NOURIN ABD EL HADI

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EDUCATION & ACHIEVMENTS

HONOURS BACHELOR OF ENGINEERING IN SOFTWARE, YORK UNIVERSITY

SPRING 2022 NOVEMBER 2018

- The Nile University of Ontario University Scholarship Award (\$1000 value), based on academic merit.
- York University Entrance Scholarship (\$500).

SEPTEMBER 2018

TECHNICAL SKILLS

PROGRAMMING

- JavaScript, HTML, CSS, Java, Ruby, C, JavaFX
- Unix Shell Scripts
- RISC-V Assembly, Verilog
- Unity

LANGUAGES

- English
- Arabic (Native Language)
- French (Working Proficiency)

RELEVANT EXPERIENCE

FRONT-END DEVELOPER, TREASURED INC.

DECEMBER 2018 - MAY 2019

- Developed front-end user interfaces using **JavaScript** frameworks, **HTML** and **CSS** to improve the overall design of the project, creating a more user friendly interface.
- Created 3D animated models in Unity to be used on the Magic Leap augmented reality headset.
- Took on a leadership role during the project to organize our ideas, ensure that everything was submitted by the deadline and present the improvements to the CEO.
- Presented final project to hundreds of people at the Schulich Startup Night event as well as at a startup event located at ySpace, giving more exposure to the company.

PROJECT BASED LEARNING

DUCKING

- Created a Google Chrome extension using **JavaScript**, **HTML** and **CSS** to help consumers be more aware of how the clothes they buy online affect the environment.
- Used data scraping techniques to gather information about companies' carbon footprint and
 presented the user with a sustainability rating for the company, more environmentally friendly
 options, and a points system to incentivize sustainable purchases.
- Made to solve the ElleHacks 2020 sustainability and climate change challenge.
- https://github.com/zhou-ziqi-214746283/elleProject

ELITE EATS

- Designed and created a website using JavaScript, HTML, CSS and different APIs to create an app to scan food items, alert the users if the items are nearing expiry, and lists the ingredients to make sure there are no allergens in it.
- Submitted for UofTHacks 2020.
- https://github.com/Dorps/dorps.github.io

ADVENTURE GAME

- Created a text-based RPG using Java that allows the user to be a virus that has a goal of infecting the world.
- Users can interact with objects in the by picking them up and storing them in their back pack to be used later.
- Submitted as a final project and received a 96%.
- https://github.com/nourinjh/AdventureGame