**Rowing Monitor** 

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# **Contents**

1	Nam	nespace Index	1
	1.1	Packages	1
2	Hiera	rarchical Index	3
	2.1	Class Hierarchy	3
3	Clas	ss Index	5
	3.1	Class List	5
4	File	Index	7
	4.1	File List	7
5	Nam	nespace Documentation	9
	5.1	RowingMonitor Namespace Reference	9
	5.2	RowingMonitor.Model Namespace Reference	9
	5.3	RowingMonitor.Model.Pipeline Namespace Reference	10
	5.4	RowingMonitor.Model.Util Namespace Reference	11
		5.4.1 Enumeration Type Documentation	11
		5.4.1.1 DataStreamType	11
		<b>5.4.1.2</b> HitType	12
		5.4.1.3 KleshnevVelocityType	12
		5.4.1.4 SubsequenceStatus	12
	5.5	RowingMonitor.Properties Namespace Reference	12
	5.6	RowingMonitor.ViewModel Namespace Reference	13
	5.7	XamlGeneratedNamespace Namespace Reference	13

ii CONTENTS

6	Clas	s Docu	mentation		15
	6.1	Rowing	gMonitor.A	pp Class Reference	15
		6.1.1	Detailed	Description	16
		6.1.2	Member	Function Documentation	16
			6.1.2.1	InitializeComponent() [1/4]	16
			6.1.2.2	InitializeComponent() [2/4]	16
			6.1.2.3	InitializeComponent() [3/4]	16
			6.1.2.4	InitializeComponent() [4/4]	16
			6.1.2.5	Main() [1/4]	16
			6.1.2.6	Main() [2/4]	17
			6.1.2.7	Main() [3/4]	17
			6.1.2.8	Main() [4/4]	17
	6.2	Rowing	gMonitor.N	lodel.BodyNotFullyTrackedException Class Reference	17
	6.3	Rowing	gMonitor.N	lodel.CalculatedFrameArrivedEventArgs Class Reference	18
		6.3.1	Detailed	Description	18
		6.3.2	Construc	tor & Destructor Documentation	18
			6.3.2.1	CalculatedFrameArrivedEventArgs()	18
		6.3.3	Property	Documentation	18
			6.3.3.1	CalculatedJointData	18
	6.4	Rowing	gMonitor.N	lodel.ColorFrameArrivedEventArgs Class Reference	19
		6.4.1	Detailed	Description	19
		6.4.2	Construc	tor & Destructor Documentation	19
			6.4.2.1	ColorFrameArrivedEventArgs()	19
		6.4.3	Property	Documentation	19
			6.4.3.1	ColorBitmap	19
	6.5	Rowing	gMonitor.N	lodel.Pipeline.DTWSegmentDetector Class Reference	20
		6.5.1	Construc	tor & Destructor Documentation	20
			6.5.1.1	DTWSegmentDetector()	20
		6.5.2	Member	Function Documentation	20
			6.5.2.1	OnSegmentDetected()	20

CONTENTS

		6.5.2.2	Update()	21
6.6	Rowing	gMonitor.M	Model.Pipeline.KinectJointFilter.FilterDoubleExponentialData Class Reference	21
	6.6.1	Member	Data Documentation	21
		6.6.1.1	m_dwFrameCount	21
		6.6.1.2	m_vFilteredPosition	21
		6.6.1.3	m_vRawPosition	21
		6.6.1.4	m_vTrend	22
6.7	Rowing	gMonitor.M	Model.FrontalView Class Reference	22
	6.7.1	Detailed	Description	23
	6.7.2	Construc	ctor & Destructor Documentation	23
		6.7.2.1	FrontalView()	23
	6.7.3	Member	Function Documentation	23
		6.7.3.1	DrawBody()	23
		6.7.3.2	UpdateColorImage()	24
		6.7.3.3	UpdateSkeleton()	24
	6.7.4	Member	Data Documentation	24
		6.7.4.1	bodyColors	24
		6.7.4.2	coordinateMapper	24
		6.7.4.3	displayHeight	24
		6.7.4.4	displayWidth	25
		6.7.4.5	InferredZPositionClamp	25
		6.7.4.6	JointThickness	25
	6.7.5	Property	Documentation	25
		6.7.5.1	BodylmageSource	25
		6.7.5.2	ColorImageSource	25
6.8	XamlG	eneratedN	Namespace.GeneratedInternalTypeHelper Class Reference	26
	6.8.1	Detailed	Description	26
	6.8.2	Member	Function Documentation	26
		6.8.2.1	AddEventHandler()	26
		6.8.2.2	CreateDelegate()	27

iv CONTENTS

		6.8.2.3	CreateInstance()	27
		6.8.2.4	GetPropertyValue()	27
		6.8.2.5	SetPropertyValue()	27
6.9	Rowing	Monitor.M	lodel.Util.JointData Struct Reference	28
	6.9.1	Property	Documentation	28
		6.9.1.1	AbsTimestamp	28
		6.9.1.2	Index	28
		6.9.1.3	Joints	28
		6.9.1.4	RelTimestamp	28
		6.9.1.5	Timestamps	29
6.10	Rowing	Monitor.M	lodel.Util.KinectDataHandler Class Reference	29
	6.10.1	Member	Function Documentation	29
		6.10.1.1	CreateNewJointData()	29
		6.10.1.2	GetFirstTrackedBody()	30
		6.10.1.3	ReplaceJointsInJointData()	30
	6.10.2	Property	Documentation	30
		6.10.2.1	Bodies	30
		6.10.2.2	Instance	30
		6.10.2.3	LastIndex	30
		6.10.2.4	RelStartTime	30
6.11	Rowing	Monitor.M	lodel.KinectFrameArrivedEventArgs Class Reference	31
	6.11.1	Detailed	Description	31
	6.11.2	Construc	tor & Destructor Documentation	31
		6.11.2.1	KinectFrameArrivedEventArgs()	31
	6.11.3	Property	Documentation	31
		6.11.3.1	JointData	31
6.12	Rowing	Monitor.M	lodel.Pipeline.KinectJointFilter Class Reference	32
	6.12.1	Detailed	Description	32
	6.12.2	Construc	tor & Destructor Documentation	32
		6.12.2.1	KinectJointFilter()	32

CONTENTS

	6.12.3	Member F	Function Documentation	32
		6.12.3.1	GetFilteredJoints()	33
		6.12.3.2	Init()	33
		6.12.3.3	Reset()	33
		6.12.3.4	Shutdown()	33
		6.12.3.5	SmoothedFrameArrivedEventHandler()	33
		6.12.3.6	UpdateFilter()	33
	6.12.4	Event Doo	cumentation	34
		6.12.4.1	SmoothedFrameArrived	34
6.13	Rowing	Monitor.Mo	odel.KinectReader Class Reference	34
	6.13.1	Detailed [	Description	34
	6.13.2	Member F	Function Documentation	35
		6.13.2.1	ColorFrameArrivedEventHandler()	35
		6.13.2.2	KinectFrameArrivedEventHandler()	35
		6.13.2.3	StartReader()	35
		6.13.2.4	StopReader()	35
	6.13.3	Property I	Documentation	35
		6.13.3.1	CoordinateMapper	35
		6.13.3.2	DisplayHeight	36
		6.13.3.3	DisplayWidth	36
		6.13.3.4	Instance	36
		6.13.3.5	StatusText	36
	6.13.4	Event Doo	cumentation	36
		6.13.4.1	ColorFrameArrived	36
		6.13.4.2	KinectFrameArrived	36
6.14	Rowing	Monitor.Mo	odel.Pipeline.KleshnevData Struct Reference	37
	6.14.1	Property I	Documentation	37
		6.14.1.1	AbsTimestamp	37
		6.14.1.2	Index	37
		6.14.1.3	RelTimestamp	37

vi

		6.14.1.4 Velocities	37
6.15	Rowing	Monitor.Model.KleshnevEventArgs Class Reference	38
	6.15.1	Detailed Description	38
	6.15.2	Constructor & Destructor Documentation	38
		6.15.2.1 KleshnevEventArgs()	38
6.16	Rowing	Monitor.Model.Pipeline.KleshnevVelocityCalculator Class Reference	38
	6.16.1	Member Function Documentation	39
		6.16.1.1 CalculateKleshnevVelocities()	39
		6.16.1.2 KleshnevCalculationFinishedEventHandler()	39
	6.16.2	Event Documentation	39
		6.16.2.1 KleshnevCalculationFinished	39
6.17	Rowing	Monitor.Model.LowPassFilter Class Reference	39
	6.17.1	Constructor & Destructor Documentation	40
		6.17.1.1 LowPassFilter()	40
	6.17.2	Member Function Documentation	40
		6.17.2.1 Filter()	40
	6.17.3	Property Documentation	40
		6.17.3.1 Hatxprev	40
6.18	Rowing	Monitor.ViewModel.MainViewModel Class Reference	40
	6.18.1	Detailed Description	41
	6.18.2	Constructor & Destructor Documentation	41
		6.18.2.1 MainViewModel()	41
	6.18.3	Member Function Documentation	42
		6.18.3.1 RaisePropertyChanged()	42
	6.18.4	Property Documentation	42
		6.18.4.1 Beta	42
		6.18.4.2 BodylmageSource	42
		6.18.4.3 ColorImageSource	42
		6.18.4.4 DefaultPlotModel	42
		6.18.4.5 Fcmin	42

CONTENTS vii

		6.18.4.6 k	KlshCurrentSegmentPlotModel	43
		6.18.4.7 k	KlshLastSegmentPlotModel	43
		6.18.4.8 F	PlotJointTypes	43
		6.18.4.9 F	PlotMeasuredVariables	43
		6.18.4.10	SideBodyImageSource	43
		6.18.4.11 l	JseKinectJointFilter	43
		6.18.4.12 l	JseZVC	43
		6.18.4.13 \	WindowClosing	44
		6.18.4.14 \	WindowLoaded	44
	6.18.5	Event Docu	umentation	44
		6.18.5.1 F	PropertyChanged	44
6.19	Rowing	Monitor.Mai	inWindow Class Reference	44
	6.19.1	Detailed De	escription	45
	6.19.2	Constructo	r & Destructor Documentation	45
		6.19.2.1 N	MainWindow()	45
	6.19.3	Member Fu	unction Documentation	45
		6.19.3.1 I	nitializeComponent() [1/4]	45
		6.19.3.2 I	nitializeComponent() [2/4]	45
		6.19.3.3 I	nitializeComponent() [3/4]	46
		6.19.3.4 I	nitializeComponent() [4/4]	46
6.20	Rowing	Monitor.Mo	del.OneEuroFilterSmoothing Class Reference	46
	6.20.1	Constructo	r & Destructor Documentation	46
		6.20.1.1	OneEuroFilterSmoothing()	47
	6.20.2	Member Fu	unction Documentation	47
		6.20.2.1 I	nitCutoffDictionary()	47
		6.20.2.2	SmoothedFrameArrivedEventHandler()	47
		6.20.2.3 U	JpdateFilter()	47
	6.20.3	Property D	ocumentation	47
		6.20.3.1 E	Beta	48
		6.20.3.2 F	Fomin	48

viii CONTENTS

		6.20.3.3 Mincutoff	48
	6.20.4	Event Documentation	48
		6.20.4.1 SmoothedFrameArrived	48
6.21	Rowing	Monitor.Model.Plot Class Reference	48
	6.21.1	Constructor & Destructor Documentation	49
		6.21.1.1 Plot() [1/2]	49
		6.21.1.2 Plot() [2/2]	49
	6.21.2	Member Function Documentation	49
		6.21.2.1 AddDataPoint()	49
		6.21.2.2 Init()	49
		6.21.2.3 UpdatePlot()	50
	6.21.3	Property Documentation	50
		6.21.3.1 Colors	50
		6.21.3.2 PlotModel	50
6.22	Rowing	Monitor.Model.PlotData Struct Reference	50
	6.22.1	Property Documentation	50
		6.22.1.1 Annotation	51
		6.22.1.2 DataStreamType	51
		6.22.1.3 X	51
		6.22.1.4 Y	51
6.23	Rowing	Monitor.RelayCommand Class Reference	51
	6.23.1	Constructor & Destructor Documentation	52
		6.23.1.1 RelayCommand() [1/2]	52
		6.23.1.2 RelayCommand() [2/2]	52
	6.23.2	Member Function Documentation	52
		6.23.2.1 CanExecute()	52
		6.23.2.2 Execute()	52
	6.23.3	Property Documentation	52
		6.23.3.1 CanExecuteChanged	52
6.24	Rowing	Monitor.Model.Pipeline.RowingMonitorPipeline Class Reference	53

CONTENTS

	6.24.1	Constructor & Destructor Documentation	53
		6.24.1.1 RowingMonitorPipeline()	53
	6.24.2	Member Function Documentation	53
		6.24.2.1 StartPipeline()	53
		6.24.2.2 StopPipeline()	53
		6.24.2.3 UpdateDefaultPlot()	54
		6.24.2.4 UpdateKleshnevPlots()	54
	6.24.3	Property Documentation	54
		6.24.3.1 ColorBodyImageSource	54
		6.24.3.2 DefaultPlotModel	54
		6.24.3.3 FrontalBodyImageSource	54
		6.24.3.4 KlshCurrentSegmentPlotModel	54
		6.24.3.5 KlshLastSegmentPlotModel	54
		6.24.3.6 PlotJointTypes	55
		6.24.3.7 PlotMeasuredVariables	55
		6.24.3.8 PlotRange	55
		6.24.3.9 SegmentDetectorChanged	55
		6.24.3.10 SideBodyImageSource	55
		6.24.3.11 UseKinectJointFilter	55
		6.24.3.12 UseZVC	55
6.25	Rowing	Monitor.Model.SegmentDetectedEventArgs Class Reference	56
	6.25.1	Detailed Description	56
	6.25.2	Constructor & Destructor Documentation	56
		6.25.2.1 SegmentDetectedEventArgs()	56
	6.25.3	Property Documentation	56
		6.25.3.1 Hits	56
6.26	Rowing	Monitor.Model.Pipeline.SegmentDetector Class Reference	57
	6.26.1	Member Function Documentation	57
		6.26.1.1 GetJointDataValue()	57
		6.26.1.2 OnSegmentDetected()	57

CONTENTS

		6.26.1.3 SegmentDetectedEventHandler()	58
		6.26.1.4 Update()	58
	6.26.2	Member Data Documentation	58
		6.26.2.1 hits	58
	6.26.3	Event Documentation	58
		6.26.3.1 SegmentDetected	58
6.27	Rowing	Monitor.Model.Util.SegmentHit Struct Reference	58
	6.27.1	Property Documentation	59
		6.27.1.1 AbsTimestamp	59
		6.27.1.2 DetectionAbsTimestamp	59
		6.27.1.3 DetectionIndex	59
		6.27.1.4 HitType	59
		6.27.1.5 Index	59
6.28	Rowing	Monitor.Model.ShiftedFrameArrivedEventArgs Class Reference	60
	6.28.1	Detailed Description	60
	6.28.2	Constructor & Destructor Documentation	60
		6.28.2.1 ShiftedFrameArrivedEventArgs()	60
	6.28.3	Property Documentation	60
		6.28.3.1 ShiftedJointData	60
6.29	Rowing	Monitor.Model.Shifter Class Reference	61
	6.29.1	Detailed Description	61
	6.29.2	Member Function Documentation	61
		6.29.2.1 ShiftAndRotate()	61
		6.29.2.2 ShiftedFrameArrivedEventHandler()	61
	6.29.3	Event Documentation	61
		6.29.3.1 ShiftedFrameArrived	62
6.30	Rowing	Monitor.Model.SideView Class Reference	62
	6.30.1	Constructor & Destructor Documentation	62
		6.30.1.1 SideView()	62
	6.30.2	Member Function Documentation	62

