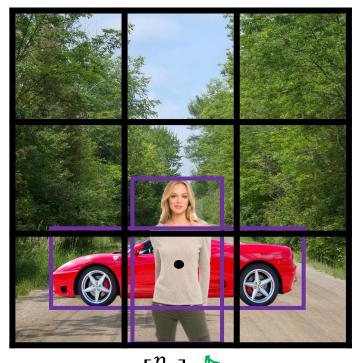


Object Detection

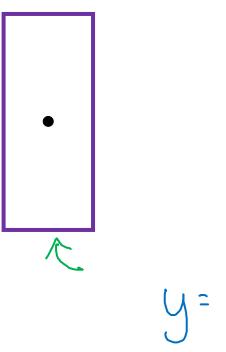
Anchor boxes

Overlapping objects:

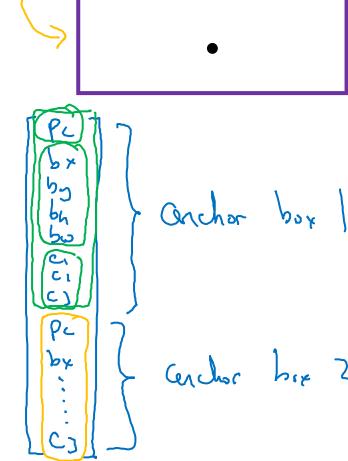


$$\mathbf{y} = \begin{bmatrix} b_c \\ b_x \\ b_y \\ b_h \\ b_w \\ c_1 \\ c_2 \\ c_2 \end{bmatrix}$$





Anchor box 2:



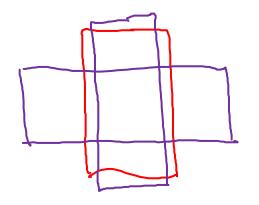
[Redmon et al., 2015, You Only Look Once: Unified real-time object detection]

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Anchor box algorithm

Previously:

Each object in training image is assigned to grid cell that contains that object's midpoint.



With two anchor boxes:

Each object in training image is assigned to grid cell that contains object's midpoint and anchor box for the grid cell with highest IoU.

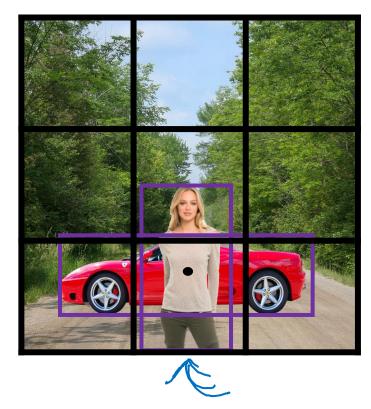
(grid cell, chihor box)

(april cell, chihor box)

$$3 \times 3 \times 16$$
 $3 \times 3 \times 2 \times 8$

Andrew Ng

Anchor box example



Anchor box 1: Anchor box 2:

