Andrew Wei Software Engineer

♀ Seattle, WA

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• github.com/nowei

Programming Languages

- Python, Java 5yr
- Rust, C/C++ 1yr
- Go, Javascript 6mo
- C#, TypeScript 3mo

Hardware Description Lang.

System Verilog

1уг

Verilog

3mo

Technologies/Frameworks

MySQL, SQL++, PostgreSQL, BigQuery, Spark, Datalog, PyTorch, Pandas, AWS, Unity, CUDA, Elasticsearch, Logstash, Kibana, Flask, Kafka, Zookeeper, Selenium, BeautifulSoup4, HTML/CSS, Android Studio, Protobufs, DataDog, GitLab CI

VC & Deployment Tools
git, Docker, Kubernetes

Hardware

FPGA, soldering

Operating Systems
Windows, Linux, MacOS

Other Languages

English — Proficient Chinese — Basic ASL — Basic

Interests

- Distributed Systems
- Deep/Machine Learning
- Algorithms
- Tech for Good

<u>Hobbies</u>

food, volunteering, reading, learning, teaching

Experience 💋

OctoML, Platform/Cloud △

Seattle, WA

Senior Software Engineer ▲ *Model Hosting Service* 04/2023 - present

- Helped set up local dev environments for platform services with $\underline{\text{Tilt}};$ Improve developer QoL by making local dev environments build faster

- Write and review <u>Go</u>, <u>Python</u>, and <u>Kubernetes</u> configs for platform services; Debug things that <u>Go</u> wrong
- Worked with auth and billing service providers and integrated those services into the platform
- ▲ Software Engineer ✓ Model Acceleration Service 10/2021 04/2023
- Collaborated with others to design, write, and ship <u>Rust</u>, <u>Python</u>, <u>Protobufs</u>, <u>SQL</u>, and <u>YAML</u> to support features and tools for internal use/analysis
- Wrote code to integrate, test, and internally validate different machine learning models and frameworks
- Wrote documentation for tutorials and new features

Microsoft, Office of the Chief Economist

Seattle, WA

Research Intern
 □ Data Eng. for Xbox Fin. & Mktg
 □ 06/2021 - 09/2021

- Develop <u>SSIS</u> data pipeline to crosswalk Xbox Game Pass product usage, cost, and revenue data coming from different teams
- Integrating <u>SQL Server</u> data and <u>PowerAutomate</u> flows in a <u>PowerApp</u> dashboard to assist in evaluating title performance
- w Paul G. Allen School of Computer Science & Engineering Seattle, WA

■ Graduate Teaching Assistant ⑤

03/2018 - 06/2021

- Led sections of ~30 students, teaching ideas and concepts within Distributed Systems, Machine Learning (for Big Data), Statistics for CS, Databases, and Intro to Data Science courses
- 4.6/5.0 average section rating

a Amazon, *Amazon Devices*

Seattle, WA

SDE Intern / Improved Search Experience

06/2020 - 09/2020

- Improved and added features to a promotions management tool using <u>Java</u>, <u>TypeScript and <u>React Redux</u>
 </u>
- Investigated search latency issues, fix lowered latency from ~45s to
 ~2s and reduced search payload size by 4-10000x

LeTron Entertainment Tech

Kaohsiung, Taiwan

■ Intern ○ Website Health Monitoring

06/2019 - 09/2019

- Implemented monitoring agent for RTMP using <u>Kafka</u>, <u>Zookeeper</u>, <u>Docker</u>, <u>Elasticsearch</u>, Logstash, and <u>Kibana</u>
- Created an API to remotely access networking tools using Flask

Education 📦

w University of Washington, Seattle	2017 - 2021
MS in Computer Science & Engineering - 3.92 GPA	06/2021
BS in Computer Engineering - Cum Laude, Dean's List	06/2019

Awards 🟆

Bob Bandes Teaching Award	2021
Dubhacks 2017 - Accessible Design Winner	2017
President's Volunteer Service Award - Gold	2016