CONTENTS xi

		6.30.2.1	UpdateSkeleton()	63
6.31	Rowing	Monitor.M	odel.SmoothedFrameArrivedEventArgs Class Reference	63
	6.31.1	Detailed I	Description	63
	6.31.2	Construc	tor & Destructor Documentation	63
		6.31.2.1	SmoothedFrameArrivedEventArgs()	63
	6.31.3	Property	Documentation	64
		6.31.3.1	RawJointData	64
		6.31.3.2	SmoothedJointData	64
6.32	Rowing	Monitor.M	odel.Util.Subsequence Struct Reference	64
	6.32.1	Detailed I	Description	64
	6.32.2	Property	Documentation	64
		6.32.2.1	Distance	65
		6.32.2.2	Status	65
		6.32.2.3	TDetected	65
		6.32.2.4	TEnd	65
		6.32.2.5	TStart	65
6.33	Rowing	Monitor.M	odel.Util.SubsequenceDTW Class Reference	65
	6.33.1	Detailed I	Description	66
			tor & Destructor Documentation	66
			SubsequenceDTW()	66
	6.33.3		Function Documentation	66
			compareDataStream()	67
6.34	Rowing		odel.Pipeline.KinectJointFilter.TRANSFORM_SMOOTH_PARAMETERS Struct	
				67
	6.34.1	Member I	Data Documentation	67
		6.34.1.1	fCorrection	68
		6.34.1.2	fJitterRadius	68
		6.34.1.3	fMaxDeviationRadius	68
		6.34.1.4	fPrediction	68
		6.34.1.5	fSmoothing	68
6.35	Rowing	Monitor.M	odel.VelocityCalculator Class Reference	68
	6.35.1	Member I	Function Documentation	69
		6.35.1.1	CalculatedFrameArrivedEventHandler()	69
		6.35.1.2	CalculateVelocity()	69
	6.35.2	Event Do	cumentation	69
		6.35.2.1	CalculatedFrameArrived	69
6.36	Rowing	Monitor.M	odel.Pipeline.ZVCSegmentDetector Class Reference	69
	6.36.1	Construc	tor & Destructor Documentation	70
		6.36.1.1	ZVCSegmentDetector()	70
	6.36.2		Function Documentation	70
		6.36.2.1	OnSegmentDetected()	70
		6.36.2.2	Update()	71

xii CONTENTS

7	File	Documentation	73
	7.1	App.xaml.cs File Reference	73
	7.2	MainWindow.xaml.cs File Reference	73
	7.3	Model/EventArgs/CalculatedFrameArrivedEventArgs.cs File Reference	73
	7.4	Model/EventArgs/ColorFrameArrivedEventArgs.cs File Reference	74
	7.5	Model/EventArgs/KinectFrameArrivedEventArgs.cs File Reference	74
	7.6	Model/EventArgs/KleshnevEventArgs.cs File Reference	74
	7.7	Model/EventArgs/SegmentDetectedEventArgs.cs File Reference	74
	7.8	Model/EventArgs/ShiftedFrameArrivedEventArgs.cs File Reference	75
	7.9	Model/EventArgs/SmoothedFrameArrivedEventArgs.cs File Reference	75
	7.10	Model/Pipeline/DTWSegmentDetector.cs File Reference	75
	7.11	Model/Pipeline/FrontalView.cs File Reference	75
	7.12	Model/Pipeline/KinectJointFilter.cs File Reference	76
	7.13	Model/Pipeline/KinectReader.cs File Reference	76
	7.14	Model/Pipeline/KleshnevVelocityCalculator.cs File Reference	76
	7.15	Model/Pipeline/OneEuroFilterSmoothing.cs File Reference	76
	7.16	Model/Pipeline/Plot.cs File Reference	77
	7.17	Model/Pipeline/RowingMonitorPipeline.cs File Reference	77
	7.18	Model/Pipeline/SegmentDetector.cs File Reference	77
	7.19	Model/Pipeline/Shifter.cs File Reference	77
	7.20	Model/Pipeline/SideView.cs File Reference	78
	7.21	Model/Pipeline/VelocityCalculator.cs File Reference	78
	7.22	Model/Pipeline/ZVCSegmentDetector.cs File Reference	78
	7.23	Model/Util/BodyNotFullyTrackedException.cs File Reference	78
	7.24	Model/Util/Enums.cs File Reference	79
	7.25	Model/Util/KinectDataHandler.cs File Reference	79
	7.26	Model/Util/LowPassFilter.cs File Reference	79
	7.27	Model/Util/RelayCommand.cs File Reference	80
	7.28	Model/Util/SubsequenceDTW.cs File Reference	80
	7.29	obj/Debug/App.g.cs File Reference	80

CONTENTS xiii

Index		85
7.47	ViewModel/MainViewModel.cs File Reference	84
7.46	Properties/Settings.Designer.cs File Reference	83
7.45	Properties/Resources.Designer.cs File Reference	83
7.44	Properties/AssemblyInfo.cs File Reference	83
7.43	obj/Release/TemporaryGeneratedFile_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5D3.cs File Reference	83
7.42	obj/Debug/TemporaryGeneratedFile_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5D3.cs File Reference	83
7.41	obj/Release/TemporaryGeneratedFile_5937a670-0e60-4077-877b-f7221da3dda1.cs File Reference	83
7.40	obj/Debug/TemporaryGeneratedFile_5937a670-0e60-4077-877b-f7221da3dda1.cs File Reference	83
7.39	obj/Release/TemporaryGeneratedFile_036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs File Reference	83
7.38	obj/Debug/TemporaryGeneratedFile_036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs File Reference	83
7.37	obj/Release/MainWindow.g.i.cs File Reference	82
7.36	obj/Debug/MainWindow.g.i.cs File Reference	82
7.35	obj/Release/MainWindow.g.cs File Reference	82
7.34	obj/Debug/MainWindow.g.cs File Reference	82
7.33	obj/Debug/GeneratedInternalTypeHelper.g.i.cs File Reference	81
7.32	obj/Release/App.g.i.cs File Reference	81
7.31	obj/Debug/App.g.i.cs File Reference	81
7.30	obj/Release/App.g.cs File Reference	81

# **Chapter 1**

# Namespace Index

## 1.1 Packages

Here are the packages with brief descriptions (if available):

owingMonitor	 9
owingMonitor.Model	 ç
owingMonitor.Model.Pipeline	 10
owingMonitor.Model.Util	 11
owingMonitor.Properties	 12
owingMonitor.ViewModel	 13
amlGeneratedNamespace	 13

2 Namespace Index

# Chapter 2

# **Hierarchical Index**

## 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Application
RowingMonitor.App
EventArgs
RowingMonitor.Model.CalculatedFrameArrivedEventArgs
RowingMonitor.Model.ColorFrameArrivedEventArgs
RowingMonitor.Model.KinectFrameArrivedEventArgs
RowingMonitor.Model.KleshnevEventArgs
RowingMonitor.Model.SegmentDetectedEventArgs
RowingMonitor.Model.ShiftedFrameArrivedEventArgs
RowingMonitor.Model.SmoothedFrameArrivedEventArgs
Exception
RowingMonitor.Model.BodyNotFullyTrackedException
RowingMonitor.Model.Pipeline.KinectJointFilter.FilterDoubleExponentialData
RowingMonitor.Model.FrontalView
RowingMonitor.Model.SideView
ICommand
RowingMonitor.RelayCommand
IComponentConnector
RowingMonitor.MainWindow
RowingMonitor.MainWindow
RowingMonitor.MainWindow
RowingMonitor.MainWindow
INotifyPropertyChanged
RowingMonitor.ViewModel.MainViewModel
InternalTypeHelper
XamlGeneratedNamespace.GeneratedInternalTypeHelper
RowingMonitor.Model.Util.JointData
RowingMonitor.Model.Util.KinectDataHandler
RowingMonitor.Model.Pipeline.KinectJointFilter
RowingMonitor.Model.KinectReader
RowingMonitor.Model.Pipeline.KleshnevData

Hierarchical Index

RowingMonitor.Model.LowPassFilter
Howingiviorition violation assemble
RowingMonitor.Model.OneEuroFilterSmoothing
RowingMonitor.Model.Plot
RowingMonitor.Model.PlotData
Rowing Monitor. Model. Pipeline. Rowing Monitor Pipeline
RowingMonitor.Model.Pipeline.SegmentDetector
RowingMonitor.Model.Pipeline.DTWSegmentDetector
RowingMonitor.Model.Pipeline.ZVCSegmentDetector
RowingMonitor.Model.Util.SegmentHit
RowingMonitor.Model.Shifter
RowingMonitor.Model.Util.Subsequence
RowingMonitor.Model.Util.SubsequenceDTW
RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM_SMOOTH_PARAMETERS 67
RowingMonitor.Model.VelocityCalculator
Window
RowingMonitor.MainWindow

## **Chapter 3**

## **Class Index**

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

RowingMonitor.App	
Interaktionslogik für "App.xaml"	15
RowingMonitor.Model.BodyNotFullyTrackedException	17
RowingMonitor.Model.CalculatedFrameArrivedEventArgs	
Represents the arguments for a calculated frame arrived event	18
RowingMonitor.Model.ColorFrameArrivedEventArgs	
Represents the arguments for a KinectReader's ColorFrameArrived event	19
RowingMonitor.Model.Pipeline.DTWSegmentDetector	20
RowingMonitor.Model.Pipeline.KinectJointFilter.FilterDoubleExponentialData	21
RowingMonitor.Model.FrontalView	
This class shows a frontal view of the tracked skeleton. Also it shows the color image sequence	
which is recorded by the kinect sensor.	22
XamlGeneratedNamespace.GeneratedInternalTypeHelper	
GeneratedInternalTypeHelper	26
RowingMonitor.Model.Util.JointData	28
RowingMonitor.Model.Util.KinectDataHandler	29
RowingMonitor.Model.KinectFrameArrivedEventArgs	
Represents the arguments for a KinectReader's FrameArrived event	31
RowingMonitor.Model.Pipeline.KinectJointFilter	
Adapted default Kinect smoothing filter to work with the pipeline. https://social.←	
msdn.microsoft.com/Forums/en-US/ffbc8ec7-7551-4462-88aa-2fab69eac	38f/joint
32	
RowingMonitor.Model.KinectReader	
The KinectReader class connects the application to the Kinect device	34
RowingMonitor.Model.Pipeline.KleshnevData	37
RowingMonitor.Model.KleshnevEventArgs	
Represents the arguments for a finished Kleshnev analysis	38
RowingMonitor.Model.Pipeline.KleshnevVelocityCalculator	38
RowingMonitor.Model.LowPassFilter	39
RowingMonitor.ViewModel.MainViewModel	
Represents the view-model for the main window.	40
RowingMonitor.MainWindow	
Interaktionslogik für MainWindow vaml	44

46

6 Class Index

RowingMonitor.Model.PlotData	50
RowingMonitor.RelayCommand	51
RowingMonitor.Model.Pipeline.RowingMonitorPipeline	53
RowingMonitor.Model.SegmentDetectedEventArgs	
Represents the arguments for a detected segment event	56
RowingMonitor.Model.Pipeline.SegmentDetector	57
RowingMonitor.Model.Util.SegmentHit	58
RowingMonitor.Model.ShiftedFrameArrivedEventArgs	
Represents the arguments for a shifted frame arrived event.	60
RowingMonitor.Model.Shifter	
Shifts the origin to the middle point between the foot ankle joints. Also rotates all joints until origin	
and hip joint form a horizontal line	61
RowingMonitor.Model.SideView	62
RowingMonitor.Model.SmoothedFrameArrivedEventArgs	
Represents the arguments for a smoothed joint data arrived event	63
RowingMonitor.Model.Util.Subsequence	
Subsequence in a data stream which suits a given template.	64
RowingMonitor.Model.Util.SubsequenceDTW	
Compares an online data stream with a template stream. Uses the SPRING DTW algorithm	65
RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM_SMOOTH_PARAMETERS (	67
RowingMonitor.Model.VelocityCalculator	68
RowingMonitor.Model.Pipeline.ZVCSeamentDetector	69

# **Chapter 4**

# File Index

## 4.1 File List

Here is a list of all files with brief descriptions:

App.xaml.cs
MainWindow.xaml.cs
Model/EventArgs/CalculatedFrameArrivedEventArgs.cs
Model/EventArgs/ColorFrameArrivedEventArgs.cs
Model/EventArgs/KinectFrameArrivedEventArgs.cs
Model/EventArgs/KleshnevEventArgs.cs
Model/EventArgs/SegmentDetectedEventArgs.cs
Model/EventArgs/ShiftedFrameArrivedEventArgs.cs
Model/EventArgs/SmoothedFrameArrivedEventArgs.cs
Model/Pipeline/DTWSegmentDetector.cs
Model/Pipeline/FrontalView.cs
Model/Pipeline/KinectJointFilter.cs
Model/Pipeline/KinectReader.cs
Model/Pipeline/KleshnevVelocityCalculator.cs
Model/Pipeline/OneEuroFilterSmoothing.cs
Model/Pipeline/Plot.cs
Model/Pipeline/RowingMonitorPipeline.cs
Model/Pipeline/SegmentDetector.cs
Model/Pipeline/Shifter.cs
Model/Pipeline/SideView.cs
Model/Pipeline/VelocityCalculator.cs
Model/Pipeline/ZVCSegmentDetector.cs
Model/Util/BodyNotFullyTrackedException.cs
Model/Util/Enums.cs
Model/Util/KinectDataHandler.cs
Model/Util/LowPassFilter.cs
Model/Util/RelayCommand.cs
Model/Util/SubsequenceDTW.cs
obj/Debug/App.g.cs
obj/Debug/App.g.i.cs
obj/Debug/GeneratedInternalTypeHelper.g.i.cs
obj/Debug/MainWindow.g.cs
obj/Debug/MainWindow.g.i.cs
obj/Debug/TemporaryGeneratedFile_036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs
obi/Debug/Temporary/GeneratedFile_5937a670-0e60-4077-877b-f7221da3dda1.cs

8 File Index

obj/Debug/TemporaryGeneratedFile_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5D3.cs	. 83
obj/Release/App.g.cs	. 81
obj/Release/App.g.i.cs	. 81
obj/Release/MainWindow.g.cs	. 82
obj/Release/MainWindow.g.i.cs	. 82
$obj/Release/TemporaryGeneratedFile\_036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs \\ \ldots \\ \ldots$	. 83
obj/Release/TemporaryGeneratedFile_5937a670-0e60-4077-877b-f7221da3dda1.cs	. 83
obj/Release/TemporaryGeneratedFile_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5D3.cs	. 83
Properties/AssemblyInfo.cs	. 83
Properties/Resources.Designer.cs	. 83
Properties/Settings.Designer.cs	. 83
ViowModol/MainViowModol os	0/

## **Chapter 5**

# **Namespace Documentation**

## 5.1 RowingMonitor Namespace Reference

#### **Namespaces**

- namespace Model
- namespace Properties
- namespace ViewModel

#### Classes

class App

Interaktionslogik für "App.xaml"

· class MainWindow

Interaktionslogik für MainWindow.xaml

class RelayCommand

## 5.2 RowingMonitor.Model Namespace Reference

#### **Namespaces**

- namespace Pipeline
- namespace Util

#### Classes

- · class BodyNotFullyTrackedException
- class CalculatedFrameArrivedEventArgs

Represents the arguments for a calculated frame arrived event.

class ColorFrameArrivedEventArgs

Represents the arguments for a KinectReader's ColorFrameArrived event.

· class FrontalView

This class shows a frontal view of the tracked skeleton. Also it shows the color image sequence which is recorded by the kinect sensor.

class KinectFrameArrivedEventArgs

Represents the arguments for a KinectReader's FrameArrived event.

· class KinectReader

The KinectReader class connects the application to the Kinect device.

class KleshnevEventArgs

Represents the arguments for a finished Kleshnev analysis.

- · class LowPassFilter
- class OneEuroFilterSmoothing
- · class Plot
- struct PlotData
- class SegmentDetectedEventArgs

Represents the arguments for a detected segment event.

class ShiftedFrameArrivedEventArgs

Represents the arguments for a shifted frame arrived event.

· class Shifter

Shifts the origin to the middle point between the foot ankle joints. Also rotates all joints until origin and hip joint form a horizontal line.

- class SideView
- class SmoothedFrameArrivedEventArgs

Represents the arguments for a smoothed joint data arrived event.

· class VelocityCalculator

### 5.3 RowingMonitor.Model.Pipeline Namespace Reference

#### Classes

- · class DTWSegmentDetector
- · class KinectJointFilter

Adapted default Kinect smoothing filter to work with the pipeline. https://social.msdn.microsoft.← com/Forums/en-US/ffbc8ec7-7551-4462-88aa-2fab69eac38f/joint-smoothing-code-c-errors-in-kin

- struct KleshnevData
- · class KleshnevVelocityCalculator
- · class RowingMonitorPipeline
- · class SegmentDetector
- class ZVCSegmentDetector

#### 5.4 RowingMonitor.Model.Util Namespace Reference

#### Classes

- struct JointData
- · class KinectDataHandler
- struct SegmentHit
- struct Subsequence

Subsequence in a data stream which suits a given template.

class SubsequenceDTW

Compares an online data stream with a template stream. Uses the SPRING DTW algorithm.

#### **Enumerations**

- enum KleshnevVelocityType {
   KleshnevVelocityType.Legs, KleshnevVelocityType.HandleRight, KleshnevVelocityType.HandleLeft, Kleshnev
   VelocityType.Trunk,
   KleshnevVelocityType.ArmsRight, KleshnevVelocityType.ArmsLeft }
- enum DataStreamType {
   DataStreamType.RawPosition, DataStreamType.SmoothedPosition, DataStreamType.Velocity, Data
   StreamType.SegmentHits,
   DataStreamType.Other }
- enum HitType { HitType.SegmentStart, HitType.SegmentInternal, HitType.SegmentEnd, HitType.Segment← EndStart }
- enum SubsequenceStatus { SubsequenceStatus.NOT\_SET, SubsequenceStatus.NOT\_OPTIMAL, SubsequenceStatus.OPTIMAL}

Status of detected subsequence.

