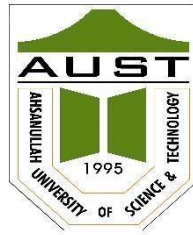


AHSANULLAH UNIVERSITY OF SCIENCE AND TECHNOLOGY
DHAKA-1208, BANGLADESH.



Department of Computer Science and Engineering

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Submitted to

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Question: Implementation Stochastic Hill-climbing algorithm in Prolog or Python.

Hill climbing: Hill climbing algorithm is a local search algorithm which continuously moves in the direction of increasing elevation/value to find the peak of the mountain or best solution to the problem. It terminates when it reaches a peak value where no neighbour has a higher value.

Algorithm for Hill Climbing:

Step 1: Evaluate the initial state, if it is goal state then return success and Stop.

Step 2: Loop Until a solution is found or there is no new operator left to apply.

Step 3: Select and apply an operator to the current state.

Step 4: Check new state:

If it is goal state, then return success and quit.

Else if it is better than the current state then assign new state as a current state.

Else if not better than the current state, then return to step2.

Step 5: Exit.

Types of Hill Climbing Algorithm:

- Simple hill Climbing
- Steepest-Ascent hill-climbing
- Stochastic hill Climbing

Here, we implemented the Stochastic hill Climbing Algorithm

Stochastic hill climbing does not examine for all its neighbour before moving. Rather, this search algorithm selects one neighbour node at random and decides whether to choose it as a current state or examine another state.

Solution:

List_app.pl

```
1. :-module(list_apps,
2. [soe/2, nthel/3, rplc_nthel/4, del_el/3, del_1st_n_el/3, 3.
   del_last_n_el/3, write_list/1]).
4.
5.
6. % A procedure to find the sum of the elements
7. soe([],0):-!.
8. soe([H|T],N):- soe(T,N1), N is N1+H.
9.
10.% A procedure to find the nth element 11.
    nthel(1,[H|_],H):-!.
12. nthel(N,[_|T],E1):- N1 is N-1, nthel(N1,T,E1).
13.
14.% A procedure to replace the nth element 15.
    rplc_nthel(1,X,[_|T],[X|T]):-!.
16. rplc_nthel(N,X,[H|T],L1):- N1 is N-1, rplc_nthel(N1,X,T,L2), L1=[H|L2].
17.
18.% Procedures to delete list elements 19.
    del_el(X,[X|T],T):-!.
20. del_el(X,[H|T],L1):-del_el(X,T,L2),L1=[H|L2].
21.
22. del_1st_n_el(1,[_|T],T):-!.
23. del_1st_n_el(N,[_|T],L):-N1 is N-1,del_1st_n_el(N1,T,L).
24.
25. del_last_n_el(N,L1,L2):- reverse(L1,Lx),del_1st_n_el(N,Lx,Ly), reverse(Ly,L2).
26.
27.% Procedure to display elements of a list 28.
    write_list([]):-!.
29. write_list([H|T]):- write(H), write_list(T).
```

