













Inspire...Educate...Transform.

Engineering Big Data

Ingesting & Organizing Big Data

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Wake-Up Quiz





1913; Momagerral; 9.15m; litary 2015 Errar Code: K913 Erra Meg: Memory Errar. Time Date: -900P LUME Pre-existing Schema Schema Imposition VRO NOSQL AFKA CHUKWA ONLINE ONLINE (Small) - (large) Stream Structured Semi Structured UnStructured Data Data Data C.S: Transaction e.g 1098 R.g. Video/tu

HDFS CAN *STORE* BIG BYTES, FILES RELIABLY, AT VERY LOW COST.



BUT IT CANNOT *BRING IN (INGEST)* DATA BY ITSELF.

Eco-system components for Ingestion: Flume, Chukwa, Avro, Kafka

HDFS ALSO DOES NOT *ORGANIZE* DATA FOR EASY QUERYING.

No-SQL Data Stores

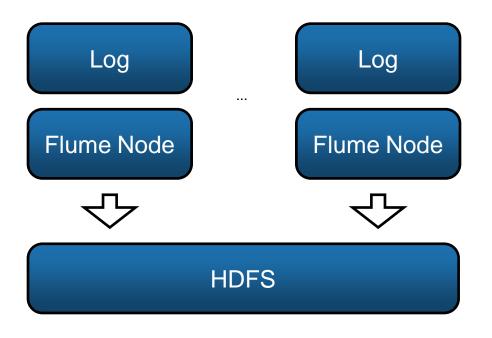






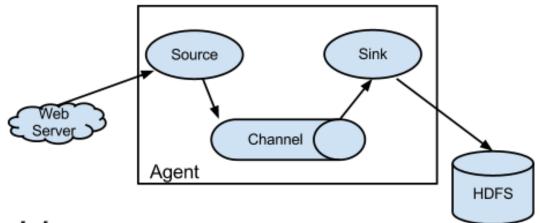


Flume is a distributed, reliable, and available service for efficiently collecting, aggregating, and moving large amounts of log data.



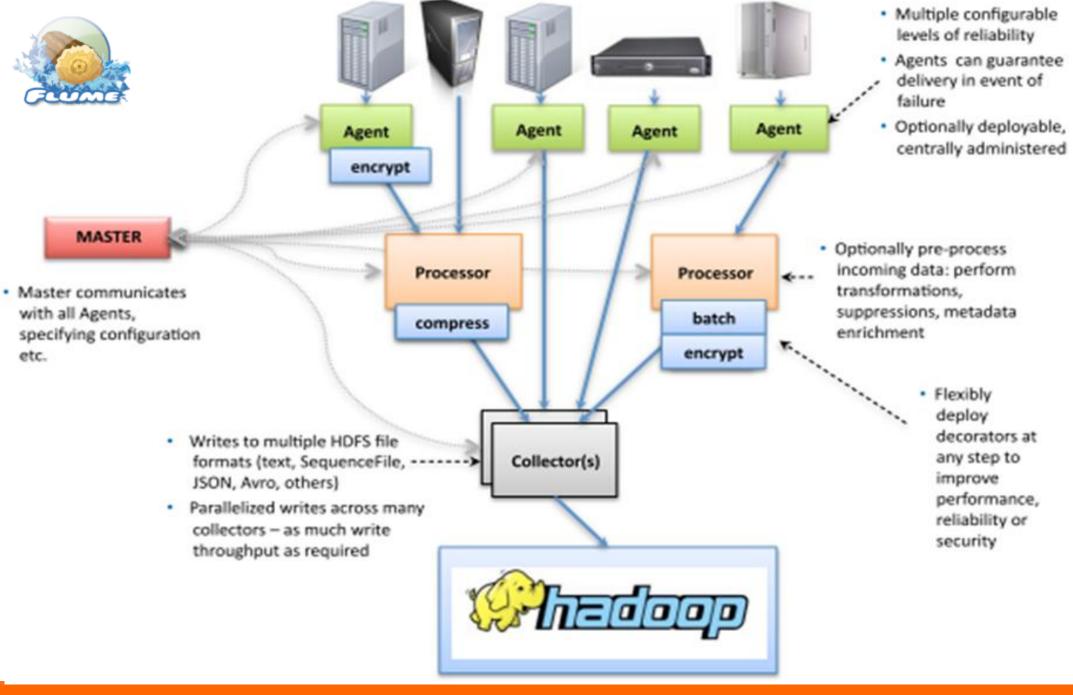
- Simple and flexible architecture
- Streaming data flows
- Tunable reliability
- Many failover and recovery mechanisms.
- Extensible data model
- Allows online analytic applications

Flume Nodes



- Each Flume node has a source and a sink
- Source
 - Tells the node where to receive data from
- Sink
 - Tells the node where to send data to
- Sink can have one or more decorators
 - Perform simple processing on data as it passes though, such as
 - Compression
 - Encryption
 - awk, grep-like functionality





Avro



 Avro is a serialization framework developed within Apache's Hadoop project.

