Card DrawCards -int rank -int suit -Card[] cards -String image -Card[] randDeck -String∏ suits -String[] cardurls -String∏ ranks +Card(int rank, int suit, String +DrawOfCards(numberOfCards) image) +getCardValue(n) +getRank() +getCardImage(n) +getSuit() +printDraw() +getImage() +cardDesc() App -Group sp -Label label1, label2, label3, validLabel -Textfield tf1, tf2 -Image card1, card2, card3, card4 -Rectangle r1, r2, r3, r4 -int val1, val2, val3, val4 + validInput(String userInput, num2, num3, num4) +evaluate(String expression) +processBtn1(ActionEvent arg0) +processBtn2(ActionEvent arg1) +processBtn3(ActionEvent arg2)