

test/proba1.in probatzen:
hasi da...

```
1: prog ;
2: float i1 ;
3: float i2 ;
4: float i3 ;
5: int s4 ;
6: int s5 ;
7: __t1 := 6*6 ;
8: i3 := __t1 ;
9: __t2 := 6*6 ;
10: __t3 := i2+__t2 ;
11: __t4 := __t3-4 ;
12: i1 := __t4 ;
13: s4 := 0 ;
14: halt ;
ONDO bukatu da...
```

test/proba2.in probatzen:
hasi da...

```
1: prog ;
2: float ff ;
3: float ffl ;
4: int i2 ;
5: int i3 ;
6: __t1 := 6*6 ;
7: ff := __t1 ;
8: ffl := 0 ;
9: __t2 := ff+5 ;
10: __t3 := ffl-2 ;
11: if __t2>=__t3 goto 13 ;
12: goto 18 ;
13: __t4 := ff*3 ;
14: ff := __t4 ;
15: __t5 := ffl+1 ;
16: ffl := __t5 ;
17: goto 9 ;
18: halt ;
ONDO bukatu da...
```

test/proba3.in probatzen:
hasi da...

```
1: prog ;
2: int a ;
3: int b ;
4: float c ;
5: __t1 := 6*6 ;
6: __t2 := b+__t1 ;
7: __t3 := __t2-4 ;
8: a := __t3 ;
9: __t4 := a*2 ;
10: a := __t4 ;
11: __t5 := b+1 ;
12: b := __t5 ;
13: __t6 := a+3 ;
14: __t7 := b-3 ;
15: if __t6<__t7 goto 17 ;
16: goto 9 ;
17: c := b ;
18: if c>0 goto 20 ;
19: goto 23 ;
20: __t8 := c/a ;
21: c := __t8 ;
22: goto 18 ;
23: halt ;
ONDO bukatu da...
```