

# **[INHERITANCE]**

**Course Name: Object Oriented Programming**

**Course Code: CSE 121**

**Intake – 50(06)**





**PRESENTED BY –**

**NAME: ASIFUR RAHMAN  
[22234103353]**

**NAME: FERDOUSE HASSAN  
NOWRIN [22234103237]**

**NAME: TASNIMUL HAQUE NAHIN  
[22234103180]**

**NAME: MAHAJABIN KABIR ARIN  
[22234103213]**

**NAME: DELWAR HOSSAIN  
ROMAN [22234103233]**

**PRESENTED TO –**

**KHAN MD. HASIB**

**ASSISTANT PROFESSOR**

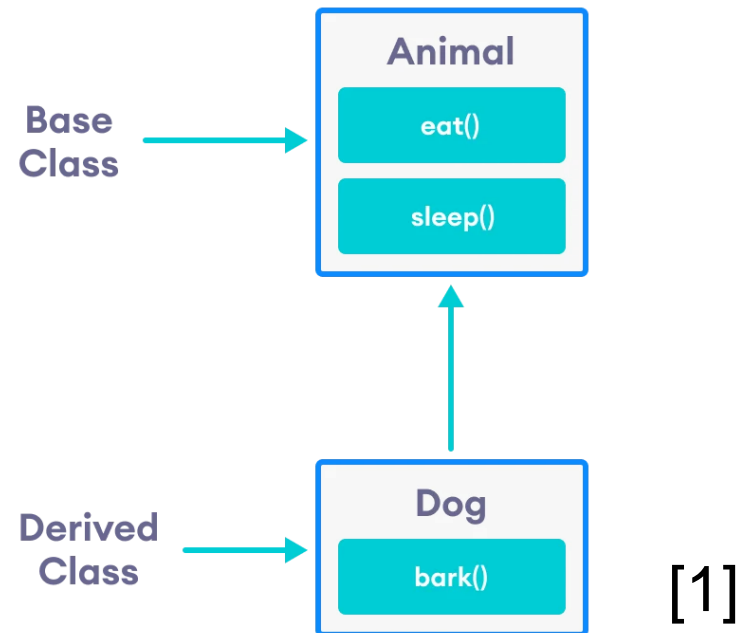
**DEPARTMENT OF CSE**

**BANGLADESH UNIVERSITY OF BUSINESS  
AND TECHNOLOGY (BUBT)**

**EMAIL: [KHANMDHASIB@BUBT.EDU.BD](mailto:KHANMDHASIB@BUBT.EDU.BD)**

# What is Inheritance?

- Inheritance is a concept in object-oriented programming (OOP) that allows a new class to be based on an existing class, inheriting all of its properties and methods.





# History of Inheritance



- Ole-Johan Dahl and Kristen Nygaard first time included a form of inheritance called subclassing in **Simula** Programming Language. [2]
- Early object-oriented programming language, **Smalltalk** introduced a more sophisticated form of inheritance called class inheritance. [3]
- In C++, inheritance was first introduced in the 1980s as a way to extend the capabilities of C
- **Bjarne Stroustrup** based the inheritance mechanism in C++ on the class inheritance mechanism in Smalltalk. [4]

# Syntax of Inheritance in C++

```
class Base {  
    // Base class members  
};
```

```
class Derived : accessSpecifier Base {  
    // Derived class members  
};
```

# Modes of Inheritance

- **Public Mode** : All public members of the base class are accessible in the derived class as public members.
- **Protected Mode** : All public and protected members of the base class become private members of the derived class.
- **Private Mode** : All public and protected members of the base class become protected members of the derived class.

