Geoff Huang



Education

2024 ↑ 2021 Bachelor of Media Arts (Animation and Visual Effects)

University of New South Wales, Sydney, Australia. September 2024.

Visual Effects:

- Integrated 2D, 3D CG elements and matte paintings into live action plates.
- Experienced with keying, matte extractions as well as grading / colour correcting.
- Achieved a High Distinction in Visual Effects 1,
 Distinction in Visual Effects 2 and High Distinction in Visual Effects 3.

Animation:

- Animated characters on 2D and 3D settings including animal rigs and humanoid rigs.
- Independently realised a 2D short film through storyboarding, drafts and cleanups.
- Achieved a **Distinction** in Animation 1, **Distinction** in Animation 2 and **Distinction** in Animation 3.



Awards

2023

The Faculty of ADA Dean's List (Undergraduate)

Awarded for High Academic Performance



Experiences

2024

Student Volunteer in the Society for Animation Studies

 Supervised seminars on animation studies and catering as a student volunteer during the 35th SAS Animating Change event at UNSW.

2021

- 2D Animation Producer for "Escapee"
- Independently produced 2D animated short.
- Featured in the UNSW ILLUMINATE Animation and Moving Image Festival 2023.
- You can find it here: notgeoffhuang.github.io/website/2DPage.html

Personal Attributes



- Drawing
- Jogging



Contact

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 560634245
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Expertise

- 3D Animation
- 2D Animation
- Compositing
- Editing
- Storyboarding
- Illustration



Software Skills

- Nuke
- Tahoma2D
- Maya (Animation)
- Adobe Photoshop
- Krita
- Canva
- Blender
- Adobe Premiere Pro
- LaTeX
- Microsoft Powerpoint
- Microsoft Word
- Microsoft Excel