RICHARD ZHANG

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EDUCATION

University of Waterloo

Waterloo, ON

2022 - 2027

BASc, Systems Design Engineering 3.85 GPA

• Relevant Courses: Data Structures, Algorithms (C++), Statistics, Linear Systems & Signals

WORK EXPERIENCE

Symphonic Labs (AR Glasses) | Software Engineer Intern

San Francisco, California

January 2025 - Present

Python, FFMpeg, Redis, Linux, Docker

- Architected scalable video indexing pipeline for FPV footage indexing for natural language retrieval, leveraging async
 processing and Vision Language Models (VLMs) to double processing throughput.
- Engineered always on "flashback" feature for hardware prototype enabling creators to save recent footage with a single tap, increasing usable content capture by 40% in user tests.
- Implemented P2P device communication suite with TCP over WiFi direct and Bluetooth Low Energy protocols, reducing wireless footage synchronization latency by up to 60%.

Blendable (Insurance systems) | Backend Engineering Intern

Waterloo, ON

Python, Django, MySQL, Docker, Kubernetes

May 2024 - Aug 2024

- Engineered high-performance Python API layer replacing legacy accounting SaaS, reducing financial analytics latency to **sub 2s** and enabling **real-time insights across 2500**+ insurance plans.
- Streamlined invoice reporting system by unifying 80+ report variations into a single extensible framework, reducing maintenance overhead and accelerating new report generation.
- Updated premiums distribution API to support more complex selling agreements, enabling **onboarding 60 new** insurance plans valued at \$1M+.

Jitto (Logistics platform) Software Engineering Intern

Toronto, ON

Typescript, Python, React, AWS, MySQL

Aug 2023 - Dec 2023

• Led end-to-end logistics platform redesign enabling multi-supplier capabilities through advanced data modeling, delivering 35% higher order fulfillment rates and doubling the product catalog.

PROJECTS

Wikigraph - Measure things with Wikipedia | Go, Rust, Next.js, PostgreSQL, Docker

Demo

- Built high-performance REST API computing shortest paths between Wikipedia articles with < 2GB memory footprint, demonstrating efficient graph algorithm implementation and resource optimization.
- Engineered Rust data pipeline with Tokio that compressed 92GB of Wikipedia XML dumps to a 1.27GB binary adjacency list through optimized asynchronous processing.

Hadoop Distributed File System clone | Go, gRPC, Docker, Kubernetes

 $\underline{\text{Github}}$

- Engineered a fault-tolerant distributed file system with Go and gRPC, implementing self-healing replication, node health monitoring, and content-addressable storage.
- Deployed HDFS style system with client REST API, centralized metadata management, and datanode replication chains on Kubernetes.

MCP Client and Registry | Typescript, Bun, MCP (Model Context Protocol), RAG

Github

• Developed MCP tool orchestration system using vector similarity search to dynamically connect queries with relevant tools. Implemented lazy loading and TTL-based connection management to 2x maximum concurrently available tools.

Skills

Languages: Go, Python, Rust, TypeScript, SQL, Bash, C++

Frameworks: Chi, Tokio, Express.js, Next.js, Django

Tools: Git, Docker, Kubernetes, AWS, PostgreSQL, Redis, Terraform, Linux, Protobuf