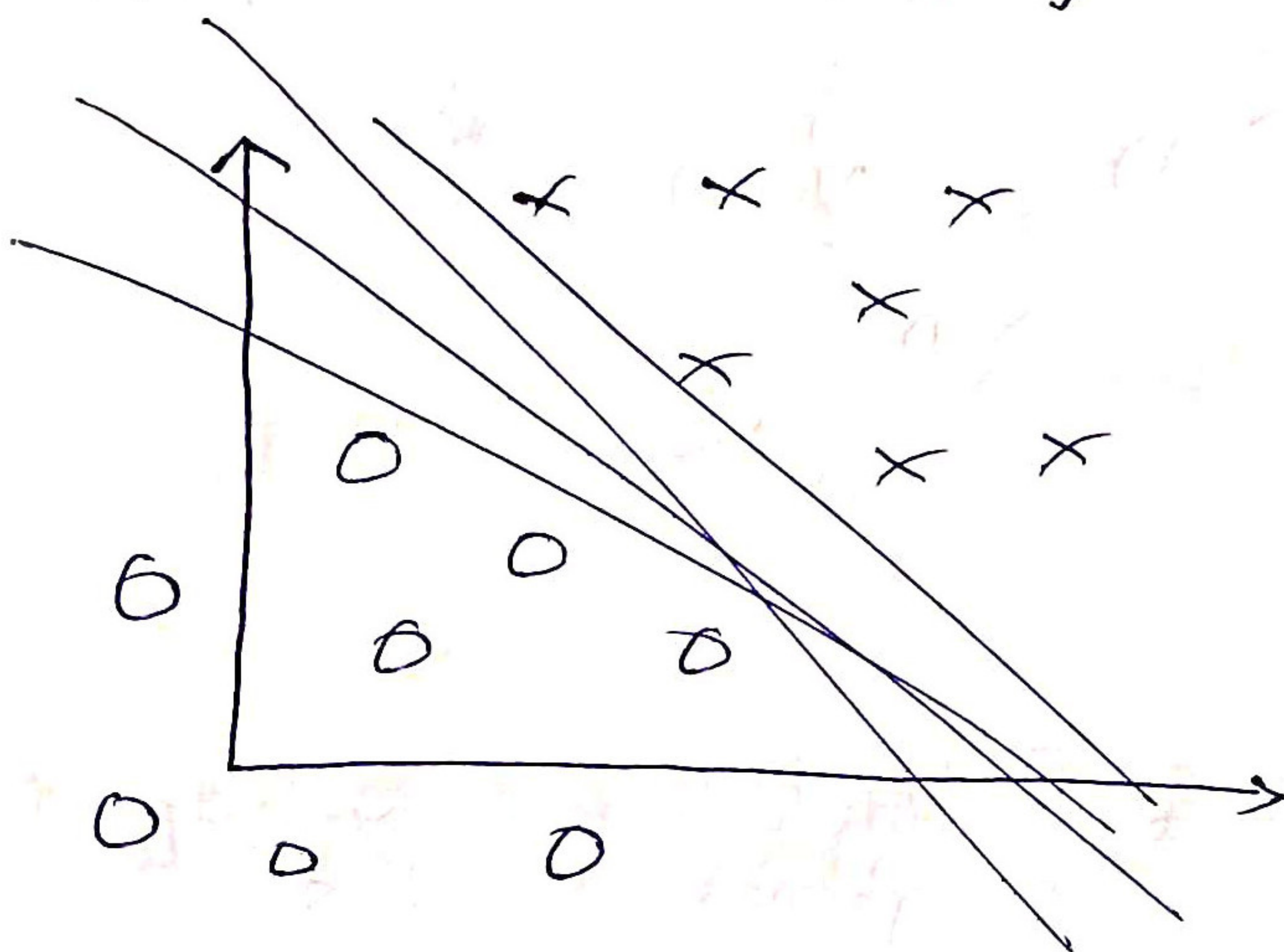


SVM

(Support Vector Machine)



⇒ It is an algorithm for performing binary classification.

