# • - Single Responsibility Principle (SRP)

```
X Bad Example:
public class User {
  public String name;
  public String email;
  public void saveUser() {
     // Save to DB
  }
  public void sendEmail(String message) {
     // Send email
  }
}
Good Example:
public class User {
  public String name;
  public String email;
}
public class UserRepository {
  public void saveUser(User user) {
     // Save to DB
  }
}
```

```
public class EmailService {
  public void sendEmail(String to, String message) {
     // Send email
  }
}
Open/Closed Principle (OCP)
X Bad Example:
public class DiscountCalculator {
  public double calculateDiscount(String type) {
     if (type.equals("Regular")) {
        return 0.1;
     } else if (type.equals("VIP")) {
        return 0.2;
     }
     return 0;
  }
}
Good Example:
public interface DiscountStrategy {
  double getDiscount();
}
```

```
public class RegularCustomer implements DiscountStrategy {
  public double getDiscount() {
     return 0.1;
  }
}
public class VIPCustomer implements DiscountStrategy {
  public double getDiscount() {
     return 0.2;
  }
}
public class DiscountCalculator {
  public double calculateDiscount(DiscountStrategy customer) {
     return customer.getDiscount();
  }
}
• - Liskov Substitution Principle (LSP)
X Bad Example:
public class Bird {
  public void fly() {
     System.out.println("Flying");
  }
```

```
}
public class Ostrich extends Bird {
  @Override
  public void fly() {
     throw new UnsupportedOperationException("Ostrich can't
fly");
  }
}
Good Example:
public abstract class Bird {
  public abstract void move();
}
public class Sparrow extends Bird {
  public void move() {
     System.out.println("Flying");
  }
}
public class Ostrich extends Bird {
  public void move() {
     System.out.println("Running");
  }
}
```

#### • Interface Segregation Principle (ISP)

### X Bad Example:

```
public interface Worker {
  void work();
  void eat();
public class Robot implements Worker {
  public void work() {
     // Working
  }
  public void eat() {
     // Not applicable
     throw new UnsupportedOperationException();
  }
}
Good Example:
public interface Workable {
  void work();
}
public interface Eatable {
  void eat();
public class Human implements Workable, Eatable {
```

```
public void work() {
    // Working
}
public void eat() {
    // Eating
}
public class Robot implements Workable {
    public void work() {
        // Working
    }
}
```

## • - Dependency Inversion Principle (DIP)

### X Bad Example:

```
public class LightBulb {
   public void turnOn() {
      System.out.println("Bulb ON");
   }
   public void turnOff() {
      System.out.println("Bulb OFF");
   }
```

```
}
public class Switch {
  private LightBulb bulb = new LightBulb();
  public void operate() {
     bulb.turnOn();
  }
}
Good Example:
public interface Switchable {
  void turnOn();
  void turnOff();
}
public class LightBulb implements Switchable {
  public void turnOn() {
     System.out.println("Bulb ON");
  }
  public void turnOff() {
     System.out.println("Bulb OFF");
  }
}
public class Switch {
  private Switchable device;
  public Switch(Switchable device) {
```

```
this.device = device;
}
public void operate() {
    device.turnOn();
}
```