eval_state.pl

```
1. :-module(eval_state, [do_eval/2, eval/2,
2. getdigits/9 /*, h1/2, di_up/2, di_dn/2,incr_hval/0, 3.
   chk_incr/3, do_incr/2, chkup_incr/4, doup_incr/3, 4.
   chkdn_incr/4, dodn_incr/3*/ ]).
5. :-use_module(list_apps).
6. :-dynamic(hval/1).
7.
8.
9. /* Evaluates a 8-queens' state, S given as an 8-digit number */
10. do_eval(S,V):-getdigits(S,D1,D2,D3,D4,D5,D6,D7,D8), 11.
    L=[D1,D2,D3,D4,D5,D6,D7,D8],eval(L,V).
12.
13. eval(L,V):- assert(hval(0)),
14. h1(1,L), di_up(1,L),di_dn(1,L), 15. hval(V1),V is 28-V1,
    retract(hval(_)).
16.
17.
18. getdigits(S,D1,D2,D3,D4,D5,D6,D7,D8):-
19. D1 is S div 10000000,
20. R1 is S mod 10000000,
21. D2 is R1 div 1000000,
22. R2 is R1 mod 1000000,
23. D3 is R2 div 100000,
24. R3 is R2 mod 100000,
25. D4 is R3 div 10000,
```

```

26.    R4 is R3 mod 10000,
27.    D5 is R4 div 1000,
28.    R5 is R4 mod 1000,
29.    D6 is R5 div 100,
30.    R6 is R5 mod 100,
31.    D7 is R6 div 10,
32.    D8 is R6 mod 10.
33.
34. h1(8,_):-!.
35. h1(I,L):- nthel(I,L,X), chk_incr(I,L,X), I1 is I+1, h1(I1,L).
36.
37. chk_incr(8,_):-!.
38. chk_incr(I,L,X):- I1 is I+1, nthel(I1,L,Y), do_incr(X,Y),
39.    chk_incr(I1,L,X).
40.
41. do_incr(X,Y):- X=Y, incr_hval.
42. do_incr(_,_).
43.
44. incr_hval:-hval(V), V1 is V+1, retract(hval(_)), assert(hval(V1)).
45.
46.
47. di_up(8,_):-!.
48. di_up(I,L):- nthel(I,L,X), chkup_incr(I,L,X,0), I1 is I+1, di_up(I1,L).
49.
50. chkup_incr(8,_):-!.
51. chkup_incr(I,L,X,K):- I1 is I+1, nthel(I1,L,Y), K1 is K+1,
52.    doup_incr(X,Y,K1), chkup_incr(I1,L,X,K1).
53.
54. doup_incr(X,Y,K1):- X1 is X+K1, Y=X1, incr_hval.
55. doup_incr(_,_).
56.
57.
58. di_dn(8,_):-!.
59. di_dn(I,L):- nthel(I,L,X), chkdn_incr(I,L,X,0), I1 is I+1, di_dn(I1,L).
60.
61. chkdn_incr(8,_):-!.
62. chkdn_incr(I,L,X,K):- I1 is I+1, nthel(I1,L,Y), K1 is K+1, dodn_incr(X,Y,K1),
63.    chkdn_incr(I1,L,X,K1).
64.
65. dodn_incr(X,Y,K1):- X1 is X-K1, Y=X1, incr_hval.
66. dodn_incr(_,_).

```

Stochastic_hill_climbing:

```

1. :-use_module(eval_state).
2. :-use_module(list_apps).
3. :-dynamic(state/4). /* id,type,state,h_value*/
4. :-dynamic( uphill_mv/3). /* id,state,h_value(store up hillmoves)*/
5. :-dynamic(up_id/1).
6. :-dynamic(id/1).
7. :-dynamic(max_val/1).
8. :-dynamic(threshold/1).
9. :-dynamic(restrt_cntr/1).
10. :-dynamic(list_st/1).
11.
12. /* Organizing a Menu */
13. start:- repeat,
14.    write('\n1. Clear database'),
15.    write('\n2. Execute hcls'),

