



# Oliver Qiu

## Game Producer & Developer

### Portfolio

[portfolio.oliverqiu.cool](https://portfolio.oliverqiu.cool)

### Contact

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(954)774-9243

### Software

Blender  
Unity  
Adobe Creative Suite  
Github

### Languages

C++, C#  
Java, Python  
JS, HTML, CSS

### Skills

Game Programming  
Gameplay Design  
3D Asset Creation  
Environment Art  
Project Management

### Education

B.S. Digital Arts & Sciences | 3.8/4.0 GPA  
University of Florida | May 2022

### Experience

Arsonal Design | Aug 2022 - Present

Production Assistant

- Aid all departments with various tasks/errands such as meeting notes, hardware/software maintenance, deliveries/reception

University of Florida | Aug 2021 - Dec 2021

Teaching Assistant - Intro Computer-Aided Modeling

- Mentored students in Blender and modeling principles
- Coordinated class communications and deadlines
- Evaluated student projects and assignments

### Projects

DEE n DESK | July 2022

- Led a five person team to create a narrative mystery game in 48 hours for GMTK Game Jam 2022
- Programmed game flow, features, interactions

Riley's Room | Feb 2022 - April 2022

- Individually developed an interactive, narrative-driven 3D environment for senior design project
- Created all assets and programmed gameplay

Stellae | Feb 2021 - April 2021

- Led a team of six students to create a first-person singleplayer narrative adventure game
- Established gameplay and narrative vision
- Assigned team tasks and deliverables
- Contributed code, 3D assets, and sound design

very ez very fun | July 2019 - Present

- Produce bi-weekly Youtube content with a focus on music and music education
- Developed brand identity and marketing materials