

Nicolas Hamard - Montréal, Québec, Canada
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PROFILE

I am a young graduate in software engineering located in Montréal seeking new opportunities in the game development world.

EMPLOYMENT HISTORY

Web developer at BeeCee

In Martinique from June 2012 to September 2012

- CMS (Wordpress) website maintenance
- Flash website indexing
- Facebook app (using the Facebook Graph PHP API)

System administrator at Atouclim

In Martinique from June 2011 to September 2011

- Network and server maintenance
 - Server Migration from windows server 2003 r2 to a hypervisor architecture (file sharing server and windows server 2008 r2)
 - Client Migration from Windows XP to MAC OSX
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EDUCATION

UQAM | Université du Québec à Montréal from 2015 to 2017.

Baccalauréat en génie logiciel (Software Engineering Bachelor)

SUPINFO International University from 2010 to 2012.

TECHNICAL EXPERIENCE

C/C++, C#, Unreal Engine, Unity, Git, Linux, P5.js, Java, Javascript, Node.js , Java Sprint Framework

LANGUAGES

French (Native) ,English (Professional proficiency)