 Avro provides good way to convert unstructured and semi-structured data into a structured way using schemas







```
Schema description:
"name": "User",
"type": "record",
"fields": [
 {"name": "FirstName", "type": "string", "doc": "First Name"},
 {"name": "LastName", "type": "string"},
 {"name": "isActive", "type": "boolean", "default": true},
 {"name": "Account", "type": "int", "default": 0} ]
```

Avro Details

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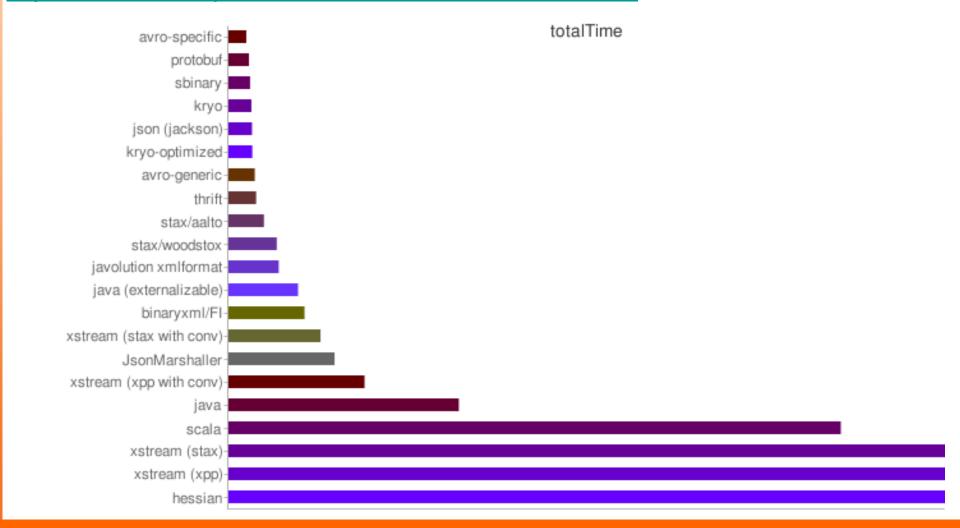
- Data serialization system
- Uses JSON based schemas
- Uses RPC calls to send data
- Schema's sent during data exchange
- Integrated with many languages
- Fast binary data format or encode with JSON

Avro API's exist for the following languages

- Java
- C#
- C
- C++
- Python
- Ruby

Other Serialization Methods, Avro example & analysis links

https://martin.kleppmann.com/2012/12/05/schema-evolution-in-avro-protocol-buffers-thrift.html http://devres.zoomquiet.io/data/20091111011019/index.html







Hindu mythology has various account of World Tortoises, besides a World Serpent (Shesha), Kurmaraja and world-elephants.

The most widespread name given to the tortoise is Kurma or Kurmaraja. The Shatapatha Brahmana identifies the earth as its lower shell, the atmosphere as its body and the vault of heaven as its upper shell.

The name Akūpāra (the Sanskrit for "unbounded") is mentioned in the Bhagavata Purana. [citation needed]

An alleged tortoise *Chukwa* supporting Mount Meru is reported by Leveson Venables Vernon-Harcourt in 1838.^[2] Vernon-Harcourt claims that this *Chukwa* was introduced to bishop Heber "in the Vidalaya school in Benares [by] an astronomical lecturer" (sic; *vidyalaya* is the Sanskrit for "school"). *Chukwa* along with *Maha-padma* (spelled "Maha-pudma") as the name of a world-elephant mentioned in the Ramayana has subsequently made it into *Brewer's Dictionary of Phrase and Fable* and was further repeated by reference to that work.