↳ We take feature vector x map it to high dimension vect.
 $x \rightarrow x^*$

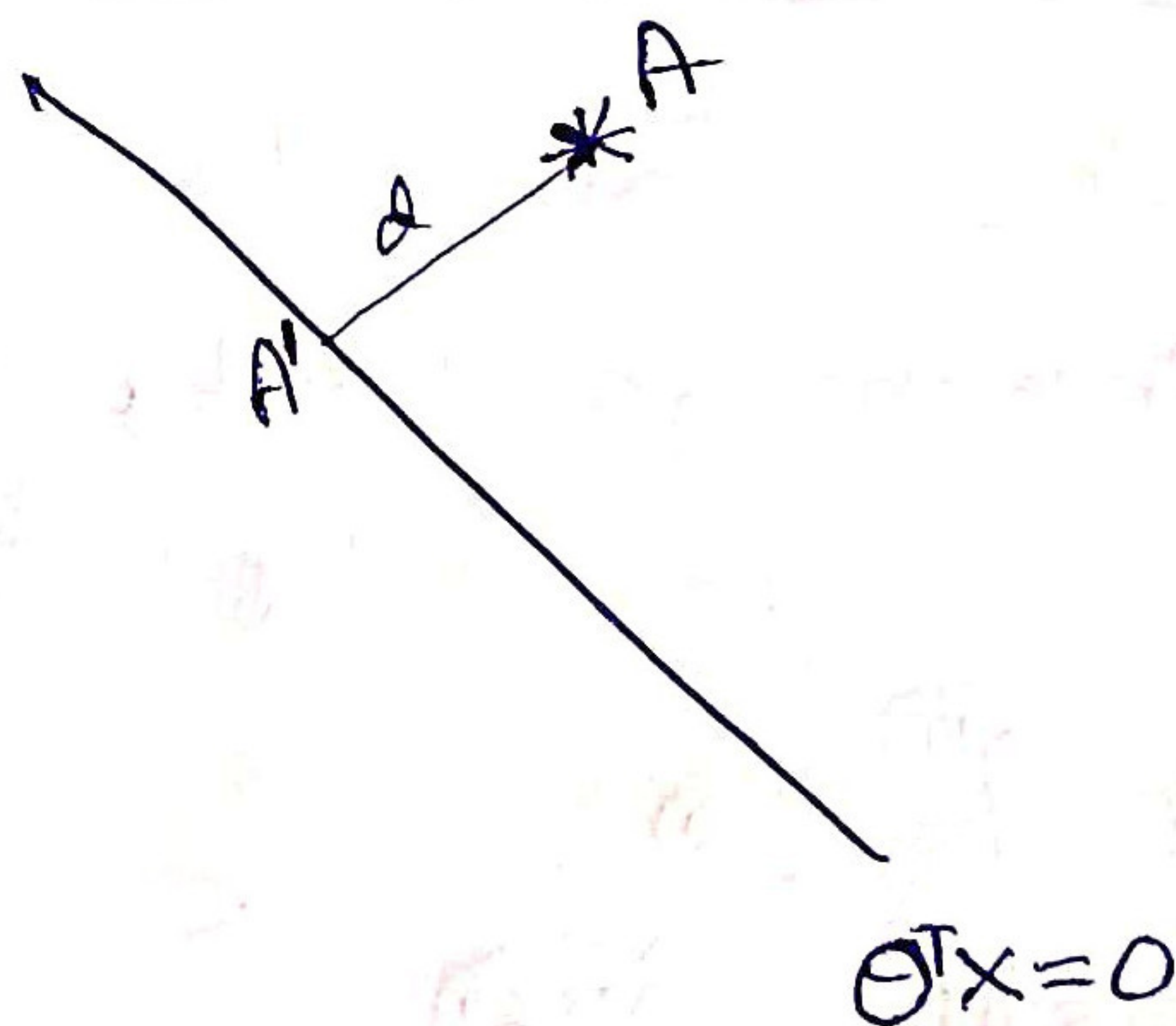
Optimal Margin Classifier

⇒ Assumption: Inputs can be separated ^{into different classes} by a linear decision boundary.

margin

→ Functional Margin $\theta^T A$

→ Geometric Margin



\Rightarrow Let $\{ (x^{(i)}, y^{(i)}) \mid x^{(i)} \in \mathbb{R}^n, y^{(i)} \in \{-1, 1\}, i \in \{1, \dots, m\} \}$
be the training set.

Objective: Find linear decision boundary ~~separating~~ separating
the + and -ve examples.

Assumption: Inputs are Linearly Separable.

