

**WITHIN  
MEDICAL**

**Computational  
Science Research**

*advanced computing capabilities*

**Industry Research**

*discovering new user experiences*

**Life Sciences**

*protein engineering*

**Complex System  
Research**

*introducing deeper systems*

**Design & Social  
Impact**

*enabling high impact*

**Design & Fabrication**

*interactive design tools*

**Machine Learning**

*machine learning and design*

**Research Transfer**

*consolidation and consistency*

**Robotics Lab**

*future vision of robotics*

**Simulation & Graphics  
Research**

*natural phenomena simulations*

**The Living**

*future of built environment*

**User Interface  
Research**

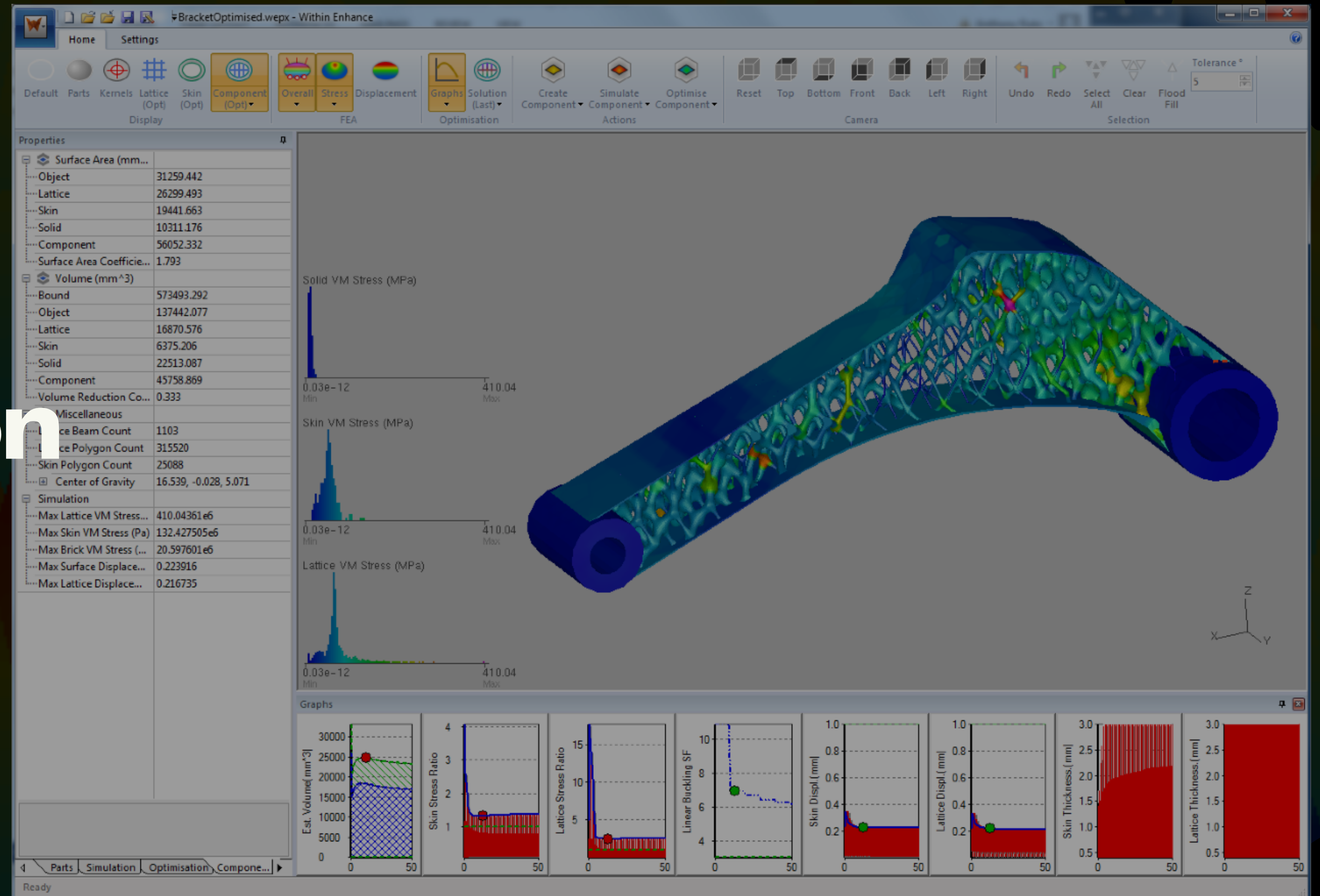
*human-computer interaction*

BEYOND

06

# Acquisition

*Within Medical*



BIAS FOR ACTION