#### 5.4.1 Enumeration Type Documentation

#### 5.4.1.1 DataStreamType

```
enum RowingMonitor.Model.Util.DataStreamType [strong]
```

#### **Enumerator**

RawPosition	
SmoothedPosition	
Velocity	
SegmentHits	
Other	

#### 5.4.1.2 HitType

enum RowingMonitor.Model.Util.HitType [strong]

#### Enumerator

SegmentStart	
SegmentInternal	
SegmentEnd	
SegmentEndStart	

#### 5.4.1.3 KleshnevVelocityType

enum RowingMonitor.Model.Util.KleshnevVelocityType [strong]

#### Enumerator

Legs	
Logo	
HandleRight	
HandleLeft	
Trunk	
ArmsRight	
ArmsLeft	

#### 5.4.1.4 SubsequenceStatus

enum RowingMonitor.Model.Util.SubsequenceStatus [strong]

Status of detected subsequence.

#### Enumerator

NOT_SET	No subsequence was detected.
NOT_OPTIMAL	A subsequenece with smaller distance can occur.
OPTIMAL	No more exact subsequenece can occur.

## 5.5 RowingMonitor.Properties Namespace Reference

#### **Classes**

· class Resources

Eine stark typisierte Ressourcenklasse zum Suchen von lokalisierten Zeichenfolgen usw.

• class Settings

## 5.6 RowingMonitor.ViewModel Namespace Reference

#### Classes

• class MainViewModel

Represents the view-model for the main window.

## 5.7 XamlGeneratedNamespace Namespace Reference

#### Classes

class GeneratedInternalTypeHelper
 GeneratedInternalTypeHelper

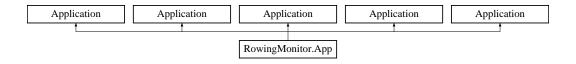
## **Chapter 6**

## **Class Documentation**

## 6.1 RowingMonitor.App Class Reference

Interaktionslogik für "App.xaml"

Inheritance diagram for RowingMonitor.App:



#### **Public Member Functions**

- void InitializeComponent ()
  - InitializeComponent
- void InitializeComponent ()
  - InitializeComponent
- void InitializeComponent ()
  - InitializeComponent
- · void InitializeComponent ()
  - InitializeComponent

#### **Static Public Member Functions**

- static void Main ()
  - Application Entry Point.
- static void Main ()
  - Application Entry Point.
- static void Main ()
  - Application Entry Point.
- static void Main ()
  - Application Entry Point.

16 Class Documentation

#### 6.1.1 Detailed Description

Interaktionslogik für "App.xaml"

App

#### 6.1.2 Member Function Documentation

```
6.1.2.1 InitializeComponent() [1/4]
void RowingMonitor.App.InitializeComponent ( )
InitializeComponent
6.1.2.2 InitializeComponent() [2/4]
void RowingMonitor.App.InitializeComponent ( )
InitializeComponent
6.1.2.3 InitializeComponent() [3/4]
void RowingMonitor.App.InitializeComponent ( )
InitializeComponent
6.1.2.4 InitializeComponent() [4/4]
void RowingMonitor.App.InitializeComponent ( )
InitializeComponent
6.1.2.5 Main() [1/4]
static void RowingMonitor.App.Main ( ) [static]
Application Entry Point.
```

```
6.1.2.6 Main() [2/4]

static void RowingMonitor.App.Main ( ) [static]

Application Entry Point.

6.1.2.7 Main() [3/4]

static void RowingMonitor.App.Main ( ) [static]

Application Entry Point.

6.1.2.8 Main() [4/4]

static void RowingMonitor.App.Main ( ) [static]
```

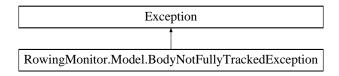
Application Entry Point.

The documentation for this class was generated from the following files:

- · App.xaml.cs
- obj/Debug/App.g.cs
- · obj/Debug/App.g.i.cs

## 6.2 RowingMonitor.Model.BodyNotFullyTrackedException Class Reference

 $Inheritance\ diagram\ for\ Rowing Monitor. Model. Body Not Fully Tracked Exception:$ 



The documentation for this class was generated from the following file:

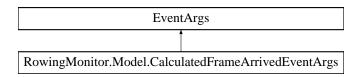
• Model/Util/BodyNotFullyTrackedException.cs

18 Class Documentation

## 6.3 RowingMonitor.Model.CalculatedFrameArrivedEventArgs Class Reference

Represents the arguments for a calculated frame arrived event.

Inheritance diagram for RowingMonitor.Model.CalculatedFrameArrivedEventArgs:



#### **Public Member Functions**

• CalculatedFrameArrivedEventArgs (JointData calculatedJointData)

#### **Properties**

• JointData CalculatedJointData [get]

#### 6.3.1 Detailed Description

Represents the arguments for a calculated frame arrived event.

#### 6.3.2 Constructor & Destructor Documentation

#### 6.3.2.1 CalculatedFrameArrivedEventArgs()

#### 6.3.3 Property Documentation

#### 6.3.3.1 CalculatedJointData

```
JointData RowingMonitor.Model.CalculatedFrameArrivedEventArgs.CalculatedJointData [get]
```

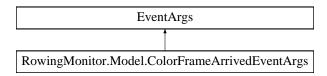
The documentation for this class was generated from the following file:

Model/EventArgs/CalculatedFrameArrivedEventArgs.cs

#### 6.4 RowingMonitor.Model.ColorFrameArrivedEventArgs Class Reference

Represents the arguments for a KinectReader's ColorFrameArrived event.

Inheritance diagram for RowingMonitor.Model.ColorFrameArrivedEventArgs:



#### **Public Member Functions**

• ColorFrameArrivedEventArgs (WriteableBitmap colorBitmap)

#### **Properties**

• WriteableBitmap ColorBitmap [get]

#### 6.4.1 Detailed Description

Represents the arguments for a KinectReader's ColorFrameArrived event.

#### 6.4.2 Constructor & Destructor Documentation

#### 6.4.2.1 ColorFrameArrivedEventArgs()

#### 6.4.3 Property Documentation

#### 6.4.3.1 ColorBitmap

WriteableBitmap RowingMonitor.Model.ColorFrameArrivedEventArgs.ColorBitmap [get]

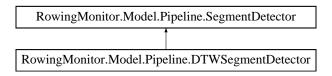
The documentation for this class was generated from the following file:

Model/EventArgs/ColorFrameArrivedEventArgs.cs

20 Class Documentation

### 6.5 RowingMonitor.Model.Pipeline.DTWSegmentDetector Class Reference

Inheritance diagram for RowingMonitor.Model.Pipeline.DTWSegmentDetector:



#### **Public Member Functions**

- DTWSegmentDetector (float distanceThreshold, int minimumSubsequenceLength)
- override void Update (JointData jointData, JointType jointType, string axis)

#### **Protected Member Functions**

• override void OnSegmentDetected (SegmentDetectedEventArgs e)

#### **Additional Inherited Members**

#### 6.5.1 Constructor & Destructor Documentation

#### 6.5.1.1 DTWSegmentDetector()

#### 6.5.2 Member Function Documentation

#### 6.5.2.1 OnSegmentDetected()

Reimplemented from RowingMonitor.Model.Pipeline.SegmentDetector.

#### 6.5.2.2 Update()

The documentation for this class was generated from the following file:

• Model/Pipeline/DTWSegmentDetector.cs

# 6.6 RowingMonitor.Model.Pipeline.KinectJointFilter.FilterDoubleExponentialData Class Reference

#### **Public Attributes**

- CameraSpacePoint m\_vRawPosition
- CameraSpacePoint m\_vFilteredPosition
- CameraSpacePoint m\_vTrend
- int m\_dwFrameCount

#### 6.6.1 Member Data Documentation

### 6.6.1.1 m\_dwFrameCount

 $int \ Rowing Monitor. Model. Pipeline. Kinect Joint Filter. Filter Double \texttt{Exponential Data.m\_dwFrameCount} in the property of the property$ 

# 6.6.1.2 m\_vFilteredPosition

#### 6.6.1.3 m\_vRawPosition

 $\label{lem:cameraSpacePoint} CameraSpacePoint RowingMonitor. Model. Pipeline. KinectJointFilter. FilterDoubleExponentialData. \\ \leftarrow m\_vRawPosition$ 

#### 6.6.1.4 m\_vTrend

 $\label{lem:cameraSpacePoint} CameraSpacePoint \ RowingMonitor. Model. Pipeline. KinectJointFilter. FilterDoubleExponentialData. \hookleftarrow m_vTrend$ 

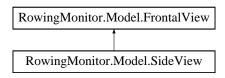
The documentation for this class was generated from the following file:

Model/Pipeline/KinectJointFilter.cs

# 6.7 RowingMonitor.Model.FrontalView Class Reference

This class shows a frontal view of the tracked skeleton. Also it shows the color image sequence which is recorded by the kinect sensor.

Inheritance diagram for RowingMonitor.Model.FrontalView:



# **Public Member Functions**

- FrontalView (CoordinateMapper mapper, int width, int height)
- virtual void UpdateSkeleton (IReadOnlyDictionary< JointType, Joint > joints)

Updates the view with new data.

• void UpdateColorImage (WriteableBitmap colorImage)

#### **Protected Member Functions**

 void DrawBody (IReadOnlyDictionary < JointType, Joint > joints, IDictionary < JointType, Point > jointPoints, DrawingContext drawingContext, Pen drawingPen)

Draws a body

#### **Protected Attributes**

• const double JointThickness = 3

Thickness of drawn joint lines

• const float InferredZPositionClamp = 0.1f

Constant for clamping Z values of camera space points from being negative

• CoordinateMapper coordinateMapper = null

Coordinate mapper to map one type of point to another

· int displayWidth

Width of display (depth space)

· int displayHeight

Height of display (depth space)

List< Pen > bodyColors

List of colors for each body tracked

# **Properties**

- DrawingImage BodyImageSource [get, protected set]
- WriteableBitmap ColorImageSource [get]

# 6.7.1 Detailed Description

This class shows a frontal view of the tracked skeleton. Also it shows the color image sequence which is recorded by the kinect sensor.

#### 6.7.2 Constructor & Destructor Documentation

#### 6.7.2.1 FrontalView()

#### 6.7.3 Member Function Documentation

#### 6.7.3.1 DrawBody()

#### Draws a body

#### Parameters

joints	joints to draw
jointPoints	translated positions of joints to draw
drawingContext	drawing context to draw to
drawingPen	specifies color to draw a specific body

#### 6.7.3.2 UpdateColorImage()

```
\label{total_void_romage} void \ Rowing Monitor. \\ Model. Frontal View. \\ Update Color I mage \ (  \\ Write able \\ Bitmap \ color I mage \ )
```

#### 6.7.3.3 UpdateSkeleton()

Updates the view with new data.

Reimplemented in RowingMonitor.Model.SideView.

### 6.7.4 Member Data Documentation

### 6.7.4.1 bodyColors

```
List<Pen> RowingMonitor.Model.FrontalView.bodyColors [protected]
```

List of colors for each body tracked

### 6.7.4.2 coordinateMapper

```
CoordinateMapper RowingMonitor.Model.FrontalView.coordinateMapper = null [protected]
```

Coordinate mapper to map one type of point to another

# 6.7.4.3 displayHeight

```
int RowingMonitor.Model.FrontalView.displayHeight [protected]
```

Height of display (depth space)

#### 6.7.4.4 displayWidth

int RowingMonitor.Model.FrontalView.displayWidth [protected]

Width of display (depth space)

#### 6.7.4.5 InferredZPositionClamp

const float RowingMonitor.Model.FrontalView.InferredZPositionClamp = 0.1f [protected]

Constant for clamping Z values of camera space points from being negative

#### 6.7.4.6 JointThickness

const double RowingMonitor.Model.FrontalView.JointThickness = 3 [protected]

Thickness of drawn joint lines

#### 6.7.5 Property Documentation

#### 6.7.5.1 BodylmageSource

DrawingImage RowingMonitor.Model.FrontalView.BodyImageSource [get], [protected set]

#### 6.7.5.2 ColorImageSource

WriteableBitmap RowingMonitor.Model.FrontalView.ColorImageSource [get]

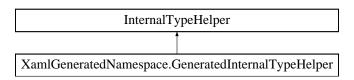
The documentation for this class was generated from the following file:

• Model/Pipeline/FrontalView.cs

# 6.8 XamlGeneratedNamespace.GeneratedInternalTypeHelper Class Reference

#### GeneratedInternalTypeHelper

Inheritance diagram for XamlGeneratedNamespace.GeneratedInternalTypeHelper:



#### **Protected Member Functions**

- override object CreateInstance (System.Type type, System.Globalization.CultureInfo culture)
- override object GetPropertyValue (System.Reflection.PropertyInfo propertyInfo, object target, System.
   — Globalization.CultureInfo culture)

GetPropertyValue

• override void SetPropertyValue (System.Reflection.PropertyInfo, object target, object value, System.Globalization.CultureInfo culture)

SetPropertyValue

- override System.Delegate CreateDelegate (System.Type delegateType, object target, string handler)
   CreateDelegate
- override void AddEventHandler (System.Reflection.EventInfo eventInfo, object target, System.Delegate handler)

AddEventHandler

#### 6.8.1 Detailed Description

GeneratedInternalTypeHelper

#### 6.8.2 Member Function Documentation

#### 6.8.2.1 AddEventHandler()

AddEventHandler

#### 6.8.2.2 CreateDelegate()

#### CreateDelegate

#### 6.8.2.3 CreateInstance()

#### CreateInstance

#### 6.8.2.4 GetPropertyValue()

### GetPropertyValue

#### 6.8.2.5 SetPropertyValue()

### SetPropertyValue

The documentation for this class was generated from the following file:

• obj/Debug/GeneratedInternalTypeHelper.g.i.cs

# 6.9 RowingMonitor.Model.Util.JointData Struct Reference

# **Properties**

```
    double RelTimestamp [get, set]
        Time since Kinect sensor started.
    double AbsTimestamp [get, set]
        Time since first frame.
    IReadOnlyDictionary < JointType, Joint > Joints [get, set]
        Positions of all joints.
    long Index [get, set]
        Incrementing number of frames.
    List < double > Timestamps [get, set]
        List of all timestamps that were set in the pipeline
```

### 6.9.1 Property Documentation

#### 6.9.1.1 AbsTimestamp

```
double RowingMonitor.Model.Util.JointData.AbsTimestamp [get], [set]
```

Time since first frame.

#### 6.9.1.2 Index

```
long RowingMonitor.Model.Util.JointData.Index [get], [set]
```

Incrementing number of frames.

#### 6.9.1.3 Joints

```
IReadOnlyDictionary<JointType, Joint> RowingMonitor.Model.Util.JointData.Joints [get], [set]
```

Positions of all joints.

#### 6.9.1.4 RelTimestamp

```
double RowingMonitor.Model.Util.JointData.RelTimestamp [get], [set]
```

Time since Kinect sensor started.

#### 6.9.1.5 Timestamps

```
List<double> RowingMonitor.Model.Util.JointData.Timestamps [get], [set]
```

List of all timestamps that were set in the pipeline

The documentation for this struct was generated from the following file:

Model/Util/KinectDataHandler.cs

# 6.10 RowingMonitor.Model.Util.KinectDataHandler Class Reference

#### **Public Member Functions**

- JointData CreateNewJointData (double relTimestamp, double creationTimestamp, IReadOnlyDictionary JointType, Joint > joints)
- Body GetFirstTrackedBody ()

Return the longest tracked body.

#### **Static Public Member Functions**

static JointData ReplaceJointsInJointData (JointData oldJointData, double creationTimestamp, IReadOnly
 —
 Dictionary < JointType, Joint > newJoints)

# **Properties**

```
static KinectDataHandler Instance [get]
double RelStartTime [get, set]
long LastIndex [get, set]
Body[] Bodies [get, set]
```

# 6.10.1 Member Function Documentation

#### 6.10.1.1 CreateNewJointData()

```
6.10.1.2 GetFirstTrackedBody()
Body RowingMonitor.Model.Util.KinectDataHandler.GetFirstTrackedBody ( )
Return the longest tracked body.
Returns
6.10.1.3 ReplaceJointsInJointData()
static JointData RowingMonitor.Model.Util.KinectDataHandler.ReplaceJointsInJointData (
             JointData oldJointData,
             double creationTimestamp,
             IReadOnlyDictionary< JointType, Joint > newJoints ) [static]
6.10.2 Property Documentation
6.10.2.1 Bodies
Body [] RowingMonitor.Model.Util.KinectDataHandler.Bodies [get], [set]
6.10.2.2 Instance
KinectDataHandler RowingMonitor.Model.Util.KinectDataHandler.Instance [static], [get]
6.10.2.3 LastIndex
long RowingMonitor.Model.Util.KinectDataHandler.LastIndex [get], [set]
6.10.2.4 RelStartTime
```

The documentation for this class was generated from the following file:

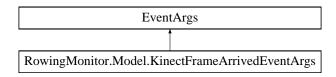
double RowingMonitor.Model.Util.KinectDataHandler.RelStartTime [get], [set]

Model/Util/KinectDataHandler.cs

# 6.11 RowingMonitor.Model.KinectFrameArrivedEventArgs Class Reference

Represents the arguments for a KinectReader's FrameArrived event.

