Lab 5: Blink LED with a specific delay in 8051

1 Problem Statement

Write assembly an d C language program to:

- 1. Blink LEDs on Port 1 of 8051 with specific delay:
 - (a) Write assembly language program to blink all four LEDs in P1.4 to P1.7 with approximate delay of 1s
 - (b) Write C language program to blink all four LEDs in P1.4 to P1.7 with approximate delay of 1s
- 2. Blink a specific LED (LED 1,2,3 or 4):
 - (a) Write assembly language program to blink any one of the LEDs among P1.4 to P1.7 such that it is turned ON for longer period and OFF for shorter period.
 - (b) Write C language program to blink any one of the LEDs among P1.4 to P1.7 such that it is turned ON for longer period and OFF for shorter period.
- 3. Blink LEDs in sequence with specific delay:

2 Procedure

2.1 Sample codes in Assembly and C language to blink LEDs

Assembly code:

```
org OH
ljmp main
org 100H
               ;upper nibble of Port p1 corresponds to LEDs and lower nibble of P1 corresponds to
                       Slider switches in Pt-51
               main:
                       mov p1, #0F0H ;set or turn ON LED
                       acall delay
                                      ;calling a delay of approx 1 sec from delay subroutine
                       mov p1, #000H
                                      ;clear or turn OFF LED
                       acall delay
                                      ;calling a delay of approx 1 sec from delay subroutine
                       sjmp main
                                      ;short jump to main label to continue blinking
               ;code lines written below will generate some delay (approx 1 sec)
               delay:
                       mov R2,#255
                                       ;move value 255 to register R2
               delay1:
                       mov R1, #255
                                              ;move value 255 to register R2
                       here: djnz R1, here
                                              ;decrement and jump if R1 not equal to zero to 'here'
                       djnz R2,delay1
                                               ;decrement and jump if R2 not equal to zero to 'delay1'
               ret
end
```

Figure 1: Assembly code to blink all LEDs with approximately 1s delay

C code:

```
#include <AT89C513xA.h>
void delay(void);
           /*upper nibble of port p1 corresponds to LEDs and lower nibble of p1 corresponds
                       switches
                                     in Pt-51*/
           to Slider
void main(void)
{
    while(1)
          P1 = 0xF0; /* Turn ON all LED's*/
          delay(); /*Call delay*/
P1 = 0x00; /* Turn OFF all LED's*/
          delay(); /*Call delay*/
    }
}
/*delay for a specific period (approx 1s)*/
void delay(void)
{
    int i,j;
for(i=0;i<0xff;i++)</pre>
          for(j=0;j<0xff;j++);</pre>
}
```

Figure 2: C code to blink all LEDs with approximately 1s delay