Signals and Systems

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Chapter 1

Signal Analysis

B.Tech ECE: Signals and Systems

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Chapter 1: Signal Analysis

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Signals can be used to describe a wide range of natural phenomena. A signal is generally imagined as a pattern of variations of some quantity with respect to another independent quantity. In the following section we shall look into the definition of a signal as well as a system along with some examples

1.1 Introduction

Signal It is defined as a function of any independent variable. Generally speaking, a signal is a function of time which conveys some sort of information.

E.g;

- Speech or Voice signals
- Image signals
- \bullet etc

System It is a collection of objects which work together to perform a particular task From a communications standpoint, systems are used to process signals.

1.2 Classification of Signals

If a signal is defined in terms of only one independent variable, it is called a one dimensional signal otherwise it is called a multi-dimensional signal.

in addition to dimensions, signals can be classified on the basis of various parameters:

On the basis of time t

Continuous Time Signals

A signal which is defined continuously for all values of time t is called a continuous time

signal. It is represented by x(t) (in parentheses) and are also called analog signals.

Discrete Time Signals

A signal that is defined for only specific instances of time or at discrete values of time. It is represented by x[n] (in brackets). It is generally obtained by sampling an analog signal.

These signals can be further classified as follows:

On the basis of periodicity

Periodic Signals: Continuous Time Periodic Signals

a signal is said to be CT-periodic if it repeats after a certain time interval T_0 Mathematically, it is defined as the signal which satisfies:

$$x(t) = x(t + T_0) \forall t \in R$$

Discrete Time Periodic Signals

a signal is said to be DT-periodic if it repeats after a certain time interval N_0 Mathematically, it is defined as the signal which satisfies :

$$x[n] = x[n + N_0] \forall n \in \mathbb{Z}$$

Aperiodic Signals:

A signal that does not satisfy the above conditions is called aperiodic signal. It may be viewed as a limiting case of a periodic signal in which period tends to Infinity.

Even and Odd signals

a signal x(t) is said to be even if it satisfies :

$$x(t) = x(-t)$$
 (CT)

$$x[n] = x[-n] \quad (DT)$$

a signal x(t) is said to be odd if it satisfies:

$$x(t) = -x(-t) \quad (CT)$$

$$x[n] = -x[-n] \quad (DT)$$

if it satisfies neither it is said to be neither even nor odd.

Deterministic and Random Signals

A signal is said to be deterministic if there is no uncertainty with respect to its value at any instant of time. Or, signals which can be defined exactly by a mathematical formula are known as deterministic signals.

A signal is said to be non-deterministic if there is uncertainty with respect to its value at some instant of time. Non-deterministic signals are random in nature hence they are called random signals. Random signals cannot be described by a mathematical equation. They are modelled in probabilistic terms.

Energy and Power Signals

A signal is said to be energy signal when it has finite energy.

Energy
$$E = \int_{-\infty}^{\infty} |x(t)|^2 dt$$

A signal is said to be power signal when it has finite power.

Power
$$P = \lim_{T \to \infty} \frac{1}{2T} \int_{-T}^{T} |x(t)|^2 dt$$

NOTE: A signal cannot be both, energy and power simultaneously. Also, a signal may be neither energy nor power signal.

Power of energy signal = 0Energy of power signal = ∞

1.3 Standard Signals

There are some standard signals which are used repeatedly in signals and systems. Let us take a look on some of them.

Standard signals list:

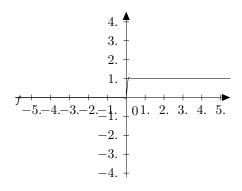
- 1. Unit step signal
- 2. Unit Ramp signal
- 3. Unit parabolic
- 4. Signum
- 5. Real And Complex Exponential Signals
- 6. Sinusoidal Signals
- 7. Rectangular Signals
- 8. Triangular signal
- 9. Sampling Function
- 10. Sinc Function
- 11. Gaussian Pulse
- 12. Unit Impulse

Unit step signal

for continuous time:

$$x(t) = \begin{cases} 1 & \text{if } t > 0; \\ 0 & \text{if } t < 0; \end{cases}$$

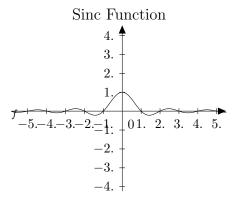
at t=0 there is a discontinuity. but generally it can be said that the value converges to 0.5



for discrete time:

$$x[n] = \begin{cases} 1 & \text{if } n \ge 0; \\ 0 & \text{if } n < 0; \end{cases}$$

1.4 Next topic



Here is how to define things in the proper mathematical style. Let f_k be the AND - OR function, defined by

$$f_k(x_1, x_2, \dots, x_{2^k}) = \begin{cases} x_1 & \text{if } k = 0; \\ AND(f_{k-1}(x_1, \dots, x_{2^{k-1}}), f_{k-1}(x_{2^{k-1}+1}, \dots, x_{2^k})) & \text{if } k \text{ is even}; \\ OR(f_{k-1}(x_1, \dots, x_{2^{k-1}}), f_{k-1}(x_{2^{k-1}+1}, \dots, x_{2^k})) & \text{otherwise.} \end{cases}$$

Here is a citation, just for fun [CW87].

References

[CW87] D. COPPERSMITH and S. WINOGRAD, "Matrix multiplication via arithmetic

progressions," Proceedings of the 19th ACM Symposium on Theory of Computing, 1987, pp. 1–6.