Inheritance diagram for RowingMonitor.Model.KinectFrameArrivedEventArgs:



# **Public Member Functions**

KinectFrameArrivedEventArgs (JointData jointData)

# **Properties**

• JointData JointData [get]

#### 6.11.1 Detailed Description

Represents the arguments for a KinectReader's FrameArrived event.

#### 6.11.2 Constructor & Destructor Documentation

#### 6.11.2.1 KinectFrameArrivedEventArgs()

#### 6.11.3 Property Documentation

#### 6.11.3.1 JointData

```
JointData RowingMonitor.Model.KinectFrameArrivedEventArgs.JointData [get]
```

The documentation for this class was generated from the following file:

Model/EventArgs/KinectFrameArrivedEventArgs.cs

# 6.12 RowingMonitor.Model.Pipeline.KinectJointFilter Class Reference

Adapted default Kinect smoothing filter to work with the pipeline.  $https://social.msdn.microsoft. \leftarrow com/Forums/en-US/ffbc8ec7-7551-4462-88aa-2fab69eac38f/joint-smoothing-code-c-errors-in-known and the cometable of the cometa$ 

#### Classes

- class FilterDoubleExponentialData
- struct TRANSFORM\_SMOOTH\_PARAMETERS

#### **Public Member Functions**

- delegate void SmoothedFrameArrivedEventHandler (Object sender, SmoothedFrameArrivedEventArgs e)
- KinectJointFilter ()
- void Init (float fSmoothing=0.25f, float fCorrection=0.25f, float fPrediction=0.25f, float fJitterRadius=0.03f, float fMaxDeviationRadius=0.05f)
- · void Shutdown ()
- void Reset (float fSmoothing=0.25f, float fCorrection=0.25f, float fPrediction=0.25f, float fJitterRadius=0.03f, float fMaxDeviationRadius=0.05f)
- void UpdateFilter (JointData jointData)
- CameraSpacePoint [] GetFilteredJoints ()

#### **Events**

SmoothedFrameArrivedEventHandler SmoothedFrameArrived

#### 6.12.1 Detailed Description

Adapted default Kinect smoothing filter to work with the pipeline. https://social.msdn.microsoft.← com/Forums/en-US/ffbc8ec7-7551-4462-88aa-2fab69eac38f/joint-smoothing-code-c-errors-in-k

#### 6.12.2 Constructor & Destructor Documentation

#### 6.12.2.1 KinectJointFilter()

RowingMonitor.Model.Pipeline.KinectJointFilter.KinectJointFilter ( )

#### 6.12.3 Member Function Documentation

#### 6.12.3.1 GetFilteredJoints()

```
{\tt CameraSpacePoint [] Rowing Monitor. Model. Pipeline. Kinect Joint Filter. Get Filtered Joints ()}
6.12.3.2 Init()
\verb"void Rowing Monitor.Model.Pipeline.Kinect Joint Filter.Init (
                                         float fSmoothing = 0.25f,
                                         float fCorrection = 0.25f,
                                         float fPrediction = 0.25f,
                                          float fJitterRadius = 0.03f,
                                          float fMaxDeviationRadius = 0.05f)
6.12.3.3 Reset()
void RowingMonitor.Model.Pipeline.KinectJointFilter.Reset (
                                         float fSmoothing = 0.25f,
                                         float fCorrection = 0.25f,
                                         float fPrediction = 0.25f,
                                          float fJitterRadius = 0.03f,
                                          float fMaxDeviationRadius = 0.05f)
6.12.3.4 Shutdown()
void RowingMonitor.Model.Pipeline.KinectJointFilter.Shutdown ( )
6.12.3.5 SmoothedFrameArrivedEventHandler()
\tt delegate\ void\ Rowing Monitor. Model. Pipeline. Kinect Joint Filter. Smoothed Frame Arrived Event Handler and Market Market
                                          Object sender,
                                          {\tt SmoothedFrameArrivedEventArgs} \ e \ )
6.12.3.6 UpdateFilter()
\verb"void Rowing Monitor.Model.Pipeline.Kinect Joint Filter.Update Filter (\\
                                          JointData jointData )
```

#### 6.12.4 Event Documentation

#### 6.12.4.1 SmoothedFrameArrived

 ${\tt SmoothedFrameArrivedEventHandler}\ \ Rowing {\tt Monitor.Model.Pipeline.KinectJointFilter.Smoothed} \leftarrow \\ {\tt FrameArrived}$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/KinectJointFilter.cs

# 6.13 RowingMonitor.Model.KinectReader Class Reference

The KinectReader class connects the application to the Kinect device.

#### **Public Member Functions**

- delegate void KinectFrameArrivedEventHandler (Object sender, KinectFrameArrivedEventArgs e)
- delegate void ColorFrameArrivedEventHandler (Object sender, ColorFrameArrivedEventArgs e)
- void StartReader ()

Start the reader to aquire sensor data from the kinect sensor.

· void StopReader ()

Stop the kinect reader and clean up.

# **Properties**

- CoordinateMapper CoordinateMapper [get]
- int DisplayWidth [get]
- int DisplayHeight [get]
- string StatusText [get]
- static KinectReader Instance [get]

Instance of KinectReader singleton

### **Events**

- KinectFrameArrivedEventHandler KinectFrameArrived
- ColorFrameArrivedEventHandler ColorFrameArrived

# 6.13.1 Detailed Description

The KinectReader class connects the application to the Kinect device.

This class uses the singleton pattern with static initialization.

#### 6.13.2 Member Function Documentation

#### 6.13.2.1 ColorFrameArrivedEventHandler()

#### 6.13.2.2 KinectFrameArrivedEventHandler()

#### 6.13.2.3 StartReader()

```
void RowingMonitor.Model.KinectReader.StartReader ( )
```

Start the reader to aquire sensor data from the kinect sensor.

#### 6.13.2.4 StopReader()

```
void RowingMonitor.Model.KinectReader.StopReader ( )
```

Stop the kinect reader and clean up.

# 6.13.3 Property Documentation

# 6.13.3.1 CoordinateMapper

CoordinateMapper RowingMonitor.Model.KinectReader.CoordinateMapper [get]

#### 6.13.3.2 DisplayHeight

int RowingMonitor.Model.KinectReader.DisplayHeight [get]

# 6.13.3.3 DisplayWidth

int RowingMonitor.Model.KinectReader.DisplayWidth [get]

#### 6.13.3.4 Instance

KinectReader RowingMonitor.Model.KinectReader.Instance [static], [get]

Instance of KinectReader singleton

#### 6.13.3.5 StatusText

string RowingMonitor.Model.KinectReader.StatusText [get]

### 6.13.4 Event Documentation

#### 6.13.4.1 ColorFrameArrived

ColorFrameArrivedEventHandler RowingMonitor.Model.KinectReader.ColorFrameArrived

#### 6.13.4.2 KinectFrameArrived

 ${\tt KinectFrameArrivedEventHandler}\ {\tt RowingMonitor.Model.KinectReader.KinectFrameArrived}$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/KinectReader.cs

# 6.14 RowingMonitor.Model.Pipeline.KleshnevData Struct Reference

# **Properties**

- double RelTimestamp [get, set]
- double AbsTimestamp [get, set]
- Dictionary < Kleshnev Velocity Type, double > Velocities [get, set]
- long Index [get, set]

# 6.14.1 Property Documentation

#### 6.14.1.1 AbsTimestamp

```
double RowingMonitor.Model.Pipeline.KleshnevData.AbsTimestamp [get], [set]
```

#### 6.14.1.2 Index

```
{\tt long\ RowingMonitor.Model.Pipeline.KleshnevData.Index} \quad [{\tt get}] \textit{,} \quad [{\tt set}]
```

### 6.14.1.3 RelTimestamp

```
double RowingMonitor.Model.Pipeline.KleshnevData.RelTimestamp [get], [set]
```

# 6.14.1.4 Velocities

```
Dictionary<KleshnevVelocityType, double> RowingMonitor.Model.Pipeline.KleshnevData.Velocities
[get], [set]
```

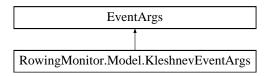
The documentation for this struct was generated from the following file:

Model/Pipeline/KleshnevVelocityCalculator.cs

# 6.15 RowingMonitor.Model.KleshnevEventArgs Class Reference

Represents the arguments for a finished Kleshnev analysis.

Inheritance diagram for RowingMonitor.Model.KleshnevEventArgs:



#### **Public Member Functions**

KleshnevEventArgs (List< KleshnevData > kleshnevData)

# 6.15.1 Detailed Description

Represents the arguments for a finished Kleshnev analysis.

#### 6.15.2 Constructor & Destructor Documentation

# 6.15.2.1 KleshnevEventArgs()

The documentation for this class was generated from the following file:

• Model/EventArgs/KleshnevEventArgs.cs

# 6.16 RowingMonitor.Model.Pipeline.KleshnevVelocityCalculator Class Reference

#### **Public Member Functions**

- delegate void KleshnevCalculationFinishedEventHandler (Object sender, KleshnevEventArgs e)
- void CalculateKleshnevVelocities (JointData velocityJointData)

#### **Events**

• KleshnevCalculationFinishedEventHandler KleshnevCalculationFinished

#### 6.16.1 Member Function Documentation

#### 6.16.1.1 CalculateKleshnevVelocities()

#### 6.16.1.2 KleshnevCalculationFinishedEventHandler()

# 6.16.2 Event Documentation

# 6.16.2.1 KleshnevCalculationFinished

 ${\tt KleshnevCalculationFinishedEventHandler\ RowingMonitor. Model. Pipeline. KleshnevVelocityCalculator.} \leftarrow {\tt KleshnevCalculationFinished}$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/KleshnevVelocityCalculator.cs

# 6.17 RowingMonitor.Model.LowPassFilter Class Reference

#### **Public Member Functions**

- LowPassFilter ()
- Dictionary< JointType, Joint > Filter (Dictionary< JointType, Joint > joints, Dictionary< JointType, Dictionary< String, Double >> alpha)

# **Properties**

Dictionary < JointType, Joint > Hatxprev [get]

# 6.17.1 Constructor & Destructor Documentation

#### 6.17.1.1 LowPassFilter()

```
RowingMonitor.Model.LowPassFilter.LowPassFilter ( )
```

#### 6.17.2 Member Function Documentation

#### 6.17.2.1 Filter()

# 6.17.3 Property Documentation

#### 6.17.3.1 Hatxprev

```
Dictionary<JointType, Joint> RowingMonitor.Model.LowPassFilter.Hatxprev [get]
```

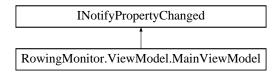
The documentation for this class was generated from the following file:

• Model/Util/LowPassFilter.cs

# 6.18 RowingMonitor.ViewModel.MainViewModel Class Reference

Represents the view-model for the main window.

Inheritance diagram for RowingMonitor.ViewModel.MainViewModel:



#### **Public Member Functions**

· MainViewModel ()

Initializes a new instance of the MainViewModel class.

#### **Protected Member Functions**

void RaisePropertyChanged (string property)

### **Properties**

```
• ICommand WindowLoaded [get]
```

- ICommand WindowClosing [get]
- ImageSource BodyImageSource [get, set]
- ImageSource SideBodyImageSource [get, set]
- ImageSource ColorImageSource [get, set]
- double Beta [get, set]
- double Fcmin [get, set]
- List< JointType > PlotJointTypes [get, set]
- List< Model.Util.DataStreamType > PlotMeasuredVariables [get, set]
- bool UseKinectJointFilter [get, set]
- bool UseZVC [get, set]
- PlotModel DefaultPlotModel [get]
- PlotModel KlshLastSegmentPlotModel [get]
- PlotModel KlshCurrentSegmentPlotModel [get]

#### **Events**

PropertyChangedEventHandler PropertyChanged

INotifyPropertyChangedPropertyChanged event to allow window controls to bind to changeable data

### 6.18.1 Detailed Description

Represents the view-model for the main window.

### 6.18.2 Constructor & Destructor Documentation

# 6.18.2.1 MainViewModel()

```
RowingMonitor.ViewModel.MainViewModel.MainViewModel ()
```

Initializes a new instance of the MainViewModel class.

# 6.18.3 Member Function Documentation

#### 6.18.3.1 RaisePropertyChanged()

```
\label{thm:condition} \mbox{void RowingMonitor.ViewModel.MainViewModel.RaisePropertyChanged (} \\ \mbox{string } property \mbox{)} \mbox{ [protected]}
```

# 6.18.4 Property Documentation

# 6.18.4.1 Beta

```
double RowingMonitor.ViewModel.MainViewModel.Beta [get], [set]
```

#### 6.18.4.2 BodylmageSource

```
ImageSource RowingMonitor.ViewModel.MainViewModel.BodyImageSource [get], [set]
```

#### 6.18.4.3 ColorImageSource

ImageSource RowingMonitor.ViewModel.MainViewModel.ColorImageSource [get], [set]

# 6.18.4.4 DefaultPlotModel

PlotModel RowingMonitor.ViewModel.MainViewModel.DefaultPlotModel [get]

#### 6.18.4.5 Fcmin

double RowingMonitor.ViewModel.MainViewModel.Fcmin [get], [set]

#### 6.18.4.6 KlshCurrentSegmentPlotModel

PlotModel RowingMonitor.ViewModel.MainViewModel.KlshCurrentSegmentPlotModel [get]

# 6.18.4.7 KIshLastSegmentPlotModel

PlotModel RowingMonitor.ViewModel.MainViewModel.KlshLastSegmentPlotModel [get]

#### 6.18.4.8 PlotJointTypes

List<JointType> RowingMonitor.ViewModel.MainViewModel.PlotJointTypes [get], [set]

#### 6.18.4.9 PlotMeasuredVariables

List<Model.Util.DataStreamType> RowingMonitor.ViewModel.MainViewModel.PlotMeasuredVariables [get], [set]

### 6.18.4.10 SideBodyImageSource

ImageSource RowingMonitor.ViewModel.MainViewModel.SideBodyImageSource [get], [set]

### 6.18.4.11 UseKinectJointFilter

bool RowingMonitor.ViewModel.MainViewModel.UseKinectJointFilter [get], [set]

#### 6.18.4.12 UseZVC

bool RowingMonitor.ViewModel.MainViewModel.UseZVC [get], [set]

#### 6.18.4.13 WindowClosing

ICommand RowingMonitor.ViewModel.MainViewModel.WindowClosing [get]

#### 6.18.4.14 WindowLoaded

ICommand RowingMonitor.ViewModel.MainViewModel.WindowLoaded [get]

#### 6.18.5 Event Documentation

#### 6.18.5.1 PropertyChanged

 ${\tt PropertyChangedEventHandler~RowingMonitor.ViewModel.MainViewModel.PropertyChanged}$ 

INotifyPropertyChangedPropertyChanged event to allow window controls to bind to changeable data

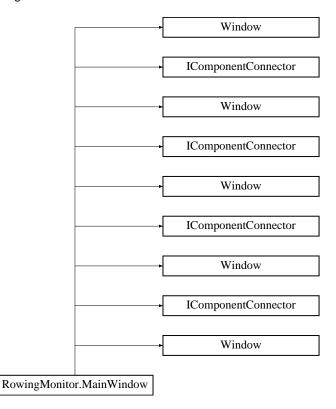
The documentation for this class was generated from the following file:

• ViewModel/MainViewModel.cs

# 6.19 RowingMonitor.MainWindow Class Reference

Interaktionslogik für MainWindow.xaml

Inheritance diagram for RowingMonitor.MainWindow:



#### **Public Member Functions**

- MainWindow ()
- void InitializeComponent ()

InitializeComponent

void InitializeComponent ()

InitializeComponent

void InitializeComponent ()

InitializeComponent

void InitializeComponent ()

InitializeComponent

# 6.19.1 Detailed Description

Interaktionslogik für MainWindow.xaml

MainWindow

### 6.19.2 Constructor & Destructor Documentation

# 6.19.2.1 MainWindow()

RowingMonitor.MainWindow.MainWindow ( )

### 6.19.3 Member Function Documentation

```
6.19.3.1 InitializeComponent() [1/4]
```

 $\verb"void RowingMonitor.MainWindow.InitializeComponent" ( )\\$ 

InitializeComponent

# **6.19.3.2** InitializeComponent() [2/4]

void RowingMonitor.MainWindow.InitializeComponent ( )

InitializeComponent

```
6.19.3.3 InitializeComponent() [3/4]

void RowingMonitor.MainWindow.InitializeComponent ( )

InitializeComponent

6.19.3.4 InitializeComponent() [4/4]

void RowingMonitor.MainWindow.InitializeComponent ( )
```

#### InitializeComponent

The documentation for this class was generated from the following files:

- MainWindow.xaml.cs
- · obj/Debug/MainWindow.g.cs
- obj/Debug/MainWindow.g.i.cs

# 6.20 RowingMonitor.Model.OneEuroFilterSmoothing Class Reference

#### **Public Member Functions**

- delegate void SmoothedFrameArrivedEventHandler (Object sender, SmoothedFrameArrivedEventArgs e)
- OneEuroFilterSmoothing ()
- void UpdateFilter (JointData jointData)

# **Static Public Member Functions**

static Dictionary < JointType, Dictionary < String, Double > > InitCutoffDictionary (Double value)
 InitItiazies a dictionary of all joint types with a given value.

