Front-End Web Developer Nanodegree: General Timeline *Updated 4/1/2015*



Program Timeline

Your Nanodegree program will be an epic adventure. Each week, you'll learn and apply new skills, and you'll share successes and challenges with your learning community. Whatever your pace or daily schedule along the way, use the timeline below as a tool to make sure you stay on track with your cohort and cross the finish line to graduation. We can't wait to see where your adventure takes you!

Tasks listed should be completed by the end of each week except for **project submissions**, which are due on the **Monday of the week** that they're listed in. Links will take you to the Nanodegree program to tackle the tasks!

Click <u>here</u> to download this timeline, and <u>here</u> to see how to mark tasks as completed.

Week	What to work on	
Enrollment and Intro Project: Hello World!		
Week 0	 Enroll! Watch the <u>welcome video</u> Complete the <u>Readiness Assessment</u> Go through your <u>Nanodegree Orientation</u> Complete <u>Lesson 1</u> and <u>Lesson 1 Practice</u> of <u>Intro to HTML & CSS</u> 	
Week 1	☐ Finish Intro to HTML & CSS☐ Finish Intro Project: HTML5 Hello World	
	Project 1: Make a Portfolio Page	
Week 2	■ Submit Intro Project■ Complete Responsive Web Design Fundamentals through Lesson 3	
Week 3	Finish Responsive Web Design FundamentalsComplete <u>Responsive Images</u> through Lesson 2	
Week 4	☐ Finish Responsive Images	
Week 5	Finish Project 1: Make a Portfolio Page	
	Project 2: Interactive Resume	
Week 6	 □ Submit Project 1 □ Complete <u>Using Git and GitHub</u> □ Complete <u>JavaScript Basics</u> through Problem Set 1 	
Week 7	☐ Finish JavaScript Basics☐ Complete Intro to ¡Query	

Week 8	☐ Start Project 2: Interactive Resume
Week 9	☐ Finish Project 2
	Project 3: Classic Arcade Game Clone
Week 10	□ Submit Project 2 □ Finish Object Oriented JavaScript through Prototype Chains
Week 11	☐ Finish Object Oriented JavaScript through Prototypal Classes
Week 12	☐ Finish Object Oriented JavaScript
Week 13	☐ Finish <u>HTML5 Canvas</u>☐ Start <u>Project 3: Classic Arcade Game Clone</u>
Week 14	☐ Continue Project 3
Week 15	☐ Finish Project 3
	Project 4: Website Optimization
Week 16	☐ Submit Project 3☐ Complete Web Performance Optimization through Lesson 1
Week 17	☐ Finish Web Performance Optimization
Week 18	☐ Start Project 4: Website Optimization
Week 19	☐ Finish Project 4
	Project 5: Neighborhood Map Project
Week 20	□ Submit Project 4 □ Finish Intro to AJAX through Requests and APIs
Week 21	 □ Finish Intro to AJAX □ Finish <u>JavaScript Design Patterns</u> through Refactoring with Separation of Concerns
Week 22	☐ Finish JavaScript Design Patterns through Using an Organizational Library
Week 23	☐ Finish JavaScript Design Patterns☐ Start Project 5: Neighborhood Map Project
Week 24	☐ Continue Project 5
Week 25	☐ Continue Project 5
Week 26	☐ Finish Project 5
	Project 6: Feed Reader Testing
Week 27	□ Submit Project 5 □ Finish <u>JavaScript Testing</u> through Lesson 1
Week 28	☐ Continue learning JavaScript Testing
Week 29	Finish JavaScript TestingStart Project 6: Feed Reader Testing
Week 30	☐ Continue Project 6
Week 31	☐ Finish Project 6

Week 32	☐ Submit Project 6☐ Continue working on projects that need to be resubmitted
Week 33	Polish your resume and complete career prep
Week 34	☐ Graduate!