Edwin Zamudio

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edwin.computer

github.com/notedwin

Education

Illinois Institute of Technology

Bachelor's of Science in Computer Science

Expected December 2021

GPA: 3.15/4.00

- Related Courses: Systems Programming, Database Management, Data Structures, Algorithms, Computer Networks, Information Security, Ethical Hacking, Data Mining
- Extracurriculars: Herald and Greer Scholarship Recipient, Association of Computing Machinery

Experience

Software Engineer Chicago, IL

HaxML: Virtual Soccer Analytics Platform

December 2020 - January 2021

- Developed and deployed machine learning models to predict expected goals for online soccer game, HaxBall.
- Designed and implemented methods to efficiently extract defender positioning, ball speed, and shot angles, from a dataset of 400,000+ kicks and 30 million player position data points.
- Improved model precision from 36.4% to 75.7% (doubled) and recall from 1.5% to 17.2% (more than 10x).
- Technologies: Python, SciKit-Learn, Pandas, Matplotlib

Software Developer Chicago, IL

Idea Shop: Illinois Tech's Prototyping Shop

January 2020 - Present

- Developed and deployed a Python Flask web application to remove unnecessary face to face interactions such as reservation of workspaces within the Idea Shop during COVID-19 pandemic for 7,000+ students.
- Understood multiple codebases (approx. 5,000 lines each) in Python and JavaScript and multiple servers running 10 different services.
- Technologies: Python, MariaDB, JavaScript, Flask, Linux

IT Technician Chicago, IL

Illinois Institute of Technology

October 2018 - January 2020

- Closed an average of 7 customer support tickets per day in a fast-paced environment and received positive feedback from internal clients.
- Volunteered technical skills to aid organizations events at least 3 times a month resulting in less spending on events.
- Technologies: Computer Networking, Ticketing System, Enterprise Software

Projects

Restaurant Web Application(<u>restaurant.edwin.computer</u>)

September 2020 - Present

 Developed and deployed a Python Flask web application with user authentication and payment authorization using Stripe API.

Raspberry Pi 4B Server

March 2020 - Present

• Automated deployment of my website and Restaurant application by automating deployment using **Jenkins** and **bash scripting** to remove manual interactions and saving me ~15 minutes for every deployment.

Cyber Attack Map

December 2020 - Present

 Developed an Python application to geolocate SSH attackers on my Linux Server allowing me to automatically report suspicious IP addresses.

Skills

Programmed Over 2000 Lines Programmed Over 500 lines

Python, Java, C/C++, VIM JavaScript, SQL, BASH, Haskell, HTML/CSS

Frameworks and Tools

Flask, Nginx, Jenkins, Pandas, Scikit-Learn, Git, Linux, Django, React, Figma

Formal Languages Hobbies

Bilingual in English and Spanish Soccer, Cooking, Biking, Tetris