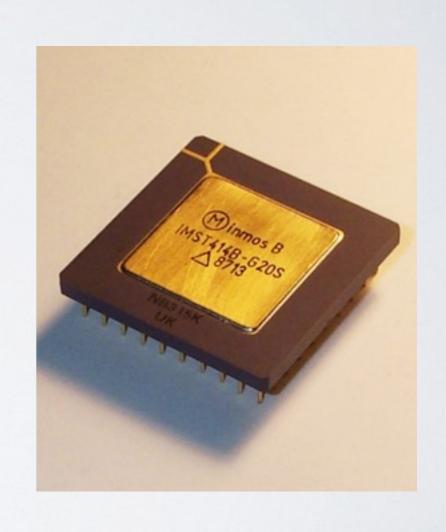


OCCAM

A software archaeology presentation Andrei Cojocaru Nicolae Pavel MOC2

INTHE BEGINNING THERE WAS THE TRANSPUTER

- A general purpose microprocessor built specifically for parallel computing
- First released in 1984, shut down around 1989
- Was used for image processing, data acquisition, virtual reality, and even in space



THE LEGACY: OCCAM

- An imperative programming language developed by INMOS to match their transputer's capabilities
- Built in parallelism and message passing between independent processes
- Pretty low level, comparable to early C

ARCHAEOLOGY: A WHINE

- One modern-ish version of Occam, the Kent Retargetable occam Compiler
- OS X build requires installing an old version of Apple's GCC, compiling an old version of LLVM with it, and only then compiling the occam compiler
- Linux build only works out of the box with an Ubuntu from 2011



• Windows... XP... is supported

HELLO WORLD

```
#INCLUDE "course.module"
PROC hello (CHAN BYTE out!)
  out.string ("Hello, world!*n", 0, out!)
:
```

- Keywords are CAPITALIZED
- Strings are byte arrays
- Statements are processes
- out! is a communication *channel* between processes, carrying BYTEs
- · the! signifies sending,? is receiving
- indentation is 2 spaces exactly

SEQ AND PAR

```
#INCLUDE "course.module"
PROC sequential (CHAN BYTE
out!)
INT x, y, z:
SEQ
    x := 2
    y := 3
    z := 4
:
```

```
#INCLUDE "course.module"
PROC parallel (CHAN BYTE
out!)
INT x, y, z:
PAR
   x := 2
   y := 3
   z := 4
:
```

```
#INCLUDE "course.module"
PROC parallel (CHAN BYTE
out!)
INT x, y, z:
PAR
   x := 2
   x := 3
   z := 4
:
```

- Types: INT, BYTE, REAL32, REAL64
- Sequentiality is explicit with the SEQ constructor
- Replacing it with PAR executes all processes in parallel
- Writing to the same variable in parallel is impossible, the right box is a compile error!

CHANNELS

```
#INCLUDE "course.module"
PROC sender (CHAN INT write!)
INT seed:
SEQ
seed := 5000
WHILE TRUE
INT x:
SEQ
x, seed := random(256, seed)
write ! x
:
```

```
PROC receiver (CHAN INT read?, CHAN BYTE out!)
INT val:
WHILE TRUE
INT val:
SEQ
read ? val
out.int(val, 0, out)
out.string("*n", 0, out)
```

```
PROC mainisnotspecial
(CHAN BYTE out!)
CHAN INT comms:
PAR
sender(comms)
receiver(comms, out)
:
```

- A **channel** is a pipe that allows one way communication between two processes
- sender writes random INT to a channel of... INT
- receiver reads INT from its read channel and writes their textual representation to the out channel
- · There is no special name for the main procedure of a program, the last defined is executed first
- mainisnotspecial defines the channel that will pass data between sender and receiver, then runs both in parallel