# Andrew Wei

♀ Seattle, WA

<u>\$ 2</u>06-850-7878

in linkedin.com/in/nowei

**O** github.com/nowei

## Programming Languages

- Python, 2yr

- Java, 4yr

- C/C++, 1yr

- C#, 3mo

JavaScript, 3mo

- TypeScript, 3mo

#### Hardware Description Lang.

- System Verilog, 1yr

- Verilog, 3mo

#### Technology/Frameworks

git, SQL, Docker,
Android Studio, PyTorch,
Pandas, React Redux,
Unity, Datalog,
Elasticsearch, Logstash,
Kibana, Flask, Kafka,
Zookeeper, Selenium,
BeautifulSoup4, Spark,
SolidWorks, HTML/CSS, d3,
Kubernetes, AWS

#### Hardware

FPGA, soldering

#### Operating Systems

Windows, Linux, MacOS

## Human Languages

English – Proficient Chinese – Basic <u>ASL</u> – Basic

#### **Interests**

- Distributed Systems
- Deep/Machine Learning
- Algorithms
- Tech for Good

#### **Hobbies**

Food, volunteering, reading, writing, learning, teaching

## Goal

Looking for an entry-level Engineering job to make an impact and become a better developer

## **Education**

W University of Washington, Seattle

MS in Computer Science & Engineering − 3.92 GPA

BS in Computer Engineering − Cum Laude, Dean's List

06/2019

## Experience

### Microsoft

Seattle, WA

06/2021 - present

Research Intern - Data Engineering for Xbox Finance

- Creating <u>SSIS</u> data pipeline to crosswalk Xbox Game Pass product and revenue data to evaluate title performance

■ Paul G. Allen School of Computer Science & Engineering Seattle, WA 03/2018 - 06/2021

Teaching Assistant

 Led sections of ~30 students and taught concepts within Distributed Systems, Machine Learning, Statistics for CS, Databases, and Intro Data Science classes

- 4.6/5.0 average section rating

#### a Amazon

Seattle, WA

06/2020 - 09/2020

**SDE Intern** - Improved Search Experience

- Improved and added features to a promotions management tool using TypeScript and React Redux

- Investigated search latency issues, fix lowered latency from ~45s to ~2s and reduced search payload size by 4-10000x

# Letron Entertainment Tech

Kaohsiung, Taiwan

06/2019 - 09/2019

**Intern** - Website health monitoring

- Implemented monitoring agent for RTMP using <u>Kafka</u>, <u>Zookeeper</u>, <u>Docker</u>, <u>Elasticsearch</u>, <u>Logstash</u>, and <u>Kibana</u>

- Created an API to remotely access networking tools using Flask

# **Projects**

VR Capstone: ChatAssist - Unity, C#, Amazon Transcribe
An Augmented Reality app on the MagicLeap that transcribes
and translates speech in real time for those who are hard of
hearing or new to a language

Stockbot - Selenium, BeautifulSoup4, PyTorch

Created a Twitter scraper to scrape 2m+ tweets related to companies over the last 10 years, which were used in a sentiment analysis model paired with historical stock prices for stock price prediction

Service Mesh Overhead Measurement - Kubernetes, Istio

Investigated performance, network, and memory overhead of service meshes on different microservice architectures by using metrics from Prometheus and network packet inspection locally and on AWS EKS

## Awards

Bob Bandes Teaching Award	2021
Dubhacks 2017 – Accessible Design Winner	2017
President's Volunteer Service Award – Gold	2016