```

```

16. write('\n3. Display states'),
17. write('\n4. Save states'),
18. write('\n5. Exit'),
19. write('\n\nEnter your choice: '),
20. read(N), N > 0, N < 6,
21. do(N), N=5,!.
22.
23. do(1):- retractall(state(_,_,_,_)),retractall(id(_)), retractall(max_val(_)),
24. retractall(threshold(_)), retractall(restrt_cntr(_)).
25. do(2):- go_hcs.
26. do(3):- listing(state).
27. do(4):- write('Enter a new file name:'), read(Flnm),
28. tell(Flnm),listing(state),told.
29. do(5):- abort.
30.
31. /* Beginning of search */
32. go_hcs:- write('Enter a state:'), read(S),
33. write('Enter threshold value:'), read(V),
34. assert(threshold(V)),assert(restrt_cntr(0)),
35. getdigits(S,D1,D2,D3,D4,D5,D6,D7,D8),
36. L=[D1,D2,D3,D4,D5,D6,D7,D8],
37. gnrt_sucsr(L).
38.
39. /* Generating the successors of a 8-queens' state given as a list */
40. gnrt_sucsr(L):- assert(id(1)), assert(state(1,'c',L,50)),
41. assert(up_id(1)),incr_id, mk_new(1,L), retract(id(_)), evaluate.
42.
43. incr_id:-id(V), V1 is V+1, retract(id(_)), assert(id(V1)).
44. incr_up_id:-up_id(V), V1 is V+1, retract(up_id(_)), assert(up_id(V1)).
45.
46. mk_new(9,_):-!.
47. mk_new(N,L,X):- nthel(N,L,X), del_el(X,[1,2,3,4,5,6,7,8],L1),
48. cng_mk(N,L,L1), N1 is N+1, mk_new(N1,L).
49.
50. cng_mk(_,_,[]):-!.
51. cng_mk(N,L,L1):- L1=[H|T], rplc_nthel(N,H,L,L2),id(Id),
52. assert(state(Id,'s',L2,50)), incr_id, cng_mk(N,L,T).
53.
54. /* Evaluating the states */
55. evaluate:- eval_all, checkall.
56.
57. eval_all:- state(I,T,L,_), eval(L,V),retract(state(I,_,_,_)),
58. assert(state(I,T,L,V)), fail.
59. eval_all:-!.
60.
61. /* Determining and displaying the best state */
62. checkall:- state(_, 'c',_,V1), threshold(V2), V1 >= V2, I is 1, dsply(I),!.
63. checkall:- best(I1,V1), threshold(V2), V1 >= V2, I is I1, dsply(I),!.
64. checkall:- state(_, 'c',_,V1), best(I,V2) ,V2>V1,state(I,_,L,_),retractall(state(_,_,_,_)),
65. write_list(['\nUp Hill moves : ',V2]),
66. retractall( uphill_mv(_,_,_)),up_id(Z),assert( uphill_mv(Z,L,V2)),incr_up_id,
67. gnrt_sucsr(L),!.
68. checkall:- rndm_upHill,!.
69.
70. best(I,Max):- state(_, 's',_,Val), assert(max_val(Val)),
71. updt_max, max_val(Max), state(I,_,_,Max), retract(max_val(_)),!.
72.
73. updt_max:- state(_,_,_,V2), max_val(V1), V2>V1,
74. retract(max_val(_)), assert(max_val(V2)), fail.
75. updt_max:-!.
76.
77. dsply(I):-state(I,T,L,V),
78. write_list(['\n\nFound! Id:',I,' ',T,' ',L,' ', 'Value:',V,'\n']),!.
79.
80. rndm_upHill:-up_id(V), X is random(V)+1,uphill_mv(X,L,_),
81. write('\nSelecting up hill moves.'),gnrt_sucsr(L).

```

Output:

```
SWI-Prolog -- g:/AUST4.1/AILab/Lab4/Code/S_hillClimbing.pl
File Edit Settings Run Debug Help
% library(win_menu) compiled into win_menu 0.00 sec
% list_apps compiled into list_apps 0.00 sec, 14 c
% eval_state compiled into eval_state 0.00 sec, 39
% g:/AUST4.1/AILab/Lab4/Code/S_hillClimbing.pl compi
Welcome to SWI-Prolog (Multi-threaded, 32 bits, Vers
Copyright (c) 1990-2013 University of Amsterdam, VU
SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This i
and you are welcome to redistribute it under certain
Please visit http://www.swi-prolog.org for details.

For help, use ?- help(Topic). or ?- apropos(Word).

1 ?- start.

1. Clear database
2. Execute hcls
3. Display states
4. Save states
5. Exit

Enter your choice: 1.

1. Clear database
2. Execute hcls
3. Display states
4. Save states
5. Exit

Enter your choice: 2.
Enter a state:87654321.
Enter threshold value:25.

Up Hill moves : 6
Up Hill moves : 12
Up Hill moves : 17
Up Hill moves : 21
Up Hill moves : 23

Found! Id:48 s [1,8,1,5,7,3,6,4] Value:25
```

1. Clear database
2. Execute hcls
3. Display states
4. Save states
5. Exit

Enter your choice: 3.