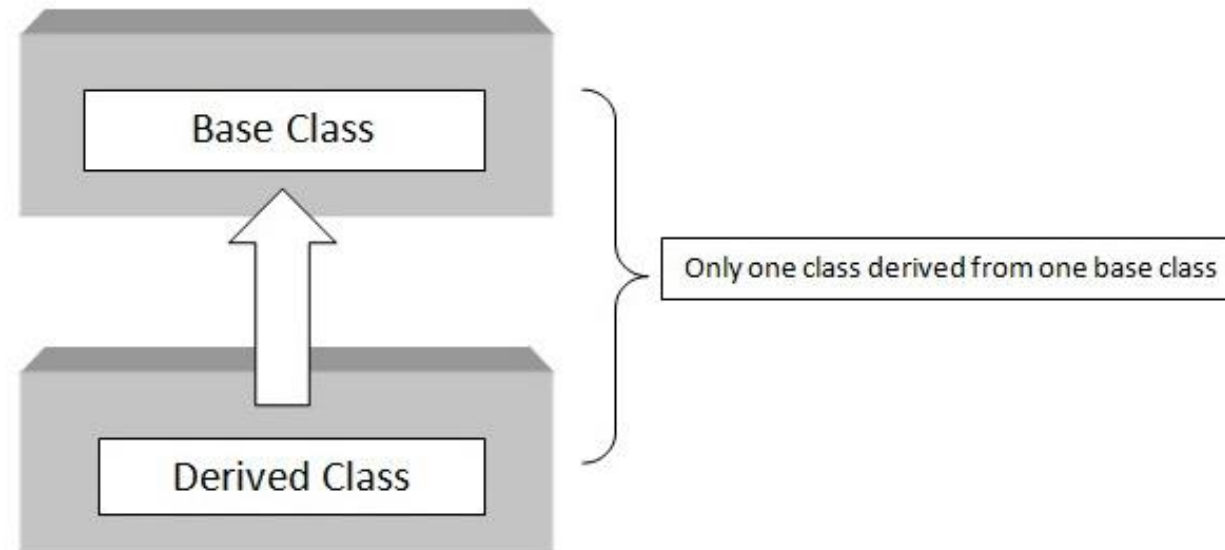
# Types of Inheritance

- Single Inheritance
- Multiple Inheritance
- Hierarchical Inheritance
- Multilevel Inheritance
- Hybrid Inheritance



# Single Inheritance

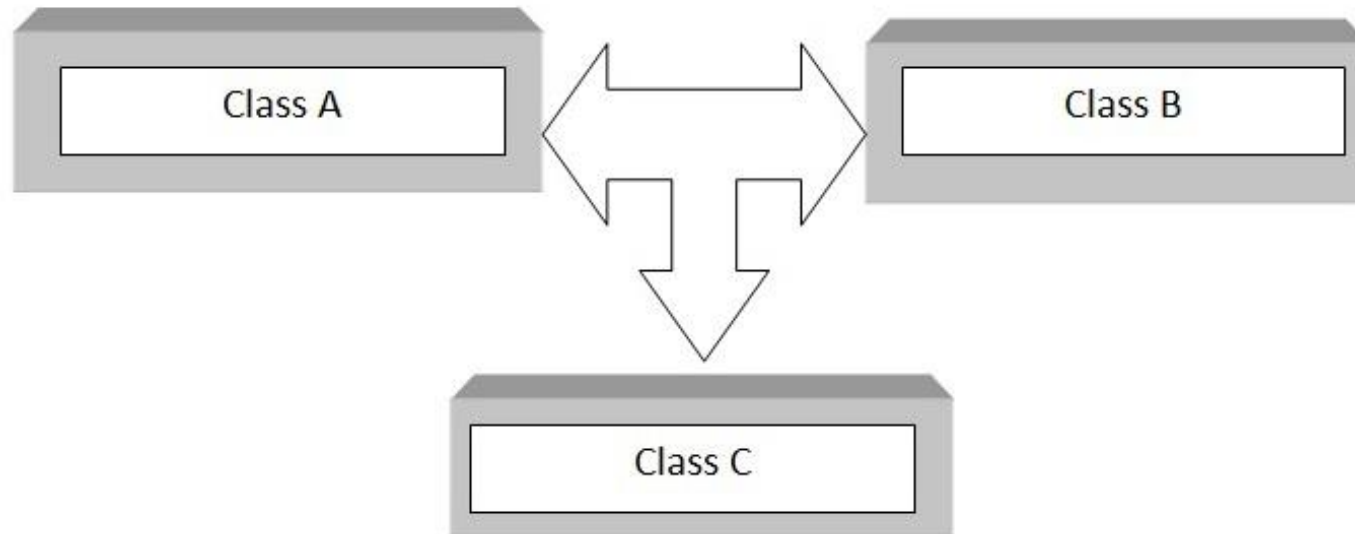
- A derived class is derived from **a single base class**.