\Rightarrow Let the separating hyperplane be parametrized as

$$\omega^T x + b = 0, \omega \in \mathbb{R}^n \text{ \& } b \in \mathbb{R}$$

Let us define

\Rightarrow Margin for a data point $(x^{(i)}, y^{(i)})$:

① Functional Margin

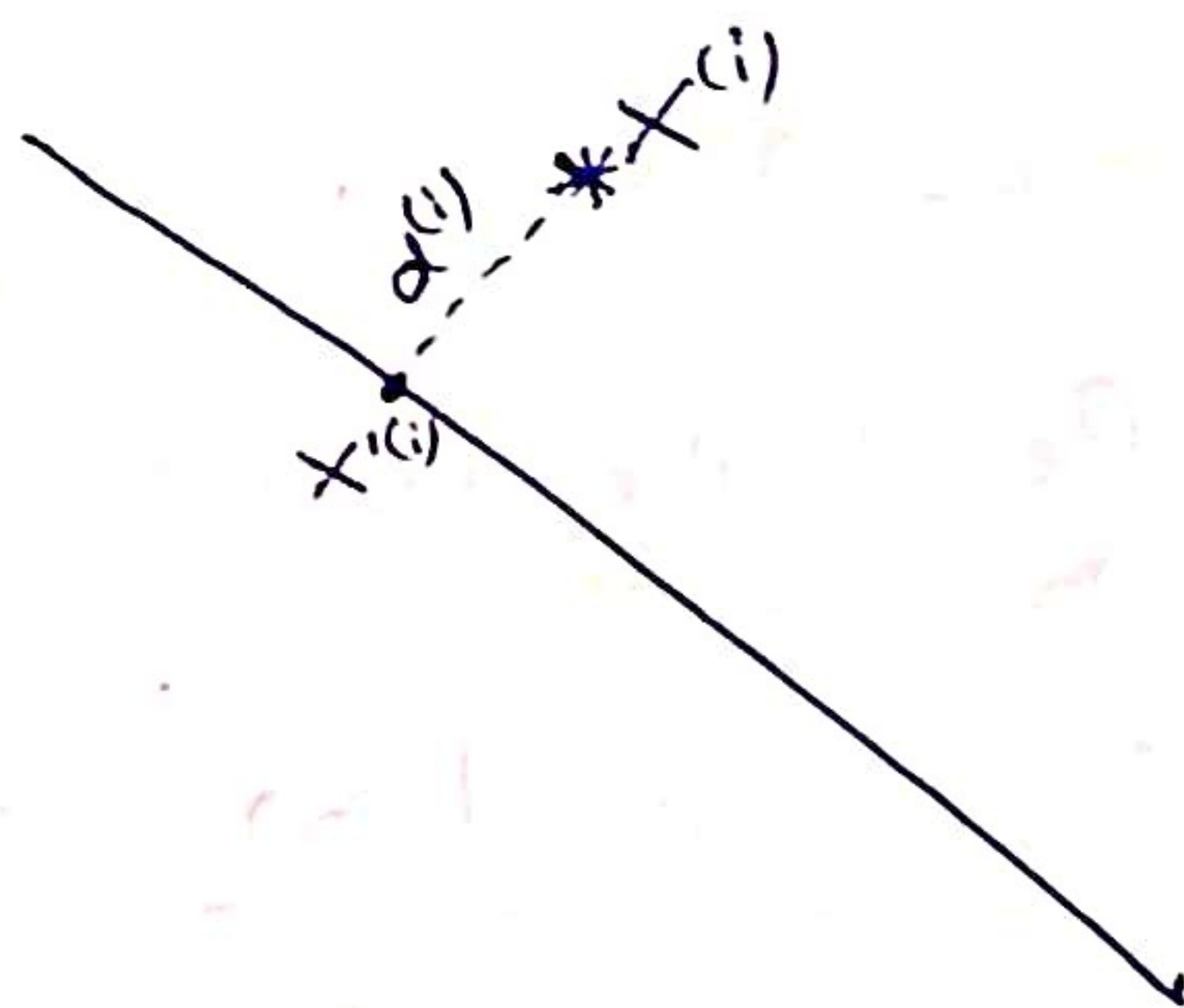
$$y^{(i)} \theta^T x^{(i)}$$

or

$$\theta = \begin{bmatrix} b \\ \omega \end{bmatrix}$$

$$y^{(i)} [\omega^T x^{(i)} + b]$$

② Geometric Margin



Margin

\rightarrow Gives a sense of how
far a point is from
Separating line.
(decision boundary)
(No direction)

$$x'^{(i)} = x^{(i)} - d^{(i)} y^{(i)} \frac{\omega}{\|\omega\|_2}$$

$$\omega^T x'^{(i)} + b = 0$$

$$\omega^T x^{(i)} - d^{(i)} y^{(i)} \frac{\omega^T \omega}{\|\omega\|_2} + b = 0$$