:- dynamic state/4.

```
state(1, c, [1, 8, 1, 5, 7, 3, 2, 4], 23).
state(2, s, [2, 8, 1, 5, 7, 3, 2, 4], 22).
state(3, s, [3, 8, 1, 5, 7, 3, 2, 4], 21).
state(4, s, [4, 8, 1, 5, 7, 3, 2, 4], 23).
state(5, s, [5, 8, 1, 5, 7, 3, 2, 4], 23).
state(6, s, [6, 8, 1, 5, 7, 3, 2, 4], 24).
state(7, s, [7, 8, 1, 5, 7, 3, 2, 4], 22).
state(8, s, [8, 8, 1, 5, 7, 3, 2, 4], 20).
state(9, s, [1, 1, 1, 5, 7, 3, 2, 4], 21).
state(10, s, [1, 2, 1, 5, 7, 3, 2, 4], 20).
state(11, s, [1, 3, 1, 5, 7, 3, 2, 4], 21).
state(12, s, [1, 4, 1, 5, 7, 3, 2, 4], 21).
state(13, s, [1, 5, 1, 5, 7, 3, 2, 4], 22).
state(14, s, [1, 6, 1, 5, 7, 3, 2, 4], 23).
state(15, s, [1, 7, 1, 5, 7, 3, 2, 4], 19).
state(16, s, [1, 8, 2, 5, 7, 3, 2, 4], 23).
state(17, s, [1, 8, 3, 5, 7, 3, 2, 4], 22).
state(18, s, [1, 8, 4, 5, 7, 3, 2, 4], 22).
state(19, s, [1, 8, 5, 5, 7, 3, 2, 4], 22).
state(20, s, [1, 8, 6, 5, 7, 3, 2, 4], 21).
state(21, s, [1, 8, 7, 5, 7, 3, 2, 4], 22).
state(22, s, [1, 8, 8, 5, 7, 3, 2, 4], 23).
state(23, s, [1, 8, 1, 1, 7, 3, 2, 4], 22).
state(24, s, [1, 8, 1, 2, 7, 3, 2, 4], 23).
state(25, s, [1, 8, 1, 3, 7, 3, 2, 4], 24).
state(26, s, [1, 8, 1, 4, 7, 3, 2, 4], 23).
state(27, s, [1, 8, 1, 6, 7, 3, 2, 4], 23).
state(28, s, [1, 8, 1, 7, 7, 3, 2, 4], 24).
state(29, s, [1, 8, 1, 8, 7, 3, 2, 4], 22).
state(30, s, [1, 8, 1, 5, 1, 3, 2, 4], 21).
state(31, s, [1, 8, 1, 5, 2, 3, 2, 4], 22).
state(32, s, [1, 8, 1, 5, 3, 3, 2, 4], 22).
state(33, s, [1, 8, 1, 5, 4, 3, 2, 4], 20).
state(34, s, [1, 8, 1, 5, 5, 3, 2, 4], 21).
state(35, s, [1, 8, 1, 5, 6, 3, 2, 4], 23).
```

```
state(53, s, [1, 8, 1, 5, 7, 3, 2, 3], 22).
state(54, s, [1, 8, 1, 5, 7, 3, 2, 5], 22).
state(55, s, [1, 8, 1, 5, 7, 3, 2, 6], 23).
state(56, s, [1, 8, 1, 5, 7, 3, 2, 7], 23).
state(57, s, [1, 8, 1, 5, 7, 3, 2, 8], 22).
```

1. Clear database
2. Execute hcls
3. Display states
4. Save states
5. Exit

Enter your choice: 4.

Enter a new file name: 'DB.txt'.

1. Clear database
2. Execute hcls
3. Display states
4. Save states
5. Exit

Enter your choice: 5.

% Execution Aborted

2 ?- █