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# Multiple Inheritance

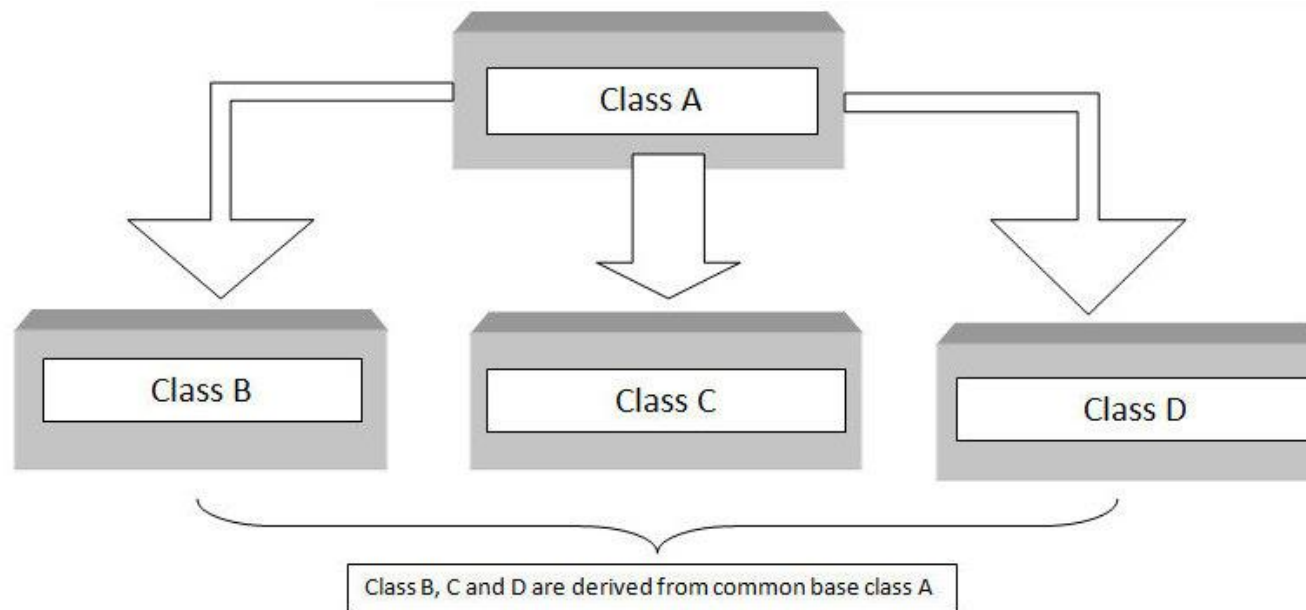
- A derived class is derived from **more than one base class**.