$\nearrow \|\omega\|_2^2$
 $\searrow \|\omega\|_2$

$$d^{(i)} y^{(i)} \|w\|_2 = w^T x^{(i)} + b$$

$$\Rightarrow d^{(i)} = y^{(i)} \left(\left(\frac{w}{\|w\|_2} \right)^T x^{(i)} + \frac{b}{\|w\|_2} \right)$$

(Euclidean)

\Rightarrow Geometric margin is the absolute distance[↑] of a data point from the decision boundary.

* Geometric Margin of training Set

$$\min_i d^{(i)}$$

or

$$\min_i y^{(i)} \left(\left(\frac{w}{\|w\|_2} \right)^T x^{(i)} + \frac{b}{\|w\|_2} \right)$$

\Rightarrow Optimal margin Classifier, finds ^{the} ~~a~~ decision boundary that maximizes the geometric margin.

\Rightarrow The above can be formulated as the ^{following} optimization Problem :

$$\max_{w, b} \min_i y^{(i)} \left(\frac{w^T x^{(i)} + b}{\|w\|_2} \right) \quad \forall i = \{1, \dots, m\}$$

$$\begin{array}{ll} \max & \gamma \\ w, b, \gamma & \\ \text{st} & \frac{y^{(i)} (w^T x^{(i)} + b)}{\|w\|_2} \geq \gamma \quad \forall i = \{1, \dots, m\} \end{array}$$

⇒ In this optimization problem, we can scale $\|w\|_2$ whatever we want without changing the decision boundary.

⇒ So, let $\|w\|_2 = \frac{1}{\gamma}$

$$\Rightarrow \begin{aligned} & \max_{w, b} \frac{1}{\|w\|_2} \\ & \text{st } y^{(i)}(w^T x^{(i)} + b) \geq 1 \quad \forall i = 1, \dots, m \end{aligned}$$

{ This can be easily solved using QP }

$$\begin{aligned} & \min_{w, b} \frac{1}{2} \|w\|_2^2 \\ & \text{st. } y^{(i)}(w^T x^{(i)} + b) \geq 1 \quad \forall i = 1, \dots, m \end{aligned}$$

★ Expressing Optimal Margin classifier optimization in terms of $\langle x^{(i)}, x^{(j)} \rangle$

⇒ Assumption

$$w = \sum_{i=1}^m \alpha_i x^{(i)} \quad \left\{ \begin{array}{l} \text{Representer Theorem justifies} \\ \text{this assumption} \end{array} \right\}$$

$$w = \sum_{i=1}^m \alpha_i y^{(i)} x^{(i)}$$

{ To make the maths, little bit easier }

⇒ When we plug this ω to the OMC problem we get:

$$\begin{aligned} \min_{\alpha, b} \quad & \frac{1}{2} \sum_i \sum_j \alpha_i \alpha_j y^{(i)} y^{(j)} \langle x^{(i)}, x^{(j)} \rangle \\ \text{St.} \quad & y^{(i)} \left(\sum_j \alpha_j y^{(j)} \langle x^{(i)}, x^{(j)} \rangle + b \right) \geq 1 \end{aligned}$$

⇒ So entire optimization problem can be written in terms of $\langle x^{(i)}, x^{(j)} \rangle$.

⇒ At the prediction stage also result can be expressed in terms of $\langle x^{(i)}, x^{(j)} \rangle$.

$$\begin{aligned} h_{\omega, b}(x) &= g(\omega^T x + b) \\ &= g \left(\sum_i \alpha_i y^{(i)} \langle x^{(i)}, x \rangle + b \right) \end{aligned}$$

★ Kernel Trick

⇒ Applying kernel trick to optimal margin classifier is referred to as SVM.

⇒ Applying kernel trick:

① Write algorithm in terms of $\langle x^{(i)}, x^{(j)} \rangle$

② Let there be some mapping from $x \rightarrow \phi(x)$

③ Find a way to compute $K(x, z) = \phi(x)^T \phi(z)$

④ Replace $\langle x, z \rangle$ in algorithm with $K(x, z)$