The concept of World-Tortoise and World-Elephant was conflated in popular or rhetorical references to Hindu mythology. [dubious – discuss] The combination of tortoise and elephant is present in John Locke's 1690 tract *An Essay Concerning Human Understanding*, which references an "Indian who said the world was on an elephant which was on a tortoise". It is repeated in Bertrand Russell's 1927 *Why I Am Not A Christian* in the reference to "the Hindu's view, that the world rested upon an elephant and the elephant rested upon a tortoise". A whimsical allusion to such a supposed "tortoise-and-elephant" version of the myth appears in Wilfrid Sellars' 1956 *Empiricism and the Philosophy of Mind*:

authoritative nonverbal episodes... would constitute the tortoise on which stands the elephant on which rests the edifice of empirical knowledge.

Chukwa

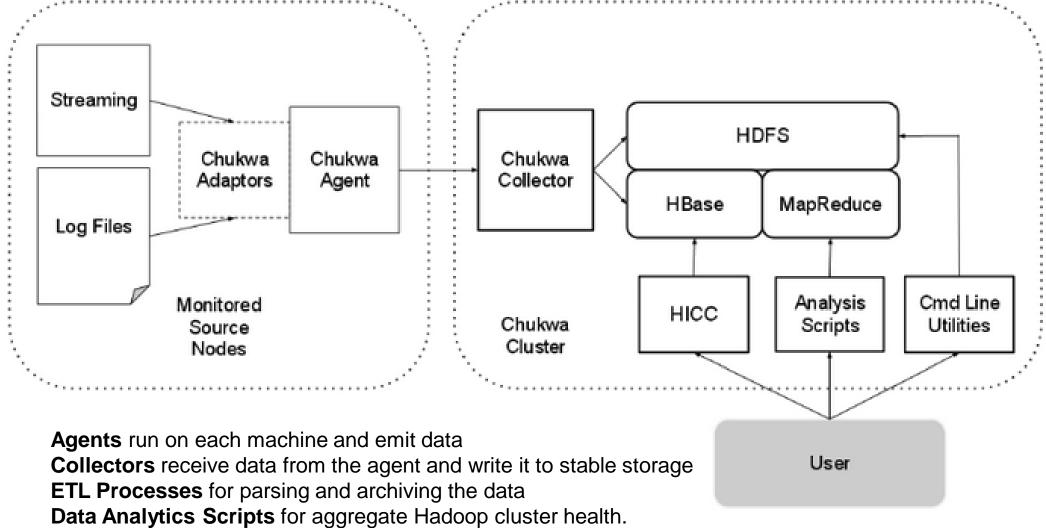


- A scalable log collector
- Some log analyses
 - Anomaly detection via machine learning
 - Profiling to find inefficiencies
 - Hardware failure rate monitoring
 - Accounting and utilization tracking
 - Log collection & archiving for developers.
 - Summarization/archiving of metrics data
 - Upload to SQL database for visualization
- Major motivation for Chukwa was storing and analyzing Hadoop logs.



Chukwa Architecture





HICC, the Hadoop Infrastructure Care Center; a web-portal style interface for displaying data.

Chukwa goals



- How many nodes? How much data?
 - Scale to thousands of nodes. Hundreds of KB/sec/node on average, bursts above that OK
- What data sources and delivery semantics?
 - Console Logs and Metrics. Reliable delivery (as much as possible.) Minutes of delay are OK.
- Processing expressiveness?
 - MapReduce
- Storage?
 - Should be able to store data indefinitely. Support petabytes of stored data.

HOW TO WRITE A CV



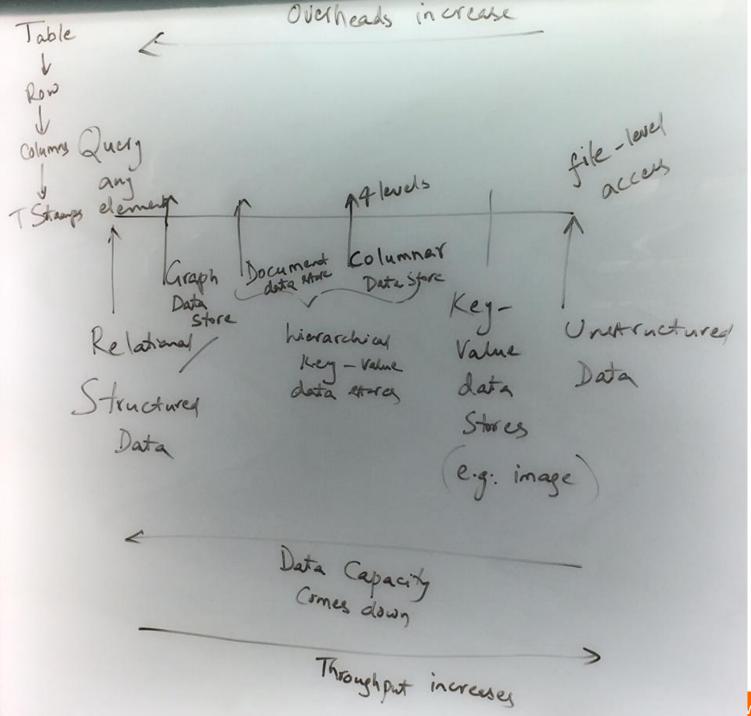








Leverage the NoSQL boom





http://nosql-database.org/

Lists 150 No-SQL databases today.



