

Exam 2 Cheatsheet **DRAFT**

Syscall

| rax | System Call | rdi | rsi | rdx |
|-----|-------------|-----------------|--------|-----------------|
| 0 | read | file descriptor | buffer | number of bytes |
| 1 | write | file descriptor | buffer | number of bytes |
| 60 | exit | exit code | — | — |

Calling C library functions

- Parameters are stored in registers in the following order: rdi, rsi, rdx, rcx, r8, r9. (If there are more parameters, they are pushed onto the stack)
- Most C functions return an integer or a pointer (which is just an integer). The return value is placed in the rax register
- The called functions may use or destroy the content of the following registers: rax, rcx, rdx, rsi, rdi, r8, r9, r10, r11
- Other registers may be used, but the called function is responsible for saving them.

General Purpose Registers

| 64-bit | 32-bit | 16-bit | 8-bit low | 8-bit high | Calling Convention | May be destroyed by called function? |
|--------|--------|--------|-----------|------------|--------------------|--------------------------------------|
| rax | eax | ax | al | ah | Return Val/Accum | Yes |
| rbx | ebx | bx | bl | bh | — | No |
| rcx | ecx | cx | cl | ch | 4th argument | Yes |
| rdx | edx | dx | dl | dh | 3rd argument | Yes |
| rsi | esi | si | sil | — | 2nd argument | Yes |
| rdi | edi | di | dil | — | 1st argument | Yes |
| r8 | r8d | r8w | r8b | — | 5th argument | Yes |
| r9 | r9d | r9w | r9b | — | — | Yes |
| r10 | r10d | r10w | r10b | — | — | Yes |
| r11 | r11d | r11w | r11b | — | — | Yes |
| r12 | r12d | r12w | r12b | — | — | No |
| r13 | r13d | r13w | r14b | — | — | No |
| r14 | r14d | r14w | r14b | — | — | No |
| r15 | r15d | r15w | r15b | — | — | Yes |

Special Purpose Registers

| Register | 64-bit | 32-bit | 16-bit | 8-bit low | May be destroyed by called function? |
|-----------------------------|--------|--------|--------|-----------|--------------------------------------|
| Stack Pointer | rsp | esp | sp | spl | No |
| Base Pointer | rbp | ebp | bp | bpl | No |
| Instruction Pointer | rip | eip | ip | — | |
| Flags and Conditions | rflags | eflags | flags | — | Yes |

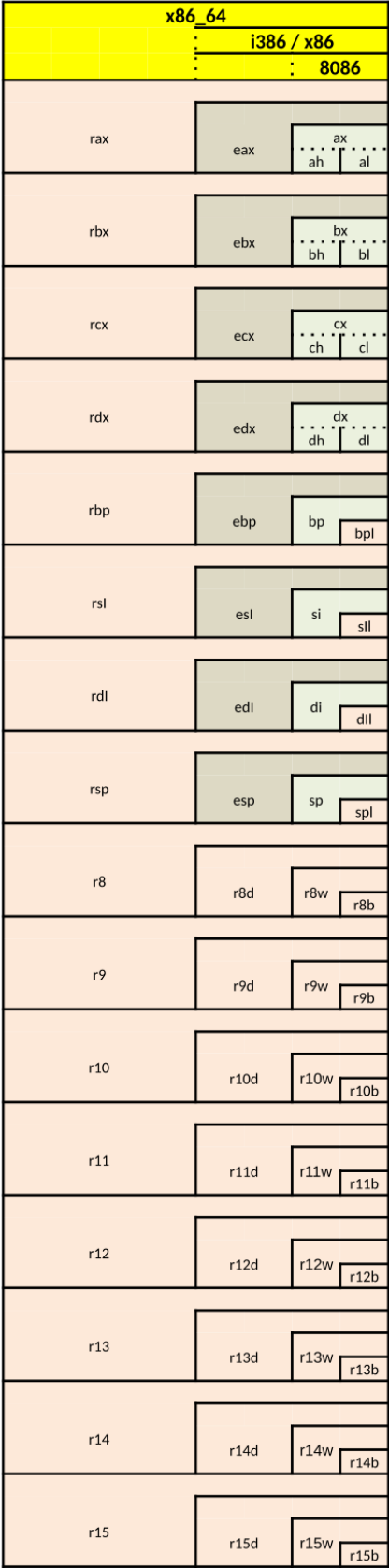
This is the cheatsheet from the first exam. It probably will not be on the second exam.

| n | 2^n | Other |
|----|-----------|-------------------|
| 0 | 1 | 8^0 and 16^0 |
| 1 | 2 | |
| 2 | 4 | |
| 3 | 8 | 16^1 |
| 4 | 16 | |
| 5 | 32 | |
| 6 | 64 | 16^2 |
| 7 | 128 | |
| 8 | 256 | |
| 9 | 512 | 1 Kilobyte |
| 10 | 1024 | |
| 11 | 2048 | |
| 12 | 4096 | 16^3 |
| 13 | 8092 | |
| 14 | 16,384 | |
| 15 | 32,768 | 16^4 |
| 16 | 65,536 | |
| 17 | 131,082 | |
| 18 | 262,144 | 16^5 1 Megabyte |
| 19 | 524,288 | |
| 20 | 1,048,576 | |

The counting in hex and binary is going to be on the exam itself

| Multiplication | Result |
|------------------|--------|
| $16 \cdot 0$ | 0 |
| $16 \cdot 1$ | 16 |
| $16 \cdot 2$ | 32 |
| $16 \cdot 3$ | 48 |
| $16 \cdot 4$ | 64 |
| $16 \cdot 5$ | 80 |
| $16 \cdot 6$ | 96 |
| $16 \cdot 7$ | 112 |
| $16 \cdot 8$ | 128 |
| $16 \cdot 9$ | 144 |
| $16 \cdot 10(a)$ | 160 |
| $16 \cdot 11(b)$ | 176 |
| $16 \cdot 12(c)$ | 192 |
| $16 \cdot 13(d)$ | 208 |
| $16 \cdot 14(e)$ | 224 |
| $16 \cdot 15(f)$ | 240 |
| $16 \cdot 16$ | 256 |

x86_64 Registers Map



The following is probably a placeholder, and it won't show up on the exam version.

| function | arguments | return value | notes |
|----------|---------------------------------|---------------|--------------------------------------|
| puts | char *s | size_t length | does not count null byte |
| strcpy | char *dest, char *src | char *dest | dest must be big enough |
| strncmp | char *s1, char *s2, size_t n | int | 0 if equal, <0 if s1<s2, >0 if s1>s2 |
| strncpy | char *dest, char *src, size_t n | char *dest | dest must be big enough |
| strcat | char *dest, char *src | char *dest | dest must be big enough |
| strncat | char *dest, char *src, size_t n | char *dest | dest must be big enough |
| strcmp | char *s1, char *s2 | int | 0 if equal, <0 if s1<s2, >0 if s1>s2 |