

## **IGME.320 GDDII Summer 2021(2208) 2D Video Game Design Postmortem**

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**Game name:** The Cleanup Crew

**Presentation link:** <https://youtu.be/UmAlhfW36jE>

**Gameplay link:** [https://youtu.be/M3kjl\\_\\_uOhc](https://youtu.be/M3kjl__uOhc)

### **Presentation outline:**

- Narrative
- Core Mechanics
- Initial Plans
- What changed from those plans
- What is the current state of my game
- What difficulties did I face
- How did critique affect my game
- What I would do with more time