Document Database	Graph Databases
Couchbase	Neo4j
■ MarkLogic mongoDB Wide Column Stores	InfiniteGraph The Distributed Graph Database Key-Value Databases
redis amazon Dynamodb iriak	accumulo

@cloudtxt http://www.aryannava.com

Example #1: Web log analysis



Each record: UserID, URL, timestamp, additional-info

Separate records: UserID, name, age, gender, ...

Task: Find average age of user accessing given URL

SOL-like Consistency

Example #2: Social-network graph



Each record: UserID₁, UserID₂

Separate records: UserID, name, age, gender, ...

Task: Find all friends of friends of friends of ... friends of given user

Example #3: Wikipedia pages



Large collection of documents

Combination of structured and unstructured data

Task: Retrieve introductory paragraph of all pages about U.S. presidents before 1900

NoSQL Distinguishing Characteristics



- Large data volumes
 - Google's "big data"
- Scalable replication and distribution
 - Potentially thousands of machines
 - Potentially distributed around the world
- Queries need to return answers quickly
- Mostly query, few updates
- Asynchronous Inserts & Updates
- Schema-less

Transactions – ACID Properties



- Atomic All of the work in a transaction completes (commit) or none of it completes
- Consistent A transaction transforms the database from one consistent state to another consistent state. Consistency is defined in terms of constraints.
- Isolated The results of any changes made during a transaction are not visible until the transaction has committed.
- Durable The results of a committed transaction survive failures

NoSQL Theory



- Usually do not require a fixed table schema nor do they use the concept of joins
- All NoSQL offerings relax one or more of the ACID properties: Atomicity, consistency, isolation, durability
 - BASE (Basically Available, Soft state,
 Eventual consistency)

25

The NoSQL movement



- Three major papers were the seeds of the NoSQL movement:
 - BigTable (Google)
 - Dynamo (Amazon)
 - Gossip protocol (discovery and error detection)
 - Distributed key-value data store
 - Eventual consistency
 - CAP Theorem

CAP Theorem

It is impossible for a distributed computer system to simultaneously provide all three of the following guarantees:

- Consistency: all nodes see the same data at the same time
- Availability: a guarantee that every request receives a response on whether it was successful or failed
- **Partition tolerance**: the system continues to operate despite arbitrary message loss or failure of part of the system

According to the theorem, a distributed system can satisfy any two of these guarantees at the same time, but not all three.