# **Properties**

```
    Double Beta [get, set]
    double Fcmin [get, set]
    Dictionary < Joint Type, Dictionary < string, double > > Mincutoff [get, set]
```

#### **Events**

SmoothedFrameArrivedEventHandler SmoothedFrameArrived

#### 6.20.1 Constructor & Destructor Documentation

#### 6.20.1.1 OneEuroFilterSmoothing()

```
{\tt Rowing Monitor. Model. One EuroFilter Smoothing. One EuroFilter Smoothing~(~)}
```

#### 6.20.2 Member Function Documentation

# 6.20.2.1 InitCutoffDictionary()

Initliazies a dictionary of all joint types with a given value.

#### **Parameters**

value

Returns

### 6.20.2.2 SmoothedFrameArrivedEventHandler()

#### 6.20.2.3 UpdateFilter()

# 6.20.3 Property Documentation

#### 6.20.3.1 Beta

Double RowingMonitor.Model.OneEuroFilterSmoothing.Beta [get], [set]

#### 6.20.3.2 Fcmin

double RowingMonitor.Model.OneEuroFilterSmoothing.Fcmin [get], [set]

#### 6.20.3.3 Mincutoff

 $\label{local_problem} \begin{tabular}{ll} Dictionary & String, double >> Rowing Monitor. Model. One Euro Filter Smoothing. \\ & & Mincutoff [get], [set] \end{tabular}$ 

#### 6.20.4 Event Documentation

#### 6.20.4.1 SmoothedFrameArrived

 $Smoothed Frame Arrived Event Handler \ Rowing Monitor. Model. One EuroFilter Smoothing. Smoothed Frame \\ \leftrightarrow Arrived$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/OneEuroFilterSmoothing.cs

# 6.21 RowingMonitor.Model.Plot Class Reference

# **Public Member Functions**

• Plot ()

Creates a plot for the view.

• Plot (float range)

Creates a plot for the view.

void UpdatePlot (Dictionary < String, List < PlotData >> dataPoints, String title, Dictionary < String, OxyColor > colors=null)

Draws a plot of given data points.

- void Init (String title, Dictionary < String, OxyColor > colors=null)
- void AddDataPoint (string series, double[] values)

# **Properties**

```
    PlotModel PlotModel [get]
    Dictionary < string, OxyColor > Colors [get, set]
```

#### 6.21.1 Constructor & Destructor Documentation

```
6.21.1.1 Plot() [1/2]
RowingMonitor.Model.Plot.Plot ( )
```

Creates a plot for the view.

Creates a plot for the view.

If the number data points for one line series reaches the max threshold, all older data points will not be shown.

#### **Parameters**

```
range Range of values along the x axis.
```

#### 6.21.2 Member Function Documentation

#### 6.21.2.1 AddDataPoint()

#### 6.21.2.3 UpdatePlot()

Draws a plot of given data points.

The RaisePropertyChanged event must be raised after the update to refresh the plot view.

#### **Parameters**

dataPoints	Set of data points (x,y). The Key will be used as title of the line series.	
title	Title of the plot.	

# 6.21.3 Property Documentation

#### 6.21.3.1 Colors

```
Dictionary<string, OxyColor> RowingMonitor.Model.Plot.Colors [get], [set]
```

#### 6.21.3.2 PlotModel

```
PlotModel RowingMonitor.Model.Plot.PlotModel [get]
```

The documentation for this class was generated from the following file:

• Model/Pipeline/Plot.cs

# 6.22 RowingMonitor.Model.PlotData Struct Reference

# **Properties**

```
double X [get, set]
double Y [get, set]
string Annotation [get, set]
DataStreamType DataStreamType [get, set]
```

# 6.22.1 Property Documentation

#### 6.22.1.1 Annotation

```
string RowingMonitor.Model.PlotData.Annotation [get], [set]
```

#### 6.22.1.2 DataStreamType

```
DataStreamType RowingMonitor.Model.PlotData.DataStreamType [get], [set]
```

#### 6.22.1.3 X

```
double RowingMonitor.Model.PlotData.X [get], [set]
```

#### 6.22.1.4 Y

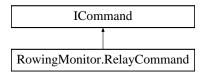
```
double RowingMonitor.Model.PlotData.Y [get], [set]
```

The documentation for this struct was generated from the following file:

Model/Pipeline/Plot.cs

# 6.23 RowingMonitor.RelayCommand Class Reference

Inheritance diagram for RowingMonitor.RelayCommand:



# **Public Member Functions**

- RelayCommand (Action < object > execute)
- RelayCommand (Action< object > execute, Predicate< object > canExecute)
- void Execute (object parameter)
- bool CanExecute (object parameter)

# **Properties**

• EventHandler CanExecuteChanged

#### 6.23.1 Constructor & Destructor Documentation

```
6.23.1.1 RelayCommand() [1/2]
RowingMonitor.RelayCommand.RelayCommand (
            Action< object > execute )
6.23.1.2 RelayCommand() [2/2]
RowingMonitor.RelayCommand.RelayCommand (
             Action< object > execute,
             Predicate< object > canExecute )
6.23.2 Member Function Documentation
6.23.2.1 CanExecute()
bool RowingMonitor.RelayCommand.CanExecute (
             object parameter )
6.23.2.2 Execute()
void RowingMonitor.RelayCommand.Execute (
            object parameter )
6.23.3 Property Documentation
6.23.3.1 CanExecuteChanged
EventHandler RowingMonitor.RelayCommand.CanExecuteChanged [add], [remove]
```

Model/Util/RelayCommand.cs

The documentation for this class was generated from the following file:

# 6.24 RowingMonitor.Model.Pipeline.RowingMonitorPipeline Class Reference

#### **Public Member Functions**

- RowingMonitorPipeline ()
- void UpdateDefaultPlot ()
- void UpdateKleshnevPlots ()
- void StartPipeline ()
- void StopPipeline ()

# **Properties**

- ImageSource FrontalBodyImageSource [get, set]
- ImageSource SideBodyImageSource [get, set]
- ImageSource ColorBodyImageSource [get, set]
- PlotModel DefaultPlotModel [get]
- List< JointType > PlotJointTypes [get, set]
- List< Util.DataStreamType > PlotMeasuredVariables [get, set]
- bool UseKinectJointFilter [get, set]
- bool UseZVC [get, set]
- PlotModel KlshLastSegmentPlotModel [get]
- PlotModel KlshCurrentSegmentPlotModel [get]
- float PlotRange [get, set]
- bool SegmentDetectorChanged [get, set]

#### 6.24.1 Constructor & Destructor Documentation

#### 6.24.1.1 RowingMonitorPipeline()

 $Rowing Monitor. Model. Pipeline. Rowing Monitor Pipeline. Rowing Monitor Pipeline (\ )\\$ 

#### 6.24.2 Member Function Documentation

#### 6.24.2.1 StartPipeline()

void RowingMonitor.Model.Pipeline.RowingMonitorPipeline.StartPipeline ( )

### 6.24.2.2 StopPipeline()

void RowingMonitor.Model.Pipeline.RowingMonitorPipeline.StopPipeline ( )

#### 6.24.2.3 UpdateDefaultPlot()

void RowingMonitor.Model.Pipeline.RowingMonitorPipeline.UpdateDefaultPlot ( )

#### 6.24.2.4 UpdateKleshnevPlots()

void RowingMonitor.Model.Pipeline.RowingMonitorPipeline.UpdateKleshnevPlots ( )

# 6.24.3 Property Documentation

#### 6.24.3.1 ColorBodyImageSource

ImageSource RowingMonitor.Model.Pipeline.RowingMonitorPipeline.ColorBodyImageSource [get],
[set]

#### 6.24.3.2 DefaultPlotModel

PlotModel RowingMonitor.Model.Pipeline.RowingMonitorPipeline.DefaultPlotModel [get]

#### 6.24.3.3 FrontalBodylmageSource

ImageSource RowingMonitor.Model.Pipeline.RowingMonitorPipeline.FrontalBodyImageSource [get],
[set]

#### 6.24.3.4 KIshCurrentSegmentPlotModel

PlotModel RowingMonitor.Model.Pipeline.RowingMonitorPipeline.KlshCurrentSegmentPlotModel [get]

#### 6.24.3.5 KIshLastSegmentPlotModel

PlotModel RowingMonitor.Model.Pipeline.RowingMonitorPipeline.KlshLastSegmentPlotModel [get]

#### 6.24.3.6 PlotJointTypes

List<JointType> RowingMonitor.Model.Pipeline.RowingMonitorPipeline.PlotJointTypes [get],
[set]

#### 6.24.3.7 PlotMeasuredVariables

List<Util.DataStreamType> RowingMonitor.Model.Pipeline.RowingMonitorPipeline.PlotMeasured↔ Variables [get], [set]

# 6.24.3.8 PlotRange

float RowingMonitor.Model.Pipeline.RowingMonitorPipeline.PlotRange [get], [set]

#### 6.24.3.9 SegmentDetectorChanged

bool RowingMonitor.Model.Pipeline.RowingMonitorPipeline.SegmentDetectorChanged [get], [set]

#### 6.24.3.10 SideBodyImageSource

ImageSource RowingMonitor.Model.Pipeline.RowingMonitorPipeline.SideBodyImageSource [get],
[set]

#### 6.24.3.11 UseKinectJointFilter

bool RowingMonitor.Model.Pipeline.RowingMonitorPipeline.UseKinectJointFilter [get], [set]

#### 6.24.3.12 UseZVC

bool RowingMonitor.Model.Pipeline.RowingMonitorPipeline.UseZVC [get], [set]

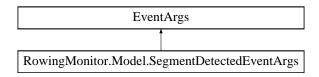
The documentation for this class was generated from the following file:

Model/Pipeline/RowingMonitorPipeline.cs

# 6.25 RowingMonitor.Model.SegmentDetectedEventArgs Class Reference

Represents the arguments for a detected segment event.

Inheritance diagram for RowingMonitor.Model.SegmentDetectedEventArgs:



# **Public Member Functions**

SegmentDetectedEventArgs (List< SegmentHit > hits)

# **Properties**

• List< SegmentHit > Hits [get]

#### 6.25.1 Detailed Description

Represents the arguments for a detected segment event.

#### 6.25.2 Constructor & Destructor Documentation

#### 6.25.2.1 SegmentDetectedEventArgs()

```
\label{local_resolvent} Rowing \texttt{Monitor.Model.SegmentDetectedEventArgs.SegmentDetectedEventArgs} \ \ ( \\ \texttt{List} < \ \texttt{SegmentHit} \ > \ \textit{hits} \ )
```

#### 6.25.3 Property Documentation

#### 6.25.3.1 Hits

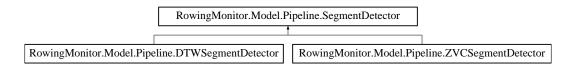
```
List<SegmentHit> RowingMonitor.Model.SegmentDetectedEventArgs.Hits [get]
```

The documentation for this class was generated from the following file:

• Model/EventArgs/SegmentDetectedEventArgs.cs

## 6.26 RowingMonitor.Model.Pipeline.SegmentDetector Class Reference

Inheritance diagram for RowingMonitor.Model.Pipeline.SegmentDetector:



#### **Public Member Functions**

- delegate void SegmentDetectedEventHandler (Object sender, SegmentDetectedEventArgs e)
- abstract void Update (JointData jointData, JointType jointType, String axis)

#### **Protected Member Functions**

- float GetJointDataValue (JointData jointData, JointType jointType, String axis)
- virtual void OnSegmentDetected (SegmentDetectedEventArgs e)

#### **Protected Attributes**

List< SegmentHit > hits = new List<SegmentHit>()

#### **Events**

• SegmentDetectedEventHandler SegmentDetected

#### 6.26.1 Member Function Documentation

#### 6.26.1.1 GetJointDataValue()

## 6.26.1.2 OnSegmentDetected()

 $Reimplemented \ in \ Rowing Monitor. Model. Pipeline. ZVC Segment Detector, \ and \ Rowing Monitor. Model. Pipeline. DT \\ w Segment Detector.$ 

#### 6.26.1.3 SegmentDetectedEventHandler()

Implemented in RowingMonitor.Model.Pipeline.ZVCSegmentDetector.

String axis ) [pure virtual]

#### 6.26.2 Member Data Documentation

#### 6.26.2.1 hits

List<SegmentHit> RowingMonitor.Model.Pipeline.SegmentDetector.hits = new List<SegmentHit>()
[protected]

#### 6.26.3 Event Documentation

#### 6.26.3.1 SegmentDetected

 ${\tt SegmentDetectedEventHandler}\ {\tt RowingMonitor.Model.Pipeline.SegmentDetector.SegmentDetected}$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/SegmentDetector.cs

## 6.27 RowingMonitor.Model.Util.SegmentHit Struct Reference

#### **Properties**

```
• long Index [get, set]
```

Index of the joint data that this hit belongs to.

• long DetectionIndex [get, set]

Index of the joint data where this hit was detected.

double AbsTimestamp [get, set]

Absolute timestamp of the joint data that this hit belongs to.

• double DetectionAbsTimestamp [get, set]

Absolute timestamp of the joint data where this hit was detected.

• HitType HitType [get, set]

Type of this hit in the context of a segment.

#### 6.27.1 Property Documentation

#### 6.27.1.1 AbsTimestamp

```
double RowingMonitor.Model.Util.SegmentHit.AbsTimestamp [get], [set]
```

Absolute timestamp of the joint data that this hit belongs to.

#### 6.27.1.2 DetectionAbsTimestamp

```
double RowingMonitor.Model.Util.SegmentHit.DetectionAbsTimestamp [get], [set]
```

Absolute timestamp of the joint data where this hit was detected.

#### 6.27.1.3 DetectionIndex

```
long RowingMonitor.Model.Util.SegmentHit.DetectionIndex [get], [set]
```

Index of the joint data where this hit was detected.

#### 6.27.1.4 HitType

```
HitType RowingMonitor.Model.Util.SegmentHit.HitType [get], [set]
```

Type of this hit in the context of a segment.

## 6.27.1.5 Index

```
long RowingMonitor.Model.Util.SegmentHit.Index [get], [set]
```

Index of the joint data that this hit belongs to.

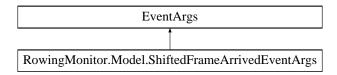
The documentation for this struct was generated from the following file:

• Model/Util/KinectDataHandler.cs

# 6.28 RowingMonitor.Model.ShiftedFrameArrivedEventArgs Class Reference

Represents the arguments for a shifted frame arrived event.

Inheritance diagram for RowingMonitor.Model.ShiftedFrameArrivedEventArgs:



#### **Public Member Functions**

• ShiftedFrameArrivedEventArgs (JointData shiftedJointData)

#### **Properties**

• JointData ShiftedJointData [get]

#### 6.28.1 Detailed Description

Represents the arguments for a shifted frame arrived event.

#### 6.28.2 Constructor & Destructor Documentation

#### 6.28.2.1 ShiftedFrameArrivedEventArgs()

```
Rowing Monitor. Model. Shifted Frame Arrived Event Args. Shifted Frame Arrived Event Args. \\ ( Joint Data shifted Joint Data)
```

#### 6.28.3 Property Documentation

#### 6.28.3.1 ShiftedJointData

```
JointData RowingMonitor.Model.ShiftedFrameArrivedEventArgs.ShiftedJointData [get]
```

The documentation for this class was generated from the following file:

Model/EventArgs/ShiftedFrameArrivedEventArgs.cs

## 6.29 RowingMonitor.Model.Shifter Class Reference

Shifts the origin to the middle point between the foot ankle joints. Also rotates all joints until origin and hip joint form a horizontal line.

#### **Public Member Functions**

- delegate void ShiftedFrameArrivedEventHandler (Object sender, ShiftedFrameArrivedEventArgs e)
- void ShiftAndRotate (JointData jointData)

#### **Events**

ShiftedFrameArrivedEventHandler ShiftedFrameArrived

#### 6.29.1 Detailed Description

Shifts the origin to the middle point between the foot ankle joints. Also rotates all joints until origin and hip joint form a horizontal line.

