<?xml version="1.0" encoding="utf-8"?> <RelativeLayout

Practical No: 06b

Aim : Create an android application to display Alert Dialog on pressing the back button.

activity main.xml

```
xmlns:android="http://schemas.android.com/apk/res/android"
     xmlns:app="http://schemas.android.com/apk/res-auto"
     xmlns:tools="http://schemas.android.com/tools"
     android:layout width="match parent"
     android:layout_height="match_parent"
     tools:context=".MainActivity">
     <Butto
          android:id="@+id/button"
          android:layout_width="wrap_content"
          android:layout_height="wrap_content"
          android:layout_alignParentStart="true"
          android:layout_alignParentLeft="true"
          android:layout_alignParentTop="true"
          android:layout_marginStart="127dp"
          android:layout_marginLeft="127dp"
          android:layout_marginTop="204dp"
          android:onClick="openAlert"
          android:text="Click Me for Alert"
          tools:layout_editor_absoluteX="148dp"
          tools:layout_editor_absoluteY="158dp" />
</RelativeLayout>
                                            MainActivity.java
package com.example.myapplication;
import android.content.DialogInterface; import
android.support.v7.app.AlertDialog; import
android.support.v7.app.AppCompatActivity; import
android.os.Bundle; import android.view.View; import
android.widget.Toast;
public class MainActivity extends AppCompatActivity {
     @Override
     protected void onCreate(Bundle savedInstanceState)
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
     public void openAlert(View view)
        AlertDialog.Builder alertDialogBuilder = new AlertDialog.Builder(this);
               alertDialogBuilder.setMessage("Are you sure,You wanted to make decision");
        alertDialogBuilder.setPositiveButton("yes", new DialogInterface.OnClickListener() {
               @Override public void onClick(DialogInterface arg0, int arg1)
                    Toast.makeText(MainActivity.this, "You clicked yes button", Toast.LENGTH_LONG).show();
              } });
        alertDialogBuilder.setNegativeButton("No",newDialogInterface.OnClickListener()
               @Override public void onClick(DialogInterface dialog, int which) {
               finish();
```

Advanced Mobile Programming

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```
} });
AlertDialog alertDialog = alertDialogBuilder.create();
alertDialog.show();
}
```

Output