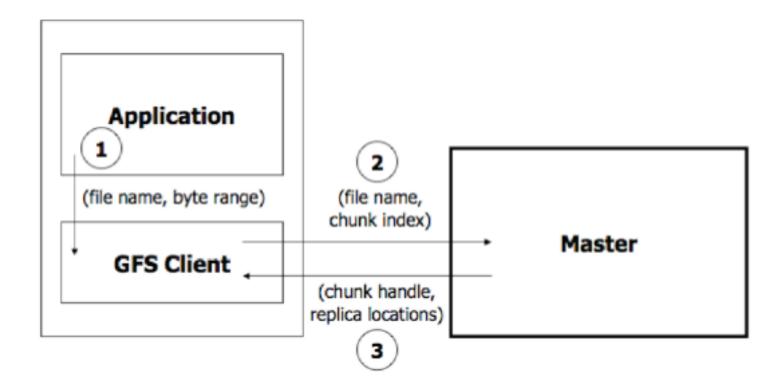
Appendix

SEQUENCE OF OPERATIONS DURING FILE READ AND FILE WRITE, IN GFS AND HDFS

GFS Read Algorithm



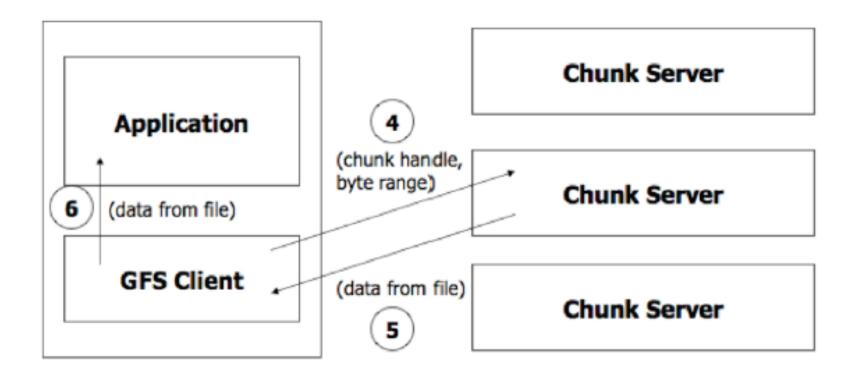
- Application originates the read request
- GFS client translates request and sends it to master
- Master responds with chunk handle and replica locations



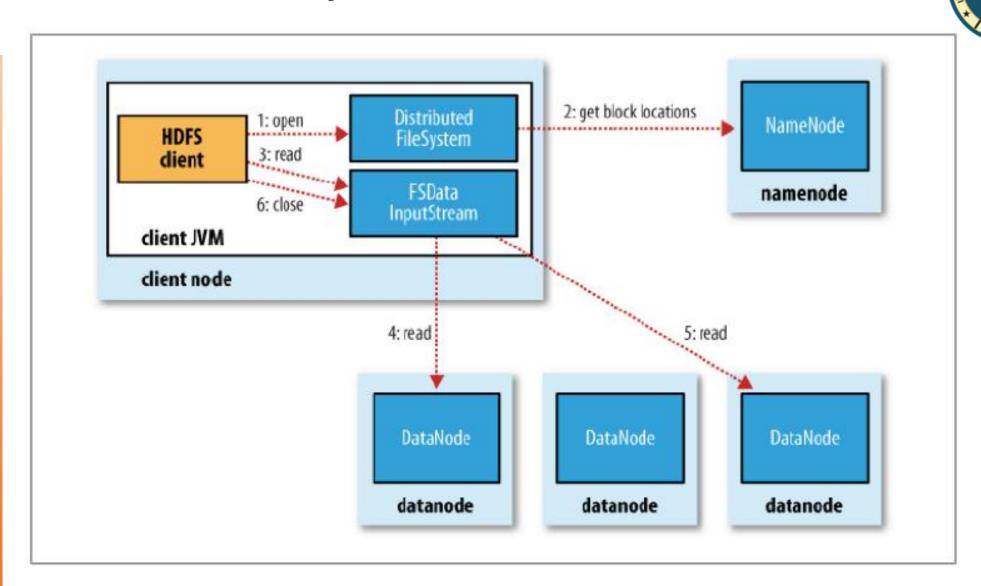
Read Algorithm (contd.)



- Client picks a location and sends the request
- Chunkserver sends requested data to the client
- Client forwards the data to the application



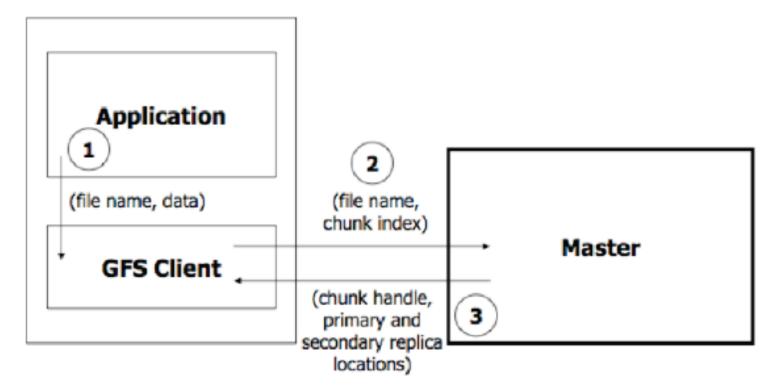
HDFS: Anatomy of a File Read



GFS Write Algorithms



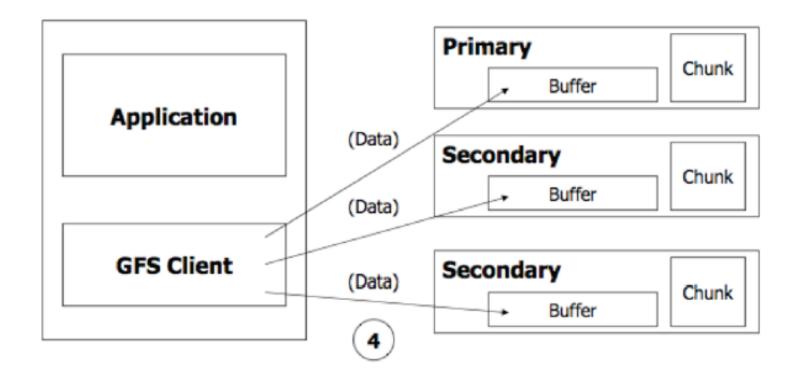
- Application originates the request
- GFS client translates request and sends it to master
- Master responds with chunk handle and replica locations



Write Algorithm (contd.)