#### 6.29.2 Member Function Documentation

#### 6.29.2.1 ShiftAndRotate()

#### 6.29.2.2 ShiftedFrameArrivedEventHandler()

## 6.29.3 Event Documentation

#### 6.29.3.1 ShiftedFrameArrived

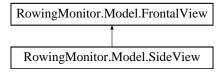
 $Shifted Frame Arrived Event Handler\ Rowing Monitor. Model. Shifter. Shifted Frame Arrived Model and Model are also as a finite of the following Monitor and Model are also as a finite of the finit$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/Shifter.cs

# 6.30 RowingMonitor.Model.SideView Class Reference

Inheritance diagram for RowingMonitor.Model.SideView:



#### **Public Member Functions**

- SideView (CoordinateMapper mapper, int width, int height)
- override void UpdateSkeleton (IReadOnlyDictionary < JointType, Joint > joints)
   Updates the view with new data.

#### **Additional Inherited Members**

## 6.30.1 Constructor & Destructor Documentation

#### 6.30.1.1 SideView()

#### 6.30.2 Member Function Documentation

#### 6.30.2.1 UpdateSkeleton()

```
override void RowingMonitor.Model.SideView.UpdateSkeleton ( IReadOnlyDictionary < JointType, \ Joint > joints \ ) \ [virtual] \\
```

Updates the view with new data.

Reimplemented from RowingMonitor.Model.FrontalView.

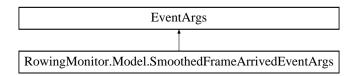
The documentation for this class was generated from the following file:

• Model/Pipeline/SideView.cs

# 6.31 RowingMonitor.Model.SmoothedFrameArrivedEventArgs Class Reference

Represents the arguments for a smoothed joint data arrived event.

 $Inheritance\ diagram\ for\ Rowing Monitor. Model. Smoothed Frame Arrived Event Args:$ 



#### **Public Member Functions**

• SmoothedFrameArrivedEventArgs (JointData rawJointData, JointData smoothedJointData)

#### **Properties**

- JointData RawJointData [get]
- JointData SmoothedJointData [get]

#### 6.31.1 Detailed Description

Represents the arguments for a smoothed joint data arrived event.

#### 6.31.2 Constructor & Destructor Documentation

#### 6.31.2.1 SmoothedFrameArrivedEventArgs()

#### 6.31.3 Property Documentation

#### 6.31.3.1 RawJointData

```
JointData RowingMonitor.Model.SmoothedFrameArrivedEventArgs.RawJointData [get]
```

#### 6.31.3.2 SmoothedJointData

```
JointData RowingMonitor.Model.SmoothedFrameArrivedEventArgs.SmoothedJointData [get]
```

The documentation for this class was generated from the following file:

Model/EventArgs/SmoothedFrameArrivedEventArgs.cs

# 6.32 RowingMonitor.Model.Util.Subsequence Struct Reference

Subsequence in a data stream which suits a given template.

# **Properties**

```
• double Distance [get, set]
```

Calculates distance between the template and the data stream.

```
• int TStart [get, set]
```

Starttime of data stream which fits to the template.

```
• int TEnd [get, set]
```

Endtime of data stream which fits to the template.

• SubsequenceStatus Status [get, set]

Status of detected subsequence.

```
• int TDetected [get, set]
```

Time of detection.

#### 6.32.1 Detailed Description

Subsequence in a data stream which suits a given template.

## 6.32.2 Property Documentation

#### 6.32.2.1 Distance

```
double RowingMonitor.Model.Util.Subsequence.Distance [get], [set]
```

Calculates distance between the template and the data stream.

#### 6.32.2.2 Status

```
SubsequenceStatus RowingMonitor.Model.Util.Subsequence.Status [get], [set]
```

Status of detected subsequence.

#### 6.32.2.3 TDetected

```
int RowingMonitor.Model.Util.Subsequence.TDetected [get], [set]
```

Time of detection.

#### 6.32.2.4 TEnd

```
int RowingMonitor.Model.Util.Subsequence.TEnd [get], [set]
```

Endtime of data stream which fits to the template.

#### 6.32.2.5 TStart

```
int RowingMonitor.Model.Util.Subsequence.TStart [get], [set]
```

Starttime of data stream which fits to the template.

The documentation for this struct was generated from the following file:

• Model/Util/SubsequenceDTW.cs

# 6.33 RowingMonitor.Model.Util.SubsequenceDTW Class Reference

Compares an online data stream with a template stream. Uses the SPRING DTW algorithm.

#### **Public Member Functions**

• SubsequenceDTW (List< double > template, float distanceThreshold, int minimumSubsequenceLength=2)

Creates a new instance of the SubsequenceDTW class.

Subsequence compareDataStream (double xT, int t)

Compare the value x at time t of the data stream with the template. Returns an unset, not optimal or optimal subsequence with its distance, starttime and endtime. Uses the SPRING DTW algorithm.

#### 6.33.1 Detailed Description

Compares an online data stream with a template stream. Uses the SPRING DTW algorithm.

#### 6.33.2 Constructor & Destructor Documentation

#### 6.33.2.1 SubsequenceDTW()

Creates a new instance of the SubsequenceDTW class.

**Parameters** 

template

Template stream for comparison.

**Parameters** 

distanceThreshold

Distance threshold which describes the maximum distance that reports a detected subsequence.

**Parameters** 

minimumSubsequenceLength

Minimum length of a detected subsequence.

#### 6.33.3 Member Function Documentation

#### 6.33.3.1 compareDataStream()

```
Subsequence RowingMonitor.Model.Util.SubsequenceDTW.compareDataStream ( double xT, int t )
```

Compare the value x at time t of the data stream with the template. Returns an unset, not optimal or optimal subsequence with its distance, starttime and endtime. Uses the SPRING DTW algorithm.

# Parameters xT

Value x of data stream at time t.

#### **Parameters**

t
---

Time t of value x. Time starts with 1.

Returns

A subsequence with its distance, starttime and endtime.

The documentation for this class was generated from the following file:

• Model/Util/SubsequenceDTW.cs

# 6.34 RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM\_SMOOTH\_PARAM ← ETERS Struct Reference

#### **Public Attributes**

- · float fSmoothing
- float fCorrection
- float fPrediction
- float fJitterRadius
- · float fMaxDeviationRadius

#### 6.34.1 Member Data Documentation

#### 6.34.1.1 fCorrection

float RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM\_SMOOTH\_PARAMETERS.fCorrection

#### 6.34.1.2 fJitterRadius

float RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM\_SMOOTH\_PARAMETERS.fJitterRadius

#### 6.34.1.3 fMaxDeviationRadius

 $float\ Rowing Monitor. Model. Pipeline. Kinect Joint Filter. TRANSFORM\_SMOOTH\_PARAMETERS. fMaxDeviation \hookleftarrow Radius$ 

#### 6.34.1.4 fPrediction

 ${\tt float\ Rowing Monitor. Model. Pipeline. Kinect Joint Filter. TRANSFORM\_SMOOTH\_PARAMETERS. fPrediction}$ 

#### 6.34.1.5 fSmoothing

 ${\tt float\ Rowing Monitor. Model. Pipeline. Kinect Joint Filter. TRANSFORM\_SMOOTH\_PARAMETERS. {\tt fSmoothing}}$ 

The documentation for this struct was generated from the following file:

• Model/Pipeline/KinectJointFilter.cs

# 6.35 RowingMonitor.Model.VelocityCalculator Class Reference

#### **Public Member Functions**

- delegate void CalculatedFrameArrivedEventHandler (Object sender, CalculatedFrameArrivedEventArgs e)
- void CalculateVelocity (JointData jointData)

Calculates the velocity as 1st derivative (gradient) of position. Calculation needs one frame as buffer.

#### **Events**

• CalculatedFrameArrivedEventHandler CalculatedFrameArrived

#### 6.35.1 Member Function Documentation

#### 6.35.1.1 CalculatedFrameArrivedEventHandler()

#### 6.35.1.2 CalculateVelocity()

Calculates the velocity as 1st derivative (gradient) of position. Calculation needs one frame as buffer.

#### **Parameters**

jointData

#### 6.35.2 Event Documentation

#### 6.35.2.1 CalculatedFrameArrived

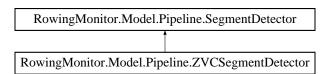
 ${\tt CalculatedFrameArrivedEventHandler}\ \ {\tt RowingMonitor.Model.VelocityCalculator.CalculatedFrame} \leftrightarrow {\tt Arrived}\ \ {\tt Arrived}$ 

The documentation for this class was generated from the following file:

• Model/Pipeline/VelocityCalculator.cs

# 6.36 RowingMonitor.Model.Pipeline.ZVCSegmentDetector Class Reference

Inheritance diagram for RowingMonitor.Model.Pipeline.ZVCSegmentDetector:



#### **Public Member Functions**

- ZVCSegmentDetector (int minimumHitGap, bool startSegmentWithRisingVelocity=true)
  - Creates a new zero velocity segment detector.
- override void Update (JointData jointData, JointType jointType, String axis)

#### **Protected Member Functions**

• override void OnSegmentDetected (SegmentDetectedEventArgs e)

#### **Additional Inherited Members**

#### 6.36.1 Constructor & Destructor Documentation

#### 6.36.1.1 ZVCSegmentDetector()

```
RowingMonitor.Model.Pipeline.ZVCSegmentDetector.ZVCSegmentDetector (
    int minimumHitGap,
    bool startSegmentWithRisingVelocity = true )
```

Creates a new zero velocity segment detector.

#### **Parameters**

minimumHitGap	Minimum count ouf indices between two hits.
startSegmentWithRisingVelocity	Define if the start/end point of a segment has a rising or falling slope

#### 6.36.2 Member Function Documentation

#### 6.36.2.1 OnSegmentDetected()

 $Reimplemented\ from\ Rowing Monitor. Model. Pipeline. Segment Detector.$ 

#### 6.36.2.2 Update()

Implements RowingMonitor.Model.Pipeline.SegmentDetector.

The documentation for this class was generated from the following file:

• Model/Pipeline/ZVCSegmentDetector.cs

# **Chapter 7**

# **File Documentation**

# 7.1 App.xaml.cs File Reference

#### Classes

class RowingMonitor.App
 Interaktionslogik für "App.xaml"

#### **Namespaces**

• namespace RowingMonitor

## 7.2 MainWindow.xaml.cs File Reference

#### Classes

class RowingMonitor.MainWindow
 Interaktionslogik für MainWindow.xaml

## **Namespaces**

• namespace RowingMonitor

# 7.3 Model/EventArgs/CalculatedFrameArrivedEventArgs.cs File Reference

#### Classes

class RowingMonitor.Model.CalculatedFrameArrivedEventArgs
 Represents the arguments for a calculated frame arrived event.

74 File Documentation

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.4 Model/EventArgs/ColorFrameArrivedEventArgs.cs File Reference

#### Classes

· class RowingMonitor.Model.ColorFrameArrivedEventArgs

Represents the arguments for a KinectReader's ColorFrameArrived event.

#### **Namespaces**

· namespace RowingMonitor.Model

# 7.5 Model/EventArgs/KinectFrameArrivedEventArgs.cs File Reference

#### **Classes**

· class RowingMonitor.Model.KinectFrameArrivedEventArgs

Represents the arguments for a KinectReader's FrameArrived event.

## **Namespaces**

• namespace RowingMonitor.Model

# 7.6 Model/EventArgs/KleshnevEventArgs.cs File Reference

#### **Classes**

· class RowingMonitor.Model.KleshnevEventArgs

Represents the arguments for a finished Kleshnev analysis.

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.7 Model/EventArgs/SegmentDetectedEventArgs.cs File Reference

#### **Classes**

· class RowingMonitor.Model.SegmentDetectedEventArgs

Represents the arguments for a detected segment event.

#### **Namespaces**

· namespace RowingMonitor.Model

# 7.8 Model/EventArgs/ShiftedFrameArrivedEventArgs.cs File Reference

#### Classes

· class RowingMonitor.Model.ShiftedFrameArrivedEventArgs

Represents the arguments for a shifted frame arrived event.

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.9 Model/EventArgs/SmoothedFrameArrivedEventArgs.cs File Reference

#### Classes

class RowingMonitor.Model.SmoothedFrameArrivedEventArgs

Represents the arguments for a smoothed joint data arrived event.

#### **Namespaces**

· namespace RowingMonitor.Model

# 7.10 Model/Pipeline/DTWSegmentDetector.cs File Reference

#### **Classes**

• class RowingMonitor.Model.Pipeline.DTWSegmentDetector

## **Namespaces**

• namespace RowingMonitor.Model.Pipeline

# 7.11 Model/Pipeline/FrontalView.cs File Reference

#### Classes

· class RowingMonitor.Model.FrontalView

This class shows a frontal view of the tracked skeleton. Also it shows the color image sequence which is recorded by the kinect sensor.

76 File Documentation

### **Namespaces**

• namespace RowingMonitor.Model

# 7.12 Model/Pipeline/KinectJointFilter.cs File Reference

#### **Classes**

• class RowingMonitor.Model.Pipeline.KinectJointFilter

\*\*Adapted default Kinect smoothing filter to work with the pipeline. https://social.msdn.microsoft.←

com/Forums/en-US/ffbc8ec7-7551-4462-88aa-2fab69eac38f/joint-smoothing-code-c-errors-in-kin

- struct RowingMonitor.Model.Pipeline.KinectJointFilter.TRANSFORM\_SMOOTH\_PARAMETERS
- class RowingMonitor.Model.Pipeline.KinectJointFilter.FilterDoubleExponentialData

#### **Namespaces**

· namespace RowingMonitor.Model.Pipeline

## 7.13 Model/Pipeline/KinectReader.cs File Reference

#### Classes

class RowingMonitor.Model.KinectReader
 The KinectReader class connects the application to the Kinect device.

#### **Namespaces**

· namespace RowingMonitor.Model

# 7.14 Model/Pipeline/KleshnevVelocityCalculator.cs File Reference

#### **Classes**

- · class RowingMonitor.Model.Pipeline.KleshnevVelocityCalculator
- · struct RowingMonitor.Model.Pipeline.KleshnevData

#### **Namespaces**

• namespace RowingMonitor.Model.Pipeline

# 7.15 Model/Pipeline/OneEuroFilterSmoothing.cs File Reference

#### Classes

class RowingMonitor.Model.OneEuroFilterSmoothing

#### **Namespaces**

• namespace RowingMonitor.Model

## 7.16 Model/Pipeline/Plot.cs File Reference

#### **Classes**

- · class RowingMonitor.Model.Plot
- struct RowingMonitor.Model.PlotData

#### **Namespaces**

namespace RowingMonitor.Model

# 7.17 Model/Pipeline/RowingMonitorPipeline.cs File Reference

#### **Classes**

· class RowingMonitor.Model.Pipeline.RowingMonitorPipeline

## **Namespaces**

• namespace RowingMonitor.Model.Pipeline

# 7.18 Model/Pipeline/SegmentDetector.cs File Reference

#### Classes

· class RowingMonitor.Model.Pipeline.SegmentDetector

#### **Namespaces**

• namespace RowingMonitor.Model.Pipeline

# 7.19 Model/Pipeline/Shifter.cs File Reference

#### Classes

· class RowingMonitor.Model.Shifter

Shifts the origin to the middle point between the foot ankle joints. Also rotates all joints until origin and hip joint form a horizontal line.

