EEE111 SP1 Documentation

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1 Overview

The program is a CLI supply and inventory monitoring program based on the EEE111 SP1 specifications provided. It accepts the following commands:

- <file_name:str> needed_now prints out the amount of items needed to fulfill the item shortage for the current day.
- <file_name:str needed_in <X:int> prints out the amount of items needed to fulfill the item shortage for the following X days.
- <file_name:str> runs_out prints out the first item to run out, and in how many days it will.
- <file_name:str> run_outs prints out the first N items to run out, and in how many days they will.
- help prints out the help text.
- exit exits the program.

The program will accept commands indefinitely, exiting when the exit command is entered. If an invalid command is entered, the program prints out the help text.

2 Parsing

Parsing utilities were created in order to simplify parsing inputs. This eliminates the need for long if-elif-else chains and complicatede string comparisons, and instead abstracts them into an easy-to-use API. This API consists of two dataclasses and two functions:

```
@dataclass
class TransformInfo:
 convert : type | Callable
position: int
@dataclass
class ParseRule:
 transforms : list[TransformInfo]
find_string: str | None = None
def parse_rules(
rules: list[ParseRule],
 args: list[str]
) -> list[Any] | None
def parse_rulesets(
rulesets: list[list[ParseRule]],
 args: list[str],
default: list[Any]
) -> list[Any]:
```

The logic of this API can be broken down into three processes.

2.1 Input

2.1.1 Arguments

The parsing API uses input in the form of list[str]. It does not handle actual program IO, nor does it handle the splitting of the input lines. This input type is derived from the return type of str.split(), which was used to split user input by a specified delimiter. From now on, the term "arguments" will be used to refer to user input with type list[str] given to the parsing API.

2.1.2 Rules

A rule determines if an argument is valid. It specifies a list of transforms which contains either types that the argument must be convertible to, or functions of which the argument must be a valid parameters of. In addition, it may also specify a string which the argument must be equal to; this is used to

disambiguate between command names. If any one of these were not satisfied, the argument is invalid. A rule is defined with the ParseRule class.

Most programs however, take in multiple arguments, thus requiring multiple rules. Rules are simply a list[ParseRule], where each element has a corresponding argument (corresponding rules and elements have the same index). Each element is validated against its corresponding rule. If any one rule is not satisfied, the whole argument list is invalid.

Here are some examples of rules, and their valid and invalid arguments:

Rules	Valid	Invalid
[int]	[5]	["a"]
$[\mathrm{int},\mathrm{int}]$	[5, 10]	[5, "a"]
["add", int, int]	["add", 5, 10]	["sub", "5", "10"]
["abs", int]	["abs", -5.4]	["absv", -5.4]

If the arguments given to parse_rules are invalid, it returns None. If not, it moves on to the next process.

2.2 Output

As said before, rules specify a list of transforms. These transforms are defined with the TransformInfo dataclass. A transform consists of either a type or a function, and an integer. The argument corresponding to the rule containing the transforms is either converted to the given type or fed into the given function, the results of which are inserted into a list at the index indicated by the given integer.

Here are some examples of rules with transforms, and their input and outputs:

Rules	nput Output	
{[{int, 0}, {float, 1}, {str, 2}]}	7, "5", "6" 5.0, 10, 2. "94" 94, 94.0, "9 s", "94" "abs", 94.	94"

If the arguments given to parse_rules are valid, it returns a list[Any] of the transformed arguments.