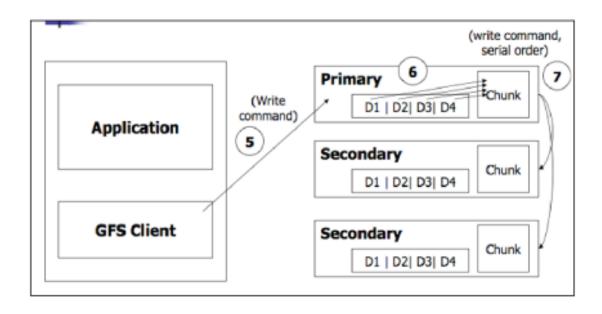
Client pushes write data to all locations. Data is stored in chunkserver's internal buffers



Write Algorithm (contd.)



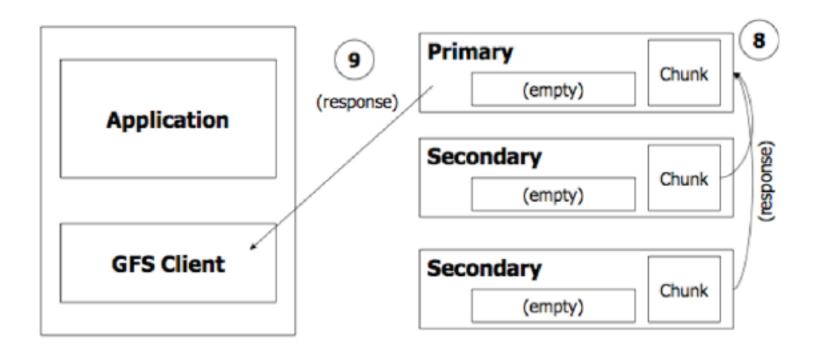
- Client sends write command to primary
- Primary determines serial order for data instances in its buffer and writes the instances in that order to the chunk
- Primary sends the serial order to the secondaries and tells them to perform the write



Write Algorithm (contd.)

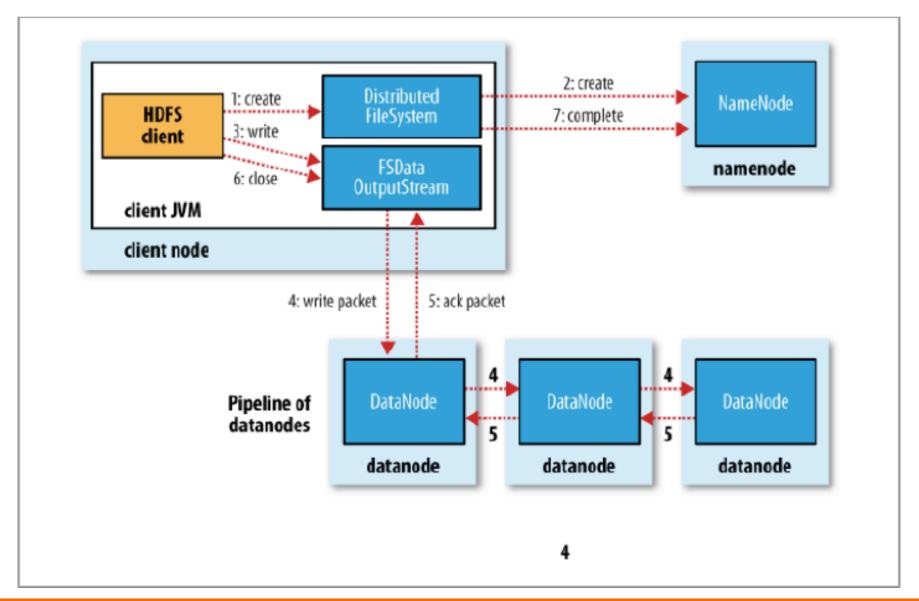


- Secondaries respond back to primary
- Primary responds back to the client



HDFS: Anatomy of a File Write









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