78 File Documentation

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.20 Model/Pipeline/SideView.cs File Reference

#### **Classes**

· class RowingMonitor.Model.SideView

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.21 Model/Pipeline/VelocityCalculator.cs File Reference

#### Classes

· class RowingMonitor.Model.VelocityCalculator

#### **Namespaces**

• namespace RowingMonitor.Model

# 7.22 Model/Pipeline/ZVCSegmentDetector.cs File Reference

#### Classes

• class RowingMonitor.Model.Pipeline.ZVCSegmentDetector

#### **Namespaces**

• namespace RowingMonitor.Model.Pipeline

# 7.23 Model/Util/BodyNotFullyTrackedException.cs File Reference

#### Classes

 $\bullet \ \ class \ Rowing Monitor. Model. Body Not Fully Tracked Exception$ 

#### **Namespaces**

· namespace RowingMonitor.Model

#### 7.24 Model/Util/Enums.cs File Reference

#### **Namespaces**

· namespace RowingMonitor.Model.Util

#### **Enumerations**

- enum RowingMonitor.Model.Util.KleshnevVelocityType {
   RowingMonitor.Model.Util.KleshnevVelocityType.Legs, RowingMonitor.Model.Util.KleshnevVelocityType.←
   HandleRight, RowingMonitor.Model.Util.KleshnevVelocityType.HandleLeft, RowingMonitor.Model.Util.←
   KleshnevVelocityType.Trunk,
   RowingMonitor.Model.Util.KleshnevVelocityType.ArmsRight, RowingMonitor.Model.Util.KleshnevVelocity←
   Type.ArmsLeft }
- enum RowingMonitor.Model.Util.DataStreamType {
   RowingMonitor.Model.Util.DataStreamType.RawPosition, RowingMonitor.Model.Util.DataStreamType.←
   SmoothedPosition, RowingMonitor.Model.Util.DataStreamType.Velocity, RowingMonitor.Model.Util.Data←
   StreamType.SegmentHits,
   RowingMonitor.Model.Util.DataStreamType.Other }

#### 7.25 Model/Util/KinectDataHandler.cs File Reference

#### Classes

- · class RowingMonitor.Model.Util.KinectDataHandler
- struct RowingMonitor.Model.Util.JointData
- struct RowingMonitor.Model.Util.SegmentHit

#### **Namespaces**

· namespace RowingMonitor.Model.Util

#### 7.26 Model/Util/LowPassFilter.cs File Reference

#### Classes

class RowingMonitor.Model.LowPassFilter

80 File Documentation

#### **Namespaces**

· namespace RowingMonitor.Model

# 7.27 Model/Util/RelayCommand.cs File Reference

#### Classes

· class RowingMonitor.RelayCommand

#### **Namespaces**

· namespace RowingMonitor

# 7.28 Model/Util/SubsequenceDTW.cs File Reference

#### **Classes**

class RowingMonitor.Model.Util.SubsequenceDTW

Compares an online data stream with a template stream. Uses the SPRING DTW algorithm.

• struct RowingMonitor.Model.Util.Subsequence

Subsequence in a data stream which suits a given template.

#### **Namespaces**

• namespace RowingMonitor.Model.Util

#### **Enumerations**

enum RowingMonitor.Model.Util.SubsequenceStatus { RowingMonitor.Model.Util.SubsequenceStatus.
 — NOT\_SET, RowingMonitor.Model.Util.SubsequenceStatus.NOT\_OPTIMAL, RowingMonitor.Model.Util.
 — SubsequenceStatus.OPTIMAL }

Status of detected subsequence.

# 7.29 obj/Debug/App.g.cs File Reference

#### Classes

class RowingMonitor.App

Interaktionslogik für "App.xaml"

#### **Namespaces**

namespace RowingMonitor

# 7.30 obj/Release/App.g.cs File Reference

#### Classes

• class RowingMonitor.App

Interaktionslogik für "App.xaml"

### **Namespaces**

· namespace RowingMonitor

# 7.31 obj/Debug/App.g.i.cs File Reference

#### **Classes**

class RowingMonitor.App
 Interaktionslogik für "App.xaml"

#### **Namespaces**

• namespace RowingMonitor

# 7.32 obj/Release/App.g.i.cs File Reference

#### Classes

• class RowingMonitor.App

Interaktionslogik für "App.xaml"

#### **Namespaces**

• namespace RowingMonitor

# 7.33 obj/Debug/GeneratedInternalTypeHelper.g.i.cs File Reference

#### Classes

class XamlGeneratedNamespace.GeneratedInternalTypeHelper
 GeneratedInternalTypeHelper

#### **Namespaces**

• namespace XamlGeneratedNamespace

82 File Documentation

# 7.34 obj/Debug/MainWindow.g.cs File Reference

#### Classes

class RowingMonitor.MainWindow
 Interaktionslogik für MainWindow.xaml

### **Namespaces**

· namespace RowingMonitor

# 7.35 obj/Release/MainWindow.g.cs File Reference

#### **Classes**

class RowingMonitor.MainWindow
 Interaktionslogik für MainWindow.xaml

#### **Namespaces**

• namespace RowingMonitor

# 7.36 obj/Debug/MainWindow.g.i.cs File Reference

#### Classes

class RowingMonitor.MainWindow
 Interaktionslogik für MainWindow.xaml

#### **Namespaces**

• namespace RowingMonitor

# 7.37 obj/Release/MainWindow.g.i.cs File Reference

#### Classes

class RowingMonitor.MainWindow
 Interaktionslogik für MainWindow.xaml

#### **Namespaces**

• namespace RowingMonitor

- 7.38 obj/Debug/TemporaryGeneratedFile\_036C0B5B-1481-4323-8D20-8F5ADCB23D92.cs File Reference
- 7.39 obj/Release/TemporaryGeneratedFile\_036C0B5B-1481-4323-8D20-8F5ADCB23

  D92.cs File Reference
- 7.40 obj/Debug/TemporaryGeneratedFile\_5937a670-0e60-4077-877b-f7221da3dda1.cs File Reference
- 7.41 obj/Release/TemporaryGeneratedFile\_5937a670-0e60-4077-877b-f7221da3dda1.cs File Reference
- 7.42 obj/Debug/TemporaryGeneratedFile\_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5

  D3.cs File Reference
- 7.43 obj/Release/TemporaryGeneratedFile\_E7A71F73-0F8D-4B9B-B56E-8E70B10BC5

  D3.cs File Reference
- 7.44 Properties/AssemblyInfo.cs File Reference
- 7.45 Properties/Resources.Designer.cs File Reference

#### Classes

• class RowingMonitor.Properties.Resources

Eine stark typisierte Ressourcenklasse zum Suchen von lokalisierten Zeichenfolgen usw.

#### **Namespaces**

- namespace RowingMonitor.Properties
- 7.46 Properties/Settings.Designer.cs File Reference

#### **Classes**

• class RowingMonitor.Properties.Settings

#### **Namespaces**

namespace RowingMonitor.Properties

84 File Documentation

# 7.47 ViewModel/MainViewModel.cs File Reference

#### Classes

• class RowingMonitor.ViewModel.MainViewModel

Represents the view-model for the main window.

# Namespaces

• namespace RowingMonitor.ViewModel

# Index

AbsTimestamp	ColorFrameArrived
RowingMonitor::Model::Pipeline::KleshnevData, 37	RowingMonitor::Model::KinectReader, 36
RowingMonitor::Model::Util::JointData, 28	ColorFrameArrivedEventArgs
RowingMonitor::Model::Util::SegmentHit, 59	RowingMonitor::Model::ColorFrameArrivedEvent ←
AddDataPoint	Args, 19
RowingMonitor::Model::Plot, 49	ColorFrameArrivedEventHandler
AddEventHandler	RowingMonitor::Model::KinectReader, 35
XamlGeneratedNamespace::GeneratedInternal←	ColorImageSource
TypeHelper, 26	RowingMonitor::Model::FrontalView, 25
Annotation	RowingMonitor::ViewModel::MainViewModel, 42
RowingMonitor::Model::PlotData, 50	Colors
App.xaml.cs, 73	RowingMonitor::Model::Plot, 50
	compareDataStream
Beta	RowingMonitor::Model::Util::SubsequenceDTW, 66
RowingMonitor::Model::OneEuroFilterSmoothing,	CoordinateMapper
47	RowingMonitor::Model::KinectReader, 35
RowingMonitor::ViewModel::MainViewModel, 42	coordinateMapper
Bodies	RowingMonitor::Model::FrontalView, 24
RowingMonitor::Model::Util::KinectDataHandler, 30	CreateDelegate
bodyColors	XamlGeneratedNamespace::GeneratedInternal←
RowingMonitor::Model::FrontalView, 24	TypeHelper, 26
BodylmageSource	CreateInstance
RowingMonitor::Model::FrontalView, 25	XamlGeneratedNamespace::GeneratedInternal←
RowingMonitor::ViewModel::MainViewModel, 42	TypeHelper, 27
	CreateNewJointData
CalculateKleshnevVelocities	RowingMonitor::Model::Util::KinectDataHandler, 29
RowingMonitor::Model::Pipeline::Kleshnev←	<b>3</b>
VelocityCalculator, 39	DTWSegmentDetector
CalculateVelocity	RowingMonitor::Model::Pipeline::DTWSegment←
RowingMonitor::Model::VelocityCalculator, 69	Detector, 20
CalculatedFrameArrived	DataStreamType
RowingMonitor::Model::VelocityCalculator, 69	RowingMonitor::Model::PlotData, 51
CalculatedFrameArrivedEventArgs	RowingMonitor::Model::Util, 11
RowingMonitor::Model::CalculatedFrameArrived←	DefaultPlotModel
EventArgs, 18	RowingMonitor::Model::Pipeline::RowingMonitor -
CalculatedFrameArrivedEventHandler	Pipeline, 54
RowingMonitor::Model::VelocityCalculator, 69	RowingMonitor::ViewModel::MainViewModel, 42
CalculatedJointData	DetectionAbsTimestamp
RowingMonitor::Model::CalculatedFrameArrived←	RowingMonitor::Model::Util::SegmentHit, 59
EventArgs, 18	DetectionIndex
CanExecute	RowingMonitor::Model::Util::SegmentHit, 59
RowingMonitor::RelayCommand, 52	DisplayHeight
CanExecuteChanged	RowingMonitor::Model::KinectReader, 35
RowingMonitor::RelayCommand, 52	displayHeight
ColorBitmap	RowingMonitor::Model::FrontalView, 24
RowingMonitor::Model::ColorFrameArrivedEvent←	DisplayWidth
Args, 19	RowingMonitor::Model::KinectReader, 36
ColorBodyImageSource	displayWidth
RowingMonitor::Model::Pipeline::RowingMonitor↔	RowingMonitor::Model::FrontalView, 24
Pipeline, 54	Distance
·	

RowingMonitor::Model::Util::Subsequence, 64 DrawBody RowingMonitor::Model::FrontalView, 23	hits RowingMonitor::Model::Pipeline::Segment↔ Detector, 58
Execute	Index
RowingMonitor::RelayCommand, 52  fCorrection	RowingMonitor::Model::Pipeline::KleshnevData, 37 RowingMonitor::Model::Util::JointData, 28 RowingMonitor::Model::Util::SegmentHit, 59
RowingMonitor::Model::Pipeline::KinectJoint ← Filter::TRANSFORM_SMOOTH_PARAM ← ETERS, 67	InferredZPositionClamp RowingMonitor::Model::FrontalView, 25
fJitterRadius RowingMonitor::Model::Pipeline::KinectJoint←	Init RowingMonitor::Model::Pipeline::KinectJointFilter, 33
Filter::TRANSFORM_SMOOTH_PARAM↔ ETERS, 68	RowingMonitor::Model::Plot, 49 InitCutoffDictionary
fMaxDeviationRadius RowingMonitor::Model::Pipeline::KinectJoint←	RowingMonitor::Model::OneEuroFilterSmoothing,
Filter::TRANSFORM_SMOOTH_PARAM↔ ETERS, 68	InitializeComponent RowingMonitor::App, 16
fPrediction RowingMonitor::Model::Pipeline::KinectJoint←	RowingMonitor::MainWindow, 45, 46 Instance
Filter::TRANSFORM_SMOOTH_PARAM↔ ETERS, 68	RowingMonitor::Model::KinectReader, 36 RowingMonitor::Model::Util::KinectDataHandler, 30
fSmoothing	
RowingMonitor::Model::Pipeline::KinectJoint ← Filter::TRANSFORM_SMOOTH_PARAM ← ETERS, 68	JointData RowingMonitor::Model::KinectFrameArrived  EventArgs, 31
Femin	JointThickness
RowingMonitor::Model::OneEuroFilterSmoothing, 48	RowingMonitor::Model::FrontalView, 25  Joints
RowingMonitor::ViewModel::MainViewModel, 42 Filter	RowingMonitor::Model::Util::JointData, 28
RowingMonitor::Model::LowPassFilter, 40 FrontalBodyImageSource	KinectFrameArrived RowingMonitor::Model::KinectReader, 36
RowingMonitor::Model::Pipeline::RowingMonitor← Pipeline, 54	KinectFrameArrivedEventArgs RowingMonitor::Model::KinectFrameArrived↔
FrontalView RowingMonitor::Model::FrontalView, 23	EventArgs, 31 KinectFrameArrivedEventHandler RowingMonitor::Model::KinectReader, 35
GetFilteredJoints	KinectJointFilter RowingMonitor::Model::Pipeline::KinectJointFilter,
RowingMonitor::Model::Pipeline::KinectJointFilter, 32 GetFirstTrackedBody	32 KleshnevCalculationFinished
RowingMonitor::Model::Util::KinectDataHandler, 29 GetJointDataValue	RowingMonitor::Model::Pipeline::Kleshnev  VelocityCalculator, 39
RowingMonitor::Model::Pipeline::Segment  Detector, 57	KleshnevCalculationFinishedEventHandler RowingMonitor::Model::Pipeline::Kleshnev⊷
GetPropertyValue  XamlGeneratedNamespace::GeneratedInternal←	VelocityCalculator, 39 KleshnevEventArgs
TypeHelper, 27	RowingMonitor::Model::KleshnevEventArgs, 38 KleshnevVelocityType
Hatxprev  Pawing Manitory Madely Law Page Filter, 40	RowingMonitor::Model::Util, 12
RowingMonitor::Model::LowPassFilter, 40 HitType	KlshCurrentSegmentPlotModel RowingMonitor::Model::Pipeline::RowingMonitor↔
RowingMonitor::Model::Util, 11 RowingMonitor::Model::Util::SegmentHit, 59 Hits	Pipeline, 54 RowingMonitor::ViewModel::MainViewModel, 42 KlshLastSegmentPlotModel
RowingMonitor::Model::SegmentDetectedEvent ← Args, 56	RowingMonitor::Model::Pipeline::RowingMonitor  Pipeline, 54

RowingMonitor::ViewModel::MainViewModel, 43	obj/Debug/App.g.i.cs, 81 obj/Debug/GeneratedInternalTypeHelper.g.i.cs, 81
LastIndex	obj/Debug/MainWindow.g.cs, 82
RowingMonitor::Model::Util::KinectDataHandler, 30	obj/Debug/MainWindow.g.i.cs, 82
LowPassFilter	obj/Debug/TemporaryGeneratedFile_036C0B5B-1481-
RowingMonitor::Model::LowPassFilter, 40	4323-8D20-8F5ADCB23D92.cs, 83
	obj/Debug/TemporaryGeneratedFile_5937a670-0e60-
m_dwFrameCount	4077-877b-f7221da3dda1.cs, 83
RowingMonitor::Model::Pipeline::KinectJoint←	obj/Debug/TemporaryGeneratedFile_E7A71F73-0F8D-
Filter::FilterDoubleExponentialData, 21	4B9B-B56E-8E70B10BC5D3.cs, 83
m_vFilteredPosition	obj/Release/App.g.cs, 81
RowingMonitor::Model::Pipeline::KinectJoint ←	obj/Release/App.g.i.cs, 81
Filter::FilterDoubleExponentialData, 21	obj/Release/MainWindow.g.cs, 82
m_vRawPosition	obj/Release/MainWindow.g.i.cs, 82
RowingMonitor::Model::Pipeline::KinectJoint ←	obj/Release/TemporaryGeneratedFile_036C0B5B-
Filter::FilterDoubleExponentialData, 21	1481-4323-8D20-8F5ADCB23D92.cs, 83
m_vTrend	obj/Release/TemporaryGeneratedFile_5937a670-0e60-
RowingMonitor::Model::Pipeline::KinectJoint←	4077-877b-f7221da3dda1.cs, 83
Filter::FilterDoubleExponentialData, 21	obj/Release/TemporaryGeneratedFile_E7A71F73-0←
Main	F8D-4B9B-B56E-8E70B10BC5D3.cs, 83
RowingMonitor::App, 16, 17	OnSegmentDetected
MainViewModel	RowingMonitor::Model::Pipeline::DTWSegment ←
RowingMonitor::ViewModel::MainViewModel, 41	Detector, 20
MainWindow	RowingMonitor::Model::Pipeline::Segment←
RowingMonitor::MainWindow, 45	Detector, 57
MainWindow.xaml.cs, 73	RowingMonitor::Model::Pipeline::ZVCSegment←
Mincutoff	Detector, 70
RowingMonitor::Model::OneEuroFilterSmoothing,	OneEuroFilterSmoothing
48	RowingMonitor::Model::OneEuroFilterSmoothing,
Model/Event Args/Calculated Frame Arrived Event Args. cs,	46
73	
Model/EventArgs/ColorFrameArrivedEventArgs.cs, 74	Plot
Model/EventArgs/KinectFrameArrivedEventArgs.cs, 74	RowingMonitor::Model::Plot, 49
Model/EventArgs/KleshnevEventArgs.cs, 74	PlotJointTypes
Model/EventArgs/SegmentDetectedEventArgs.cs, 74	RowingMonitor::Model::Pipeline::RowingMonitor-
Model/EventArgs/ShiftedFrameArrivedEventArgs.cs, 75	Pipeline, 54
Model/EventArgs/SmoothedFrameArrivedEventArgs.cs,	RowingMonitor::ViewModel::MainViewModel, 43
75	PlotMeasuredVariables
Model/Pipeline/DTWSegmentDetector.cs, 75	RowingMonitor::Model::Pipeline::RowingMonitor-
Model/Pipeline/FrontalView.cs, 75	Pipeline, 55
Model/Pipeline/KinectJointFilter.cs, 76	RowingMonitor::ViewModel::MainViewModel, 43
Model/Pipeline/KinectReader.cs, 76	PlotModel
Model/Pipeline/KleshnevVelocityCalculator.cs, 76	RowingMonitor::Model::Plot, 50
Model/Pipeline/OneEuroFilterSmoothing.cs, 76	PlotRange
Model/Pipeline/Plot.cs, 77	RowingMonitor::Model::Pipeline::RowingMonitor-
Model/Pipeline/RowingMonitorPipeline.cs, 77	Pipeline, 55
Model/Pipeline/SegmentDetector.cs, 77	Properties/AssemblyInfo.cs, 83
Model/Pipeline/Shifter.cs, 77	Properties/Resources.Designer.cs, 83
Model/Pipeline/SideView.cs, 78	Properties/Settings.Designer.cs, 83
Model/Pipeline/VelocityCalculator.cs, 78	PropertyChanged
Model/Pipeline/ZVCSegmentDetector.cs, 78	RowingMonitor::ViewModel::MainViewModel, 44
Model/Util/BodyNotFullyTrackedException.cs, 78	
Model/Util/Enums.cs, 79	RaisePropertyChanged
Model/Util/KinectDataHandler.cs, 79	RowingMonitor::ViewModel::MainViewModel, 42
Model/Util/LowPassFilter.cs, 79	RawJointData
Model/Util/RelayCommand.cs, 80	RowingMonitor::Model::SmoothedFrameArrived ←
Model/Util/SubsequenceDTW.cs, 80	EventArgs, 64
	RelStartTime
obj/Debug/App.g.cs, 80	RowingMonitor::Model::Util::KinectDataHandler, 30

