



# Lab02

## Crowd Counting

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# PyTorch tutorial

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- Official tutorial
  - <https://pytorch.org/tutorials/>
- 莫凡
  - <https://mofanpy.com/tutorials/machine-learning/torch/>
- AssemblyAI - PyTorch Crash Course
  - <https://www.youtube.com/watch?v=OlenNRt2bjg>

**You can only use PyTorch in this Lab!!**

# Crowd Counting

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- **Crowd counting** is a computer vision technique that aims to estimate the number of people in crowded images using deep learning models.
- It is essential for analyzing large gatherings where manual counting is impractical.
- Applications: Public safety monitoring, event management, smart city planning, transportation hubs (metro, airports), retail analytics, and disaster response.

# Dataset

- UCSD Pedestrian Dataset
- Image size: 238\*158 grayscale
- Ground Truth: 3 values for counts of walking away, toward, and total
- Training: 2500      Validation: 700      Testing: 800 (200 public + 600 private)



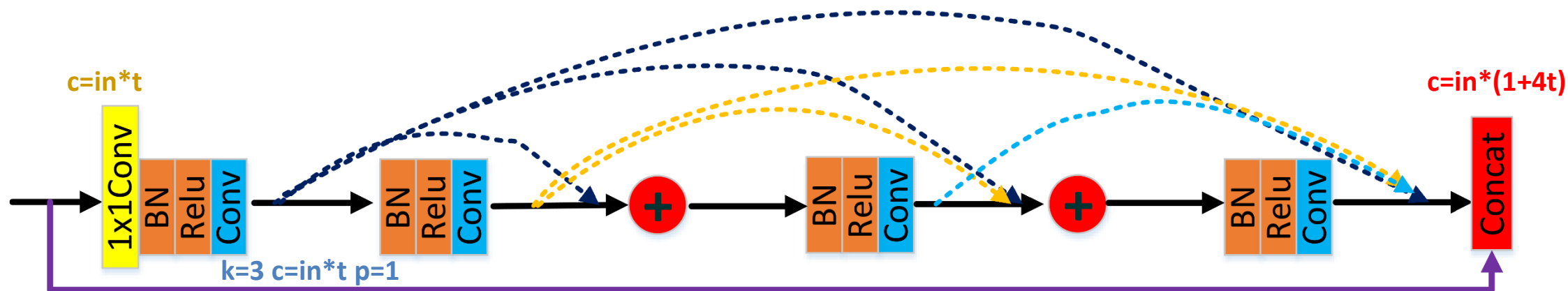
# Task 1 of This Lab

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- In “Lab02\_CDenseNet.ipynb”
  - Build CDenseNet by yourself
  - Achieve MAE of **2.4 or lower** on public testing data  
(Put the screenshot in your report)

# CDenseNet

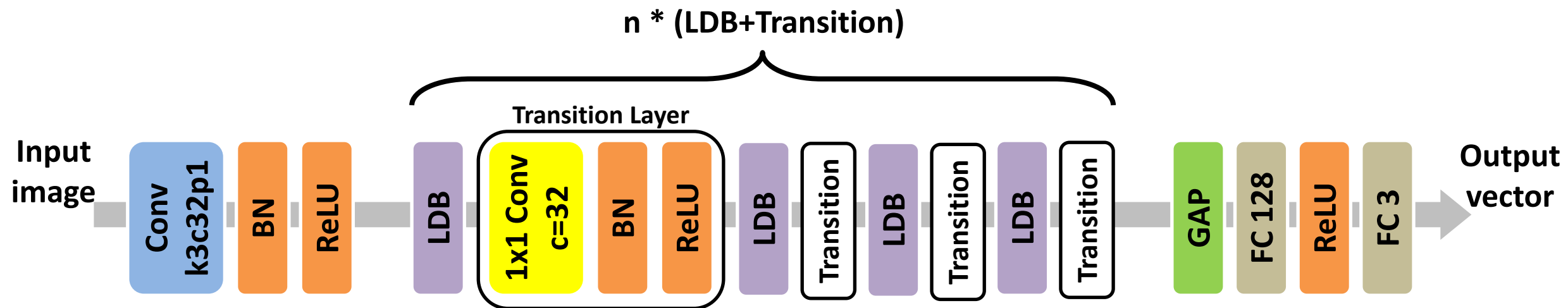
- DenseNet concatenates all prior features  $\rightarrow$  channels explode  $\rightarrow$  heavy compute/weights.
- Lightweight Dense Block (LDB)** fuse by element-wise sum; use concat only at block input/output  $\rightarrow$  fixed channel width with reuse.



