

## 💡 More Built-In Data Types

| NAME  | STORES   | EXAMPLES                    |
|-------|--|-----------------------------|
| list  | an ordered collection of (any) values                    | [3, 7, 42]                  |
| tuple | an ordered collection of a fixed number of values        | (159, 222, 200)             |
| range | a collection of discrete values between start and finish | range(2, 10, 2)             |
| dict  | a collection of unique keys and their respective values  | {name: "John", age: 13}     |
| set   | an unordered collection of unique values                 | {"apple", "pear", "banana"} |

Learn more about other data types [here](#) 🔗.

## 💡 Operations on Data Types

### LISTS

| OPERATION        | SYNTAX   |
|------------------|--|
| access list item | listname[1]; listname[-2]; listname[2:5]; listname[2:]; listname[:4] |
| change list item | listname[idx] = x; listname.insert(position, new_value)              |
| extend list      | listname.append(new_value); listname.extend(other_listname)          |
| sort list        | listname.sort()  |

Learn about more list operations [here](#) 🔗.

### TUPLES

| OPERATION         | SYNTAX              |
|-------------------|---------------------|
| access tuple item | tuplename[idx]      |
| unpack tuple      | x, y, z = tuplename |

Learn about more tuple operations [here](#) 🔗.

### DICTIONARIES

| OPERATION        | SYNTAX  |
|------------------|---|
| access dict item | dictname[key]; dictname.keys(); dictname.values() |
| add items        | dictname[new_key] = new_value                     |
| remove items     | dictname.pop(key)                                 |

Learn about more list operations [here](#) 🔗.

### SETS

| OPERATION    | SYNTAX                   |
|--------------|--------------------------|
| add items    | setname.add(new_item)    |
| remove items | setname.remove(new_item) |

Learn more about set theory to better understand operations [here](#) 🔗. Learn about more list operations in Python [here](#) 🔗.

## 💡 Basic Logic: Control Flows

General structure of control flows, commented-out parts (marked by `##`) are optional:

### 🔗 `if-else`

```
if [condition]:
    consequent
##elif [condition]:
    ##consequent
##else:
    ##consequent
```

### 🔗 `match-case`

```
match [variable]:
    case [value_1]:
        consequent_1
    ##case [value_2]:
        ##consequent_2
    ##case [value_3]:
        consequent_3
    ...
```

### 🔗 `while` loops

```
while [condition]:
    action
```

### 🔗 `for` loops

```
for [item] in [sequence]:
    action
```

## 💡 Control Flows: General Notes

- 1 All control flow statements **must** be properly indented as shown above (otherwise Python won't be able to parse them). Indent using the 'tab' key.
- 2 Conditions typically contain logical, comparison, identity, or membership operators. (Revise the different operators [here](#) 🔗.)
- 3 Make sure there is *an* end to loops. Otherwise they're fairly good at crashing computers. Consider including an action that modifies the condition and/or adding a `break` statement.
- 4 For `if-else` and `match-case` statements: consequents cannot be empty—consider using a `pass` statement that fulfills pretty much the same function.
- 5 Loops are iterative statements that can step through any *iterable* data type. Iterable data types include lists, sets, tuples, dictionaries, strings, or ranges.