RelTimestamp	RowingMonitor.Properties, 12
RowingMonitor::Model::Pipeline::KleshnevData, 37	RowingMonitor.RelayCommand, 51
RowingMonitor::Model::Util::JointData, 28	RowingMonitor.ViewModel, 13
RelayCommand	RowingMonitor.ViewModel.MainViewModel, 40
RowingMonitor::RelayCommand, 52	RowingMonitor::App
ReplaceJointsInJointData	InitializeComponent, 16
RowingMonitor::Model::Util::KinectDataHandler, 30	Main, 16, 17
Reset	RowingMonitor::MainWindow
RowingMonitor::Model::Pipeline::KinectJointFilter,	InitializeComponent, 45, 46
33	MainWindow, 45
RowingMonitor, 9	RowingMonitor::Model::CalculatedFrameArrivedEvent
RowingMonitor.App, 15	Args
RowingMonitor.MainWindow, 44	CalculatedFrameArrivedEventArgs, 18
RowingMonitor.Model, 9	CalculatedJointData, 18
RowingMonitor.Model.BodyNotFullyTrackedException,	RowingMonitor::Model::ColorFrameArrivedEventArgs
17	ColorBitmap, 19
RowingMonitor.Model.CalculatedFrameArrivedEvent←	ColorFrameArrivedEventArgs, 19
Args, 18	RowingMonitor::Model::FrontalView
RowingMonitor.Model.ColorFrameArrivedEventArgs, 19	bodyColors, 24
RowingMonitor.Model.FrontalView, 22	BodylmageSource, 25
RowingMonitor.Model.KinectFrameArrivedEventArgs,	ColorImageSource, 25
31	coordinateMapper, 24
RowingMonitor.Model.KinectReader, 34	displayHeight, 24
	displayWidth, 24
RowingMonitor.Model.KleshnevEventArgs, 38 RowingMonitor.Model.LowPassFilter, 39	DrawBody, 23
	FrontalView, 23
RowingMonitor.Model.OneEuroFilterSmoothing, 46	InferredZPositionClamp, 25
RowingMonitor.Model.Pipeline, 10	•
RowingMonitor.Model.Pipeline.DTWSegmentDetector, 20	JointThickness, 25
	UpdateColorImage, 23
RowingMonitor.Model.Pipeline.KinectJointFilter, 32	UpdateSkeleton, 24
RowingMonitor.Model.Pipeline.KinectJointFilter.Filter.  Pauble Exponential Pate 21	RowingMonitor::Model::KinectFrameArrivedEventArgs
DoubleExponentialData, 21	JointData, 31 KinectFrameArrivedEventArgs, 31
RowingMonitor.Model.Pipeline.KinectJointFilter.TRA←	<del>-</del>
NSFORM_SMOOTH_PARAMETERS, 67	RowingMonitor::Model::KinectReader
RowingMonitor.Model.Pipeline.KleshnevData, 37 RowingMonitor.Model.Pipeline.KleshnevVelocity←	ColorFrameArrived, 36 ColorFrameArrivedEventHandler, 35
	CoordinateMapper, 35
Calculator, 38 RowingMonitor.Model.Pipeline.RowingMonitorPipeline,	• •
53	DisplayHeight, 35
	DisplayWidth, 36
RowingMonitor.Model.Pipeline.SegmentDetector, 57 RowingMonitor.Model.Pipeline.ZVCSegmentDetector,	Instance, 36
69	KinectFrameArrived, 36
RowingMonitor.Model.Plot, 48	KinectFrameArrivedEventHandler, 35
RowingMonitor.Model.PlotData, 50	StartReader, 35 StatusText, 36
RowingMonitor.Model.FlotData, 50  RowingMonitor.Model.SegmentDetectedEventArgs, 56	
-	StopReader, 35 RowingMonitor::Model::KleshnevEventArgs
RowingMonitor.Model.ShiftedFrameArrivedEventArgs, 60	
	KleshnevEventArgs, 38
RowingMonitor.Model.Shifter, 61	RowingMonitor::Model::LowPassFilter
RowingMonitor.Model.SideView, 62	Filter, 40
RowingMonitor.Model.SmoothedFrameArrivedEvent←	Hatxprev, 40
Args, 63	LowPassFilter, 40
RowingMonitor.Model.Util, 11	RowingMonitor::Model::OneEuroFilterSmoothing
RowingMonitor.Model.Util.JointData, 28	Beta, 47
RowingMonitor.Model.Util.KinectDataHandler, 29	Fomin, 48
RowingMonitor.Model.Util.SegmentHit, 58	InitCutoffDictionary, 47
RowingMonitor.Model.Util.Subsequence, 64	Mincutoff, 48
RowingMonitor.Model.Util.SubsequenceDTW, 65	OneEuroFilterSmoothing, 46
RowingMonitor, Model, VelocityCalculator, 68	SmoothedFrameArrived, 48

SmoothedFrameArrivedEventHandler, 47 UpdateFilter, 47	GetJointDataValue, 57 hits, 58
RowingMonitor::Model::Pipeline::DTWSegmentDetector	OnSegmentDetected, 57
DTWSegmentDetector, 20	SegmentDetected, 58
OnSegmentDetected, 20	SegmentDetectedEventHandler, 57
Update, 20	Update, 58
RowingMonitor::Model::Pipeline::KinectJointFilter	RowingMonitor::Model::Pipeline::ZVCSegmentDetector
GetFilteredJoints, 32	OnSegmentDetected, 70
Init, 33	Update, 70
KinectJointFilter, 32	ZVCSegmentDetector, 70
Reset, 33	RowingMonitor::Model::Plot
Shutdown, 33	AddDataPoint, 49
SmoothedFrameArrived, 34	Colors, 50
SmoothedFrameArrivedEventHandler, 33	Init, 49
UpdateFilter, 33	Plot, 49
RowingMonitor::Model::Pipeline::KinectJointFilter::	PlotModel, 50
FilterDoubleExponentialData	UpdatePlot, 49
m_dwFrameCount, 21	RowingMonitor::Model::PlotData
m_vFilteredPosition, 21	Annotation, 50
m_vRawPosition, 21	DataStreamType, 51
m_vTrend, 21	X, 51
RowingMonitor::Model::Pipeline::KinectJointFilter::TR	Y, 51
ANSFORM_SMOOTH_PARAMETERS	RowingMonitor::Model::SegmentDetectedEventArgs
fCorrection, 67	Hits, 56
fJitterRadius, 68	SegmentDetectedEventArgs, 56
fMaxDeviationRadius, 68	RowingMonitor::Model::ShiftedFrameArrivedEventArgs
fPrediction, 68	ShiftedFrameArrivedEventArgs, 60
fSmoothing, 68	ShiftedJointData, 60
RowingMonitor::Model::Pipeline::KleshnevData	RowingMonitor::Model::Shifter
AbsTimestamp, 37	ShiftAndRotate, 61
Index, 37	ShiftedFrameArrived, 61
RelTimestamp, 37	ShiftedFrameArrivedEventHandler, 61
Velocities, 37	RowingMonitor::Model::SideView
RowingMonitor::Model::Pipeline::KleshnevVelocity  ←	SideView, 62
Calculator	UpdateSkeleton, 62
CalculateKleshnevVelocities, 39	RowingMonitor::Model::SmoothedFrameArrivedEvent -
KleshnevCalculationFinished, 39	Args
KleshnevCalculationFinishedEventHandler, 39	RawJointData, 64
RowingMonitor::Model::Pipeline::RowingMonitor←	SmoothedFrameArrivedEventArgs, 63
Pipeline	SmoothedJointData, 64
ColorBodyImageSource, 54	RowingMonitor::Model::Util
DefaultPlotModel, 54	DataStreamType, 11
FrontalBodyImageSource, 54	HitType, 11
KlshCurrentSegmentPlotModel, 54	KleshnevVelocityType, 12
KlshLastSegmentPlotModel, 54	SubsequenceStatus, 12
PlotJointTypes, 54	RowingMonitor::Model::Util::JointData
PlotMeasuredVariables, 55	AbsTimestamp, 28
PlotRange, 55	Index, 28
RowingMonitorPipeline, 53	Joints, 28
SegmentDetectorChanged, 55	RelTimestamp, 28
SideBodyImageSource, 55	Timestamps, 28
StartPipeline, 53	RowingMonitor::Model::Util::KinectDataHandler
StopPipeline, 53	Bodies, 30
UpdateDefaultPlot, 53	CreateNewJointData, 29
UpdateKleshnevPlots, 54	GetFirstTrackedBody, 29
UseKinectJointFilter, 55	Instance, 30
UseZVC, 55	LastIndex, 30
RowingMonitor::Model::Pipeline::SegmentDetector	RelStartTime, 30

ReplaceJointsInJointData, 30	SetPropertyValue
RowingMonitor::Model::Util::SegmentHit	XamlGeneratedNamespace::GeneratedInternal←
AbsTimestamp, 59	TypeHelper, 27
DetectionAbsTimestamp, 59	ShiftAndRotate
DetectionIndex, 59	RowingMonitor::Model::Shifter, 61
HitType, 59	ShiftedFrameArrived
Index, 59	RowingMonitor::Model::Shifter, 61
RowingMonitor::Model::Util::Subsequence	ShiftedFrameArrivedEventArgs
Distance, 64	RowingMonitor::Model::ShiftedFrameArrived ←
Status, 65	EventArgs, 60
TDetected, 65	ShiftedFrameArrivedEventHandler
TEnd, 65	RowingMonitor::Model::Shifter, 61
TStart, 65	ShiftedJointData
RowingMonitor::Model::Util::SubsequenceDTW	RowingMonitor::Model::ShiftedFrameArrived ←
compareDataStream, 66	EventArgs, 60
SubsequenceDTW, 66	Shutdown
RowingMonitor::Model::VelocityCalculator	RowingMonitor::Model::Pipeline::KinectJointFilter,
Calculate Velocity, 69	33
CalculatedFrameArrived, 69	SideBodyImageSource
CalculatedFrameArrivedEventHandler, 69	•
RowingMonitor::RelayCommand	RowingMonitor::Model::Pipeline::RowingMonitor  Pipeline FF
CanExecute, 52	Pipeline, 55
CanExecuteChanged, 52	RowingMonitor::ViewModel::MainViewModel, 43
Execute, 52	SideView
RelayCommand, 52	RowingMonitor::Model::SideView, 62
RowingMonitor::ViewModel::MainViewModel	SmoothedFrameArrived
Beta, 42	RowingMonitor::Model::OneEuroFilterSmoothing,
BodylmageSource, 42	48
ColorImageSource, 42	RowingMonitor::Model::Pipeline::KinectJointFilter,
DefaultPlotModel, 42	34
Fcmin, 42	SmoothedFrameArrivedEventArgs
KIshCurrentSegmentPlotModel, 42	RowingMonitor::Model::SmoothedFrameArrived←
KlshLastSegmentPlotModel, 43	EventArgs, 63
MainViewModel, 41	SmoothedFrameArrivedEventHandler
PlotJointTypes, 43	RowingMonitor::Model::OneEuroFilterSmoothing,
PlotMeasuredVariables, 43	47
PropertyChanged, 44	RowingMonitor::Model::Pipeline::KinectJointFilter,
RaisePropertyChanged, 42	33
SideBodyImageSource, 43	SmoothedJointData
UseKinectJointFilter, 43	$Rowing Monitor :: Model :: Smoothed Frame Arrived \leftarrow$
UseZVC, 43	EventArgs, 64
WindowClosing, 43	StartPipeline
WindowClosing, 43 WindowLoaded, 44	$Rowing Monitor :: Model :: Pipeline :: Rowing Monitor \hookleftarrow$
RowingMonitorPipeline	Pipeline, 53
RowingMonitor::Model::Pipeline::RowingMonitor⊷	StartReader
Pipeline, 53	RowingMonitor::Model::KinectReader, 35
ripellile, 55	Status
SegmentDetected	RowingMonitor::Model::Util::Subsequence, 65
RowingMonitor::Model::Pipeline::Segment ←	StatusText
Detector, 58	RowingMonitor::Model::KinectReader, 36
SegmentDetectedEventArgs	StopPipeline
RowingMonitor::Model::SegmentDetectedEvent↔	RowingMonitor::Model::Pipeline::RowingMonitor⊷
Args, 56	Pipeline, 53
SegmentDetectedEventHandler	StopReader
RowingMonitor::Model::Pipeline::Segment←	RowingMonitor::Model::KinectReader, 35
Detector, 57	SubsequenceDTW
SegmentDetectorChanged	RowingMonitor::Model::Util::SubsequenceDTW, 66
	SubsequenceStatus
RowingMonitor::Model::Pipeline::RowingMonitor← Pipeline: 55	RowingMonitor::Model::Util. 12
LINGUIG. WI	I TOWN I GUIVO I II LOT IVIOUGL U.III. 14

TDetected RowingMonitor::Model::Util::Subsequence, 65 TEnd RowingMonitor::Model::Util::Subsequence, 65 TStart RowingMonitor::Model::Util::Subsequence, 65 Timestamps RowingMonitor::Model::Util::JointData, 28	AddEventHandler, 26 CreateDelegate, 26 CreateInstance, 27 GetPropertyValue, 27 SetPropertyValue, 27 Y RowingMonitor::Model::PlotData, 51
Update RowingMonitor::Model::Pipeline::DTWSegment← Detector, 20 RowingMonitor::Model::Pipeline::Segment← Detector, 58 RowingMonitor::Model::Pipeline::ZVCSegment← Detector, 70	ZVCSegmentDetector RowingMonitor::Model::Pipeline::ZVCSegment← Detector, 70
UpdateColorImage RowingMonitor::Model::FrontalView, 23  UpdateDefaultPlot RowingMonitor::Model::Pipeline::RowingMonitor Pipeline, 53  UpdateFilter	
RowingMonitor::Model::OneEuroFilterSmoothing, 47 RowingMonitor::Model::Pipeline::KinectJointFilter, 33 UpdateKleshnevPlots	
RowingMonitor::Model::Pipeline::RowingMonitor← Pipeline, 54  UpdatePlot RowingMonitor::Model::Plot, 49  UpdateSkeleton RowingMonitor::Model::FrontalView, 24	
RowingMonitor::Model::SideView, 62 UseKinectJointFilter RowingMonitor::Model::Pipeline::RowingMonitor Pipeline, 55 RowingMonitor::ViewModel::MainViewModel, 43	
UseZVC RowingMonitor::Model::Pipeline::RowingMonitor↔ Pipeline, 55 RowingMonitor::ViewModel::MainViewModel, 43	
Velocities RowingMonitor::Model::Pipeline::KleshnevData, 37 ViewModel/MainViewModel.cs, 84	
WindowClosing RowingMonitor::ViewModel::MainViewModel, 43 WindowLoaded RowingMonitor::ViewModel::MainViewModel, 44	
X RowingMonitor::Model::PlotData, 51 XamlGeneratedNamespace, 13 XamlGeneratedNamespace.GeneratedInternalType Helper, 26 XamlGeneratedNamespace::GeneratedInternalType Helper	