Christian Trinidad

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EDUCATION

California State University Northridge   Northridge, California (Graduation Date: Spring 2018)
BS Computer Science: Current GPA: 3.52 | Deans List Fall 2014-2017

SKILLS

- **Languages:** Java, JavaScript, HTML, CSS, PHP
- **Frontend/ Backend:** Bootstrap, JQuery, Angular 4, React.js, Node.js, MySQL, MongoDB
- **Tools:** Git, Windows Command Line, Unix/ Linux Terminal, VS Code, Debugger, IntelliJ, Heroku,
- Some experience with: Laravel 5, Photoshop, Agile/ Scrum methodologies
- Responsive design, Object oriented design (OOD/OOP)
- Fluent in Tagalog

EXPERIENCE

Web Developer & Tech Support Specialist | California State University Northridge, Distance Learning Center
April 2017 – Current
- Assist lead developer in performing updates to websites by testing for responsiveness and overall functionality.
- Maintain numerous classes using Learning Management Systems to ensure quality among courses.
- Create and facilitate various one on one training sessions with professors regarding school software.
- Monitor online ticketing system and troubleshoot any technical issues.
- Conduct thorough checks of course materials to verify that they comply with the American Disabilities Act.

Web Developer | California State University Northridge, Career Center
April 2017 – July 2017
- Enhanced faculty workflow by implementing a form that simplified requests sent to the multimedia team.
- Developed a website with graphic designers and animators to educate students about personal strengths.
- Contributed to the production of the current Career Center website by revising old content.

PROJECTS

Projects can be found at: www.github.com/novellito
CSUN-CS Planner – MEAN stack application that allows CS students attending CSUN to create future class schedules.
- Utilized Angular 4 concepts such as components and services to create a modular and easy to use application.
- Defined a User Schema with MongoDB so that students can save their class schedules.
- Used Node.js and Express.js to handle the routing and authentication of new users.

Scramble-Dash – A simple word game where players must unscramble a set of words in the given amount of time.
- Connected several React components together using states and props to handle user and game events.
- Implemented a MySQL database with Node.js and Express.js for players to post and view high scores.
- Established a testing environment using Mocha to ensure that proper requests are made to the server.

NoteRoom – Web application that allows students to collaboratively take notes with others while organizing and storing their own. The app was created using the Laravel Framework and Node.js (Socket.io).
- Led the frontend aspect of the project by planning user interfaces and translating it into HTML and CSS.
- Employed a feature with Socket.io so that students can simultaneously take notes with their peers.

EXTRACURRICULARS

CSUN Accessibilities Competition (placed 2nd place)
- A team of 5 students that developed an Android application (mainly working prototype) that would help visually impaired people fill out CAPTCHAs in a simpler manner.

CSUN Pathfinder & Immersive Program
- Participated in a six-month bi-weekly program where students were taught technologies such as PHP, MySQL and the Laravel Framework.