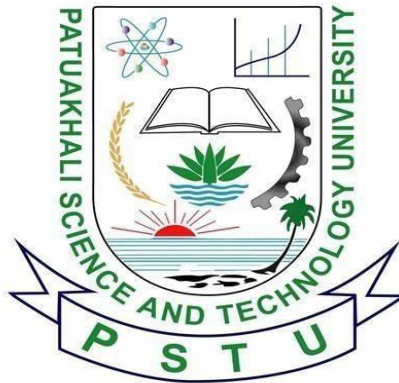


PATUAKHALI SCIENCE AND TECHNOLOGY UNIVERSITY



Course Code: CCE 312

SUBMITTED TO:

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Cramer's Rule

Code:

```
def cramers_rule(A, b):
    import numpy as np
    detA = np.linalg.det(A)
    if detA == 0:
        return None
    n = len(b)
    x = []
    for i in range(n):
        Ai = A.copy()
        Ai[:, i] = b
        x.append(np.linalg.det(Ai)/detA)
    return x
```

Input/Output Example:

Input:

$A = \begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix}$

$b = [8, 13]$

Output:

$[3.0, 4.0]$

Iteration Method

Code:

```
def iteration_method(g, x0, tol=1e-6, max_iter=100):
    for _ in range(max_iter):
        x1 = g(x0)
        if abs(x1 - x0) < tol:
            return x1
        x0 = x1
    return x0
```

Input/Output Example:

Input:

$g(x) = \cos(x)$, $x_0 = 0.5$

Output:

0.739085

Bisection Method

Code:

```
def bisection(f, a, b, tol=1e-6):  
    if f(a)*f(b) > 0:  
        return None  
    while (b - a)/2 > tol:  
        m = (a + b)/2  
        if f(a)*f(m) <= 0:  
            b = m  
        else:  
            a = m  
    return (a+b)/2
```

Input/Output Example:

Input:

$f(x)=x^3-x-1$, $a=1$, $b=2$

Output:

1.3247

False Position Method

Code:

```
def false_position(f, a, b, tol=1e-6):  
    if f(a)*f(b) > 0:  
        return None  
    while True:  
        m = b - (f(b)*(b-a))/(f(b)-f(a))  
        if abs(f(m)) < tol:  
            return m  
        if f(a)*f(m) < 0:  
            b = m  
        else:  
            a = m
```

Input/Output Example:

Input:

$f(x)=x^2-4$, $a=1$, $b=3$

Output:

2.0

Newton Raphson Method

Code:

```
def newton_raphson(f, df, x0, tol=1e-6, max_iter=100):
    for _ in range(max_iter):
        x1 = x0 - f(x0)/df(x0)
        if abs(x1 - x0) < tol:
            return x1
        x0 = x1
    return x0
```

Input/Output Example:

Input:

$f(x)=x^2-2$, $df(x)=2x$, $x_0=1$

Output:

1.4142

Gauss Elimination

Code:

```
def gauss_elimination(A, b):
    import numpy as np
    n = len(b)
    M = np.hstack((A, b.reshape(-1,1)))
    for i in range(n):
        M[i] = M[i] / M[i, i]
        for j in range(i+1, n):
            M[j] = M[j] - M[j, i]*M[i]
    x = np.zeros(n)
    for i in range(n-1, -1, -1):
        x[i] = M[i, -1] - sum(M[i, i+1:n]*x[i+1:n])
    return x
```

Input/Output Example:

Input:

$A=\begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix}$, $b=\begin{bmatrix} 8 \\ 13 \end{bmatrix}$

Output:

$\begin{bmatrix} 3 \\ 4 \end{bmatrix}$

Gauss Jordan Method

Code:

```
def gauss_jordan(A, b):
    import numpy as np
    n = len(b)
    M = np.hstack((A, b.reshape(-1,1)))
    for i in range(n):
        M[i] = M[i]/M[i,i]
        for j in range(n):
            if i != j:
                M[j] = M[j] - M[j,i]*M[i]
    return M[:, -1]
```

Input/Output Example:

Input:

$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, $b = [5, 6]$

Output:

$[-4, 4.5]$

Euler Method

Code:

```
def euler(f, x0, y0, h, n):
    xs, ys = [x0], [y0]
    for _ in range(n):
        y0 = y0 + h*f(x0, y0)
        x0 = x0 + h
        xs.append(x0)
        ys.append(y0)
    return xs, ys
```

Input/Output Example:

Input:

$dy/dx = x+y$, $x_0=0$, $y_0=1$, $h=0.1$, $n=3$

Output:

$x = [0, 0.1, 0.2, 0.3]$

$y = [1, 1.1, 1.22, 1.362]$

Runge Kutta (RK4)

Code:

```
def rk4(f, x0, y0, h, n):
    xs, ys = [x0], [y0]
    for _ in range(n):
        k1 = h*f(x0, y0)
        k2 = h*f(x0+h/2, y0+k1/2)
        k3 = h*f(x0+h/2, y0+k2/2)
        k4 = h*f(x0+h, y0+k3)
        y0 = y0 + (k1+2*k2+2*k3+k4)/6
        x0 = x0 + h
        xs.append(x0)
        ys.append(y0)
    return xs, ys
```

Input/Output Example:

Input:

$dy/dx = x+y$, $x_0=0$, $y_0=1$, $h=0.1$, $n=1$

Output:

1.110341

Trapezoidal Rule

Code:

```
def trapezoidal(f, a, b, n):
    h = (b-a)/n
    s = f(a) + f(b)
    for i in range(1, n):
        s += 2*f(a + i*h)
    return (h/2)*s
```

Input/Output Example:

Input:

$f(x)=x^2$, $a=0$, $b=2$, $n=4$

Output:

2.6667

Simpson 1/3 Rule

Code:

```
def simpson_13(f, a, b, n):  
    h = (b-a)/n  
    s = f(a)+f(b)  
    for i in range(1, n):  
        s += 4*f(a+i*h) if i%2!=0 else 2*f(a+i*h)  
    return s*h/3
```

Input/Output Example:

Input:

$f(x)=x^2$, $a=0$, $b=2$, $n=2$

Output:

2.6667

Simpson 3/8 Rule

Code:

```
def simpson_38(f, a, b, n):  
    h = (b-a)/n  
    s = f(a)+f(b)  
    for i in range(1, n):  
        s += 3*f(a+i*h) if i%3!=0 else 2*f(a+i*h)  
    return 3*h*s/8
```

Input/Output Example:

Input:

$f(x)=x^2$, $a=0$, $b=3$, $n=3$

Output:

9.0

Least Squares Regression

Code:

```
def least_squares(x, y):  
    import numpy as np  
    x, y = np.array(x), np.array(y)  
    n = len(x)  
    a1 = (n*(x*y).sum() - x.sum()*y.sum())/(n*(x**2).sum() - (x.sum())**2)  
    a0 = (y.sum() - a1*x.sum())/n  
    return a0, a1
```

Input/Output Example:

Input:

$x=[1,2,3]$, $y=[2,3,5]$

Output:

$a_0=0.333$, $a_1=1.5$

Lagrange Interpolation

Code:

```
def lagrange_interpolation(x, y, xp):  
    total = 0  
    n = len(x)  
    for i in range(n):  
        term = y[i]  
        for j in range(n):  
            if i != j:  
                term *= (xp - x[j]) / (x[i] - x[j])  
        total += term  
    return total
```

Input/Output Example:

Input:

$x=[1,2,3]$, $y=[1,4,9]$, $x_p=2.5$

Output:

6.25