(d) Lightweight dense block

# CDenseNet

- Simplified Compress DenseNet (CDenseNet)
- Choose  $t = 0.5$  &  $n = 16$



**Please follow this model architecture!**  
**We will check your implementation**

# Task 1 of This Lab

- Finish these parts (CDenseNet.py & training flow).

```

1 import torch
2 import torch.nn as nn
3
4 class LDB(nn.Module):
5     def __init__(self, in_channel: int, t: float = 0.5):
6         pass
7
8     def forward(self, x):
9         pass
10
11 class CDenseNet(nn.Module):
12     def __init__(self, n: int = 16, t: float = 0.5):
13         pass
14
15     def forward(self, x):
16         pass

```

```

4 ##### implement your optimizer #####
5 ## you can use any training methods if you want (ex:lr decay, weight decay....)
6
7 # you can try 10~15 at first
8 num_epochs =
9 # Learning rate
10 lr =
11
12 # Loss function
13 criterion =
14 # Optimizer
15 optimizer =
16 # Learning rate scheduler (optional)
17 scheduler = None

```

```

9 for epoch in range(1, num_epochs + 1):
10     # ----- Training phase -----
11     model.train() # Set the model to training mode
12     running_loss = 0.0
13     train_bar = tqdm(train_loader, desc=f'Epoch {epoch}/{num_epochs} [Train]', leave=False, position=0, smoothing=0.1)
14     for in_img, people_cnts in train_bar:
15         in_img, people_cnts = in_img.to(device, non_blocking=True), people_cnts.to(device, non_blocking=True)
16
17         #####
18         # Please finish the "Training phase" code here.
19
20
21         #####
22
23         running_loss += loss.item() * people_cnts.size(0)
24         train_bar.set_postfix(loss=f'{loss.item():.4f}')
25
26     # ----- Validation phase -----
27     model.eval() # Set the model to evaluation mode
28     val_loss = 0
29     # Per-component MAE/RMSE accumulators for [r, l, t]
30     abs_sum = torch.zeros(3, dtype=torch.float64)
31     sqr_sum = torch.zeros(3, dtype=torch.float64)
32
33     with torch.no_grad():
34         val_bar = tqdm(val_loader, desc=f'Epoch {epoch}/{num_epochs} [Val]', leave=False, position=0, smoothing=0.1)
35         for in_img, people_cnts in val_bar:
36             in_img, people_cnts = in_img.to(device, non_blocking=True), people_cnts.to(device, non_blocking=True)
37
38             #####
39             # Forward pass for validation
40             # Please finish the "Validation phase" code here.
41
42
43             #####
44
45             # Calculate metrics for validation results
46             err = outputs - people_cnts
47             abs_sum += err.abs().sum(dim=0).double().cpu()
48             sqr_sum += (err ** 2).sum(dim=0).double().cpu()
49             val_bar.set_postfix(loss=f'{loss.item():.4f}')

```



# Task 2 of This Lab

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- In Task2
  - Do your best to improve the prediction accuracy
  - Calling different models with pretrained weight is allowed
  - Basically, any methods you learn are allowed
  - Achieve MAE of **2.0 or lower** on public testing data  
(put the screenshot in your report)

# Report

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- Your report should include/answer
  - Required
    - Screenshot of Task 1 (MAE on public testing data  $\leq 2.4$ )
    - Screenshot of Task 2 (MAE on public testing data  $\leq 2.0$ )
    - In Task 2
      - What model did you choose?
      - Why did you choose this model? What advantages does it offer?
    - Compare the characteristics of **MAE (Mean Absolute Error)** and **RMSE (Root Mean Square Error)**. In what types of scenarios might one be preferred over the other?
    - Another popular method in crowd counting is “**density map estimation**.” Briefly explain what density map estimation means in the context of crowd counting. How does it differ from the regression-based approach used in our implementation? Give at least one metrics used to evaluate it.
  - Can include but not limited to
    - Anything you do to improve the quality of the output photos.
    - Discuss any challenges you faced.

# Score

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- MAE on public testing data in Task 1  $\leq 2.4$  (30%)
  - If the model architecture in Task 1 is incorrect, points will be deducted accordingly
- MAE on public testing data in Task 2  $\leq 2.0$  (30%)
- Report (30%)
- Performance ranking for Task 1 (10%)
  - Ranked based on MAE on the full testing data in Task 1
  - 0 points will be given if your model is found trained in an abnormal way
- Please do not plagiarize, or you will receive 0 points if caught

# Reminder

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- Submit Deadline : 2 week (2025-10-06 23:59)
- Upload these files to E3
  - Lab02\_CDenseNet\_StudentID.ipynb
  - CDenseNet\_StudentID.py
  - model\_StudentID.pth (of Task 1)
  - summary\_StudentID.txt (of Task 1)
  - Lab02\_report\_StudentID.pdf

# Supplements

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- **paper**
  - <https://arxiv.org/abs/1912.07016>
  - <https://ieeexplore.ieee.org/document/6054049>

HAVE FUN !!!