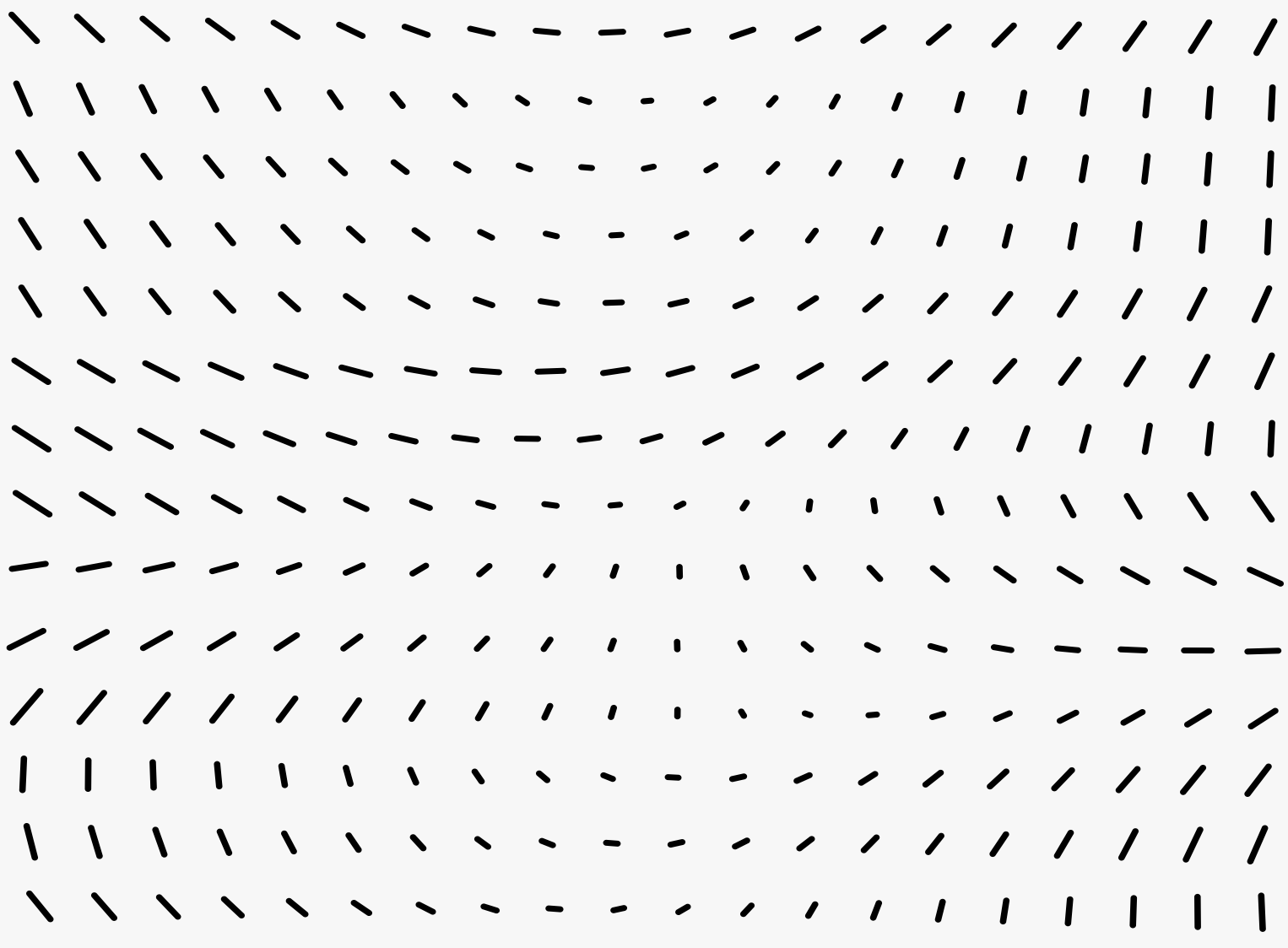


Bit Manipulation

Decimal number system: {0 - 9} digits

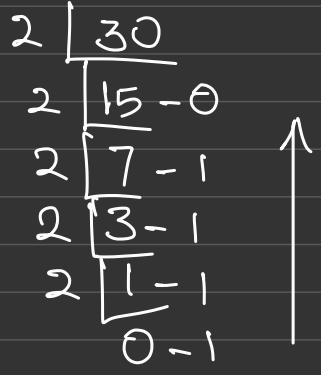
We fill the ones place, then go and fill tens place, hundreds and so on.

Binary number system: {0 - 1} digits

Conversion

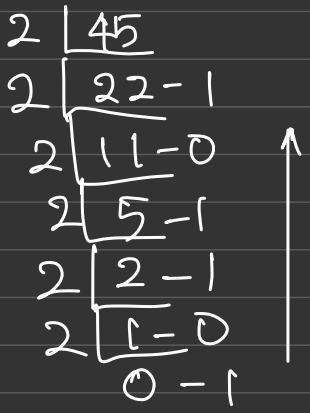
1. Convert decimal to binary.

Ex: a) 30



$30_{(10)} = 011110_{(2)}$

b) 45



$45_{(10)} = 0101101_{(2)}$

2. Convert binary to decimal number

Ex: a) $(1\ 0\ 1\ 0\ 1)_2$ → index of each bit (4 3 2 1 0)

$1 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0$

$16 + 0 + 4 + 0 + 1 = 21_{(10)}$

NOTE -

0 - unset bit / off bit

1 - set bit / on bit

3. Add binary numbers

$0 + 0 \rightarrow 0$

$0 + 1 \rightarrow 1$

$1 + 0 \rightarrow 1$

$1 + 1 \rightarrow 10$ → carry

$1 + 1 + 1 \rightarrow 11$ → carry

Ex: a)

carry: 1 1 1 1

$0\ 1\ 0\ 1\ 1\ 1$

$0\ 1\ 1\ 1\ 1\ 0$

$1\ 1\ 0\ 1\ 0\ 1_{(2)}$

b)

carry: 1 1 1 1

$0\ 1\ 0\ 1\ 0\ 1\ 1$

$0\ 1\ 0\ 0\ 1\ 1\ 1$

$1\ 0\ 1\ 0\ 0\ 1\ 0_{(2)}$

Bitwise operators - done only on bits

AND, OR, XOR, LEFT SHIFT, RIGHT SHIFT

A	B	A&B	A|B	A^B
0	0	0	0	0
0	1	0	1	1
1	0	0	1	1
1	1	1	1	0

Ex: 1. 26 & 35

→ firstly convert to binary numbers

→ perform bit wise & operation

26 → 0 1 1 0 1 0

35 → 1 0 0 0 1 1

(&) 0 0 0 0 1 0 — $2_{(10)}$

2. 23 | 10

23 → 0 1 0 1 1 1

10 → 0 0 1 0 1 0

(|) 0 1 1 1 1 1 — $31_{(10)}$

3. 23 ^ 10

23 - 0 1 0 1 1 1

10 - 0 0 1 0 1 0

(^) 0 1 1 1 0 1 - $29_{(10)}$

Given a number identify whether it is even or odd without using arithmetic operators.

All even numbers LSB will be always 0 whereas LSB for odd numbers will be always 1. To check last bit, use bitwise AND. If the answer is 0 we say the number is even otherwise odd.

Ex: 1) N = 10 - even

1 0 1 0

& 0 0 0 1

0 0 0 0 - zero

2) N = 11 - odd

1 0 1 1

& 0 0 0 1

0 0 0 1 - non-zero

```
void checkEven(int n){
    if (n & 1 == 0){
        print("even");
    } else {
        print("odd");
    }
}
```