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# Hierarchical Inheritance

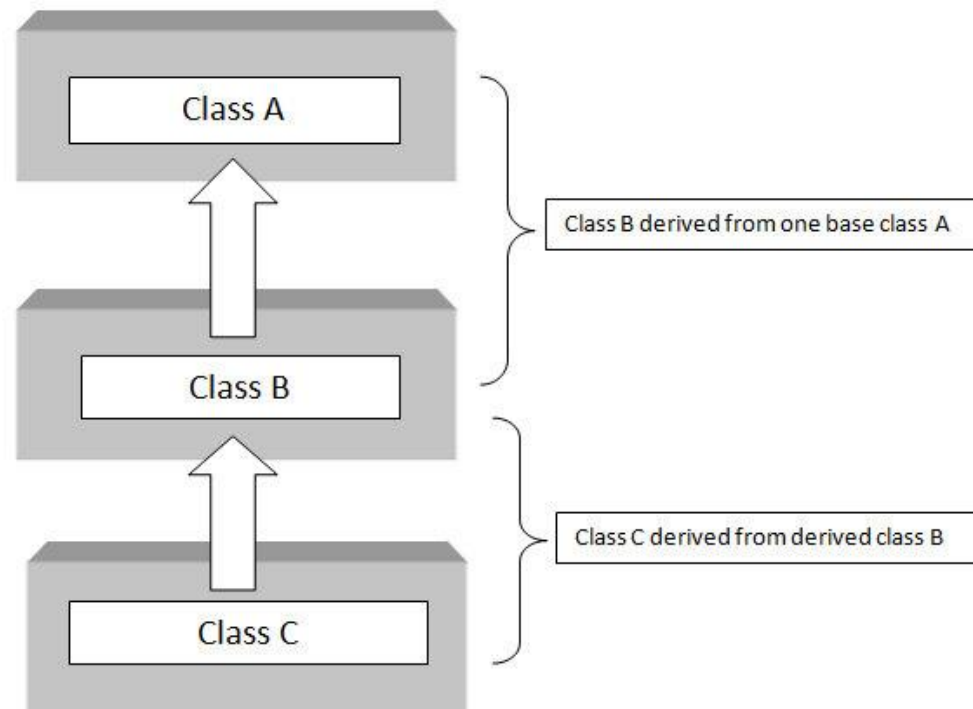
- **Multiple derived classes** are created from a single base class.



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# Multilevel Inheritance

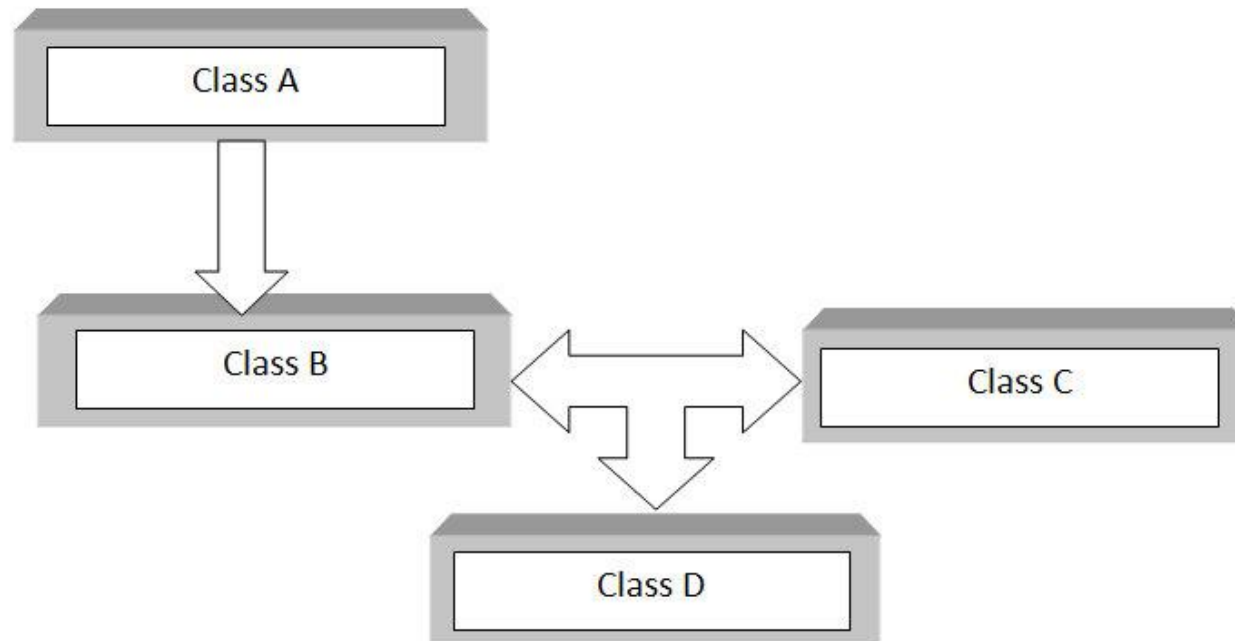
- A derived class is derived from **another derived class**.



