



# Geoff Huang

2D and 3D Animator / VFX Compositor



## Profile

Self-motivated 2D animator with a deep passion for visual storytelling and a drive for self improvement. Using self taught skills to develop and refine animated projects.



## Education

2024

↑  
2021

### Bachelor of Media Arts (Animation and Visual Effects)

*University of New South Wales, Sydney, Australia.*

#### Visual Effects:

- Integrated CG elements and matte paintings into live action plates.
- Matched colour and grading between plates.

#### Animation:

- Conceptualised and reworked referenced footage to create 3D animations.
- Independently realised a 2D short film.



## Experiences

present

↑  
2020

### 2D Animator on YouTube

- Independently written, produced and animated 2D animations.
- Composited many sound, visual and edited sequences.

2021

### Escapee

- A 2D animated short developed in UNSW.
- Featured in the UNSW ILLUMINATE Animation and Moving Image Festival 2023.



## Achievements

2023

### The Faculty of ADA Dean's List (Undergraduate)

*Awarded for High Academic Performance*



## Contact

✉ [notgeoffhuang@gmail.com](mailto:notgeoffhuang@gmail.com)

☎ 0426 113 210

🌐 [notgeoffhuang.github.io/website/](https://notgeoffhuang.github.io/website/)

🎬 [youtu.be/MBMjhRpIEJc?si=YUioA4RfAJyjPMh](https://youtu.be/MBMjhRpIEJc?si=YUioA4RfAJyjPMh)

🌐 [linkedin.com/in/geoff-huang-560634245](https://linkedin.com/in/geoff-huang-560634245)



## Skills

- 3D Animation
- 2D Animation
- Compositing
- Editing
- Storyboarding
- Character Concept Art



## Software Skills

- NukeX
- Tahoma2D
- Maya (Animation)
- Photoshop
- Blender
- Premiere Pro