

Yi Ming Tan

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About Me

- **Technical Skills:** Java · Python · JavaScript · Unix/Linux · Latex
- **Technologies:** jQuery · MySQL · mongoDB · sqlite3 · NodeJS · ExpressJS · ASP.NET · Git · Bash · HTML · CSS
- **Tools:** Jira · Confluence · BitBucket · Trello · Visual Paradigm
- **Interests:** Chess · Guitar · Cycling · Rock Climbing · Fitness · Reading

Experience

Neptrix IT Solutions

Penang, Malaysia

SOFTWARE ENGINEER INTERN - FRONT-END DEVELOPMENT TEAM

May, 2020 - Aug, 2020

- Orchestrated the front-end development of the beta version of the MES ERP system application using ASP.NET framework
- Worked on migration of Bootstrap 3 to Bootstrap 4
- Led design and implementation of a new informative dashboard page, statistical charts and reports, announcement board, shortcuts tab by creating API endpoints, to create a minimum viable product, which all have been highly requested by 60% of our clients
- Utilized JavaScript libraries (Chart.js, jQuery), and AJAX
- Attended meetings with clients for requirements elicitation

Education

Munster Technological University

Cork, Ireland

BACHELOR OF SCIENCE (HONOURS) IN SOFTWARE DEVELOPMENT

Sep. 2019 - Present

- Cumulative Average: 91%
- Core Modules: OOP, Server Side Web Development, Database Design, Data Structures and Algorithms, Discrete Maths
- Curricular Activities: Website Manager of EnactusCIT.com

Competitions & Projects

Google Hashcode 2020

Jan 2020

- Developed quantitative strategies and applied them during the competition against undergraduates and graduates from universities around the globe
- Given a description of libraries and books available, we had to plan which books to scan from which library to maximize the total score of all scanned books, taking into account that each library needs to be signed up before it can ship books
- My teammates and I, managed to obtain 14,406,625 points. This put our group in second place in MTU

Lee Fields Medal Maths Competition 2019

Oct 2019

- The questions are based on mathematics no more advanced than what appears in the Leaving Certificate Ordinary Level syllabus
- Scored 85% and managed to get both Second Overall and Best First Year awards

Maze Puzzle

Jan, 2021 - Jan, 2021

- A self generating maze puzzle, using Kruskal's Algorithm. Maze board is created via canvas
- Technologies involved: HTML, CSS, JS

Pokemon Game

Dec. 2019 - Jan. 2020

- Very first personal project that is completed during semester break.
- The logic of this game is very similar to Rock Paper Scissors
- Technologies involved: HTML, CSS, JS