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# Hybrid Inheritance

- A combination of multiple types of inheritance, such as a combination of Hierarchical and Multiple or Hierarchical and Multilevel.



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# **Sample Code Featuring All types of Inheritance**

```
#include <iostream>
using namespace std;

// Base Class
class Animal {
public:
    void eat() {
        cout << "The animal is eating." << endl;
    }
};

// Derived Class 1: Dog - Single Inheritance
class Dog : public Animal {
public:
    void bark() {
        cout << "The dog is barking." << endl;
    }
};

// Derived Class 2: Cat - Hierarchical Inheritance
class Cat : public Animal {
public:
    void meow() {
        cout << "The cat is meowing." << endl;
    }
};
```

```
// Derived Class 3: Parrot - Multiple Inheritance
class Parrot : public Animal {
public:
    void talk() {
        cout << "The parrot is talking." << endl;
    }
};

// Derived Class 4: Kitten - Multilevel Inheritance
class Kitten : public Cat {
public:
    void play() {
        cout << "The kitten is playing." << endl;
    }
};

// Derived Class 5: HybridAnimal - Hybrid Inheritance
class HybridAnimal : public Dog, public Parrot {
public:
    void fly() {
        cout << "The hybrid animal is flying." << endl;
    }
};
```





```
int main() {  
    // Single Inheritance Example  
    Dog d;  
    d.eat();  
    d.bark();  
  
    // Hierarchical Inheritance Example  
    Cat c;  
    c.eat();  
    c.meow();  
  
    // Multiple Inheritance Example  
    Parrot p;  
    p.eat();  
    p.talk();  
  
    // Multilevel Inheritance Example  
    Kitten k;  
    k.eat();  
    k.meow();  
    k.play();  
  
    // Hybrid Inheritance Example  
    HybridAnimal ha;  
    ha.eat();  
    ha.bark();  
    ha.talk();  
    ha.fly();  
  
    return 0;  
}
```

# Output

```
C:\Users\Acer\Desktop\Prese! X + v
The animal is eating.
The dog is barking.
The animal is eating.
The bird is flying.
The parrot is talking.
The animal is eating.
The cat is meowing.
The animal is eating.
The cat is meowing.
The kitten is playing.

Process returned 0 (0x0)    execution time : 0.476 s
Press any key to continue.
|
```

# Benefits of Inheritance

- Reusability
- Code Organization
- Polymorphism
- Code Flexibility



# Drawbacks of Inheritance

- Tight coupling
- Complex hierarchies
- Overuse

# Reference

1. [Programiz - C++ Inheritance](#)
2. [Wikipedia - Inheritance \(object-oriented programming\)](#)
3. [Wikipedia - Smalltalk](#)
4. [Wikipedia - C++](#)
5. [Trytoprogram - C++ Single Inheritance](#)
6. [Trytoprogram - C++ Multiple Inheritance](#)
7. [Trytoprogram - C++ Hierarchical Inheritance](#)
8. [Trytoprogram - C++ Multilevel Inheritance](#)
9. [Trytoprogram - C++ Hybrid Inheritance](#)

# Thank You All