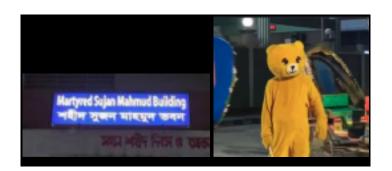


Welcome back, heroes!





Chapter 3 - Data Types, Variables, and Arrays

Data Type	Size (bits)	Range	Example
`byte`	8	-2^7 to 2^7-1	`byte b = 100;`
`short`	16	-2^15 to 2^15-1	`short s = 10000;`
`int`	32	-2^31 to 2^31-1	`int i = 100000;`
`long`	64	-2^63 to 2^63-1	`long l = 100000L;`
`float`	32	±1.4 x 10^-45 to ±3.4 x 10^38	`float f = 234.5f;`
`double`	64	±4.9 x 10^-324 to ±1.8 x 10^308	`double d = 123.4;`
`char`	16	0 to 2^16-1	`char c = 'A';`
`boolean`	1	true or false	`boolean bool = true;`

Data Type: Characters

Although char is designed to hold Unicode characters, it can also be thought of as an integer type on which you can perform arithmetic operations.

```
// char variables behave like integers.
class CharDemo2 {
  public static void main(String args[]) {
    char ch1;
    ch1 = 'X';
    System.out.println("ch1 contains " + ch1);
    ch1++; // increment ch1
    System.out.println("ch1 is now " + ch1);
}
```

The output generated by this program is shown here:

```
chl contains X
chl is now Y
```

4

Data Type: Boolean

```
// Demonstrate boolean values.
class BoolTest
  public static void main(String args[]) {
    boolean b;
    b = false:
    System.out.println("b is " + b);
    b = true;
    System.out.println("b is " + b);
    // a boolean value can control the if statement
   if(b) System.out.println("This is executed.");
   b = false;
   if (b) System.out.println("This is not executed.");
   // outcome of a relational operator is a boolean value
   System.out.println(*10 > 9 is * + (10 > 9));
   The output generated by this program is shown here:
   b is false
   b is true
   This is executed.
   10 > 9 is true
```

```
// Demonstrate dynamic initialization.
class DynInit {
   public static void main(String args[]) {
      double a = 3.0, b = 4.0;

      // c is dynamically initialized
      double c = Math.sqrt(a * a + b * b);

      System.out.println("Hypotenuse is " + c);
   }
}
```

Scope

```
class Scope {
    public static void main(String args[]) {
       int x; // known to all code within main
       x = 10;
       if (x == 10) { // start new scope
            int y = 20; // known only to this block
           // x and y both known here.
            System.out.println("x and y: " + x + " " + y);
           x = y * 2;
        // y = 100; // Error! y not known here
        // x is still known here.
        System.out.println("x is " + x);
```

Lifetime of a Variable

```
// Demonstrate lifetime of a variable.
class LifeTime {
     public static void main(String args[]) {
         int x;
         for (x = 0; x < 3; x++) {
             int y = -1; // y is initialized each time block is entered
             System.out.println("y is: " + y); // this always prints -1
             y = 100;
             System.out.println("y is now: " + y);
// This fragment is wrong!
count = 100; // oops! cannot use count before it is declared!
int count;
int bar = 1;
              // creates a new scope
  int bar = 2; // Compile-time error - bar already defined!
```

Arrays: 1 Dimensional

```
public static void main(String args[]) {
    int month_days[] = { 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31 };
    System.out.println("April has " + month_days[3] + " days.");
}
int month_days[] = { 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31 }; declares and initializes the array in a single step.

public static void main(String args[]) {
    int month_days[];
    month_days = new int[12];
}
```

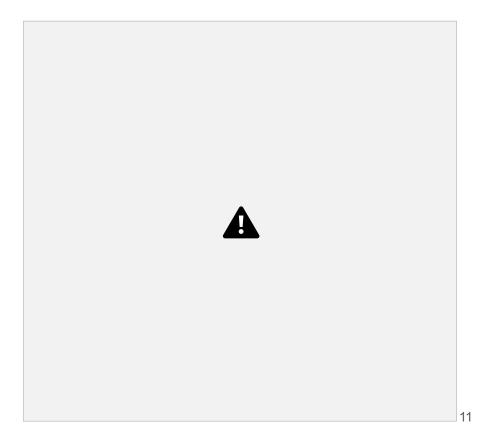
month_days = new int[12]; allocates memory for 12 integers in the array month_days.

Arrays: 2 Dimensional



Each inner set of curly braces {} represents a row in the two-dimensional array.

Arrays: 2 Dimensional



Arrays: Declaration Styles





Problem: Matrix Addition

Write a Java program that performs the following tasks:



- Prompt the user to enter the dimensions (number of rows and columns) of two matrices.
- 2. Read and store the elements of both matrices.
- 3. Add the two matrices and store the result in a third matrix.
- 4. Print the resulting matrix.

That's All!